```
#include <iostream>
#include<string>
#include<vector>
using namespace std;
void calculateZ(vector<char> input, vector<int> Z, vector<char> pattern) {
    //vector<int> Z(input.size());
    int left = 0;
    int right = 0;
    for (int k = 0; k < input.size(); k++) {</pre>
        if (k > right) {
             left = right = k;
            while (right < input.size() && input[right] == input[right -</pre>
left]) {
                 right++;
             Z[k] = right - left;
             right--;
        }
        else {
             int k1 = k - left;
             if (Z[k1] < right - k + 1) {
                 Z[k] = Z[k1];
             }
             else {
                 left = k;
                 while (right < input.size() && input[right] == input[right -</pre>
left]) {
                     right++;
                 Z[k] = right - left;
                 right--;
             }
        }
    }
    vector<int>result;
    cout << "\n";</pre>
    for (auto& elem : Z)
        cout << " " << elem;</pre>
    cout << "\n";</pre>
```

```
cout << "Tamano Z: " << Z.size();</pre>
    cout << "\nTamano Patter: " << pattern.size();</pre>
    cout << "\n\n";
    for (int i = 0; i < Z.size(); i++) {
        if (Z[i] == pattern.size()) {
            cout<<"\nIndice: "<<(i - pattern.size() - 1);</pre>
        }
    }
}
void matchPattern(vector<char> text, vector<char> pattern) {
    vector<char> newString(text.size() + pattern.size() + 1);
    int i = 0;
    for (char ch : pattern) {
        newString[i] = ch;
        i++;
    }
    newString[i] = '$';
    i++;
    for (char ch : text) {
        newString[i] = ch;
        i++;
    }
    vector<int> Z(newString.size());
    calculateZ(newString,Z,pattern);
}
int main()
     // char text[] = {
'a','a','a','b','c','x','y','a','a','a','b','c','z','a','a','c','z','a',
'a','c','z','a','b','b','a','a','a','a','a','a','b','c'};
    vector <char> text{
'a','a','a','b','c','x','y','a','a','a','b','c','z','a','a','c','z','a',
'a','c','z','a','b','b','a','a','a','a','a','a','b','c' };
//vector <char> text{ 'a', 'a', 'a', 'b', 'c' };
    vector <char> text{
'a','a','a','b','c','x','y','a','a','a','a','b','c','z' };
```

```
vector <char> pattern { 'a','a','a','b','c'};
   matchPattern(text, pattern);
   cin.get();
   cin.ignore();
   return 0;
}
```