BARRY AND DISTRICT UNITED CLUBS LEAGUE SEASON 2023-2024

President: P MURPHY
Chairman: D BRITTON
Vice-Chairman: J HOLLAND
Secretary: P JENKINS
Treasurer: P LLOYD

Fixtures Secretary: J WILLIAMS Tel: 07773 794193

www.barryleagues.co.uk

LIFE MEMBERS

R BAKER J HEATHFIELD J R THOMAS
A BUTLIN J HOLLAND R WESTERN
D CARTER L MATTEY A WOOD

S CONNIBEAR P MURPHY A FAIRWEATHER M PEARCE

ROTA FOR MEETINGS

ALL MEETINGS AT BARRY TOWN FC - 7.15pm START

<u>2023</u> <u>2024</u>

Monday 21st August
Monday 25th September
Monday 30th October
Monday 27th November
Monday 28th December
Monday 28th May
Monday 24th June

LEAGUE SPONSORS

J J WINDOWS
INN-HOUSE AUTOMATICS
RIM MOTORS

GENERAL RULES

1. Name, Constitution and Officers of the League.

- a. The League will be called THE BARRY AND DISTRICT UNITED CLUBS' LEAGUE.
- b. The Officers of the League will consist of a President, Chairman, Vice-Chairman, Secretary, Treasurer and Fixtures Secretary.
- c. The Secretary, Treasurer and Fixtures Secretary are honorary positions. Only the Treasurer and Fixtures Secretary can vote.
- d. All Officers shall be elected/re-elected annually at the Annual General Meeting (AGM).

2. Annual General Meeting.

The AGM shall be held each year at the venue selected to hold the monthly meetings for the upcoming season and on a date arranged by the Management Committee. Each club in membership of the League shall appoint two (2) Delegates and together with the Officers and Life Members be entitled to speak and vote at the meeting. One representative of each new applicant for membership of the League may attend the meeting and, with the consent of the Chair, may speak but not vote.

3. Meetings.

The Secretary shall convene meetings of the League for the last Monday of each month, or at any time on the instructions of the Management Committee or at the discretion of the Chairman. Meetings to commence at 7.15pm prompt.

4. Chairman and Vice-Chairman.

The Chairman, or in their absence, Vice-Chairman shall preside at all meetings and shall sign the minutes and all other documents. The Chair will have a casting vote.

5. Treasurer.

The Treasurer shall keep the accounts of the League and have general supervision of its' finances and shall make up the annual statement of accounts of the League at the end of each year, which they shall submit to the AGM.

6. Management Committee.

The Management Committee shall be composed of Life Members and up to TWO Delegates from EACH CLUB with the power to vote on any issue arising in the meetings.

7. Rules Committee.

The Rules Committee shall consist of three (3) League Officers and two (2) nominated Delegates from the respective sport under review.

8. Auditors.

Two Delegates from the Management Committee will be appointed annually to check the financial accounts prior to the AGM.

9. Subscriptions.

Each club shall pay the Treasurer of the League an entrance fee determined by the Management Committee at the AGM **and must be paid before 31**st **December.**

10. Rule Amendment.

These rules will be in operation until the next AGM and must be strictly adhered to. No alteration to these rules shall take place except at the AGM or Special General Meeting (SGM) convened for that purpose. Any proposed alteration must be submitted to the Secretary 7 days before such meeting.

11. Disputes.

- a. All clubs joining the League undertake to observe and abide by the Rules of the League.
- b. All disputes must be reported to the Chairman or Secretary within three days of the dispute.
- c. All disputes will be referred to the Rules Committee for consideration.
- d. The Rules Committee is empowered to call before them any team Delegate or other representative to assist with its enquiries to resolve the dispute.
- e. The Rules Committee is also empowered, after investigation, to impose any penalties it deems fit and their decision is FINAL.

12. League Format.

Three separate tournaments shall be run CRIB, SKITTLES and SNOOKER. Individuals may enter any or all tournaments.

A. Crib

- a. A match will consist of three pairs (six persons) to play five legs of crib each, twice around the board. Each scoring one point per leg.
- b. If a team turns up short, then it's up to the two captains to come to an arrangement to complete the fixture.

B. Skittles

- a. A match will consist of twelve (12) players per side, five rolls, one point per roll and two points aggregate. Each player will have three balls per roll.
- b. A minimum of nine (9) players to play, lowest score per roll to be counted for each missing player up to a max of 3 entries.
- c. Less than 9 players, the Team will be classed as not turning up and penalised by a 7-point deduction as per Rule 16.d.
- d. A player must be present before the away team completes their second roll. If not present, the place must be filled by a reserve or the team play shorthanded unless the captains agree otherwise.
- e. Teams can consist of both male and female players, where female players make up to 50% of the playing team and will be reviewed annually.
- f. Matches can be played with wooden or plastic pins.

C. Snooker

- a. A match will consist of five (5) players playing five single frames, scoring one point per frame. Home player to break in each frame.
- b. Matches to be played under WPBSA rules with the exception of the 'Miss Rule'.
- c. All players must be registered and fully paid-up members of the club they represent.
- d. Registered players are not allowed to play in a lower division team without Management Committee approval.
- e. Clubs that have two tables must use two tables.
- f. Teams turning up short shall:
 - i) Lose a point if turning up one player short.
 - ii) If turning up with 3 players or less, the offending team will be deducted 1-point per missing player and still have to send the number of missing players to the oppositions' club at their convenience to complete the fixture, reversing the venue if appropriate.
 - i.e. Team turns up with 3 players, they must play those 3 frames, will receive a 2-point penalty deduction and rearrange the outstanding frames at the convenience of the opposition. The team with a full number of players will not receive the 2-points.
 - iii) No team allowed to carry a frame or frames over when reserves are present at a match. They must be played with no delay. Opposing captains, please note.

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13. League Rules.

- a. The team gaining the highest number of points by the end of the season shall be adjudged the winner of each league/division. In the event of a tie on points:
 - i) Skittles/Snooker: A deciding match will be played on a date and venue decided by the League Committee.
 - ii) Crib: The team winning the most games during the season will be declared the winner. If still tied, priority will be given to the team with the better head-to-head record.
- b. Before the commencement of each season, clubs shall register the names of players in each team. Players must be fully paid-up members of the club they represent. No further registrations will be allowed after 31st December.
- c. Any player withdrawing from a team after the season has started must inform the Fixtures Secretary immediately. A player registered to play for one club during a season that has left the club may not register for another club in the same tournament without prior permission of the Management Committee.
- d. Any Team withdrawing or suspended from the League after the season has started will automatically void all matches played. Points earned by opposing teams will be adjusted accordingly. No player from that team may play in the same tournament for another team without first obtaining Management Committee approval.
- e. No cancellation of league matches allowed unless due to exceptional circumstances and sanctioned by the Fixtures Secretary. Where matches are unavoidably cancelled:
 - i) Both captains must inform the Fixtures Secretary at least 48hrs prior to the original scheduled fixture, giving details of the re-arranged match date where possible.
 - ii) It is the responsibility of team captains to re-arrange any cancelled matches and to notify the Fixture Secretary of the new schedule.
- f. The home team will be responsible for completing the results card.
- g. All results are to be reported to the Fixtures Secretary ON THE NIGHT of the match by BOTH Captains, clearly stating the sport, teams involved, result and any high score, high roll or high hand.
- h. Result cards are to be sent to the Fixtures Secretary for checking and shall be held as a permanent record in case of dispute.
- i. Employees are eligible to play for their club.

TIMES OF PLAY FOR LEAGUE AND KNOCK-OUT TOURNAMENTS

CRIB - 8.00pm SKITTLES - 8.00pm SNOOKER (1 table) - 7.00pm SNOOKER (2 tables) - 7.30pm

14. Divisions.

- a. The formation or removal of any division due to the number of entries will be left to the Fixtures Secretary.
- b. A system of promotion and relegation to be operated in all snooker divisions.
- c. Promotion and Relegation will be two (2) up and two (2) down unless the Management Committee wishes to balance out the Divisions.
- d. Any players seeking registration in a lower division than the previous season must seek the permission of the Management Committee before doing so. The player will not be eligible to play in the singles, doubles, or 3-a-side competition in that season.
- e. Clubs may enter any of these divisions but in the interest of the League regarding the number of entries and the strength of the teams, the Fixtures Secretary reserves the right to place any team in any division.

15. Knock-out Tournaments.

- a. Crib tournaments consist of Team and Pairs competitions.
- b. Skittles tournaments consist of 6-a-side and 12-a-side competitions.
 - i) 12-a-side competition: All rounds up to the final will be played over 2 legs (home & away). In the event of a draw, a deciding roll will be played to determine the winner. The home team in each leg is responsible for paying the sticker-upper.
- c. Snooker tournaments consist of Team, Singles, Doubles and 3-a-side competitions.
 - i) Home side to break-off in all tournaments except for the final.
 - ii) In the final, the break-off in the 1st frame will be determined by a coin toss, the break-off will then alternate in each frame.
 - iii) If a final frame is required, then a coin toss will determine who will break-off.
- d. Competition fixtures will be randomly drawn for the first round and each subsequent round up to and including the semi-finals once match results have been verified.
- e. All players to be registered at a fee decided by the Management Committee and must be entered through their respective club Delegates at a date decided by the Management Committee.
- f. Times of play, unless stated, will be as per league matches.
- g. Any team/player(s) not present 30 minutes after the scheduled start time will forfeit the match.
- h. All Crib and Snooker competitions:
 - i) Both teams/player(s) are responsible for arranging the fixture to be played by the closing date issued by the Fixtures Secretary.
 - ii) The winner of the fixture is to notify the result to the Fixtures Secretary directly or through their club Delegate.
 - iii) Failure to register the result will result in both teams/player(s) being removed from the respective competition.
 - iv) Should the fixture not be played by the closing date, both teams/player(s) will be removed from the respective competition with immediate effect unless mitigating circumstances are presented at the next Delegates meeting immediately following the closing date.

i. Player Substitution:

- i) Crib Pairs and Snooker Doubles competitions: Players cannot be changed once they have played one match.
- ii) Snooker 3-a-side competition: Players cannot be changed once they have played one match, or if the 3-a-side team has only registered 3 players, then a 4th cannot be added.
- iii) If a 3-a-side team has 4 players registered, then any 3 out of the 4 can play in any round.
- iv) If a Pairs, Doubles or 3-a-side team cannot play in a subsequent round, that match will be forfeited.
- j. Snooker Singles/Doubles (Div. 1 only)
 - i) Singles: All rounds, up to and including the Quarter-Finals will be played on the Best of 3 frame format. Semi-Finals and Final played on the Best of 5 and Best of 7 formats respectively.
 - ii) Doubles: All rounds up to and including the Final played on the Best of 3 frame format.
- k. Snooker Singles/Doubles (Div. 2 only)
 - i) All rounds, up to the Quarter-Finals will be played on a single frame knockout format.
 - ii) Quarter-Finals, Semi-Finals and Final will be played on the Best of 3 frame format.
- I. Snooker 3-a-side games:
 - i) All games to be played on one night.
 - ii) A team that is one player short will concede 147 points to the opposing team.
 - iii) In the event of a tie on aggregate after the third game, the black will be re-spotted. Break off will be decided on the toss of a coin, winner to choose.
- m. Clubs holding tournament finals are responsible for appointing referees and markers.

16. Infringements.

- a. All players are representatives of the League and are responsible for their behaviour during matches, both towards other players and spectators alike. Any behaviour deemed to bring the reputation of the League into disrepute will be dealt with by the Management Committee. This also applies to comments made on social networking sites.
- b. Clubs failing to send a Delegate to three (3) consecutive meetings will be fined £5.
- c. It is the responsibility of the individual clubs to ensure all snooker players are paid up members and have been registered with the League. A list of registered players will be displayed on the League's website (www.barryleagues.co.uk).
- d. If a Team cancel a match on the day of a fixture or fail to turn up to play the fixture, they will be penalised by a points deduction based on the table below.

Cancellation notice	<u>Crib</u>	<u>Skittles</u>	Snooker
Match cancelled on day, or team not turning up.	15	7	5

- e. Any team cancelling 3 league matches during a season without extenuating circumstances will be brought before the League Officers to explain their actions.
 - i) Further cancellations may be penalised by a 1-point deduction for each subsequent cancellation.
 - ii) Any match cancelled but played in the same week that it was scheduled will not count as a cancelled match.
- f. Any player suspended from their registered club will not be allowed to participate in any League competition for that club. However, if they play a different sport for another club, they can continue to play that sport.
- g. Any player suspended from a club, other than their registered club, will not be allowed to play in any League competition at that venue until the suspension is lifted. However they may continue to play at any other venue where a suspension is not in force.
- h. A Management Committee ban is a ban from all League tournaments.

17. Individual Prizes.

Crib: League & KO Tournaments - Winner & Runner-up.

Highest individual hand. (24 points and over to be recorded).

Skittles: League & KO Tournaments - Winner & Runner-up.

Top Average Play-Off Winner & Runner-up, Highest five rolls.

Snooker: Division & KO Tournaments - Winner & Runner-up.

Highest Break (Home) & Highest Break (Away) per Division.

Note: A player with more than one highest score the winner.

18. League Trophies and Assets

- a. All trophies and assets vested in the League, whether by donation, loan or purchase shall be deemed to be the property of the League.
- b. Trophies shall be held by teams or individuals winning such competitions providing that such trophies are returned to the League Secretary or other nominated officer at least 28 days prior to the Leagues presentation night.
- c. Any Team or individual that loses or fails to return a trophy will be responsible for the replacement of such trophy.
- d. Prize money amounts shall be allocated according to how much is left over after all accounts have been settled.
- e. Trophies and prize monies that are not collected on the presentation night will be returned to the League funds unless prior notification is sent in writing to the secretary.

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19. Curtailment of League Activities

Officers of the League are permitted to carry out the following duties when it is impracticable to convene a meeting of the Management Committee.

- a. Suspend all League activities and fixtures with immediate effect when instructed to do so by an authorised official body.
- b. Cancel the season declaring all League and cup results null and void when a period of suspension becomes excessive¹ and has significant impact on future seasons.
- c. Guidance will be taken from the Management Committee before any action is taken, if practical to do so.
- d. Should the League dissolve for any reason, once all liabilities have been paid, any monies or property left shall be donated in equal amounts to the active participating clubs.

¹ Determined by time frame i.e. 1, 2 or 3 months or period i.e. unable to complete by Christmas break of suspended season.

DELEGATES

Club	Club Tel No.	<u>Delegate</u>	Private Tel No.
ALLSORTS	734806	M WATKINS	07960 170089
BARRIES BOYS	735739	M LING	07931 765255
BARRY TOWN FC	709553	J BARRETT	07554 456138
BILLY CRIBBERS	401248	L HUNT S PAGE	07703 343423 07783 925578
CADOXTON CONS & MOORS BOYS	740534	M CHILCOTT	07989 850433
CAMBRIAN FLYERS	735319	M BARNETT	
HARBOUR	748600	K GERMON	07908 277509
KING BILLY & SERVICES SOCIAL	709553	J McCARTHY	07966 194391
LIBERALS	409199	A CAMPBELL	07954 410451
MARKET STREET	733863	A COOK	07999 931841
PENARTH CONS	02920 707770	C BOAGEY	07971 101921
RHOOSE SOCIAL	710260	P BARNETT A COLGAN	710565 07742 807222
RUGBY CLUB	734806	L JONES	07443 541942
SEA VIEW EXILES	709553	N BROWN	07986 248485
SLAMMERS	405415	G SILLETT	07505 363532
WEST END	735739	S CROYDON	07411 855904
WYNDHAM CONS	735319	J WILLIAMS K JAMES	07773 794193 07832 261144