Hi John,

We're excited to have you enrolled in the VR/AR Development with Unity course. We received your deposit, have officially reserved your spot, and are looking forward to beginning our first session Monday, January 29th. The 3 next steps are outlined below:

***1. Technology and Idea***  
  
A separate section of the course is focused each week on helping you design your own VR or AR project. To help you build this project, please fill out this short survey: [https://goo.gl/forms/IHXAzKNV5hZOn2Xu1.](https://goo.gl/forms/IHXAzKNV5hZOn2Xu1)

***2. Webcam, Microphone, Mouse, and Unity***  
  
Make sure you have tested a working webcam, microphone, and mouse for the course. You will also need to download and install the free personal edition of Unity Version 2017.2.

Click here to download **Unity Version 2017.2:** <https://unity3d.com/get-unity/download/archive>

***3. Payment***

The 10-week course is $2,500 Canadian. Would you like to move forward with the 6 month payment plan?

Looking forward to having you onboard for the course John! As always, if you have any questions please email me anytime.

Best regards,

Lou Pushelberg  
Cofounder  
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