

void CNcNx::OnBnClickedBnUpdate()

{

// TODO: Add your control notification handler code here

CString s,t,u;

int nTab = **15**;

int nErrCnt = 0;

if ( (m\_nChnl < 1) || (m\_nChnl > 8) )

{

MessageBox(\_T("Invalid Channel Number - correct and then resubmit"), \_T("Input Error/n"), MB\_OK);

return;

}

if ( (m\_nNcId == 0) || (m\_nNcOd == 0) )

MessageBox(\_T("Nc = 0 means not a flaw channel"), \_T("Input Warning/n"), MB\_OK);

if (m\_nNx == 0)

MessageBox(\_T("Nx = 0 means not a wall channel"), \_T("Input Warning/n"), MB\_OK);

// t = \_T(". . . . . . . . . . . . . . . . .");

m\_lbOutput.SetTabStops(nTab);

t **= \_T("|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t|\t\t|\t|\t|\t|\t|\t|\t|\t");**

s.Format(\_T("%2d %d %3d %d"), m\_nChnl,m\_nNcId, m\_nThldId, m\_nMId);