

Generalized Reed-Solomon Codes

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Overview

- Data transmission has become vital in today's society.
- Transmission methods are not perfect.
- Error correcting codes help to alleviate the burden of transmission.

Outline

- 1 Defining the Playing Field
- 2 Codes
- 3 Generalized Reed-Solomon Codes
- 4 Conclusion

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Introducing \mathbb{F}_{64}

The 64 symbols chosen to be our elements.

Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr
32	20	040	 	Space	64	40	100	@	@
33	21	041	!	!	65	41	101	A	A
34	22	042	"	"	66	42	102	B	B
35	23	043	#	#	67	43	103	C	C
36	24	044	$	\$	68	44	104	D	D
37	25	045	%	%	69	45	105	E	E
38	26	046	&	&	70	46	106	F	F
39	27	047	'	'	71	47	107	G	G
40	28	050	((72	48	110	H	H
41	29	051))	73	49	111	I	I
42	2A	052	*	*	74	4A	112	J	J
43	2B	053	+	+	75	4B	113	K	K
44	2C	054	,	,	76	4C	114	L	L
45	2D	055	-	-	77	4D	115	M	M
46	2E	056	.	.	78	4E	116	N	N
47	2F	057	/	/	79	4F	117	O	O
48	30	060	0	0	80	50	120	P	P
49	31	061	1	1	81	51	121	Q	Q
50	32	062	2	2	82	52	122	R	R
51	33	063	3	3	83	53	123	S	S
52	34	064	4	4	84	54	124	T	T
53	35	065	5	5	85	55	125	U	U
54	36	066	6	6	86	56	126	V	V
55	37	067	7	7	87	57	127	W	W
56	38	070	8	8	88	58	130	X	X
57	39	071	9	9	89	59	131	Y	Y
58	3A	072	:	:	90	5A	132	Z	Z
59	3B	073	;	;	91	5B	133	[[
60	3C	074	<	<	92	5C	134	\	\
61	3D	075	=	=	93	5D	135]]
62	3E	076	>	>	94	5E	136	^	^
63	3F	077	?	?	95	5F	137	_	_

Figure : Our Elements. Taken from: <http://www.asciitable.com/>

Addition in \mathbb{F}_{64}

$$! + _ = !$$

$$! + ! = _$$

$$! + " = \#$$

$$1 + 2 = \#$$

!	"	#	\$	%	&	'	()	*	+	,	.	/	0	1	2
!	"	#	\$	%	&	'	()	*	+	,	.	/	0	1	2
!	!	#	"	%	\$	'	&)	(+	*	-	,	/	.	1 0 3
"	"	#	!	&	'	\$	%	+	*)	(.	/	-	.	2 3 0
#	#	"	!	'	&	%	\$	+	*)	(.	/	-	.	3 2 1
\$	\$	%	&	'	!	"	#	,	-	.	/	()	*	+	4 5 6
%	\$	%	'	&	!	#	"	-	.	/	.)	(+	*	5 4 7
&	&	'	\$	%	"	#	!	.	/	-	.	*	+)	(6 7 4
'	'	&	%	\$	#	"	!	.	/	-	.	+	*)	(7 6 5
(()	*	+	,	-	.	/	!	"	#	\$	%	&	'	8 9 :
))	(+	*	-	,	/	.	!	"	#	%	\$	'	&	9 8 ;
*	*	+	()	.	/	,	-	"	#	!	&	'	\$	%	;; 8
+	+	*)	(.	/	-	,	#	"	!	'	&	%	\$;; 9
,	,	-	.	/	()	*	+	\$	%	&	'	!	"	#	< = >
-	-	,	/	.)	(+	*	%	\$	'	&	!	"	#	= < ?
.	.	/	,	-	*	+	(&	'	\$	%	"	#	!	> ? <	
/	/	.	-	,	+	*)	('	&	%	\$	#	"	!	? > =
0	0	1	2	3	4	5	6	7	8	9	;	<	=	>	?	!"
1	1	0	3	2	5	4	7	6	9	8	;	=	<	?	>	! #
2	2	3	0	1	6	7	4	5	:	; 8	9	>	?	<	=	" #

Figure : A section of the addition table for \mathbb{F}_{64} .

Multiplication in \mathbb{F}_{64}

$$! * \text{ } = \text{ }$$

$$! * \# = \#$$

$$\& * ? = !$$

$$3 * A = H$$

	!	"	#	\$	%	&	'	()	*	+	,	-	.	/	0	1	2
!	!	"	#	\$	%	&	'	()	*	+	,	-	.	/	0	1	2
"	"	\$	&	(*	,	.	0	2	4	6	8	:	<	>	@	B	D
#	#	&	%	,	/	*)	8	;	>	=	4	7	2	1	P	S	V
\$	\$	(,	0	4	8	<	@	D	H	L	P	T	X	\	#	'	+
%	%	*	/	4	1	>	;	H	M	B	G	\	Y	V	S	3	6	9
&	&	,	*	8	>	4	2	P	V	\	Z	H	N	D	B	C	E	0
'	'	.	<	;	2	5	X	_	V	Q	D	C	J	M	S	T]	
((0	8	@	H	P	X	#	_	3	;	C	K	S	[&	.	6
))	2	;	D	M	V	_	+	"	9	0	O	F]	T	6	?	\$
*	*	4	>	H	B	\	_	V	3	9	'	-	[Q	O	E	F	L
+	+	6	=	L	G	Z	Q	;	0	-	&	W	\	A	J	V]	@
,	,	8	4	P	\	H	D	C	O	[W	3	?	+	'	%)	=
-	-	:	7	T	Y	N	C	K	F	Q	\	?	2	%	(5	8	/
.	.	<	2	X	V	D	J	S]	O	A	+	%	7	9	E	K	Y
/	/	>	1	\	S	B	M	[T	E	J	'	(9	6	U	Z	K
0	0	@	P	#	3	C	S	&	6	F	V	%	5	E	U	,	<	L
1	1	B	S	'	6	E	T	.	?	L])	8	K	Z	<	-	^
2	2	D	V	+	9	0]	6	\$	R	@	=	/	Y	K	L	^	(

Figure : A section of the multiplication table for \mathbb{F}_{64} .

Figure : The complete multiplication table for \mathbb{F}_5

Multiplication in \mathbb{F}_{64}

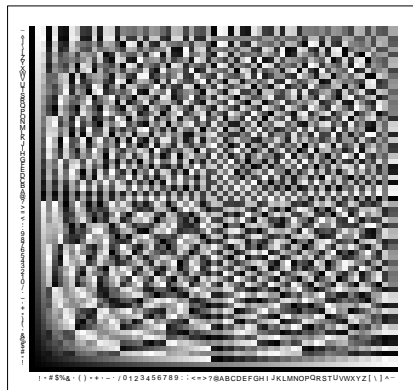


Figure : A greyscale multiplication table for \mathbb{F}_{64} .

Polynomials over \mathbb{F}_{64}

Notation:

- $\mathbb{Q}[x]$ signifies all polynomials with coefficients in \mathbb{Q} .
- $\mathbb{R}[x]$ signifies all polynomials with coefficients in \mathbb{R} .

Similarly, we write $\mathbb{F}_{64}[x]$ to denote all polynomials with coefficients in \mathbb{F}_{64} .

$\mathbb{F}_{64}[x]_k$ is polynomials of degree less than k

Polynomial Multiplication

$$\begin{aligned}
 & (!x + \#)(!x^2 + "x + \%) \\
 &= !x^3 + "x^2 + \#x^2 + \%x + (\# * ")x + (\# * \%) \\
 &= !x^3 + "x^2 + \#x^2 + \%x + \&x + / \\
 &= !x^3 + !x^2 + \#x + /
 \end{aligned}$$

Recall: $!$ is our multiplicative identity.

Substitution

$$f(x) = !x^3 + !x^2 + \#x + /$$

$$f(A) = (! * A^3) + (! * A^2) + (\# * A) + /$$

$$f(A) = (! * Q) + ! + (\# * Y) + /$$

$$f(A) = Q + Y + @ + /$$

$$f(A) = G$$

Derivative

$$f(x) = \text{!} x^3 + \text{!} x^2 + \text{\#} x + \text{/}$$

$$f'(x) = 3 * \text{!} x^2 + 2 * \text{!} x + \text{\#}$$

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 - Cyclic Redundancy Check
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Introduction to Codes

A *code* is a rule for converting information from one representation into another.

- $A \rightarrow 1$
- $B \rightarrow 2$
- \vdots
- $Z \rightarrow 26$

Encoding

Encoding is the act of conversion, following the rules of the code.

- HELLO \rightarrow 8 5 12 12 15
- HELLO \rightarrow H E L L O

Errors

Random errors are a type of error that corrupts individual symbols during transmission.

- H E L L O → J E L L O

Burst errors are errors that corrupt a series of contiguous symbols.

- H E L L O → H # F ! O

Error Correction

Error detecting codes are a type of code that can detect when these errors occur.

Error correcting codes are a type of code that can correct these errors.

Introduction to CRC

- Used to detect accidental changes in data. It cannot correct these errors.
- Appends a check value to the message prior to transmission.
- After transmission the check value is recomputed and compared to the original value.

Application and Integrity

- CRC is good at detecting random errors and burst errors.
- It is not suitable for detecting intentional modifications to the data.

Example

To compute a binary CRC with a 3-bit check value:

- Start with our message encoded in binary: 1100101
- Make use of a special binary string: 1011

Example

```

1100101 000
1011
0111101 000
1011
0010001 000
1011
0000111 000
101 1
0000010 100
10 11
-----
0000000 010

```

Example

```

1100101 010
1011
0111101 010
 1011
0010001 010
 1011
0000111 010
   101 1
0000010 110
   10 11
-----
0000000 000

```

Example

If an error occurs:

```

1010101 010
1011
0001101 010
  1011
0000110 010
  101 1
0000011 110
    10 11
0000001 000
    1 011
-----
0000000 011

```

Since $011 \neq 010$ we have detected that an error occurred.

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- 1 Defining the Playing Field
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 - Reed-Solomon Codes
 - Generalized Reed-Solomon Codes
 - Encoding GRS Codes
 - Decoding GRS Codes
- 4 Conclusion

History

- Introduced in 1960 by I.S. Reed and G. Solomon in [2].
- Useful in practical applications and mathematically interesting.
- Used CD players and deep-space communications.

The Code

Sklar, outlines in [3] Reed-Solomon Codes

- Reed-Solomon (RS) codes are a type of error correcting code.
- A RS-code is capable of correcting $\frac{n-k}{2}$ symbol errors.
 - k is the number of data symbols
 - n is the total number of symbols
- Great at correcting burst errors.

Representation

A message encoded using an RS-code is a polynomial with the message symbols embedded in the coefficients. This is called the *message polynomial*.

For our example, the message polynomial would be in $\mathbb{F}_{64}[x]$.

- $\text{H} + \text{E}x + \text{L}x^2 + \text{L}x^3 + \text{O}x^4$

Generalized Reed-Solomon Codes

- There is an alternate representation, known as Generalized Reed-Solomon (GRS) Codes.
- In this representation the message polynomial is evaluated at n distinct points and each is individually scaled.
- The result is a n -dimensional vector, which is used as the codeword.
- This is the representation that will be used for the remainder of the presentation.

The Code

Let F be a field. Choose nonzero elements $\hat{v} = v_1, v_2, \dots, v_n \in F$ and distinct elements $\hat{\alpha} = \alpha_1, \alpha_2, \dots, \alpha_n \in F$.

$$\text{GRS}_{n,k}(\hat{\alpha}, \hat{v}) = \{(v_1 f(\alpha_1), v_2 f(\alpha_2), \dots, v_n f(\alpha_n)) \mid f(x) \in F[x]_k\}$$

- $F = \mathbb{F}_{64}$.
- $\hat{v} = (!, !, \dots, !)$.
- $\hat{\alpha} = (A, B, \dots, W)$.
- $f(x)$ is our *message polynomial*.

Message Polynomial

The message: "THIS IS MAJOR TOM".

$$f(x) = \text{T} + \text{H}x + \text{I}x^2 + \text{S}x^3 + \text{ }x^4 + \text{I}x^5 + \text{S}x^6 + \text{ }x^7 + \text{M}x^8 + \text{A}x^9 + \text{J}x^{10} + \text{O}x^{11} + \text{R}x^{12} + \text{ }x^{13} + \text{T}x^{14} + \text{O}x^{15} + \text{M}x^{16}$$

The Codeword

The codeword, $\hat{c} = (v_1 f(\alpha_1), v_2 f(\alpha_2), \dots, v_n f(\alpha_n))$

$$\hat{c} = (!f(A), !f(B), \dots, !f(W))$$

$$\hat{c} = (T, (, U, 8, P, K, G, N, W, P, 4, \\ K, ', -, N, (, M, H, K, 1, ", <, K)$$

The Received Message

$$\hat{c} = (\text{T}, (, \text{U}, 8, \text{P}, \text{K}, \text{G}, \text{N}, \text{W}, \text{P}, 4, \\ \text{K}, ', -, \text{N}, (, \text{M}, \text{H}, \text{K}, 1, ", <, \text{K})$$

$$\hat{p} = (\text{T}, (, \text{U}, 8, \text{P}, \text{K}, \text{Z}, \text{N}, \text{W}, \text{P}, \&, \\ \text{K}, ', -, \text{N}, (, \text{M}, \text{H}, \text{K}, 1, ", \text{R}, \text{K})$$

$$\hat{c} = \hat{p} + \hat{e}$$

Theorem

In [1], Hall states that there exists $\hat{u} = (u_1, u_2, \dots, u_n)$ satisfying the following condition:

$$\sum_{i=1}^n \frac{c_i u_i}{1 - \alpha_i z} = 0 \bmod z^r$$

Where $r = n - k$.

Calculating \hat{u}

$$L(x) = (x - \alpha_1)(x - \alpha_2) \dots (x - \alpha_n)$$

$$L_i(x) = \frac{L(x)}{(x - \alpha_i)}$$

$$\hat{u} = (L_1(\alpha_1), L_2(\alpha_2), \dots, L_n(\alpha_n),)$$

$$\hat{u} = (L_1(\text{A}), L_2(\text{B}), \dots, L_{23}(\text{W}))$$

$$\hat{u} = (\begin{matrix} 2, D, V, +, 9, 0,], G, *, ^, 3 \\ 5, X, , A, A, >, <, C, 8, G, E, : \end{matrix})$$

Finding the Syndrome Polynomial

We now must calculate the Syndrome Polynomial, $S_p(z)$.

$$S_p(z) = \sum_{i=1}^n \frac{p_i u_i}{1 - \alpha_i z} \pmod{z^r}$$

$$S_p(z) = ? + Vz + 9z^2 + +z^3 + ^z^4 + 1z^5 \pmod{z^6}$$

Theorem

J. Hall states in [1] that:

Given r and $S_p(z) \in F[z]$ there is at most one pair of polynomials $\sigma(z), \omega(z) \in F[z]$ satisfying:

- $\sigma(z)S_p(z) = \omega(z) \bmod z^r$
- $\deg(\sigma(z)) \leq r/2$ and $\deg(\omega(z)) < r/2$
- $\gcd(\sigma(z), \omega(z)) = 1$ and $\sigma(0) = 1$

Introducing $\sigma(z)$ and $\omega(z)$

$\sigma(z)$ is called the error locator polynomial

$\omega(z)$ is called the error evaluator polynomial

The Euclidean Algorithm

Due to the previous theorem, and another theorem from [1], we can use the Euclidean Algorithm to find $\sigma(z)$ and $\omega(z)$.

Step i	$q_i(z)$	$r_i(z)$	$s_i(z)$	$t_i(z)$
-1	—	$! z^6$!	
0	—	$S_p(z)$!
1	$8 + V z$	$\$ + \$ z + - z^2 + 6 z^3 + K z^4$!	$8 + V z$
2	$X + 6 z$	$Z + (z + 3 z^2 + J z^3$	$X + 6 z$	$: + Y z + \% z^2$
3	$C + Q z$	$N + - z + S z^2$	$N + I z + D z^2$	$A + = z + 6 z^2 + P z^3$

$$\sigma(z) = t_3(\text{---})^{-1} t_3(z) = ! + Z x + L x^2 + C x^3$$

$$\omega(z) = t_3(\text{---})^{-1} r_3(z) = ? +] + E x^2$$

Finding the Error Locations

The set of error locations, B , is defined as: $B = \{b | \sigma(\alpha_b^{-1}) = 0\}$

$$\sigma(z) = \text{!} + \text{Z}x + \text{L}x^2 + \text{C}x^3$$

The roots of σ are: $\text{3}, \text{\%}, \text{1}$

The inverses of the roots are: $\text{G}, \text{K}, \text{V}$ which correspond to the positions 7, 11, and 22 in $\hat{\alpha}$

$$B = \{7, 11, 22\}$$

The error value e_b where $b \in B$ was defined in [1] as:

[illegible]

Correcting the Errors

$$\hat{p} = (\text{T}, (, \text{U}, 8, \text{P}, \text{K}, \text{Z}, \text{N}, \text{W}, \text{P}, \text{\&},$$

$$\text{K}, ', -, \text{N}, (, \text{M}, \text{H}, \text{K}, 1, ", \text{R}, \text{K})$$

$$\hat{e} = (, , , , , , =, , , , , 2$$

$$, , , , , , , , , , , \text{N},)$$

$$\hat{c} = (\text{T}, (, \text{U}, 8, \text{P}, \text{K}, \text{G}, \text{N}, \text{W}, \text{P}, 4,$$

$$\text{K}, ', -, \text{N}, (, \text{M}, \text{H}, \text{K}, 1, ", <, \text{K})$$

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Questions