

Payless Algorithm 1- Implementation and Setting of Tmin and Tmax

笔记本： JTAG

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Payless 论文中给出的FlowStatisticsCollectionScheduling算法如下所示。

Algorithm 1 FlowStatisticsCollectionScheduling(*Event e*)

```
globals:  active_flows //Currently Active Flows
          schedule_table //Associative table of active flows
          // indexed by poll frequency
          U // Utilization Statistics. Output of this algorithm
if e is Initialization event then
    active_flows  $\leftarrow \phi$ , schedule_table  $\leftarrow \phi$ , U  $\leftarrow \phi$ 
end if
if e is a PacketIn event then
     $f \leftarrow \langle e.switch, e.port, T_{min}, 0 \rangle$ 
    schedule_table[ $T_{min}$ ]  $\leftarrow$  schedule_table[ $T_{min}$ ]  $\cup f$ 
else if e is timeout  $\tau$  in schedule_table then
    for all flows  $f \in$  schedule_table[ $\tau$ ] do
        send a FlowStatisticsRequest to  $f.switch$ 
    end for
else if e is a FlowStatisticsReply event for flow  $f$ 
then
     $diff\_byte\_count \leftarrow e.byte\_count - f.byte\_count$ 
     $diff\_duration \leftarrow e.duration - f.duration$ 
    checkpoint  $\leftarrow$  current\_time\_stamp
     $U[f.port][f.switch][checkpoint] \leftarrow \langle diff\_byte\_count,$ 
                                                 $diff\_duration \rangle$ 

    if  $diff\_byte\_count < \Delta_1$  then
         $f.\tau \leftarrow \min(f.\tau\alpha, T_{max})$ 
        Move  $f$  to schedule_table[ $f.\tau$ ]
    else if  $diff\_byte\_count > \Delta_2$  then
         $f.\tau \leftarrow \max(f.\tau/\beta, T_{min})$ 
        Move  $f$  to schedule_table[ $f.\tau$ ]
    end if
end if
```

在代码中的实现：

在论文给出的源代码中的net.floodlightcontroller.netmonitor中的NETMonitor.java文件中，有FlowStatisticsCollectionScheduling算法的实现。

上述的算法伪代码与被实现的代码中相对应的部分变量表：

伪代码	代码
Tmin	MIN_SCHEDULE_TIMEOUT
Tmax	MAX_SCHEDULE_TIMEOUT
active_flows	activeFlowTable (SortedSet<FlowEntry>)
schedule_table	schedule (SchedulerTable)

该工程使用FloodlightModuleContext模块配置参数，参数的值可以在配置文件./target/bin/floodlightdefault.properties中设置。可以配置的参数有：

ALGORITHM

MIN_SCHEDULE_TIMEOUT

MAX_SCHEDULE_TIMEOUT

MIN_SCHEDULE_BYTE_THRESHOLD

MAX_SCHEDULE_BYTE_THRESHOLD

SCHEDULE_TIMEOUT_DAMPING_FACTOR

SCHEDULE_TIMEOUT_AMPLIFY_FACTOR

配置实例：

```
net.floodlightcontroller.netmonitor.NETMonitor.algorithm = payless
net.floodlightcontroller.netmonitor.NETMonitor.min_schedule_timeout = 250
net.floodlightcontroller.netmonitor.NETMonitor.max_schedule_timeout = 2500
net.floodlightcontroller.netmonitor.NETMonitor.min_schedule_byte_threshold = 10000000
net.floodlightcontroller.netmonitor.NETMonitor.max_schedule_byte_threshold = 10000000
net.floodlightcontroller.netmonitor.NETMonitor.schedule_timeout_damping_factor = 1
net.floodlightcontroller.netmonitor.NETMonitor.schedule_timeout_amplify_factor = 1
```

Important Implementation:

```
public void updateLinkUsage(IOFSwitch sw, FlowEntry removedEntry, OFMatch match,
OFMessage msg, OFType type)
```

```
{
    long checkPointTimeStamp = System.currentTimeMillis();
    long timeOffset = 0;
    double duration = 0.0;
    long byteCount = 0;
    FlowEntry matchedFlow = null, tmpMatchFlow = null;

    synchronized (activeFlowTable)
    {
        for (Iterator<FlowEntry> it = activeFlowTable.iterator(); it.hasNext(); )
        {
            FlowEntry flow = it.next();
            if (flow.equals(removedEntry))
            {
                tmpMatchFlow = flow;
                break;
            }
        }
    }
}
```

```

    }

    checkPointTimeStamp -= timeOffset;
    if (type.equals(OFType.FLOW_REMOVED))
    {
        logger.debug("[FLOW_MOD] Checkpoint = " + checkPointTimeStamp);
    }

    if (tmpMatchFlow != null)
    {

        logger.debug("Found a Matching Flow: " + tmpMatchFlow.toString());
        matchedFlow = tmpMatchFlow;

        switch (type)
        {
            case FLOW_REMOVED:
                OFFlowRemoved flRmMsg = (OFFlowRemoved) msg;
                duration = flRmMsg.getDurationSeconds() + (flRmMsg.getDurationNanoseconds() /
1e9);

                if
(flRmMsg.getReason().equals(OFFlowRemoved.OFFlowRemovedReason.OFPRR_IDLE_TIMEOUT))
                {
                    timeOffset = (long) flRmMsg.getIdleTimeout() * 1000;
                    duration -= flRmMsg.getIdleTimeout();
                }
                byteCount = flRmMsg.getByteCount();
                matchedFlow = tmpMatchFlow.clone();
                if (ALGORITHM.equals("payless"))
                {
                    //duration = tmpMatchFlow.getScheduleTimeout() / 1000.0;
                    duration = ((double) flRmMsg.getDurationSeconds() + (double)
flRmMsg.getDurationNanoseconds() / 1e9)
                        - tmpMatchFlow.getDuration();

                    byteCount = flRmMsg.getByteCount() - matchedFlow.getMatchedByteCount();
                    logger.debug("Flow Removed, Matched flow bytes= " +
matchedFlow.getMatchedByteCount());
                    schedule.removeFlowEntry(tmpMatchFlow.getScheduleTimeout(),
tmpMatchFlow);
                }
                activeFlowTable.remove(tmpMatchFlow);
                printActiveFlows();
                break;

            case STATS_REPLY:
                OFStatisticsReply statReply = (OFStatisticsReply) msg;
                ArrayList<OFStatistics> statList = (ArrayList<OFStatistics>) statReply.getStatistics();

```

```

logger.debug("Received Stat Reply " + statList.size());
if (statList != null && statList.size() > 0)
{
    OFFlowStatisticsReply fstatReply = (OFFlowStatisticsReply) statList.get(0);
    //duration = fstatReply.getDurationSeconds() +
(fstatReply.getDurationNanoseconds() / 1e9);
    //duration = matchedFlow.getScheduleTimeout() / 1000.0;
    duration = (double) fstatReply.getDurationSeconds() + (double)
fstatReply.getDurationNanoseconds() / 1e9
        - matchedFlow.getDuration();

    byteCount = fstatReply.getByteCount() - matchedFlow.getMatchedByteCount();
    logger.debug("Matched Flow Prev. Byte Count = " +
matchedFlow.getMatchedByteCount());
    logger.debug("Stat reply, Del-byte = " + byteCount);
    if (byteCount < MIN_SCHEDULE_BYTE_THRESHOLD)
    {
        int oldTimeout = matchedFlow.getScheduleTimeout();
        int newTimeout = Math.min(matchedFlow.getScheduleTimeout() *
SCHEDULE_TIMEOUT_AMPLIFY_FACTOR,
            MAX_SCHEDULE_TIMEOUT);
        matchedFlow.setScheduleTimeout(newTimeout);
        schedule.updateTimeout(oldTimeout, newTimeout, matchedFlow);
        if (schedule.getAction(newTimeout) == null)
        {
            ScheduledExecutorService ses = threadPool.getScheduledExecutor();
            SingletonTask action = new SingletonTask(ses, new
PollSwitchWorker(newTimeout, this));
            action.reschedule(newTimeout, TimeUnit.MILLISECONDS);
            schedule.addAction(newTimeout, action);
        }
    }
    else if (byteCount > MAX_SCHEDULE_BYTE_THRESHOLD)
    {
        int oldTimeout = matchedFlow.getScheduleTimeout();
        int newTimeout = Math.max(matchedFlow.getScheduleTimeout() /
SCHEDULE_TIMEOUT_DAMPING_FACTOR,
            MIN_SCHEDULE_TIMEOUT);
        matchedFlow.setScheduleTimeout(newTimeout);
        schedule.updateTimeout(oldTimeout, newTimeout, matchedFlow);
        if (schedule.getAction(newTimeout) == null)
        {
            ScheduledExecutorService ses = threadPool.getScheduledExecutor();
            SingletonTask action = new SingletonTask(ses, new
PollSwitchWorker(newTimeout, this));
            action.reschedule(newTimeout, TimeUnit.MILLISECONDS);
            schedule.addAction(newTimeout, action);
        }
    }
    matchedFlow.setMatchedByteCount(fstatReply.getByteCount());
}

```

```

        matchedFlow.setDuration(((double) fstatReply.getDurationSeconds()
            + (double) fstatReply.getDurationNanoseconds() / 1e9);
    }
    break;
}

double utilization = (double) byteCount / duration;
logger.debug("Instant utilization = " + utilization);

if(flowStatTable.get(matchedFlow) == null)
{
    flowStatTable.put(matchedFlow, Collections.synchronizedSortedMap(new
TreeMap<Long, Double> ());
}
flowStatTable.get(matchedFlow).put(checkPointTimeStamp, utilization);

if (switchStatTable.get(new Long(sw.getId())) == null)
{
    logger.debug("Adding a switch entry for the first time, swId = " + sw.getId());
    LinkStatistics linkStat = new LinkStatistics();
    linkStat.setInputPort(matchedFlow.getInputPort());
    linkStat.addStatData(checkPointTimeStamp, utilization);

    SwitchStatistics swStat = new SwitchStatistics();
    swStat.setSwId(sw.getId());
    swStat.addLinkStat(linkStat);
    switchStatTable.put(sw.getId(), swStat);
}
else if (switchStatTable.get(new Long(sw.getId())).linkExists(match.getInputPort()) ==
false)
{
    logger.debug("Adding entry for port = " + matchedFlow.getInputPort() + " on switch "
+ sw.getId());
    LinkStatistics linkStat = new LinkStatistics();
    linkStat.setInputPort(matchedFlow.getInputPort());
    linkStat.addStatData(checkPointTimeStamp, utilization);
    switchStatTable.get(new Long(sw.getId())).addLinkStat(linkStat);
}
else
{
    SwitchStatistics swStat = switchStatTable.get(new Long(sw.getId()));
    synchronized (swStat.getLinkStatTable())
    {
        for (Iterator<LinkStatistics> lsIt = swStat.getLinkStatTable().iterator(); lsIt.hasNext();)
        {
            LinkStatistics ls = lsIt.next();
            if (ls.getInputPort() == match.getInputPort())
            {
                Set<Long> timestampSet = ls.getStatData().keySet();
                for (Iterator<Long> it = timestampSet.iterator(); it.hasNext();)

```

```

        {
            Long ts = it.next();
            if (ts.longValue() > matchedFlow.getTimestamp()
                && ts.longValue() <= checkPointTimeStamp)
            {
                //logger.debug "[" + matchedFlow.getTimestamp() + ", " + ts.toString() +
                ", " + checkPointTimeStamp + "]";
                ls.getStatData().put(ts, utilization + ls.getStatData().get(ts).doubleValue());
            }
        }
        ls.addStatData(checkPointTimeStamp, utilization);
    }
}
}
}
if (type.equals(OFTYPE.STATS_REPLY))
{
    matchedFlow.setTimestamp(checkPointTimeStamp);
}
}
}
}

```