# Locating sets and numbers for disconnected graphs

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#### Overview

Background

Past Results

Computing locating numbers and sets using Sage

Disconnected Graphs

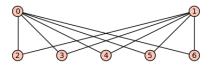


#### Definition

A **graph** G(V, E) is a finite nonempty set V(G) of vertices V(G) together with a (possibly empty) set E(G) of unordered pairs of distinct vertices called *edges*. [1]

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The **distance**  $d(v_1, v_2)$  between two vertices  $v_1$  and  $v_2$  is the length of the shortest path from  $v_1$  to  $v_2$ .

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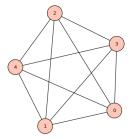


Figure: A complete graph on 5 vertices.

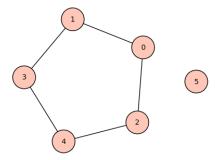


Figure: A disconnected graph.

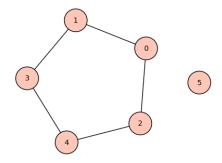


Figure: A disconnected graph.

$$d(1,2)=2$$



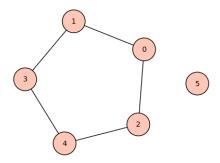


Figure: A disconnected graph.

$$d(1,2) = 2$$
  
 $d(1,1) = 0$ 



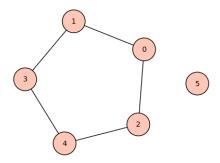


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 $d(0,5) = \infty$ 



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Past Results

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- A form of "triangulation" within a graph.
- Used for studying graphs of commutative rings.
- Zero-divisor graphs (always connected).
- Locating sets only developed for *connected* graphs.

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- Compare distances from vertices in V(G) to each vertex in W.
- Represent the distances as a vector called a **locating code**.
- ▶ If W is a **locating set**, then each distinct vertex must have a distinct locating code.

#### Definition

Let G be a graph with n vertices. For an ordered set  $W = \{w_1, w_2, \dots, w_k\}$  of vertices of G and a vertex  $v \in V(G)$ , the **locating code** of v with respect to W is the k-vector

$$c_W(v) = (d(v, w_1), d(v, w_2), \cdots, d(v, w_k)).$$

#### Definition

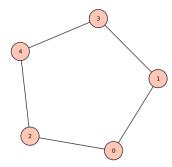
The set W is a **locating set** for G if distinct vertices have distinct locating codes. A locating set with the minimum number of vertices is a **minimal locating set** for G.

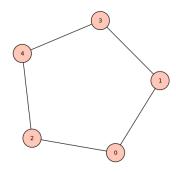
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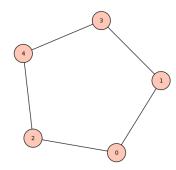
#### Definition

The **locating number** of G, denoted loc(G) is the number of vertices in the minimal locating set.



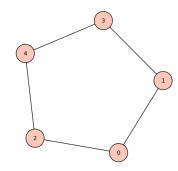


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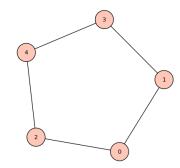
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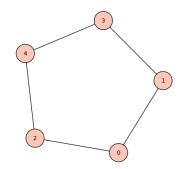


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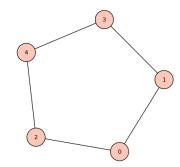
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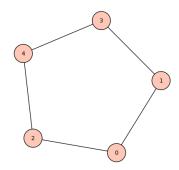
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W is a locating set for the graph because each locating code is distinct.



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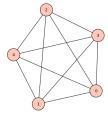
▶ loc(G) = n - 1 if and only if G is complete.

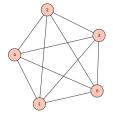
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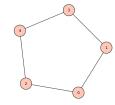
- ▶ loc(G) = n 1 if and only if G is complete.
- ▶ loc(G) = 1 if and only if G is a path.

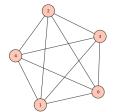
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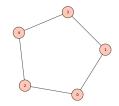
- ▶ loc(G) = n 1 if and only if G is complete.
- ▶ loc(G) = 1 if and only if G is a path.
- ▶ loc(G) = 2 if and only if G is a cycle

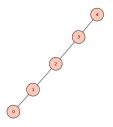












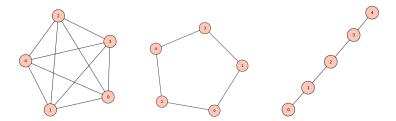


Figure: A complete graph A, a cycle B, and a path C, each on five vertices.

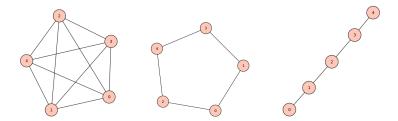


Figure: A complete graph A, a cycle B, and a path C, each on five vertices.

▶ 
$$loc(A) = n - 1 = 4$$



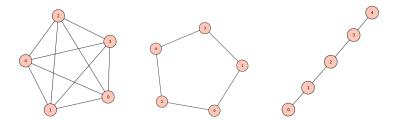


Figure: A complete graph A, a cycle B, and a path C, each on five vertices.

- ▶ loc(A) = n 1 = 4
- $\triangleright$  loc(B) = 2

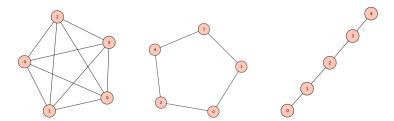


Figure: A complete graph A, a cycle B, and a path C, each on five vertices.

- ▶ loc(A) = n 1 = 4
- $\triangleright$  loc(B) = 2
- $\blacktriangleright$  loc(C) = 1



Conditions for locating sets of disconnected graphs



- Conditions for locating sets of disconnected graphs
- Locating numbers for disconnected graphs

Past Results

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As graphs become more complicated, computing locating sets becomes difficult.

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#### Problem:

As graphs become more complicated, computing locating sets becomes difficult.

Let's have a computer do it for us!



## Computing loc(G) and minimal locating sets

Algorithm pseudocode:



## Computing loc(G) and minimal locating sets

### Algorithm pseudocode:

```
for i in range(1, |V(G)|):
    combs = combinations of i vertices
   for k in combs
        compute locating codes with respect to k
       test each locating code for equality
           if two locating codes are equal:
               k is not a locating set
           else:
               k is a locating set
               print loc(G) = i
               print k
               break
```



### Computing locating numbers in Sage

#### Locating Number Algorithm

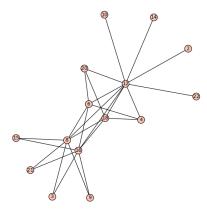
```
0 0
def locating sets num(A,G):
                                      #Finds locating sets for a graph G with a vertex set A
    def make unique(original list):
        unique list = []
        [unique list.append(obj) for obj in original list if obj not in unique list]
        return unique list
    for i in range(1,len(A)+1):
        combs=Combinations(A,i)
        locating number=0
                                          #Start at 0 by default
        locating sets=[]
                                          #Contains all CONFIRMED locating sets
        for k in combs:
                                            #For each combination of vertices
            loc set=[i for i in k]
                                            #Array containing vertices from the locating set
            dist=[]
                                            #Array to hold all of the locating codes
            for vertex in G:
                code=[]
                for h in loc set:
                    code.append(G.distance(vertex,h))
                dist.append(code)
            code count=len(dist)
            duplicates=0
            for i in range(len(dist)):
                for j in range(len(dist)):
                    if i != i:
                         if dist[j] == dist [i]:
                            duplicates = duplicates + 1
            if code count-duplicates == code count:
                locating sets.append(k)
            locating sets = make unique(locating sets)
        if len(locating sets) != 0:
            print('The following are locating sets: '+str(locating sets))
        if len(locating sets) != 0:
            min len = len(A)
            for 1 in locating sets:
                if len(1) < min len:
                    min len = len(1)
            print('The locating number is '+str(min len))
        if len(locating sets) != 0:
            break
```



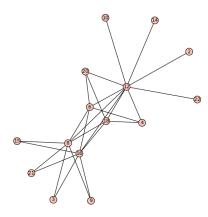
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## Sample computation using Sage



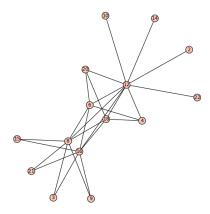
### Sample computation using Sage



loc(G) = 9. Minimal locating set:  $\{2, 3, 4, 6, 8, 9, 10, 14, 15\}$ 



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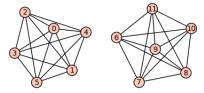


loc(G) = 9.

Minimal locating set:  $\{2,3,4,6,8,9,10,14,15\}$ Computation time in Sage:  $\approx 25$  sec.

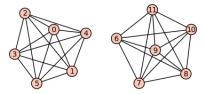
4 D > 4 A > 4 B > 4 B > B = 400 A





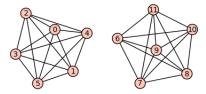
$$loc(G) = 10$$





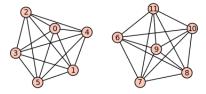
$$loc(G) = 10 = 5 + 5$$





$$loc(G) = 10 = 5 + 5 = loc(G_1) + loc(G_2)$$





$$loc(G) = 10 = 5 + 5 = loc(G_1) + loc(G_2)$$
  
 $W = \{0, 1, 2, 3, 4, 6, 7, 8, 9, 10\}$ 



### Exploring locating sets of disconnected graphs

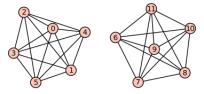


Figure: A disconnected graph G with two disjoint complete subgraphs  $G_1$  and  $G_2$ .

$$loc(G) = 10 = 5 + 5 = loc(G_1) + loc(G_2)$$
  
 $W = \{0, 1, 2, 3, 4, 6, 7, 8, 9, 10\} = \{0, 1, 2, 3, 4\} \cup \{6, 7, 8, 9, 10\}$ 



#### **Theorem**

Let G be a disconnected graph that consists of k components  $G_i$  where  $|G_i| \geq 2$ .



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Let G be a disconnected graph that consists of k components  $G_i$  where  $|G_i| \geq 2$ .

Then W is a locating set for G if and only if for each  $G_i$  there exists an  $W_i \subseteq W$  such that  $W_i$  is a locating set for  $G_i$ .



#### Proof

 $(\Rightarrow)$  Let W be a locating set G.



#### Proof

(⇒) Let W be a locating set G. We will show  $W \cap A_i \subseteq W$  is a locating set for  $A_i$ .



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(⇒) Let W be a locating set G. We will show  $W \cap A_i \subseteq W$  is a locating set for  $A_i$ . For  $a, b \in A_i$ , we have  $c_W(a) \neq c_W(b)$  because W is a locating set for G.



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(⇒) Let W be a locating set G. We will show  $W \cap A_i \subseteq W$  is a locating set for  $A_i$ . For  $a, b \in A_i$ , we have  $c_W(a) \neq c_W(b)$  because W is a locating set for G. Thus,  $c_{W \cap A_i}(a) \neq c_{W \cap A_i}(b)$ , which gives that  $W \cap A_i$  is a locating set for  $A_i$ .



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#### Result

Let G be a disconnected graph consisting of k components  $G_1, G_2, \ldots, G_k$  such that  $|G_i| \ge 2$  and  $loc(G_i) = a_i$ .



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Then 
$$loc(G) = \sum_{i=1}^{k} a_i$$
.



#### Result

Let G be a disconnected graph consisting of n > 1 isolated vertices.



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Then 
$$loc(G) = n - 1$$
.



Let 
$$W = \{v_1, v_2, \dots, v_{n-1}\}$$
 where  $v_i \in G$ .

#### Proof

Let  $W = \{v_1, v_2, \dots, v_{n-1}\}$  where  $v_i \in G$ . We will show that W is a locating set and that removing any vertices from W will result in W no longer being a locating set.

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#### Proof

Let  $W = \{v_1, v_2, \dots, v_{n-1}\}$  where  $v_i \in G$ . We will show that W is a locating set and that removing any vertices from W will result in W no longer being a locating set.

Consider  $v_j \in W$  where  $1 \leq j \leq n-1$ . The corresponding locating code  $c_W(v_j)$  will have 0 in the  $j^{th}$  component because  $d(v_j, v_j) = 0$ . Similarly, the  $j^{th}$  component will not be 0 for all other locating codes with respect to W. Hence,  $c_W(v_j)$  is distinct.

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#### **Theorem**

Let G be a disconnected graph such that  $G = (\bigcup_{i=1}^k G_i) \cup \{v_i, v_2, \dots, v_n\}$  where  $G_i$  is a connected subgraph two or more vertices and  $v_j$  is an isolated vertex.

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Then 
$$loc(G) = \sum_{i=1}^{k} loc(G_i) + (n-1)$$



### Generalized characterization results

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#### Result

Let G be a graph on n vertices.



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Let G be a graph on n vertices.

Then loc(G) = n - 1 if and only if G is complete or G consists of only isolated vertices.

#### Proof

$$(\Leftarrow)$$
 If  $G\cong K_n$ , then  $loc(G)=n-1$  as shown by Pirzada et. al.

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### Proof

(⇒) Suppose 
$$loc(G) = n - 1$$
.



#### Proof

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Case 1: If G is connected, then  $G \cong K_n$ .



#### Proof

Case 2: Suppose  $A_i$  is the only connected component with  $|A_i| \ge 2$  and each  $v_k \notin A_i$  is isolated.



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#### Proof

Case 3: Suppose G is disconnected and there exist at least two disjoint components  $A_i, A_i \subseteq G$ .



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#### Result

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- (i)  $P_n$
- (ii)  $P_n \cup \{v_1\}$
- (iii)  $\{v_1, v_2\}$

where  $P_n$  is a path on n vertices and  $v_i$  is an isolated vertex.

#### Result

Let G be a graph. Then loc(G) = 2 if and only if G is isomorphic to one of the following:

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Let G be a graph. Then loc(G) = 2 if and only if G is isomorphic to one of the following:

- (i)  $C_n$
- (ii)  $C_n \cup \{v_1\}$
- (iii)  $P_n \cup P_m$
- (iv)  $P_n \cup P_m \cup \{v_1\}$
- (v)  $P_n \cup \{v_1, v_2\}$
- (vi)  $\{v_1, v_2, v_3\}$

where  $P_n$  is a path on n vertices,  $C_m$  is a cycle on m vertices, and  $v_i$  is an isolated vertex.



Graph sums and graph complements



- Graph sums and graph complements
- Graphs with cut-points and bridges

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- Graph sums and graph complements
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- Directed Graphs





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### References



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Thank you!

Questions?

