UNIT V

Device Discovery Management

Bits to learn:

Device Discovery Management:

Device Discovery capabilities – Registering a device, De-register a device.

Cloud Services for IoT:

Introduction to Cloud Storage models and communication APIs Web-Server. Web server for IoT.

Device Discovery

Definition:

Wireless Gateways support a feature known as Device Discovery or *Universal Plug 'n' Play* (UPnP), which allows UPnP-capable devices on your home network to <u>automatically discover</u> each other's presence and begin sharing data.

Registering a device

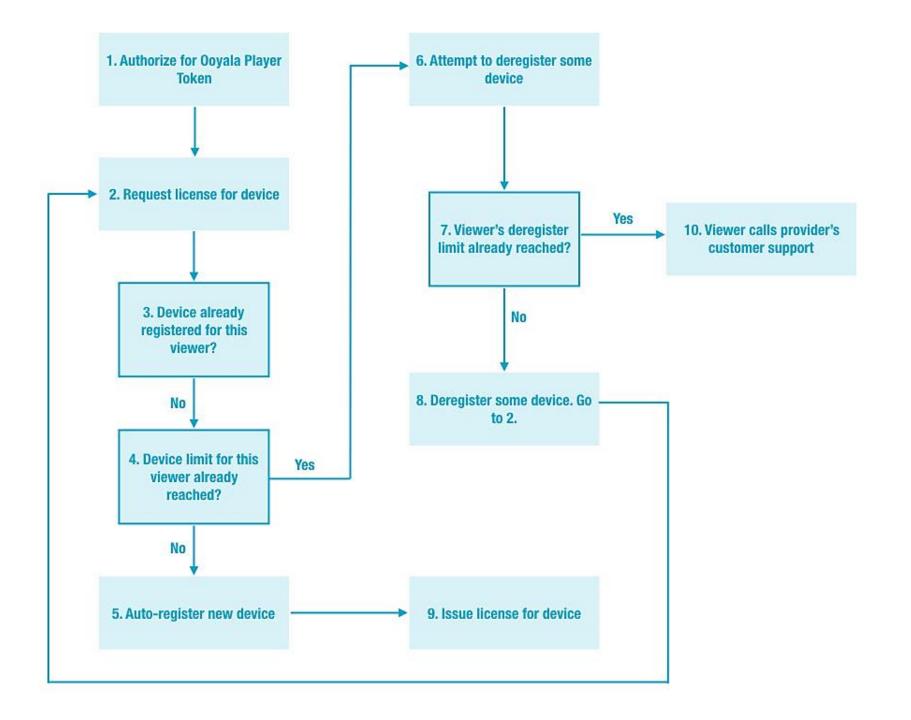
A device is registered during the first synchronization of the device. The Sync Server will allow users to register multiple devices with the same user ID and password depending on the value for the property of **Device**, in the control database.

Registering a device involves classifying the device as a device type, giving the device a name, and providing device information. Then you provide a *connection token or accept a token* that is generated by IoT Platform.

Example 1: Ooyala Player

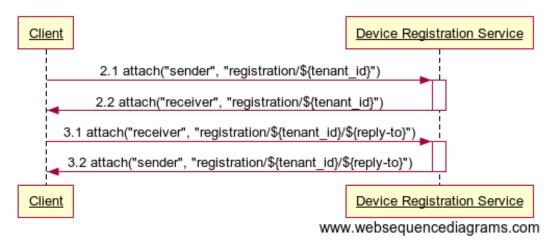
 Ooyala Player V4 is a next-generation video player that provides an engaging, personalized, responsive, content aware, and robust video playback experience that is consistent across devices and platforms.

 Ooyala Player V4 for HTML5 is a Webbased player that runs in popular browsers across desktop and mobile devices.

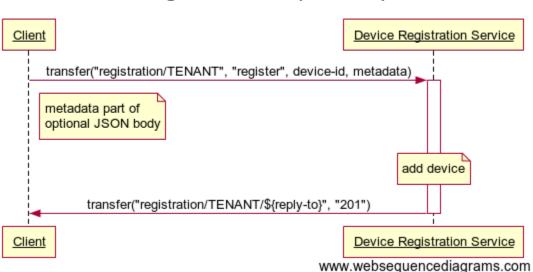


Example 2: Ooyala Player

Connect to Device Registration Service



Register Device (success)



Advanced Message Queuing Protocol (**AMQP**) is an open source published standard for asynchronous messaging by wire. **AMQP** enables encrypted and interoperable messaging between organizations and **applications**.

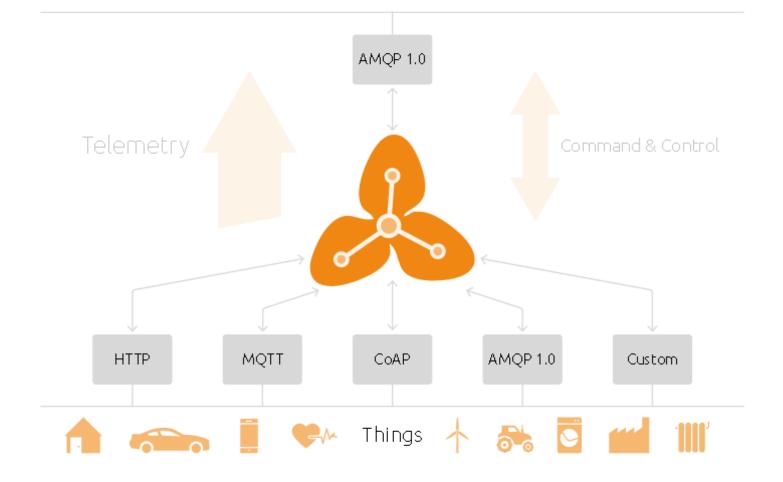
Eclipse Hono™ provides remote service interfaces for connecting large numbers of IoT devices to a back end and interacting with them in a uniform way regardless of the device communication protocol.

Preconditions

- The preconditions for performing any of the operations are as follows:
- Client has established an <u>AMQP</u> connection with <u>Hono</u>.
- Client has established an AMQP link in role *sender* with Hono using target address registration/\${tenant_id}. This link is used by the client to send registration commands to Hono.
- Client has established an AMQP link in role *receiver* with Hono using source address registration/\${tenant_id}/\${reply-to} where *reply-to* may be any arbitrary string chosen by the client. This link is used by the client to receive responses to the registration requests it has sent to Hono. This link's source address is also referred to as the *reply-to* address for the request messages.

Register Device

- Clients use this command to initially add information about a new device to Hono.
 Each device is registered within a tenant, providing the scope of the device's identifier.
- This operation is *optional*, implementors of this API may provide other means for adding registration information, e.g. a RESTful API or a configuration file.

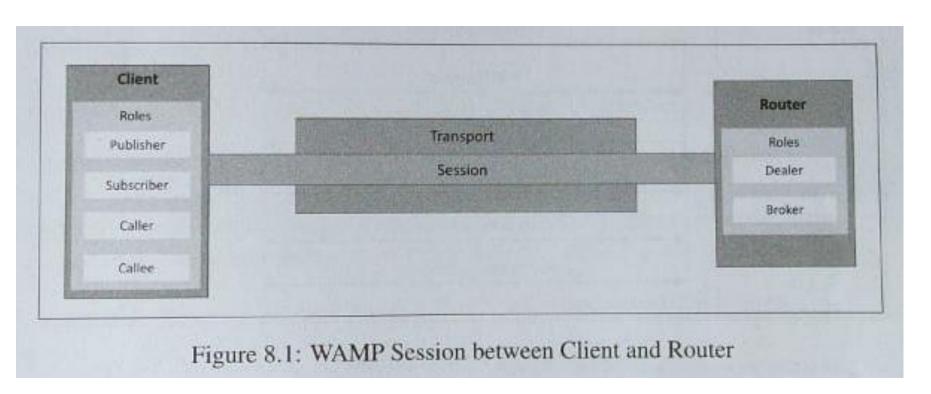


- Hono specifically supports scalable and secure ingestion of large volumes
 of sensor data by means of its Telemetry and Event APIs. Hono's
 Command & Control API allows for sending commands (request messages)
 to devices and receive a reply to such a command from a device in an
 asynchronous way.
- Finally, Hono provides APIs for integration with existing device and credentials management systems

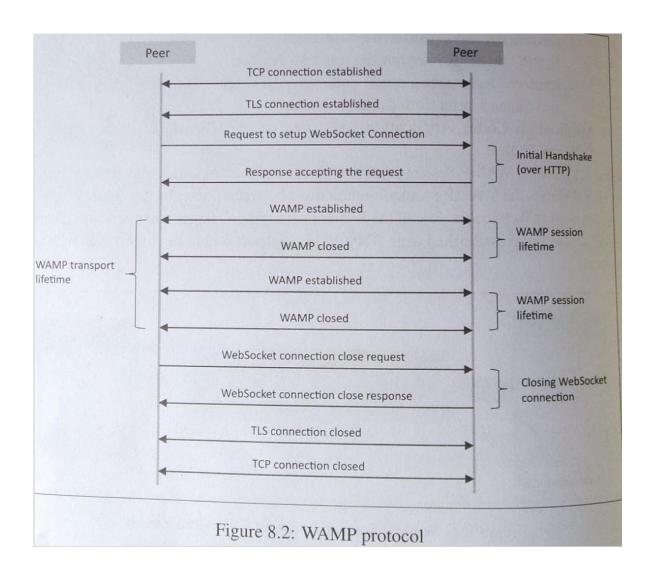
WAMP - AutoBahn for IoT

- WAMP is an open standard <u>WebSocket subprotocol</u> that provides two application messaging patterns in one unified protocol:
 - routed Remote Procedure Calls and
 - Publish & Subscribe

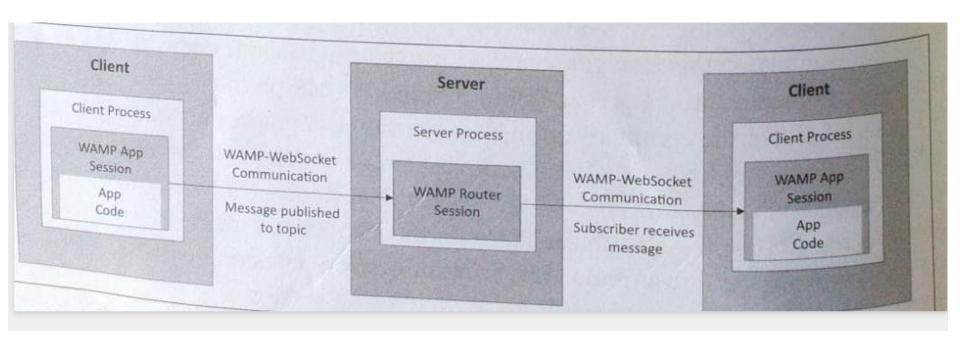
WAMP - session between client and router



WAMP protocol



Publish – Subscribe messaging using WAMP - AutoBahn



Django

- Django is a Python-based free and opensource web framework
- Django is a free and open source web application framework written in Python. A framework is nothing more than a collection of modules that make development easier. They are grouped together, and allow you to create applications or websites from an existing source, instead of from scratch.

Django Architecture

Django Architecture 8.4.1

Django is a Model-Template-View (MTV) framework wherein the roles of model, template and view, respectively, are:

Model

The model acts as a definition of some stored data and handles the interactions with the database. In a web application, the data can be stored in a relational database, non-relational database, an XML file, etc. A Django model is a Python class that outlines the variables and methods for a particular type of data.

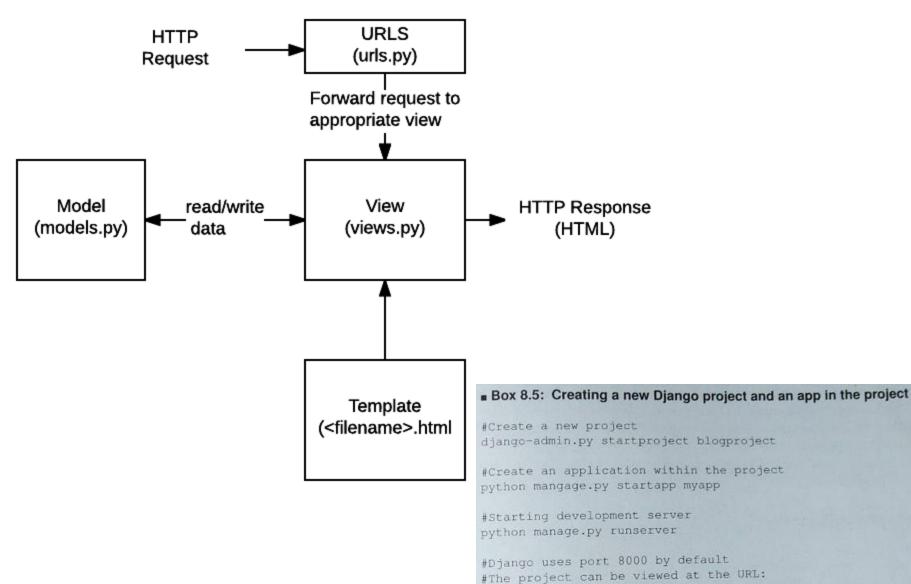
Template

In a typical Django web application, the template is simply an HTML page with a few extra placeholders. Django's template language can be used to create various forms of text files (XML, email, CSS, Javascript, CSV, etc.)

View

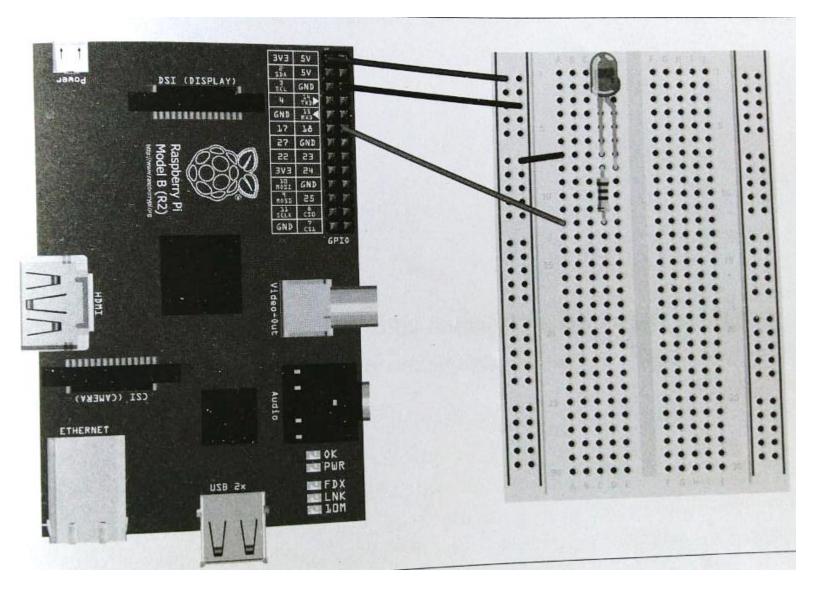
The view ties the model to the template. The view is where you write the code that actually generates the web pages. View determines what data is to be displayed, retrieves the data from the database and passes the data to the template.

Creating a Django Project and App:



#http://localhost:8000

Controlling LED with Raspberry Pi



Box 7.2: Python program for blinking LED

```
import RPi.GPIO as GPIO
import time
GPIO.setmode (GPIO.BCM)
GPIO.setup(18, GPIO.OUT)
while True:
                            OR
  GPIO.output (18, True)
                           any program,
  time.sleep(1)
  GPIO.output (18, False)
  time.sleep(1)
```

Unit end questions:

- Describe Device Registration logical flow on a user self-service portal.
- Illustrate Device Deregister process, using request-response formats.
- Explain WAMP? AutoBahn for IoT, with session between Client and Router.(text
 1:Bahga & Madishetti, Chapter 8.2, page# 199)
- Demonstrate Django Architecture.(text 1:Bahga & Madishetti, Chapter 8.4, page# 206)
- Develop and explain with sketch & schematic to put the LEDs ON & OFF for Texas Instruments IOT device CC3200, the following LEDs, with delay in brackets: RED (1s), GREEN (0.5s), RED(1s), YELLOW (1s), GREEN (0.5s), YELLOW (1s).
- Develop and explain with python code and circuit diagram LED Blinking with Raspberry Pi and Python Program.(text 1:Bahga & Madishetti, Chapter 7.6.1, page# 186)

