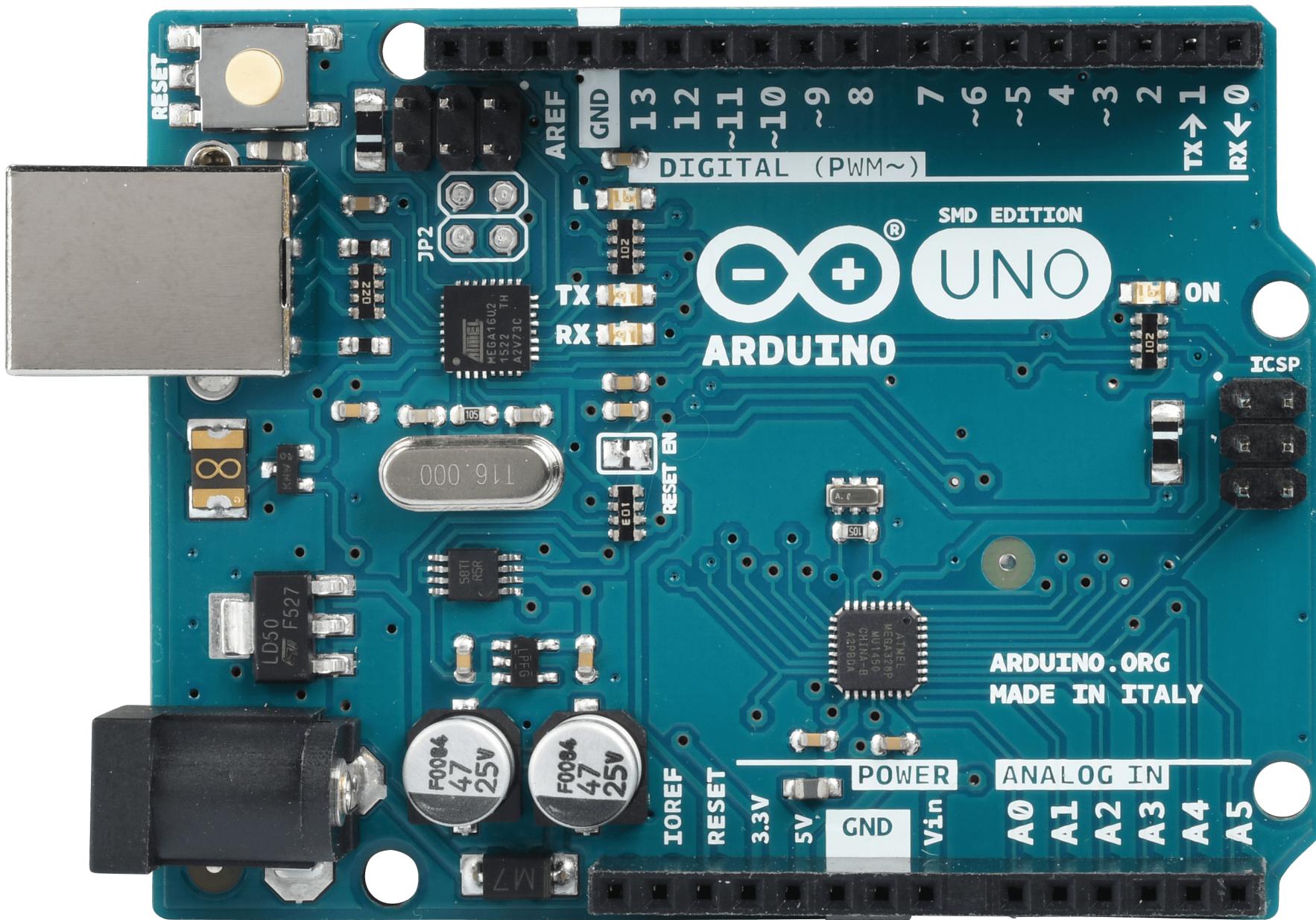


of using microcontroller with Heater Circuit

- **Problem**
 - Circuit draws more current than available from the Arduino
- **Solution**
 - Use external Power (9v)
 - transistor (MOSFET). Works as a switch
 - They can be controlled by a low current source (like a microcontroller) but can connect a higher current source (like a battery or DC supply)

Introduction to the Arduino Board



Get going

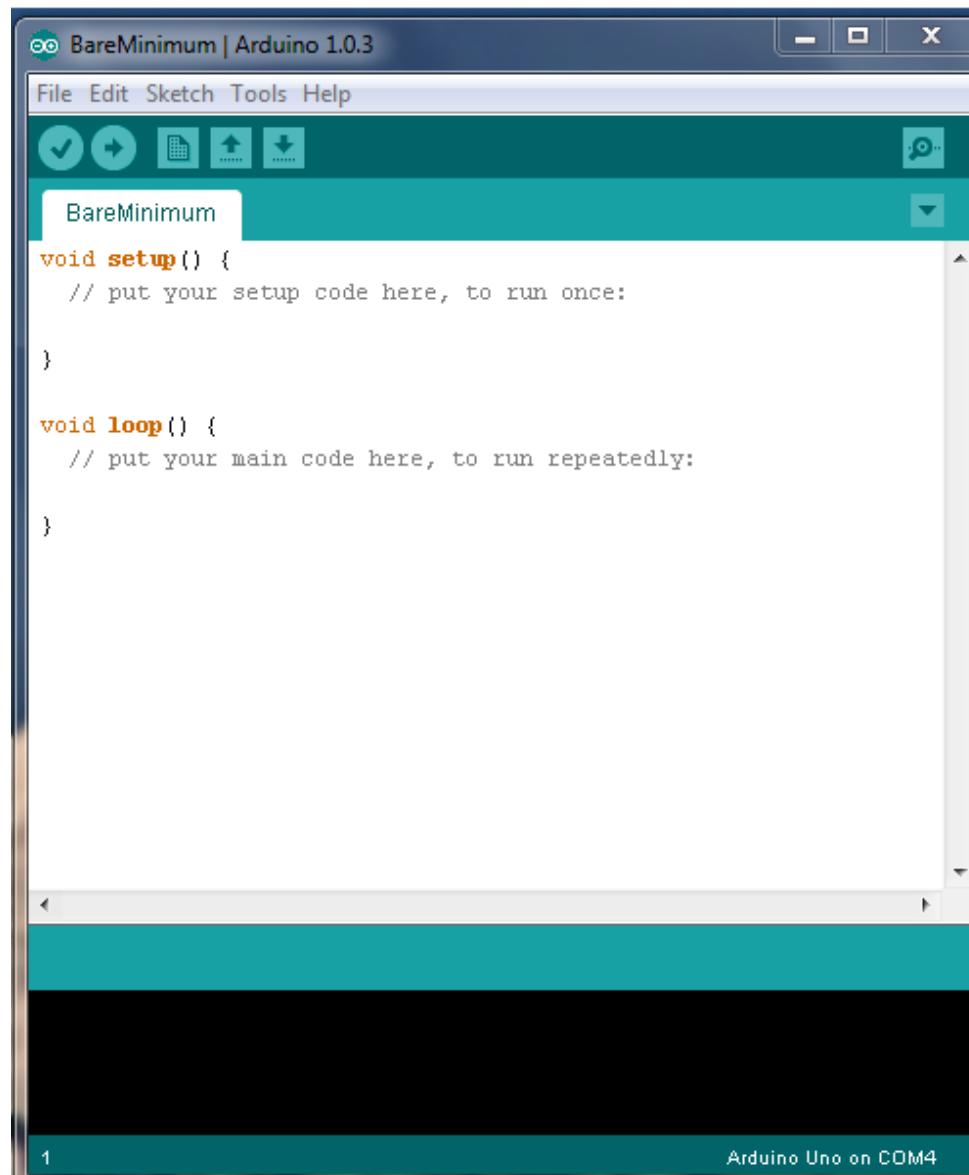
- In the IDE goto:

Tools > Board > Arduino/Genuino Uno

Tools > Port > COM[!] Arduino/Genuino Uno

Arduino IDE

- integrated development environment



https://raw.githubusercontent.com/JohnMechatronics/Wearable_Electronics/master/TextilesHeater.ino



TextilesHeater

```
int heaterPin = 1;

void setup() {
    // initialize digital pin LED_BUILTIN as an output.
    pinMode(heaterPin, OUTPUT);
}

// the loop function runs over and over again forever
void loop() {
    digitalWrite(heaterPin, HIGH); // turn heater ON
}
```



Done Saving.

`digitalWrite()`

If the pin has been configured as an OUTPUT with `pinMode()`, its voltage will be set to:

- 5V for HIGH
- 0V (ground) for LOW.



The screenshot shows the Arduino IDE interface with the following details:

- Title Bar:** The title bar displays the file name "Blink §".
- Toolbar:** The top toolbar contains standard icons for file operations (checkmark, arrow, file, upload, download) and a settings gear icon.
- Code Editor:** The main area contains the "Blink" sketch code:

```
void setup() {
  // initialize digital pin LED_BUILTIN as an output.
  pinMode(LED_BUILTIN, OUTPUT);
}

// the loop function runs over and over again forever
void loop() {
  digitalWrite(LED_BUILTIN, HIGH);      // turn the LED on (HIGH is the voltage level)
  delay(1000);                        // wait for a second
  digitalWrite(LED_BUILTIN, LOW);       // turn the LED off by making the voltage LOW
  delay(1000);                        // wait for a second
}
```
- Status Bar:** The bottom status bar indicates the connection is "Arduino/Genuino Uno on COM1".

File > Examples > 0.1 Basics > Blink

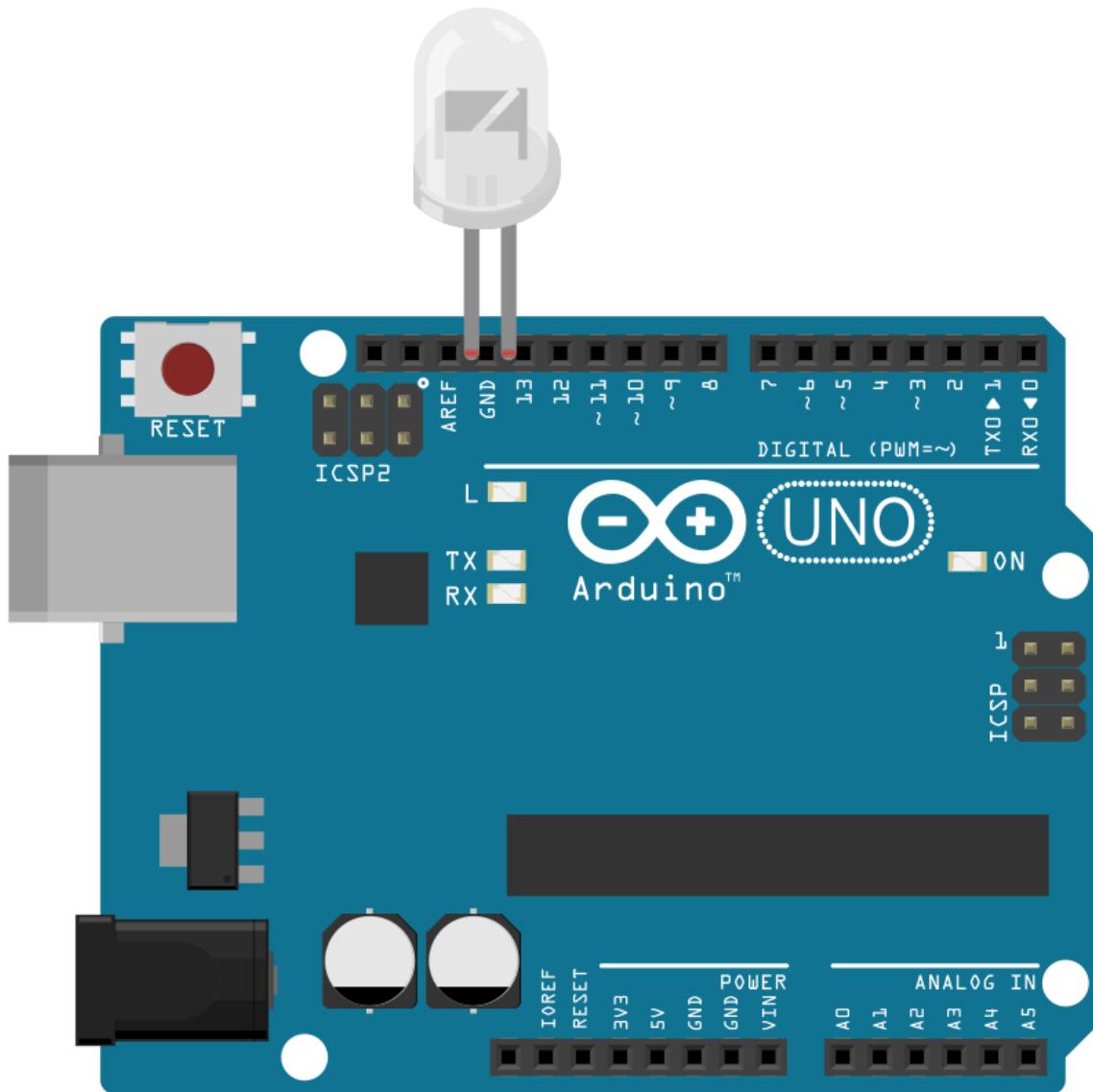


(anode)

+

(cathode)

GND

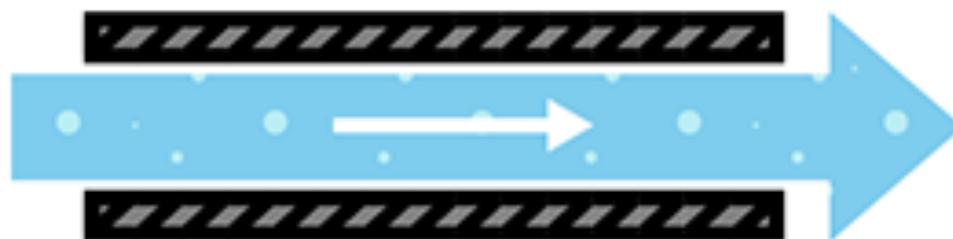


Basic Electronics

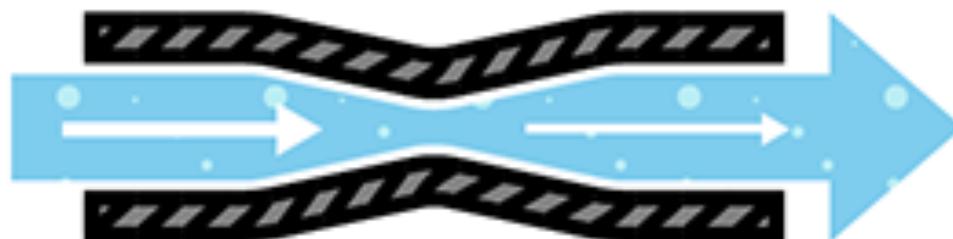
- **Voltage** – The difference in electrical energy between two points. It is measured in volts (**v**).
- **Current** – The quantity or amount of electrical energy passing a particular point. It is measured in amps (**A**)
- **Resistance** - The measure of a materials ability to prevent the flow of electricity. Resistance is measured in ohms (**Ω**)

Resistance

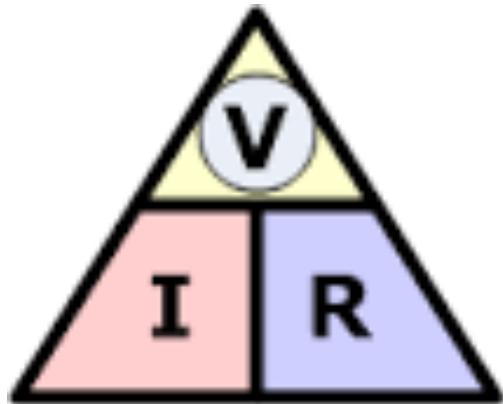
Less resistance



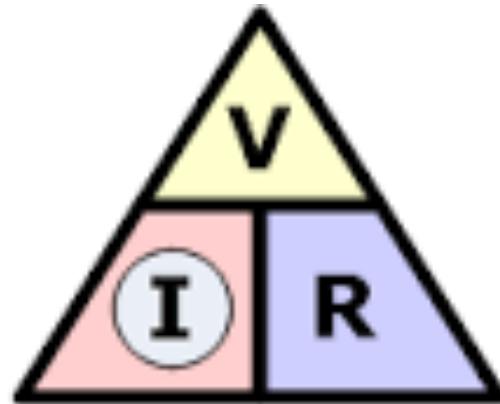
More resistance



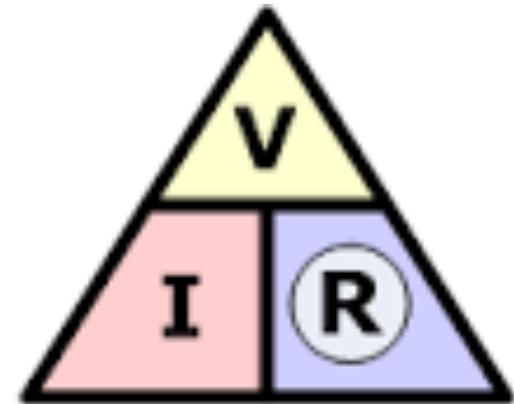
Ohm's law



$$\text{V} = I \times R$$



$$I = \frac{V}{R}$$



$$R = \frac{V}{I}$$

Ohm's law states that **Voltage (V)** is equal to **current (A)** times **resistance ()**

Work Out the Resistance

$$R = (V_s - V_f) / I$$

V_s = Source Voltage

V_f = LED Forward Voltage

I = LED required voltage



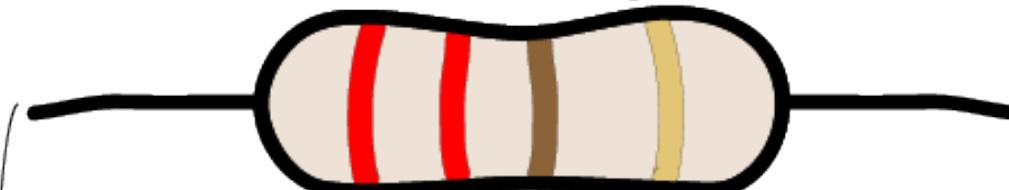
220 Ohm Resistor

220 Ohm Resistor

2 2 $\times 10$

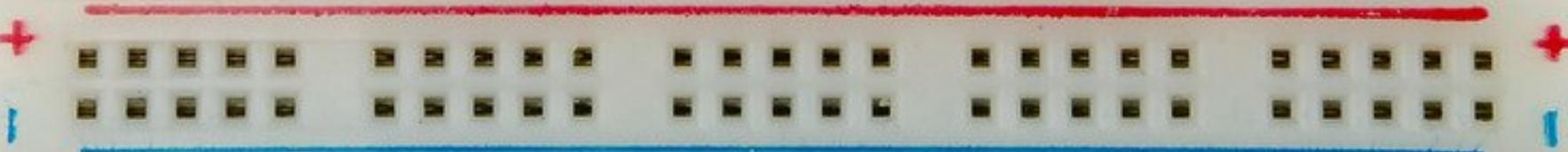
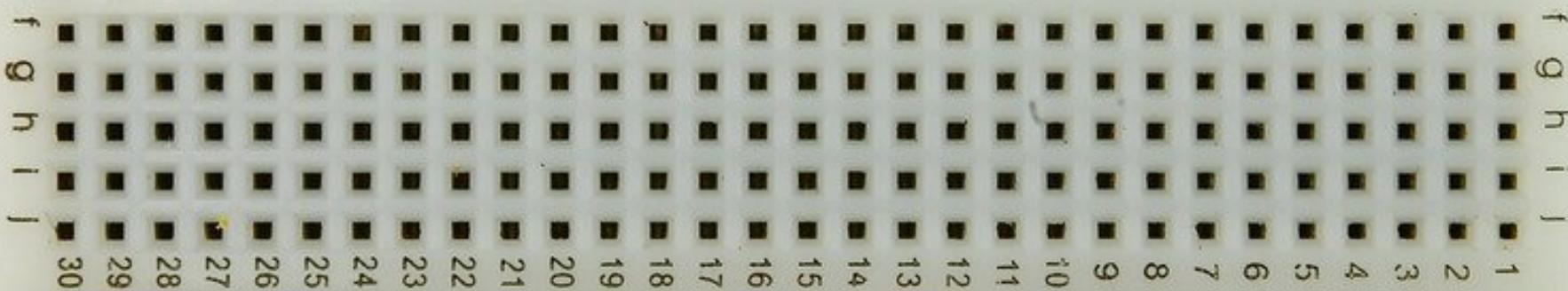
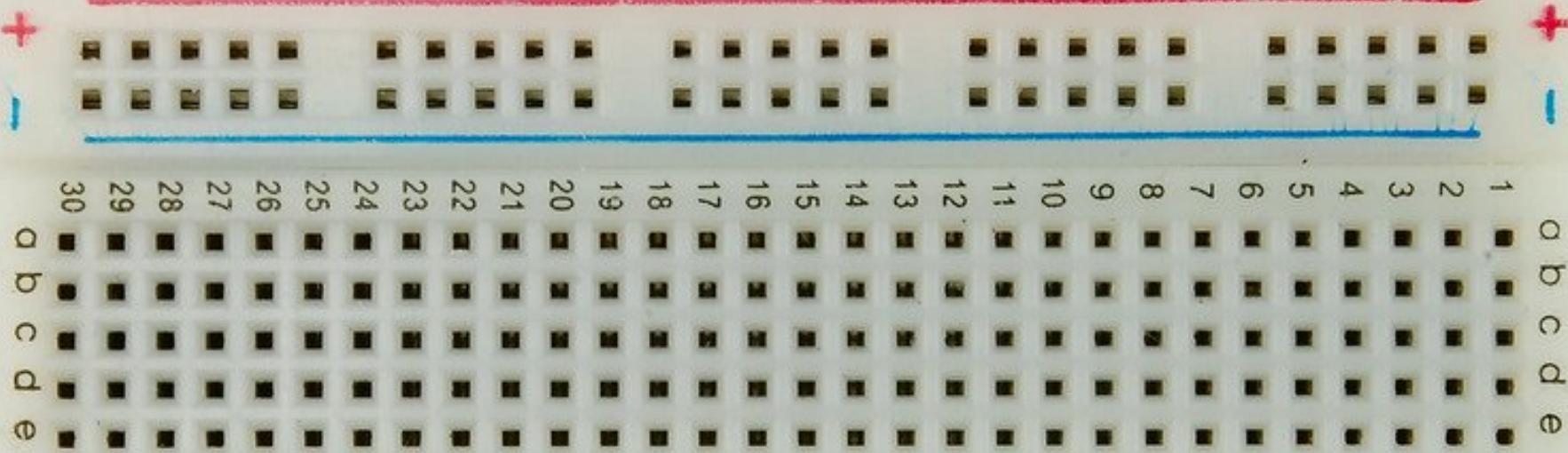
$\pm 5\%$

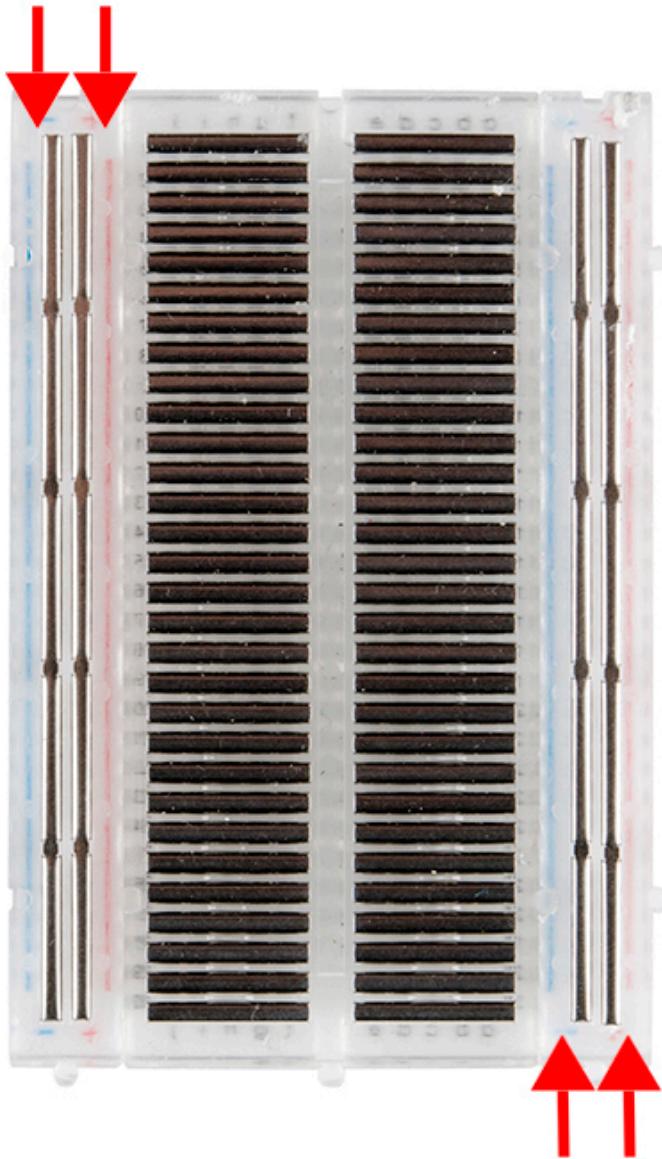
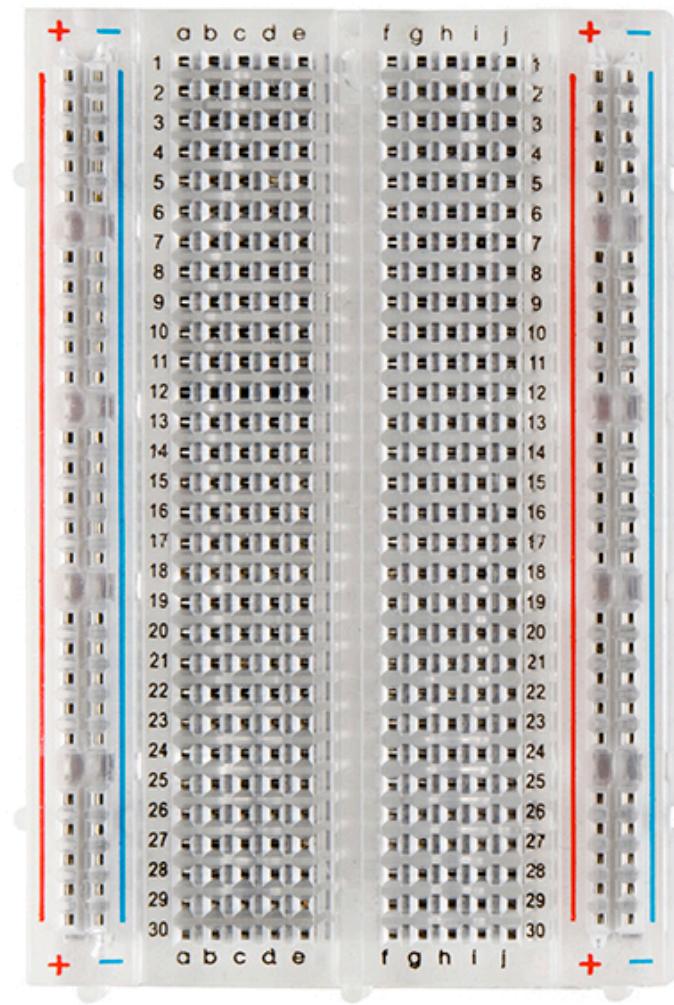
sample resistor
with color bands

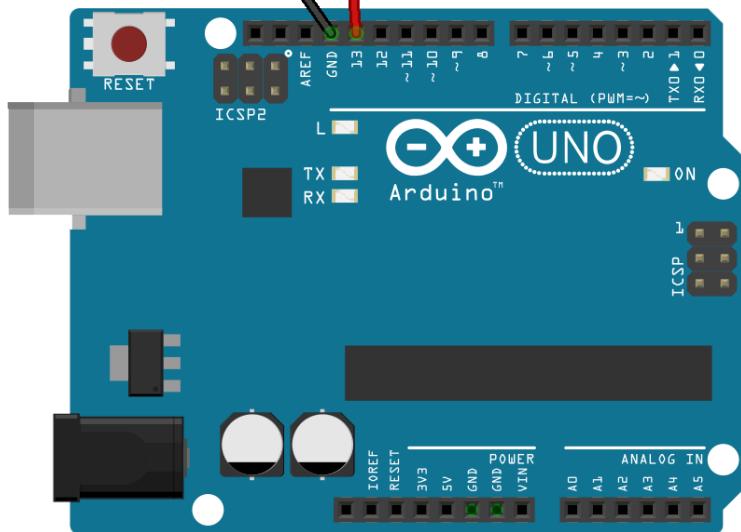
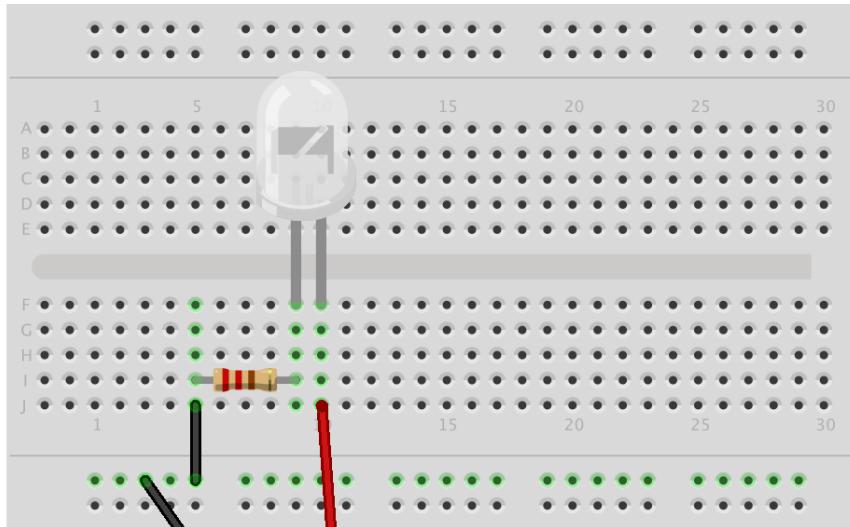


what the color
bands represent on
the resistor

	1st Digit	2nd Digit	Multiplier	Tolerance
Black	0	0	1	5% Gold
Brown	1	1	10	10% Silver
Red	2	2	100	
Orange	3	3	1,000	
Yellow	4	4	10,000	
Green	5	5	100,000	
Blue	6	6	1,000,000	
Purple	7	7		
Gray	8	8		
White	9	9		







```
int ledPin = 13; // LED connected to digital pin 13

// the setup function runs once when you press reset or power the board
void setup(){
    // initialize digital pin LED_BUILTIN as an output.
    pinMode(ledPin, OUTPUT);
}

// the loop function runs over and over again forever
void loop(){
    digitalWrite(ledPin, HIGH); // turn the LED on (HIGH is the voltage level)
    delay(1000); // wait for a second
    digitalWrite(ledPin, LOW); // turn the LED off by making the voltage LOW
    delay(1000); // wait for a second
}
```

Variables

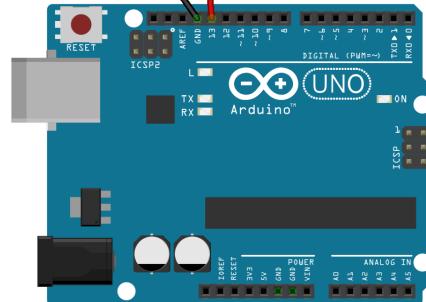
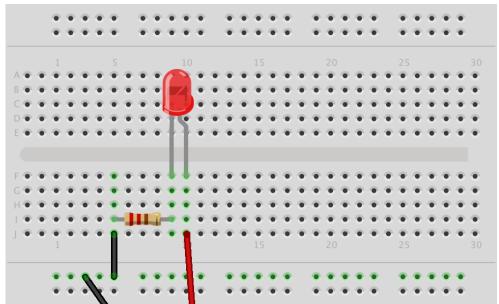
- A variable is a way of naming and storing a value for use by the program
- E.g. data from a sensor or value that will be transformed by a mathematical calculation.

```
int ledPin = 13;
```

```
digitalWrite(ledPin, HIGH); -> digitalWrite(13, HIGH);
```

Task

- Test the circuit
- Can you alter the blink time?
- Try different rates



fritzing

Fade

- Rewire the LED to pin 9
- From the Arduino IED open:
- File > Example > 01.Basics > Fade
- Upload the Code
- What does it do?

The image shows the Arduino IDE interface. At the top, there are standard file operations icons: a checkmark for save, a circular arrow for refresh, a document for new, an upward arrow for open, and a downward arrow for save. On the right side of the header bar, there is a small icon of a person's head with a gear, likely for user profile or settings.

The main workspace is titled "Fade §". The code itself is as follows:

```
/*
  Fade
*/

int led = 9;          // the PWM pin the LED is attached to
int brightness = 0;    // how bright the LED is
int fadeAmount = 5;    // how many points to fade the LED by

// the setup routine runs once when you press reset:
void setup() {
  // declare pin 9 to be an output:
  pinMode(led, OUTPUT);
}

// the loop routine runs over and over again forever:
void loop() {
  // set the brightness of pin 9:
  analogWrite(led, brightness);

  // change the brightness for next time through the loop:
  brightness = brightness + fadeAmount;

  // reverse the direction of the fading at the ends of the fade:
  if (brightness <= 0 || brightness >= 255) {
    fadeAmount = -fadeAmount;
  }
  // wait for 30 milliseconds to see the dimming effect
  delay(30);
}
```

`analogWrite()` v `digitalWrite()`

`digitalWrite()`

- Two states High or Low
- High - > 5v
- Low - > 0v

`analogWrite()`

- Set the intensity between 0 and 255

if

```
if (brightness <= 0 || brightness >= 255) {  
    fadeAmount = -fadeAmount;  
}  
}
```

*Remember a – and a – make a +

if

- The `if()` statement allows you to make something happen or not, depending on whether a given condition is true or false. Eg:

```
if (someCondition) {  
    // do stuff if the condition is true  
}
```

if-else

```
if (someCondition) {  
    // do stuff if the condition is true  
} else {  
    // do stuff if the condition is false  
}
```

else-if

```
if (someCondition) {  
    // do stuff if the condition is true  
} else if (anotherCondition) {  
    // do stuff only if the first condition is false  
    // and the second condition is true  
}
```

Comparison Operators

`!=` (not equal to)

`<` (less than)

`<=` (less than or equal to)

`==` (equal to)

`>` (greater than)

`>=` (greater than or equal to)

```
if (brightness <= 0 ||
```

```
brightness >= 255)
```

Boolean Operators

&& - and

|| - or

```
if (brightness <= 0 || brightness >= 255)
```

Haptic

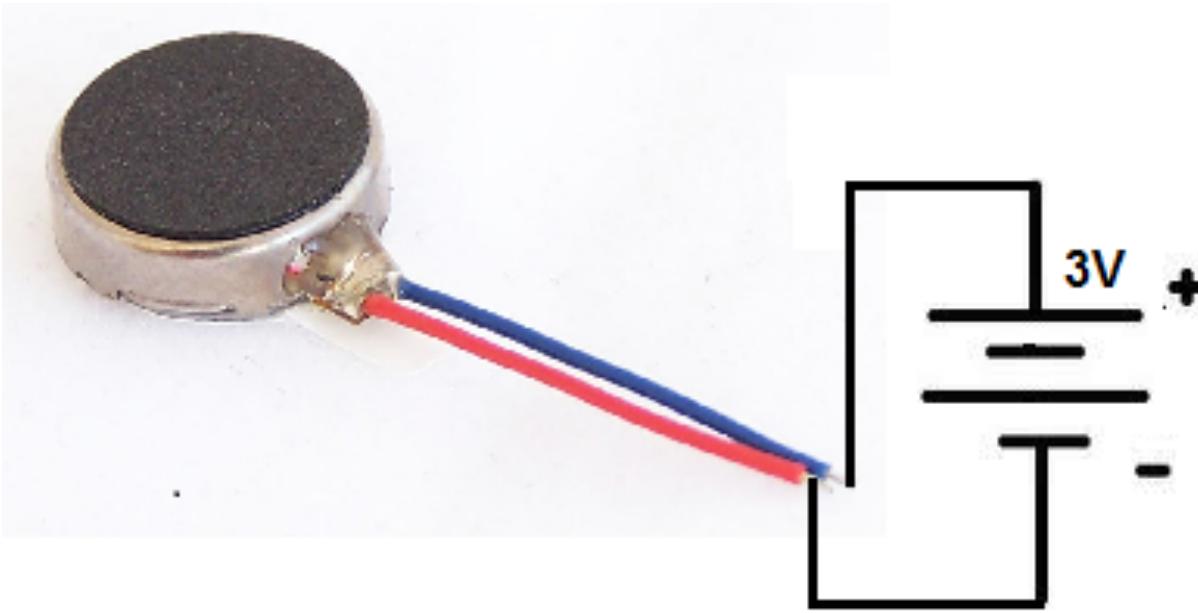
'Haptic or kinesthetic communication recreates the sense of touch by applying forces, vibrations, or motions to the user'.

Gabriel Robles-De-La-Torre. "[International Society for Haptics: Haptic technology, an animated explanation](#)". Isfh.org.
Archived from [the original](#) on 2010-03-07. Retrieved 2010-02-26



Good Vibrations!

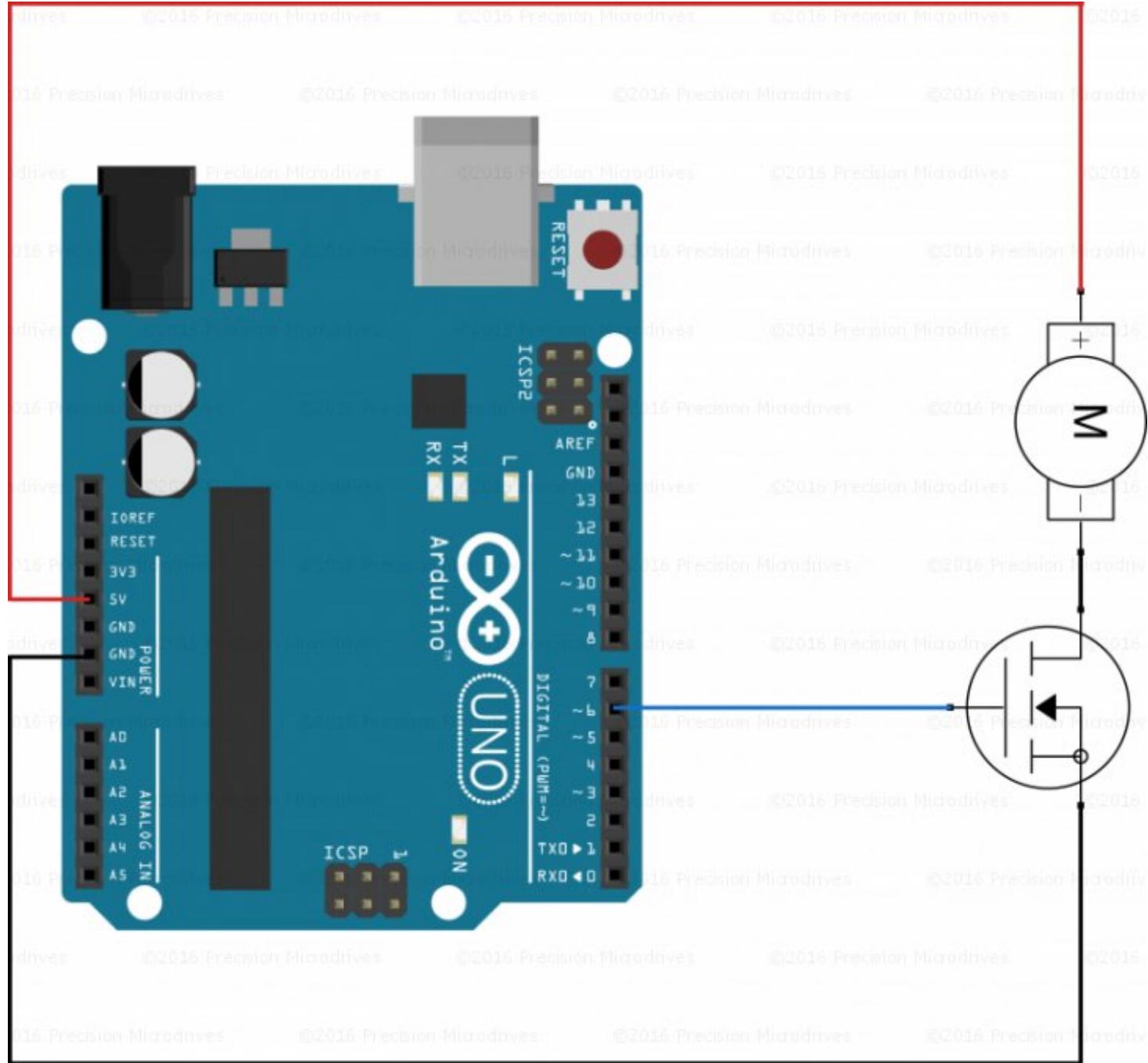
- A vibration motor is a motor which vibrates when given sufficient power.
- It is very good for vibrating objects.
- eg. cell phone, a game controller, furby toy!
- Simple way to give Haptic feedback



If we connect 3 volts across its terminal, it will vibrate really well

Problem

- **Arduino** Pins do not have enough current to start the motor. Could blow the Arduino
- The 5v pin does have enough current.
- **Solution** use a N-type MOSFET, this time the 2N7000





vibrationMotorPWM

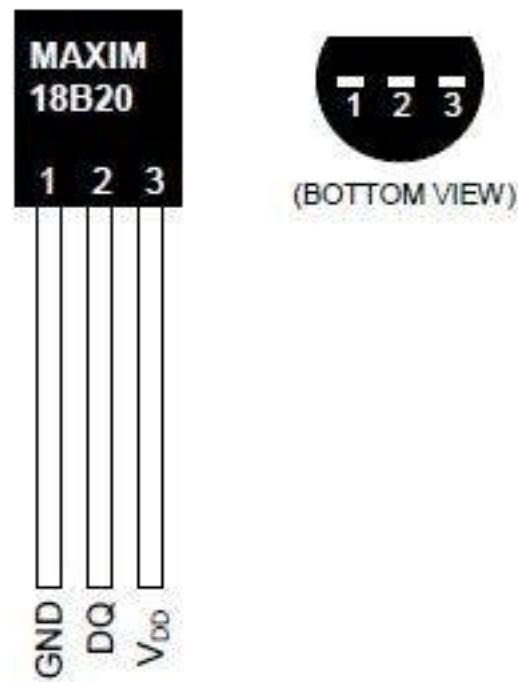
```
void setup() {
    pinMode( 6 , OUTPUT); // Must be a PWM pin
}

void loop() {
    analogWrite( 6 , 153 ); // 60% duty cycle
    delay(500);           // play for 0.5s

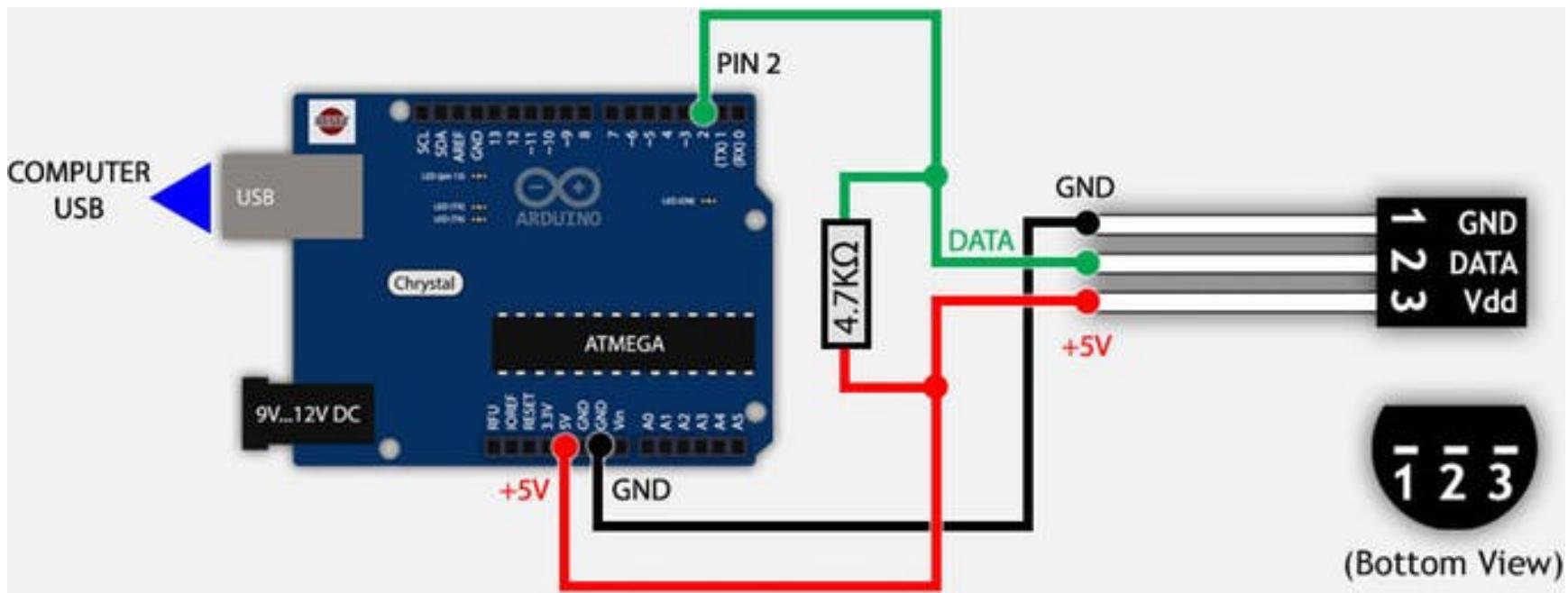
    analogWrite( 6 , 0 ); // 0% duty cycle (off)
    delay(4000);         // wait for 4s
}
```

Input – Heat

DS18B20 Digital Temperature Sensor



Measures temperatures from -55°C to $+125^{\circ}\text{C}$





TempSensor

```
#include <OneWire.h>
#include <DallasTemperature.h>

// Data wire is plugged into pin 2 on the Arduino
#define ONE_WIRE_BUS 2

// Setup a oneWire instance to communicate with any OneWire devices
// (not just Maxim/Dallas temperature ICs)
OneWire oneWire(ONE_WIRE_BUS);

// Pass our oneWire reference to Dallas Temperature.
DallasTemperature sensors(&oneWire);

void setup(void)
{
    // start serial port
    Serial.begin(9600);
    Serial.println("Dallas Temperature IC Control Library Demo");

    // Start up the library
    sensors.begin();
}

void loop(void)
{
    // call sensors.requestTemperatures() to issue a global temperature
    // request to all devices on the bus
    Serial.print(" Requesting temperatures...");
    sensors.requestTemperatures(); // Send the command to get temperatures
    Serial.println("DONE");

    Serial.print("Temperature is: ");
    Serial.print(sensors.getTempCByIndex(0)); // Why "byIndex"?
    // You can have more than one IC on the same bus.
    // 0 refers to the first IC on the wire
    delay(1000);
}
```

Dture is: 17.81 Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...Dallas Temperature IC Control Library Demo
Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...DONE
Temperature is: 17.69 Requesting temperatures...DONE
Temperature is: 17.69 Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...DONE
Temperature is: 17.81 Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...DONE
Temperature is: 17.62 Requesting temperatures...DONE
Temperature is: 17.62 Requesting temperatures...DONE
Temperature is: 17.62 Requesting temperatures...DONE
Temperature is: 17.69 Requesting temperatures...DONE
Temperature is: 17.69 Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...DONE
Temperature is: 17.75 Requesting temperatures...DONE
Temperature is: 17.62 Requesting temperatures...DONE
Temperature is: 17.50 Requesting temperatures...DONE
Temperature is: 17.44 Requesting temperatures...DONE
Temperature is: 17.37 Requesting temperatures...DONE
Temperature is: 17.37 Requesting temperatures...DONE
Temperature is: 17.37 Requesting temperatures...DONE
Temperature is: 17.44 Requesting temperatures...DONE
Temperature is: 17.44 Requesting temperatures...DONE
Temperature is: 17.37 Requesting temperatures...DONE
Temperature is: 17.31 Requesting temperatures...DONE
Temperature is: 17.31 Requesting temperatures...DONE
Temperature is: 17.19 Requesting temperatures...DONE
Temperature is: 17.12 Requesting temperatures...DONE
Temperature is: 17.12 Requesting temperatures...DONE



TempSensorIF

```
#include <OneWire.h>
#include <DallasTemperature.h>

#define ONE_WIRE_BUS 2
OneWire oneWire(ONE_WIRE_BUS);
DallasTemperature sensors(&oneWire);

void setup(void)
{
    // start serial port
    Serial.begin(9600);
    Serial.println("Dallas Temperature IC Control Library Demo");

    // Start up the library
    sensors.begin();
}

void loop(void)
{
    // call sensors.requestTemperatures() to issue a global temperature
    // request to all devices on the bus

    sensors.requestTemperatures(); // Send the command to get temperatures
    int Temp = sensors.getTempCByIndex(0); // Why "byIndex"?
    // You can have more than one IC on the same bus.
    // 0 refers to the first IC on the wire

    if (Temp >0 && Temp < 15){
        Serial.print(Temp);
        Serial.println(" - is greater than 0 and less than 15");
    } else if (Temp >14 && Temp < 25){
        Serial.println(Temp);
        Serial.println(" - is greater than 14 and less than 25");
    } else if (Temp >24 && Temp < 35){
        Serial.print(Temp);
        Serial.println(" - is greater than 24 and less than 35");
    } else {
        Serial.println(Temp + " is out side of the range");
    }

    delay(50);
}
```

TempSensorIF.ino

Done Saving.

TASK!

- Add the heat sensor into your heat pad.
- Use the heat sensor results to turn the pad on and off