

## CSU2013: Project Deliverables and Marking Scheme (Year Two)

The second-year students are to provide the following three deliverables **by 5pm on Friday 23<sup>rd</sup> April 2021** as follows:

- Soft copies of the documents and zipped code bundle of the Software system to be submitted through Blackboard

### 1. Software System - Source code bundle containing:

- a) README file detailing what is in the source code bundle
- b) Source Code files with the bundle
- c) Deployment file detailing:
  - a. details of how to install;
  - b. what software package dependencies
  - c. walk through video with main use cases showing the operation of the programme.

### 2 Development Report

The Development Report that captures the key aspects of the project development.

### 3 Individual Reflective Essay

Each student should prepare an individual Reflection Document (approx. 2 pages) that reflects on key learning moments of the experience.

**Please ensure your name and student number is clearly marked on the document.**

### Attendance and participation

Attendance to lectures and to the group meetings is compulsory and will be recorded. Any students with a total of three or more tutor unexcused absences to lectures, group meetings or presentations will receive a zero grade.

### Marking Scheme

- |                                |     |
|--------------------------------|-----|
| • Development report           | 30% |
| • Software system              | 30% |
| • Project plan                 | 10% |
| • Individual reflective essay  | 20% |
| • Attendance and participation | 10% |

In addition to achieving a pass mark for the module, students are also required to attend 75% of the scheduled team meetings (with the teaching staff, the demonstrators and the team itself). If a student does not satisfy this requirement she/he will be deemed to have failed the module.