## Menus & Preferences

**Essential Android Skills** 

Ref: Chapter 8 Murach's Android Programming 2Ed

## Learning Outcomes

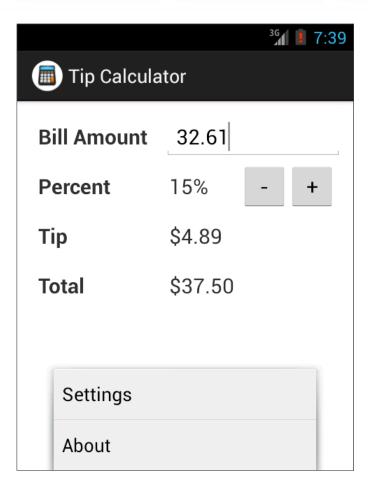
#### **Applied**

- Given the specifications for a menu that contains one or more items, define the menu and its items and handle the events that occur when users select those items.
- Given the specifications for the preferences for an app, use a fragment to allow the user to set those preferences.

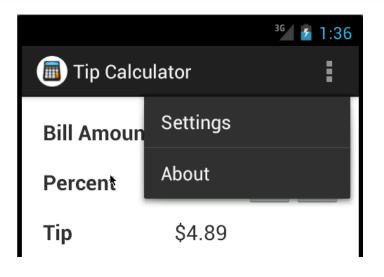
#### Knowledge

- Name and describe the most common type of menu.
- Distinguish between an action item and the action overflow item.
- Describe how Android decides whether to display an item as an action item or a menuitem.
- Explain how to use an intent to start an activity.
- In general, explain how the Preferences API works and list one of its benefits.

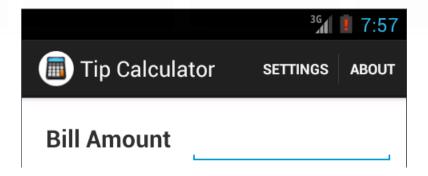
# An activity with an options menu that has two items



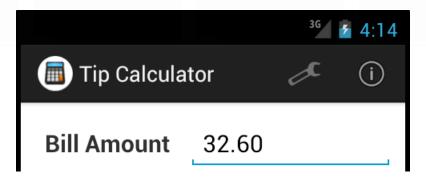
# The same options menu displayed from an action overflow icon



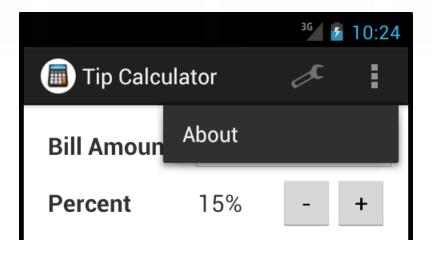
## Two action items displayed as text



### Two action items displayed as icons



### One action icon and an overflow action icon



#### Three types of menus

- An *options menu* typically drops down from the action overflow icon as shown earlier. However, it can also be displayed across the bottom of the screen as shown earlier.
- A *floating context menu* appears as a floating list of menu items when a user performs a long click on the widget. Alternately, *contextual action mode* can display action items that apply to the selected item or items.
- A *popup menu* usually appears as a list below a widget or action item.

#### The file that contains the XML for the menu

res\menu\activity\_tip\_calculator.xml

#### The XML for the menu

#### Some attributes of a menu item

```
title
icon
showAsAction
orderInCategory
```

## Typical values for the showAsAction attribute

always never ifRoom

#### The location of the icon files for the items

res\drawable-xhdpi\ic\_settings.png
res\drawable-xhdpi\ic\_about.png

### A directory that has standard icons for API 23

\sdk\platforms\android-23\data\res\drawable-xhdpi

## The code that displays the menu

```
@Override
public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(
        R.menu.activity_tip_calculator, menu);
    return true;
}
```

#### The code that handles the menu item events

## Code that starts a new activity

#### Two statements

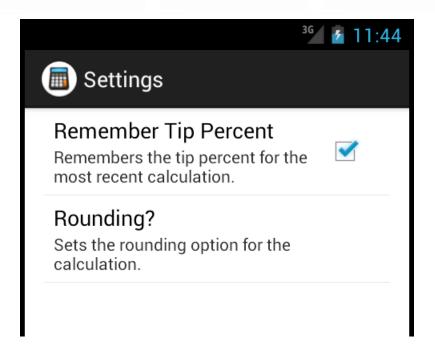
```
Intent settings = new Intent(
    getApplicationContext(), SettingsActivity.class);
startActivity(settings);

One statement
startActivity(new Intent(
    getApplicationContext(), SettingsActivity.class));
```

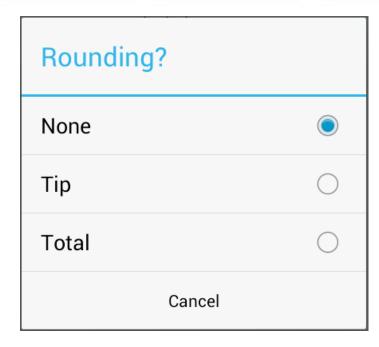
#### Code that uses menu items to start new activities

```
@Override
public boolean onOptionsItemSelected(MenuItem item) {
    switch (item.getItemId()) {
        case R.id.menu settings:
            startActivity(new Intent(
                getApplicationContext(),
                    SettingsActivity.class));
            return true;
        case R.id.menu about:
            startActivity(new Intent(
                getApplicationContext(),
                    AboutActivity.class));
            return true;
        default:
            return super.onOptionsItemSelected(item);
```

## The Settings activity



## The dialog for the "Rounding?" item



# The file that contains the XML for the preferences

res\xml\preferences.xml

## The XML for the preferences

```
<?xml version="1.0" encoding="utf-8"?>
<PreferenceScreen xmlns:android=</pre>
        "http://schemas.android.com/apk/res/android">
    <CheckBoxPreference</pre>
        android:key="pref remember percent"
        android:title="@string/remember percent title"
        android:summary="@string/remember percent summary"
        android:defaultValue="true" />
    <ListPreference</pre>
        android:key="pref rounding"
        android:title="@string/rounding title"
        android:summary="@string/rounding summary"
        android:dialogTitle="@string/rounding title"
        android:entries="@array/rounding keys"
        android:entryValues="@array/rounding values"
        android:defaultValue="@string/rounding default" />
</PreferenceScreen>
```

#### Some attributes for all Preference elements

```
key
title
summary
defaultValue
```

#### Some attributes for a ListPreference element

```
dialogTitle
entries
entryValues
```

### The SettingsFragment class

```
package com.murach.tipcalculator;
import android.os.Bundle;
import android.preference.PreferenceFragment;
public class SettingsFragment
        extends PreferenceFragment {
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        // Load the preferences from an XML resource
        addPreferencesFromResource(R.xml.preferences);
```

## The SettingsActivity class

```
package com.murach.tipcalculator;
import android.app.Activity;
import android.os.Bundle;
public class SettingsActivity extends Activity {
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        // Display the fragment as the main content
        getFragmentManager()
                .beginTransaction()
                .replace(android.R.id.content,
                         new SettingsFragment())
                .commit();
```

#### How to work with preferences

#### **Step 1: Define the instance variables**

```
private SharedPreferences prefs;
private boolean rememberTipPercent = true;
private int rounding = ROUND_NONE;
```

#### **Step 2: Set the default values (onCreate)**

```
PreferenceManager.setDefaultValues(
    this, R.xml.preferences, false);
```

#### **Step 3: Get the SharedPreferences object (onCreate)**

```
prefs = PreferenceManager.getDefaultSharedPreferences(this);
```

#### **Step 4: Get the preferences (onResume)**

```
rememberTipPercent = prefs.getBoolean(
    "pref_remember_percent", true);
rounding = Integer.parseInt(
    prefs.getString("pref_rounding", "0"));
```

## Some methods of the SharedPreferences object

```
getBoolean(key, default)
getString(key, default)
getInt(key, default)
getLong(key, default)
getFloat(key, default)
```

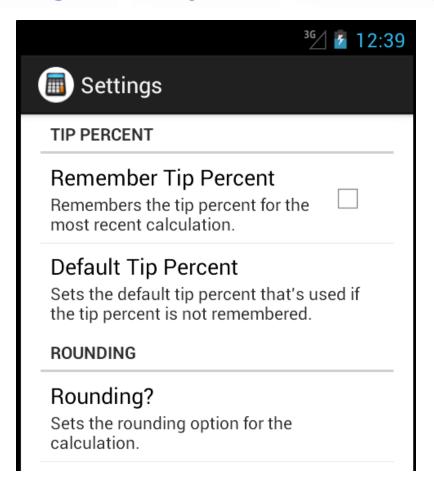
## Use the "Remember Tip Percent" preference in the onResume method

```
if (rememberTipPercent) {
    tipPercent = prefs.getFloat("tipPercent", 0.15f);
}
else {
    tipPercent = 0.15f;
}
```

# Use the "Rounding" preference in the calculateAndDisplay method

```
float tipPercentToDisplay = 0;
if (rounding == ROUND NONE) {
    tipAmount = billAmount * tipPercent;
    totalAmount = billAmount + tipAmount;
    tipPercentToDisplay = tipPercent;
else if (rounding == ROUND TIP) {
    tipAmount = StrictMath.round(billAmount * tipPercent);
    totalAmount = billAmount + tipAmount;
    tipPercentToDisplay = tipAmount / billAmount;
else if (rounding == ROUND TOTAL) {
    float tipNotRounded = billAmount * tipPercent;
    totalAmount = StrictMath.round(
       billAmount + tipNotRounded);
    tipAmount = totalAmount - billAmount;
    tipPercentToDisplay = tipAmount / billAmount;
```

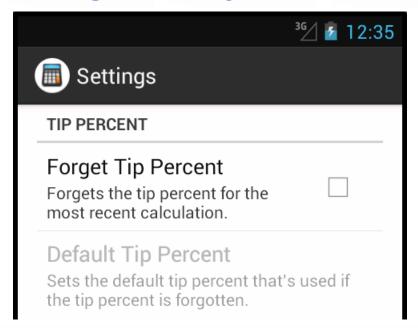
## A Settings activity that uses categories



#### The XML for the preferences

```
<?xml version="1.0" encoding="utf-8"?>
<PreferenceScreen</pre>
    xmlns:android="http://schemas.android.com/apk/res/android">
    <PreferenceCategory</pre>
        android:title="@string/percent category title"
        android:key="pref percent category">
        <CheckBoxPreference</pre>
            android:key="pref remember percent"
            android:title="@string/forget remember title"
            android:summary="@string/forget remember summary"
            android:defaultValue="false" />
        <ListPreference</pre>
            android:key="pref default percent"
            android:title="@string/default percent title"
            android:summary="@string/default percent summary"
            android:dialogTitle="@string/default percent title"
            android:entries="@array/default percent keys"
            android:entryValues="@array/default percent values"
            android:defaultValue=
                "@string/default percent default" />
    </PreferenceCategory>
</PreferenceScreen>
```

### A Settings activity that uses dependencies



## The dependency attribute

dependency

#### The XML for the preferences

```
<?xml version="1.0" encoding="utf-8"?>
<PreferenceScreen</pre>
xmlns:android="http://schemas.android.com/apk/res/android">
    <PreferenceCategory</pre>
        android:title="@string/percent category title"
        android:key="pref percent category">
        <CheckBoxPreference</pre>
            android:key="pref forget percent"
            android:title="@string/forget percent title"
            android:summary="@string/forget percent summary"
            android:defaultValue="false" />
        <ListPreference</pre>
            android:key="pref default percent"
            android:title="@string/default percent title"
            android:summary="@string/default percent summary"
            android:dependency="pref forget percent"
            android:dialogTitle="@string/default percent title"
            android:entries="@array/default percent keys"
            android:entryValues="@array/default percent values"
            android:defaultValue="
                @string/default percent default" />
    </PreferenceCategory>
</PreferenceScreen>
```

#### A class that works with preferences

```
package com.murach.tipcalculator;
import android.content.SharedPreferences;
import android.content.SharedPreferences.
   OnSharedPreferenceChangeListener;
import android.os.Bundle;
import android.preference.Preference;
import android.preference.PreferenceFragment;
import android.preference.PreferenceManager;
public class SettingsFragment extends PreferenceFragment
implements OnSharedPreferenceChangeListener {
   private SharedPreferences prefs;
   private boolean rememberPercent;
    @Override
   public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        addPreferencesFromResource(R.xml.preferences);
       prefs = PreferenceManager.getDefaultSharedPreferences
           (getActivity());
```

### A class that works with preferences (continued)

```
@Override
public void onResume() {
    super.onResume();
    rememberPercent = prefs.getBoolean(
        "pref remember percent", true);
    this.setDefaultPercentPreference(rememberPercent);
   prefs.registerOnSharedPreferenceChangeListener(this);
private void setDefaultPercentPreference(
    boolean rememberPercent) {
    Preference defaultPercent =
        findPreference("pref default percent");
    if (rememberPercent) {
       defaultPercent.setEnabled(false);
    } else {
        defaultPercent.setEnabled(true);
@Override
public void onPause() {
    prefs.unregisterOnSharedPreferenceChangeListener(this);
    super.onPause();
```

## A class that works with preferences (continued)