

# Ignis Solara, the Radiant Flame

Thursday, January 23, 2025 4:06 PM

## Ignis Solara, the Radiant Flame

- **Title:** The Ever-Burning Light
- **Alignment:** Lawful Good
- **Domains:** Light, Forge, Life
- **Symbol:** A golden flame encased within a perfect circle, representing eternal light and divine balance.
- **Portfolio:** Fire, Renewal, Justice, Creativity, Purity
- **Favored Weapon:** A flaming longsword or a hammer wreathed in golden flames.

### Description:

Ignis Solara is the goddess of righteous fire, embodying the warmth and life-giving aspects of flame, as well as its purifying and transformative power. Her fire does not destroy recklessly but rather burns away corruption and illuminates the path of truth and justice. Fire Genasi are often drawn to her because she represents their elemental heritage in its most noble and controlled form.

### Personality:

Ignis Solara is compassionate but firm, guiding her followers to temper their passions with wisdom. She emphasizes balance: fire can both forge and destroy, and her followers must learn to wield it responsibly. She is also a champion of creativity, inspiring smiths, artisans, and visionaries to use fire to create rather than destroy.

### Dogma:

1. **Light the Way:** Shine as a beacon of hope and truth in the darkest of times.
2. **Burn Away Corruption:** Use the fire of justice to cleanse evil and purify the world.
3. **Forge Unity:** Strengthen bonds between individuals and communities, as fire strengthens metal.
4. **Protect the Innocent:** Use your power to shield and nurture, never to harm without purpose.
5. **Pursue Excellence:** Constantly strive to improve yourself and those around you, as fire refines the dross from precious metals.

### Clergy and Worship:

- **Temples:** Shrines to Ignis Solara are built with open-air designs, featuring a central, ever-burning flame atop a polished bronze altar. These flames are kept lit through divine magic or sacred oil.
- **Priests and Priestesses:** Known as *Kindled Souls*, they wear robes of white, orange, and gold, often trimmed with flame motifs. They are both protectors and creators, skilled in healing, smithing, and combat.
- **Sacred Rites:** Followers light ceremonial flames to renew their vows or bless communities. Festivals often include forging contests or creative displays of art and craftsmanship.
- **Holy Day:** *The Day of Rekindling*, celebrated at the end of winter, symbolizes renewal and hope as the fire of life returns to the world.

### Divine Relationships:

- **Allies:** Deities of justice, protection, and creation, such as Helm (protection) and Moradin (creation).
- **Enemies:** Gods of chaos, destruction, and corruption, such as Cyric (deception) or Gruumsh (destructive conflict).

## Favored Followers:

Ignis Solara calls to:

- Fire Genasi seeking purpose and balance.
- Smiths and craftsmen devoted to creation.
- Paladins and clerics fighting for justice and righteousness.
- Visionaries and leaders who strive to bring light to their communities.

## Custom Spells and Boons (Optional for Worshipers)

1. **Blessing of the Radiant Flame:** Your touch can ignite harmless, holy fire that lights dark places for 1 hour.
2. **Flame of Unity (Channel Divinity):** You can bind allies within 30 feet with a glowing aura, granting them resistance to fire damage and advantage on saving throws against fear.

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# Corona Firebrand's Divine Mandate: The Quest of the Solara Diamonds

Sunday, January 26, 2025 9:00 AM

## The Call of Ignis Solara

Beneath the radiant altar of an open-air temple bathed in golden light, the ever-burning flame of **Ignis Solara** flared with divine intensity. Corona Firebrand, the devoted cleric and Fire Genasi, knelt with reverence as the voice of her goddess filled the sanctified air. The flame before her shimmered, reshaping into the visage of a fiery woman with molten hair, her eyes glowing with the eternal light of justice and creation.

**"Corona, Kindled Soul, bearer of my light, hear my decree. The shadow of corruption spreads across the land. Necromantic forces defile the balance, raising the unholy in their dark designs. The purity of the living flame must be restored. You shall carry the Emberforge Reliquary, my sacred gift, to cleanse these blights. From the ashes of their destruction, you will forge Solara Diamonds, embodiments of divine renewal and radiant power. These holy gemstones will light the way and protect the innocent from encroaching darkness. This is my will; do you accept this sacred duty?"**

The flame flared, waiting for her response.

## The Emberforge Reliquary

The **Emberforge Reliquary**, entrusted to Corona, was a compact yet masterfully crafted artifact of holy design. Constructed from golden metals and crimson wood, it gleamed with radiant **Sunsteel** bands and bore the symbol of Ignis Solara—a golden flame encased in a perfect circle. The reliquary could incinerate the remains of undead creatures and compress their purified ashes into flawless **Solara Diamonds** over time. These diamonds were not only a testament to divine justice but potent tools for crafting holy artifacts and amplifying radiant magic.

## The Mission

Ignis Solara's directive was clear:

- 1. Cleanse the Land of Undead:** Travel to sites overrun by necromantic forces, where undead creatures rise, and destroy their remains using the Emberforge Reliquary. Each purification would prevent the reemergence of these abominations for 24 hours and sanctify the surrounding area.
- 2. Create Solara Diamonds:** By compressing the purified ashes, Corona would craft Solara Diamonds, powerful gemstones imbued with Ignis Solara's divine essence.
- 3. Craft the Beacon of Renewal:** Ultimately, Corona's mission was to gather enough Solara Diamonds to forge the **Beacon of Renewal**, a legendary artifact capable of banishing necromantic corruption on a massive scale.
- 4. Protect the Innocent and Uplift the Downtrodden:** Along her journey, Corona was tasked with spreading hope, uniting fractured communities, and inspiring them with the radiant light of Ignis Solara.

## Scene of Divine Empowerment

As Corona accepted the quest, the altar's flames surged, engulfing her momentarily without harm. The reliquary appeared before her, its metal warm to the touch, resonating with a faint hum of power. Ignis Solara's voice echoed one final command:

**"The path will be fraught with peril. The undead will fight to preserve their defilements, and necromancers will seek to claim my reliquary. But remember, my light burns within you. Let it guide you to forge a new dawn for the world. Go now, my chosen. Kindle hope where only shadows remain."**

The temple's flames dimmed to their eternal glow, and the reliquary's radiant aura illuminated Corona's path.

# Corona's Eternal Brand

Friday, January 24, 2025 9:50 AM

## Legendary Mace: Corona's Eternal Brand

### Weapon (Mace), Legendary (Requires Attunement by a Cleric of Ignis Solara)

This exquisitely crafted mace is a divine gift from Ignis Solara, designed to amplify the righteous flames of Corona Firebrand's faith and power. It gleams with a polished golden head adorned with flame-shaped engravings, while its haft is wrapped in scorched leather that remains warm to the touch. The eternal glow of fire dances across its surface, illuminating the path of justice.

### Damage

- **1d6 +3 + 3 (STR)**
- **+2d8 fire**
- **(if undead or fiend; +2d8 radiant)**

### Properties and Damage Description

- **Magic Weapon:** This mace grants a +3 bonus to attack and damage rolls made with it.
- **Flaming Wrath:** When you hit with an attack using this mace, the target takes an additional 2d8 fire damage. Undead and fiends take an extra 2d8 radiant damage on top of this fire damage.
- **Eternal Flame:** The mace emits bright light in a 30-foot radius and dim light for an additional 30 feet. You can extinguish or reignite this flame as a bonus action.

### Special Features

- **Ignition Strike:** As an action, you can strike the ground with Corona's Eternal Brand, releasing a wave of fiery energy. Creatures of your choice within a 20-foot radius must make a DC 17 Dexterity saving throw or take 6d8 fire damage and be knocked prone. Creatures who succeed take half damage and remain standing. This feature can be used once per short or long rest.
- **Shield of Solara:** While wielding the mace, you gain resistance to fire damage. As a reaction, you can grant this resistance to an ally within 30 feet until the start of your next turn.
- **Blazing Rebuke:** If a creature within 10 feet of you hits you with a melee attack, they take 2d6 fire damage as divine flames lash out in retaliation.

### Divine Connection

- **Channel Divinity: Ignis's Judgment:** Once per long rest, you can channel your divinity through the mace to smite your enemies. Each enemy of your choice within 30 feet must make a DC 17 Wisdom saving throw or be blinded and take 4d8 radiant damage as a blazing light sears their vision. On a success, they take half damage and are not blinded.

### Flavor and Roleplay

The Eternal Brand resonates with Ignis Solara's divine purpose, glowing brighter in the presence of injustice or corruption. NPCs and allies feel emboldened by its light, while enemies sense the overwhelming weight of divine judgment. The flame reacts to Corona's mood, flickering fiercely in anger or dancing joyfully in moments of hope.

From <<https://chatgpt.com/g/g-EdqvwcQkF-dnd-gpt/c/6793d1e8-62d4-8000-b7c4-46ac95403e56>>

# The Emberforge Reliquary

Saturday, January 25, 2025 5:32 PM

## The Emberforge Reliquary

The **Emberforge Reliquary** is a sacred artifact designed to completely **incinerate and purify the remains of the undead**, ensuring no corruption lingers in the land. Through divine mechanisms and radiant flames, it transforms the ashes of the undead into **Solara Diamonds**, holy gemstones imbued with cleansing energy. Each use of the reliquary consecrates the surrounding area for **one day**, preventing undead from rising and allowing the land to begin healing. This relic embodies **Ignis Solara's divine mission** of purification, blending **divine power**, **alchemical precision**, and **holy craftsmanship**, making it central to Corona's quest to cleanse and protect the world.

## Description of the Emberforge Reliquary

- **Appearance:**
  - The reliquary is a **medium-sized, portable container**, crafted from golden metals, dark crimson wood, and reinforced with radiant Sunsteel bands. It is compact, designed to be strapped to a backpack or carried by its flame-shaped handles.
  - The lid is adorned with the **symbol of Ignis Solara**—A golden flame encased within a perfect circle, representing eternal light and divine balance.
  - **Pressurization Mechanism:** Inside, the reliquary features a compact, magical chamber of compression, where purified ashes are pressurized by divine energy into glowing, flawless **Solara Diamonds**.

## Functionality

- **Material Storage:**
  - The Emberforge Reliquary contains compartments to store the materials required for the incineration ritual, such as Solwood (fire wood), Ethereal Flame Oil (accelerant) , and holy water.
  - The main chamber holds the purified ash and begins the pressurization process.
- **Ritual Spellcasting:**
  - **Spell Name:** *Pyre of Eternal Flame* (Ritual)
    - **Casting Time:** 10 minutes
    - **Components:** Verbal, Somatic, Material (*Materials stored in the reliquary*)
    - **Effect:**
      - The reliquary creates a radiant, holy pyre that incinerates up to **5 medium-sized corpses** or **1 large corpse**.
      - Purified ash gathers in the reliquary's chamber, where it is compressed over time into **Solara Diamonds**.
      - Consecrates the surrounding area, preventing undead from rising or entering for 24 hours.
- **Diamond Production:**
  - **Pressurization Process:**
    - Each 10-minute ritual fills the reliquary's compression chamber with enough ash to produce **1 Solara Diamond**.
    - The diamond takes **24 hours** to form, glowing faintly with divine energy as it solidifies.
  - **Capacity:** The reliquary can store up to **10 diamonds** at a time.

## Solara Diamonds

- **Description:**

- These flawless diamonds are radiant, glowing softly with a golden light. They are warm to the touch and hum faintly with divine energy.
- **Uses:**
  - **Crafting Material:** Can be used to create powerful holy relics, weapons, or armor.
  - **Spell Focus:** Amplifies radiant and fire-based magic, granting a +1 bonus to spell attack rolls and saving throw DCs when used as a focus.
  - **Consumable Power:** Crushing a diamond releases a burst of radiant energy, healing allies for **2d8 hit points** within a 30-foot radius and dealing **2d8 radiant damage** to undead.

## Special Abilities of the Emberforge Reliquary

- **Eternal Compression:**
  - The reliquary compresses purified ash into diamonds automatically over time, requiring no additional input once the ash is gathered.
  - This ability ensures a steady production of Solara Diamonds, even during travel.

