Milestone 5: GUI Wireframe

The Task Management Dashboard wireframe provides a skeletal representation of the user interface for a task management application. Here are the key components of the GUI, allowing for an understanding of the dashboards organisation.

Landing Page:

- Simple header for the landing page with a greeting message, "Welcome to the Task Management Dashboard!"
- An enter button to enter the web application.

Dashboard:

- Simple header for the dashboard, with three buttons to view tasks, teams, and users,

Tasks View:

- Simple header, with three buttons to return to the dashboard, create a new task, and view tasks
- View Tasks Button Lists tasks and its details, such as its deadline, priority, and its assigned team.
- Create New Task Button Simple entry forms for the task, its title, description, deadline, priority, its progress, its team, and a submit button.

Teams View:

- Simple header, with three buttons to return to the dashboard, create a new team, and view teams.
- Add a team Button Simple entry forms for the team, its name, its description, its members, and a create team button.
- View Teams Button Lists teams and their details, their description, and their assigned members. Below each team information block is an edit team and a delete team button.
- Edit Team Button Uses the same create team forms as above, and changes the create team button text to "Update Team".
- Delete Team Button Deletes a team.

Users View:

- Simple header, with three buttons to return to the dashboard, create a new user, and view users.
- Create New User Button Gives a simple entry form to enter the user's user name. Also makes a create user button.
- View Users Button List all users usernames. Below each listed username is an edit button and delete button.
- Edit Button Uses the same user name form as above.
- Delete Button Deletes a user.