1. Getting Started

A brief guide to working with Swipe.

How to get support

Pexl provides support for bugfixes and guidance on using the theme.

To access support, find the support link in your themeforest dashboard.

Giving Feedback

We strive to improve our products and we rely on feedback from our customers.

Please feel free to share any feedback about Swipe via themeforest or contact(at)pexl.io.

2. File Structure

A guide to understanding how Swipe is structured.

Page Templates

html is the source for html pages and contains the example HTML templates supplied with Swipe.

the online demo.

Pages are named according to their purpose, and you can open any of the files in your browser to see it in action, or modify the markup to suit your needs.

Assets

html/dist contains all of the assets referenced in the html pages.

Precompiled versions of the required JS and CSS are supplied in their respective folders to support the self-contained 'static site'.

Any css, js, fonts or images used in the theme are contained in html/dist.

- CSS which is not compiled into swipe.css should be stored in html/dist/css/lib.
- Plugin javascript that is not compiled into *bootstrap.js* or *swipe.js* should be stored in *html/dist/js/vendor*.
- Images used in html pages should be stored in httml/dist/img.
- Fonts used in html pages should be stored in html/dist/fonts.

CSS

css contains the source for all bootstrap and swipe css. You will see the following in css:

• *bootstrap* - contains the full css source for the version of bootstrap shipped with the theme. Swipe version 1.0.0 ships with Bootstrap 4.1.3. This will be updated as further Bootstrap versions are released.

- *swipe* contains the bootstrap overrides for Swipe and the full css source of the theme.
- *dark* contains the theme overrides for the dark mode of Swipe. This prevents the need to edit core theme files which aids updates.

JS

 \emptyset *js* contains the source for all bootstrap and swipe javascript. You will see the following in *js*:

- *bootstrap* contains the full javascript source for the version of bootstrap shipped with the theme.
- *swipe* contains the full javascript source of Swipe.

3. Plugins

An overview of the plugins supplied with Swipe.

Filter List

Tiny, invisible and simple, yet powerful and incredibly fast javascript that adds filters and flexibility to plain HTML lists.

Each filterable list in Swipe is enabled by *swipe.js*. Script in *swipe.js* interprets the list structure, initializes Filter List instances and delegates *keyup* and *paste* events.

Setting up a filterable list:

- A wrapping/parent element must be given the *data-filter* attribute. The value of the *data-filter* attribute must be a class which is used to select the child element(s) where the filtering will happen.
- Inner structure is not important, but the *data-filter* child element must contain a <*a*> tag with class from the value of *data-filter* wrapping element. This tag is used to pass the filter string to *swipe.js*.
- The filterable element(s), which will display filtered results are lists identified by the class specified by the value of *data-filter* on the wrapping element. You may have more than one list within the wrapping element, and each will be filtered by the same text simultaneously.
- Direct children of the fliterable list element will be hidden/shown based on content of their children.

4. Customising CSS

A guide to customising CSS in Swipe.

CSS Method - custom.css

The most streamlined way to make edits and additions to the theme CSS is to use the provided *custom.css* file located in the *css* folder.

This is the preferred method as your changes are kept separate from the core theme files. By separating your CSS edits into their own files, you can easily overwrite all of the default theme CSS files when you update the theme.

We have provided a blank *custom.css* file in the *dist/css* folder. To make your custom CSS active, you will need to add the following line after *swipe.css* is referenced in the <head> of each page:

href="dist/css/custom.css" type="text/css" rel="stylesheet">

5. Updating Swipe

How to update your project when a new version of Swipe is released.

Updating to a new version

Updates will be released periodically to add new features, provide fixes where necessary and maintain compatibility.

Most often, the updated files are javascript or CSS and your project should need little adjustment in order to stay up to date.

The changelog is set to be updated with each release and lists the updated files.

To bring your project up to date with the latest version of Swipe, simply download the latest version, unzip the files and replace the old version in your project with the updated version of each Swipe file.

Any breaking changes that affect compatibility with older versions of Swipe will be noted, and further instructions on updating will be provided in the changelog.