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| Data Communications 2013 |
| Testing Document |
| Comm Audio |

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| Test | Expected Result | Result |
| Connecting to Sever for File Transfer | Server will accept connection and create a socket to deal with client request. | Refer to figure 1 |
| Multicast Playing Library | See the name of the current song being sent to the multicast group. | Refer to figure 2 |
| Client Getting a list of songs on the server. | Client should print a list of songs that the server sends over. | Refer to figure 3 |
| File Transfer Actually complete. | We should be able to see the new audio file on the client and play it in any media player. | Refer to figure 4 |
| Seeing other clients join/leave server | We should see them in the online members list. | This is hard to show with a single screen shot because one could easily just add it in there. Although, this test was successful and it will be demonstrated in the in class demo. |