

Concurrent Signal Assignment Statements (CSAs)

- ▶ Digital systems operate with concurrent signals
- ▶ Signals are assigned values at a specific point in time.
- ▶ VHDL uses **signal assignment** statements
 - ▶ Specify value and time
- ▶ Multiple **signal assignment** statements are executed concurrently
- ▶ Concurrent Signal Assignment Statements (CSAs)

Half-Adder CSA

▶ VHDL must specify:

- ▶ Events
- ▶ Delays
- ▶ Concurrency

architecture concurrent_behavior **of** half_adder **is**
begin

sum <= (x **xor** y) **after** 5 ns;

carry <= (x **and** y) **after** 5 ns;

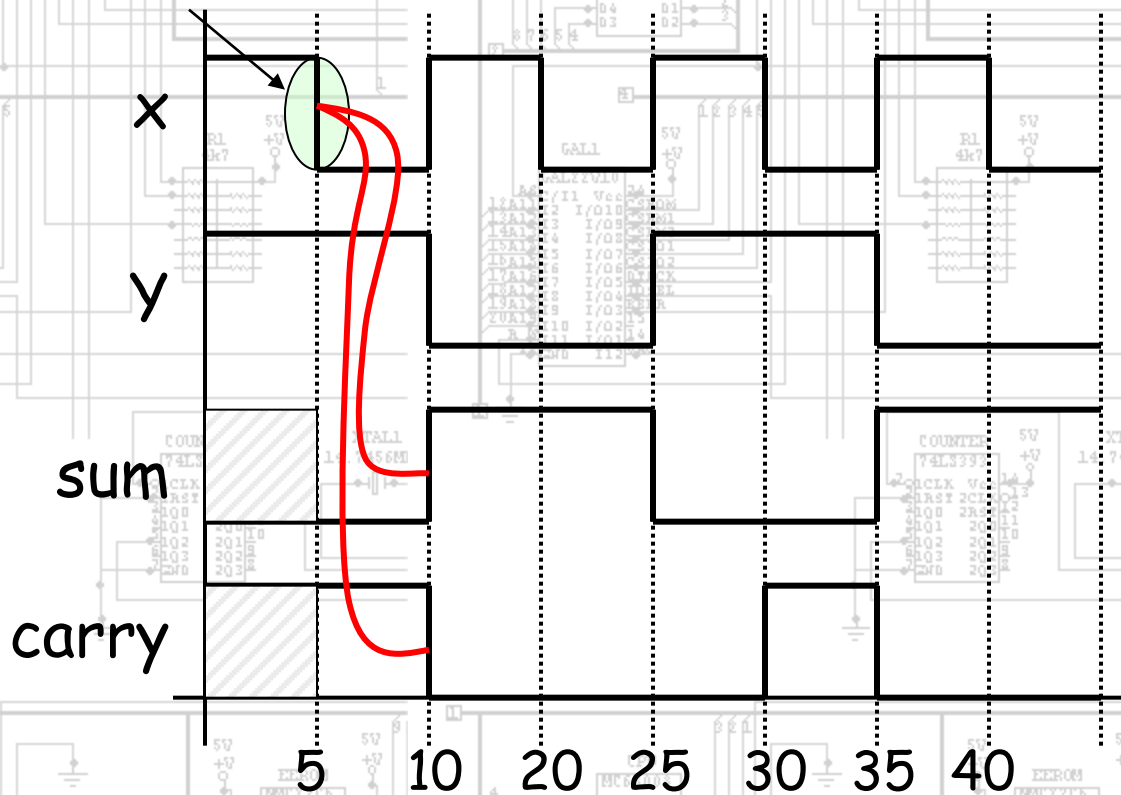
end concurrent_behavior;

CSA Statements

- ▶ concurrent_behavior
 - ▶ Name of architecture that defines the half_adder entity.
- ▶ signal assignment statements
 - ▶ $\text{sum} \leq (\text{x xor y})$ after 5 ns;
 - ▶ $\text{carry} \leq (\text{x and y})$ after 5 ns;
- ▶ Signal assignment operator \leq
 - ▶ Describes how output signals depend on input signals
 - ▶ An output signal changes if an input signal has changed.

Half Adder Operation

Event



after Keyword

- ▶ Signal propagation of the XOR and AND gates must be taken into account.
- ▶ Both gates require 5 ns propagation delay
- ▶ **signal assignment** statements define this through the **after** Keyword.
- ▶ This keyword specifies when the output signal is set to the result of an evaluation after an input signal transition (event).
- ▶ The textual order of the assignment statement has no influence on the timing.

library and use clauses

```
library IEEE;  
use IEEE.STD_LOGIC_1164.ALL;  
  
entity 2BA4 is  
    ...
```

- ▶ A library contains design entities that be used
- ▶ The **library** IEEE clause defines the IEEE library.
- ▶ The library may contain packages.
- ▶ The above example specifies through the **use** clause the IEEE.STD_LOGIC_1164.**ALL** packages.
- ▶ This package is required for **std_logic** type declaration.

Full-Adder VHDL

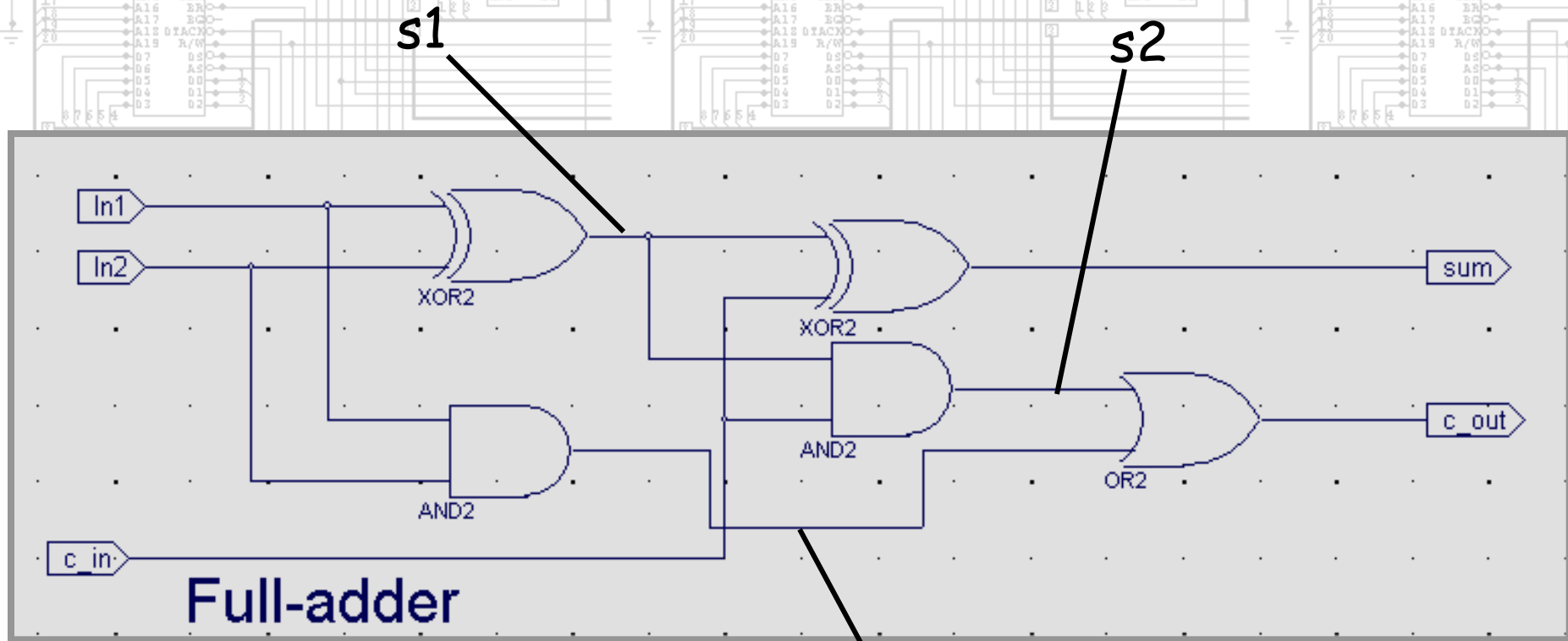
```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity full_adder is
    Port (in1, in2, c_in:in std_ulogic;
          sum, c_out:out std_ulogic );
end full_adder;

architecture dataflow of full_adder is
    signal s1,s2,s3: std_ulogic;
    constant gate_delay: Time := 5 ns;

begin
    s1 <= (In1 xor In2) after gate_delay;
    s2 <= (c_in and s1) after gate_delay;
    s3 <= (In1 and In2) after gate_delay;
    sum <= (s1 xor c_in) after gate_delay;
    c_out <= (s2 or s3) after gate_delay;
end dataflow;
```

Full-Adder Schematic



Architecture Declaration

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity full_adder is
    Port (in1, in2, c_in:in std_ulogic;
          sum, c_out:out std_ulogic );
end full_adder;

architecture dataflow of full_adder is
    signal s1,s2,s3: std_ulogic;
    constant gate_delay: Time := 5ns;
begin
    s1 <= (In1 xor In2) after gate_delay;
    s2 <= (c_in and s1) after gate_delay;
    s3 <= (In1 and In2) after gate_delay;
    sum <= (s1 xor c_in) after gate_delay;
    c_out <= (s2 or s3) after gate_delay;
end dataflow;
```

Architecture Body

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity full_adder is
    Port (in1, in2, c_in:in std_ulogic;
          sum, c_out:out std_ulogic );
end full_adder;

architecture dataflow of full_adder is
    signal s1,s2,s3: std_ulogic;
    constant gate_delay: Time := 5ns;
    begin
        s1 <= (In1 xor In2) after gate_delay;
        s2 <= (c_in and s1) after gate_delay;
        s3 <= (In1 and In2) after gate_delay;
        sum <= (s1 xor c_in) after gate_delay;
        c_out <= (s2 or s3) after gate_delay;
    end dataflow;
```

The Full-Adder Model

- ▶ The full-adder simulates the signal transitions at gate-level
- ▶ The model has three internal signals
- ▶ These signals are not ports to the entity
- ▶ The internal signals are declared in the architectural declaration
- ▶ The Boolean equations define how each signal is derived as function of:
 - ▶ Other signals
 - ▶ Propagation delay
- ▶ **Constant** can be used to declare a constant of a particular type.
- ▶ In this case **Time**

Signals

► Signals are not variables

► History of values over time

► Waveform

```
signal s1: std_ulogic := '0';
```

► Signals may use the assignment symbol := followed by an expression

► The value of the expression will be initial value of the signal

► If no initialisation is provided the signal receives a default value

► VHDL signal types:

► Integer, real, bit_vector...

Signals and Time

- ▶ A concurrent signal assignment statement (CSA)

```
sum <= (x xor y) after 5 ns;
```

- ▶ In a more general form:

- ▶ signal <= value expression after time expression;

- ▶ In the example,

- ▶ if **x** or **y** change its value the **sum** will be assigned the result of the (**x xor y**) evaluation after 5ns.

- ▶ The Time-value pair represents the future value of the signal.

- ▶ Also called transaction.

Multiple Signal Transactions

- ▶ It is possible to specify the following:

```
s1 <= (x xor y) after 5 ns, (x or y) after 10 ns, (not x) after 10 ns;
```

- ▶ After one of the signals changed all three waveform elements will be evaluated and scheduled according to their after specification.
- ▶ The simulation keeps an ordered list of all transactions scheduled for a particular signal.
- ▶ The scheduled transactions are also known as:
 - ▶ Projected output waveform.

Waveform Specification

▶ The following CSA will generate the following waveform:

`s2 <= '0', '1' after 10 ns, '0' after 20 ns, '1' after 40 ns;`

s2

10 20 30 40 50

Resolved Signals

- ▶ In a physical system a wire (signal) has a driver.
- ▶ This driver determines the waveform.
- ▶ Up to now every signal had one driver only
- ▶ But real systems have shared signals:
 - ▶ Buses
 - ▶ Wired logic
- ▶ VHDL determines the value of the signal with multiple drivers through a resolution function.

Resolved Type Declaration

- ▶ A shared signal must be declared as a resolved type.
- ▶ The previous examples used unresolved types:

```
std_ulogic_vector (7 downto 0);  
std_ulogic;
```

- ▶ The following declaration will make these signal types resolved:

```
std_logic_vector (7 downto 0);  
std_logic;
```