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#####

#####-----
#####----- Setup Module 2: Construct hierarchy -----
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#####

#'
#' SUMMARY:
#'
#' MODULE MAP:
#'
#' UI
#'
#' SERVER
#'
#' KEY COMPONENTS:
#'
#' NOTES:
#'

#####

weightmodInput <- function(id, items) {

  ns <- NS(id)

  IDs <- items %>% length %>% seq_len

  column(12,

    fluidRow(

      uiOutput(ns("pie"))

    ),

    fluidRow(

      column(2, h4("Weight"), br(), if(length(IDs) > 2) checkboxInput(ns("visual"), label = "Visual?")),

      column(10,

        fluidRow(

          lapply(IDs, function(x) {

            column(3,

              fluidRow(

                h4(items[x])

              ),

              fluidRow(

                actionButton(ns(paste0("goplus_", x)), label = h4("+ "), width = "35px"),

                actionButton(ns(paste0("gominus_", x)), label = h4("- "), width = "35px"),

                textOutput(ns(paste0("weight_", x)))

              )

            )

          })

        )

      )

    )

  )

}

#####

weightmod <- function(input, output, session, items, level) {

  ns <- session$ns

  IDs <- items %>% length %>% seq_len

  observe({

    req(input$visual)

    "weightmod (items):" %>% print()
    items %>% print

    "weightmod (input$visual):" %>% print
    input$visual %>% print

    output$pie <- renderUI({

      #' Save data frame used to generate pie chart, depending on reactive value rv$weights.

      if ((length(IDs) > 2) & (input$visual == TRUE)) {

        plotOutput(ns("piechart"))

      } else {

      }

    })

  })

  "Experiment" %>% print
  location <- (ns("")) %>% strsplit(., split = "weightmod-")[[1]]
  location %>% print
  A$rv[[as.character(level)]]$Location %>% print
}
```

```

rv <- reactiveValues()

#' Location booleans

NameIndex <- A$rv[[as.character(level)]]$Name %in% items
LocationIndex <- A$rv[[as.character(level)]]$Location %in% location
OverallIndex <- NameIndex & LocationIndex

rv$weights <- A$rv[[as.character(level)]]$Weight[OverallIndex]

weightIDs <- rv$weights %>% length %>% seq_len

lapply(IDs, function(x) {

  #' Observer adds some to target category weight but controls sum of category weights to remain
  #' equal to 1.

  observeEvent(input[[paste0("goplus_", x)]], {

    #' Add .01 to weight of category with ID == x

    rv$weights[weightIDs == x] <- rv$weights[weightIDs == x] + .01

    #' Subtract what was added to previous category to overall, but from all areas equally
    for (i in weightIDs[!(weightIDs %in% x)]) {

      rv$weights[weightIDs == i] <- rv$weights[weightIDs == i] - (.01)/(length(weightIDs)-1)

    }

    A$rv[[as.character(level)]]$Weight[OverallIndex] <- rv$weights

  })

})

#' Use IDs to generate '-' observers corresponding to every category

lapply(IDs, function(x) {

  #' Observer subtracts some from target category weight but controls sum of category weights to remain
  #' equal to 1.

  observeEvent(input[[paste0("gominus_", x)]], {

    #' Subtract .01 to weight of category with ID == x

    rv$weights[weightIDs == x] <- rv$weights[weightIDs == x] - .01

    #' Add what was subtracted from previous category to overall, but from all areas equally
    for (i in IDs[!(IDs %in% x)]) {

      rv$weights[weightIDs == i] <- rv$weights[weightIDs == i] + (.01)/(length(weightIDs)-1)

    }

    A$rv[[as.character(level)]]$Weight[OverallIndex] <- rv$weights

  })

})

lapply(weightIDs, function(x) {

  output[[paste0("weight_", x)]] <- renderText({

    rv$weights[x]

  })

})

output$piechart <- renderPlot({

  dfT <- data.frame(subjects = items, value = rv$weights)

  ggplot(dfT, aes(x = "", y = value, fill = subjects)) + geom_bar(width = 2, stat = "identity") +
    coord_polar("y", start=0) + scale_fill_manual(values = colfunc(length(IDs))) +
    theme(axis.title.x = element_blank()) + theme(axis.title.y = element_blank())

})

}

#####

recursiveModuleInput <- function(id, ID, level) {

  ns <- NS(id)

  nextlevel <- level + 1

  paste0("ID: ", ID) %>% print
  paste0("level: ", level) %>% print

  ns("submit") %>% print

  Title <- (A$rv[[as.character(level-1)]]["Names"])[as.numeric(ID)]

  box(width = 12, title = h3(Title), status = "primary",
      column(10, offset = 1,

        fluidRow(textInput(ns( paste0("i", level, "_items") ), label = "Type more:")),
        fluidRow(actionButton(ns("submit"), label = "Submit")), br(),
        fluidRow(uiOutput(ns("ui"))))

      )

  )

}

recursiveModule <- function(input, output, session, ID, level) {

  nextlevel <- level + 1

```

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ns <- session$ns

ns("testing_server") %>% print

observeEvent(input$submit, priority = 2, {

  rv <- reactiveValues()

  req(input[[paste0("i", level, "_items")]])

  items <- VectorizeString(input[[paste0("i", level, "_items")]])

  locationVector <- strsplit(ns(""), "-")[1] %>% as.numeric

  #####

  if (is.null(A$rv[[as.character(level)]])) {
    A$rv <- list(list(Names = c(), Location = c(), Weight = c())) %>% append(A$rv, . )
    names(A$rv)[length(A$rv)] <- as.character(level)
  }

  "Focus your attention here: " %>% print()
  items %>% print
  A$rv[[as.character(level)]]["Names"] %>% print

  rep(ns(""), length(items)) %>% print
  A$rv[[as.character(level)]]["Location"] %>% print

  NamesIndex <- items %in% A$rv[[as.character(level)]]["Names"]
  LocationIndex <- rep(ns(""), length(items)) %in% A$rv[[as.character(level)]]["Location"]
  OverallIndex <- !NamesIndex | !LocationIndex

  initialWeights <- OverallIndex %>% length %>% rep( 1/. , . )

  A$rv[[as.character(level)]]["Names"] <- append(A$rv[[as.character(level)]]["Names"], items[OverallIndex])
  A$rv[[as.character(level)]]["Location"] <- append(A$rv[[as.character(level)]]["Location"], rep(ns(""), length(items)[OverallIndex])
  A$rv[[as.character(level)]]["Weight"] <- append(A$rv[[as.character(level)]]["Weight"], initialWeights)

  #####

  #' quick hack

  numberOfNewItems <- items[OverallIndex] %>% length
  totalNumberOfItems <- A$rv[[as.character(level)]]["Names"] %>% length
  difference <- totalNumberOfItems - numberOfNewItems
  moduleIDsToCall <- (difference+1):(difference + numberOfNewItems)

  output$ui <- renderUI({

    Rows <- tagList()
    Rows[[1]] <- fluidRow(weightmodInput(ns("weightmod"), items = items[OverallIndex]))
    Rows[moduleIDsToCall+1] <- lapply(as.character(moduleIDsToCall),

                                     function(id) {

                                       recursiveModuleInput(ns(id), ID = id, level = level + 1) %>% fluidRow

                                     })

    Rows

  })

  for (id in as.character(moduleIDsToCall) %>% append( . , "weightmod")) {

    if (id != "weightmod") {

      callModule(recursiveModule, id, ID = id, level = level + 1)

    } else {

      callModule(weightmod, id = "weightmod", items = items[OverallIndex], level = level)

    }

  }

})

}

setup_hierarchyInput <- function(id) {

  ns <- NS(id)

  indexVec <- A$rv[["0"]]$Names %>% length %>% seq_len %>% as.character

  Title <- A$rv[["0"]]$Names[indexVec == id]

  Rows <- tagList()

  Rows[[1]] <- fluidRow(column(8, offset = 2, h2(Title) ))
  Rows[2:5] <- lapply(2:5, function(x) { br() })
  Rows[[6]] <- fluidRow(

    column(6, offset = 2, h4("Type your items into this box"),
      textInput(ns("i1_items"), label = "", width = "98%"))

  )
  Rows[[7]] <- fluidRow(

    column(6, offset = 2, actionButton(ns("submit"), label = "Submit"))

  )
  Rows[[8]] <- br()
  Rows[[9]] <- fluidRow(

    column(10, offset = 1, uiOutput(ns("ui"))))

  )
  Rows[10:16] <- lapply(10:16, function(x) { br() })

  Overall <- tagList()
  Overall[[1]] <- br()
  Overall[[2]] <- fluidRow(column(10, offset = 1, Rows))
  Overall

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}

setup_hierarchy <- function(input, output, session, proceed, ID) {

  ns <- session$ns

  observeEvent(input$submit, {

    req(input$il_items)

    items <- VectorizeString(input$il_items)

    #####

    if (is.null(A$rv[["1"]])) {
      A$rv <- list(list(Names = c(), Location = c(), Weight = c())) %>% append(A$rv, . )
      names(A$rv)[length(A$rv)] <- "1"
    }

    NamesIndex <- items %in% A$rv[["1"]][["Names"]]
    LocationIndex <- rep(ns(""), length(items)) %in% A$rv[["1"]][["Location"]]
    OverallIndex <- !NamesIndex | !LocationIndex

    initialWeights <- OverallIndex %>% length %>% rep( 1/. , . )

    A$rv[["1"]][["Names"]] <- append(A$rv[["1"]][["Names"]], items[OverallIndex])
    A$rv[["1"]][["Location"]] <- append(A$rv[["1"]][["Location"]], rep(ns(""), length(items))[OverallIndex])
    A$rv[["1"]][["Weight"]] <- append(A$rv[["1"]][["Weight"]], initialWeights)

    #####

    #' quick hack

    numberOfNewItems <- items[OverallIndex] %>% length
    totalNumberOfItems <- A$rv[["1"]][["Names"]] %>% length
    difference <- totalNumberOfItems - numberOfNewItems
    moduleIDsToCall <- (difference+1):(difference + numberOfNewItems)

    output$ui <- renderUI({

      Rows <- tagList()
      Rows[[1]] <- fluidRow(weightmodInput(ns("weightmod"), items = items[OverallIndex]))
      Rows[moduleIDsToCall+1] <- lapply(as.character(moduleIDsToCall),

                                     function(id) {

                                       recursiveModuleInput(id = ns(id), ID = id, level = 2) %>% fluidRow

                                     })

      Rows

    })

    for (id in as.character(moduleIDsToCall) %>% append( . , "weightmod")) {

      if (id != "weightmod") {

        callModule(recursiveModule, id, ID = id, level = 2)

      } else {

        callModule(weightmod, id = "weightmod", items = items[OverallIndex], level = 2)

      }

    }

  })

  observeEvent(proceed(), priority = 3, {

    A$rv %>% print

    iterator <- A$rv %>% length %>% seq_len

    if (length(iterator) <= 2) {

    } else {

      A$iH <- lapply(iterator, function(i) {

        items <- A$rv[[i]]$Names
        location <- A$rv[[i]]$Location
        weight <- A$rv[[i]]$Weight

        uniqueLocations <- unique(location)

        if (i == 1) {

          IDCOLUMNS <- matrix(nrow = items %>% length, ncol = 0) %>% as_tibble()

          tibble(
            ID = items %>% length %>% seq_len %>% as.list ,
            Name = items %>% as.list,
            Notes = items %>% length %>% rep("", . ) %>% as.list,
            Extent = items %>% length %>% rep("", . ) %>% as.list,
            Start = items %>% length %>% rep(Sys.time(), . ) %>% as.list,
            End = items %>% length %>% rep("", . ) %>% as.list
          ) %>% cbind( . , IDCOLUMNS) %>% as_tibble %>% as.data.frame

        } else {

          datframes <- lapply(uniqueLocations, function(j) {

            rows <- location %in% j %>% sum

            locationVector <- strsplit(j, "-")[1]] %>% as.numeric

            IDCOLUMNS <- sapply(locationVector, function(x) { rep(x, rows) })

            IDCOLUMNS <- if (class(IDCOLUMNS) != "matrix") as.matrix(IDCOLUMNS) %>% t() %>% as_tibble else IDCOLUMNS %>% as_tibble

            IDCOLUMNS[] <- lapply(1:ncol(IDCOLUMNS), function(x) {

              IDCOLUMNS[[x]] <- as.list(IDCOLUMNS[[x]])

            })

          })

        }

      })

    }

  })

}

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    })
    IDColumns
  })

  if ((class(datframes) == "list") & (length(datframes) == 1)) datframes <- datframes[[1]]
  if ((length(datframes) == 1) | all(class(datframes) != "list")) IDColumns <- datframes else IDColumns <- do.call(rbind, datframes) %>% as_tibble
  colnames(IDColumns) <- sapply(0:(i-2), function(x) {paste0("i", x)})

  tibble(
    ID = items %>% length %>% seq_len %>% as.list ,
    Name = items %>% as.list,
    Notes = items %>% length %>% rep("", . ) %>% as.list,
    Extent = items %>% length %>% rep("", . ) %>% as.list,
    Weight = weight %>% as.list,
    Start = items %>% length %>% rep(Sys.time(), . ) %>% as.list,
    End = items %>% length %>% rep("", . ) %>% as.list
  ) %>% cbind( . , IDColumns) %>% as_tibble %>% as.data.frame
}

})

}

})

}

```