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**COMPUTER SCIENCE** 9608/13

May/June 2017 Paper 1 Written Paper

MARK SCHEME Maximum Mark: 75

#### **Published**

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| Question  | Answer  |   |  |  |  |  |  |  |  |  |
|-----------|---|---|--|--|--|--|--|--|--|--|
| 1(a)      | Many-to-one   | 1 |  |  |  |  |  |  |  |  |
| 1(b)(i)   | A-NURSE( <u>NurseID</u> , FirstName, FamilyName, <b>WardName</b> )  | 1 |  |  |  |  |  |  |  |  |
| 1(b)(ii)  | The primary key <u>WardName</u> in the A-WARD table  Inks to the foreign key <u>WardName</u> in the A-NURSE table.  1                 | 2 |  |  |  |  |  |  |  |  |
| 1(c)(i)   | Many-to-many relationship   | 1 |  |  |  |  |  |  |  |  |
| 1(c)(ii)  | B-WARD-NURSE(WardName, NurseID)   | 2 |  |  |  |  |  |  |  |  |
|           | Both attributes (with no additions) 1 Joint primary key correctly underlined 1  |   |  |  |  |  |  |  |  |  |
| 1(c)(iii) | B-NURSE  B-WARD-NURSE  Correct relationship between B-NURSE and B-WARD-NURSE  Correct relationship between B-WARD and B-WARD-NURSE  1 | 2 |  |  |  |  |  |  |  |  |
| 1(d)(i)   | SELECT NurseID, FamilyName  FROM B-NURSE  WHERE Specialism = 'THEATRE';  1  | 3 |  |  |  |  |  |  |  |  |
| 1(d)(ii)  | UPDATE B-NURSE  SET FamilyName = 'Chi'  WHERE NurseID = '076';  1   | 3 |  |  |  |  |  |  |  |  |

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#### Question **Answer** Marks 2(a)(i) 3 A laser beam and a rotating mirror are used to draw an 1 image of the page on the photosensitive drum. C // The image is converted on the drum into an 2 electrostatic charge. 3 Electrostatic charge attracts toner. 4 The charged paper is rolled against the drum. D // The oppositely-charged paper picks up the toner 5 particles from the drum. After picking up the toner, the paper is discharged to stop it clinging to the drum. A // The paper passes through a fuser, which heats up 6 the paper. The toner melts and forms a permanent image on the paper. B // The electrical charge is removed from the drum and 7 the excess toner is collected. C in the correct place 1 DA, AB 1 1 2(a)(ii) Inkjet printer 2(b) Hard disk drive // HDD 1 3 Solid state drive //SSD // flash memory 1 One from: Hard disk Inexpensive per unit of storage 1 Larger storage capacity than flash drive 1 Solid state storage No moving parts / noise 1 Robust 1 1 Low latency // Fast read/write time

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| Question  | Answer  | Marks |  |  |  |  |  |
|-----------|---|-------|--|--|--|--|--|
| 3(a)      | Sampling rate The number of samples taken per unit time // the number of times the amplitude is measured per unit time Increasing the sampling rate will increase the accuracy / precision of the digitised sound // Increasing the sampling rate will result in smaller quantisation errors. |       |  |  |  |  |  |
| 3(b)(i)   | Pixel Smallest picture element which can be drawn 1 Screen resolution The number of pixels which can be viewed horizontally and vertically on the screen // or by example - A typical screen resolution is 1680 pixels × 1080 pixels.   |       |  |  |  |  |  |
| 3(b)(ii)  | 8   | 1     |  |  |  |  |  |
| 3(b)(iii) | Working: Max two from:  | 3     |  |  |  |  |  |
|           | Number of pixels is 2048 × 512  |       |  |  |  |  |  |
|           | One pixel will be stored as one byte  |       |  |  |  |  |  |
|           | • Number of kilobytes = (2048 × 512) / 1024   |       |  |  |  |  |  |
|           | Answer: One mark:   |       |  |  |  |  |  |
|           | Number of kilobytes = 1024 KB   |       |  |  |  |  |  |
| 3(b)(iv)  | One from:   |       |  |  |  |  |  |
|           | Confirmation that the file is a BMP   |       |  |  |  |  |  |
|           | • File size  1  |       |  |  |  |  |  |
|           | <ul> <li>Location/offset of image data within the file</li> <li>Dimensions of the image in pixels // image resolution</li> </ul>  |       |  |  |  |  |  |
|           | Colour depth (bits per pixel)   |       |  |  |  |  |  |
|           | Type of compression used, if any  |       |  |  |  |  |  |

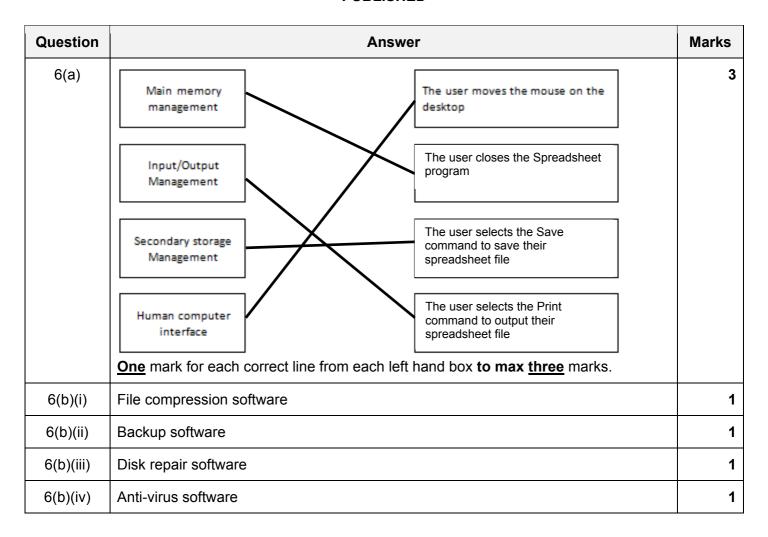
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| Question  | Answer  |   |  |  |  |  |  |  |  |  |  |
|-----------|---|---|--|--|--|--|--|--|--|--|--|
| 4(a)(i)   | 500   | 1 |  |  |  |  |  |  |  |  |  |
| 4(a)(ii)  | 496   | 1 |  |  |  |  |  |  |  |  |  |
| 4(a)(iii) | 502   |   |  |  |  |  |  |  |  |  |  |
| 4(a)(iv)  | 86  |   |  |  |  |  |  |  |  |  |  |
| 4(b)      | 0       0 | 3 |  |  |  |  |  |  |  |  |  |
| 4(c)      | 256   |   |  |  |  |  |  |  |  |  |  |
| 4(d)(i)   | 07 C2   | 2 |  |  |  |  |  |  |  |  |  |
|           | 07<br>C2  |   |  |  |  |  |  |  |  |  |  |
| 4(d)(ii)  | LDI 63  | 2 |  |  |  |  |  |  |  |  |  |
|           | LDI 1 1 1 1   |   |  |  |  |  |  |  |  |  |  |

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| Question  | Answer   |               |                    |        |        |   |   |   |  | Marl |
|-----------|--|---------------|--------------------|--------|--------|---|---|---|--|------|
| 5(a)(i)   | <ul> <li>Count the number of one bits in the <u>first seven</u> bit positions</li> <li>Add a 0 or 1 to bit position 0, to make the count of one bits an <u>odd</u> number</li> </ul>   |               |                    |        |        |   |   |   |  |      |
| 5(a)(ii)  | A = 1<br>B = 1   |               |                    |        |        |   |   |   |  |      |
| 5(a)(iii) | Two from:  |               |                    |        |        |   |   |   |  |      |
|           | <ul> <li>A parity bit is worked out for each column</li> <li>The computer checks the parity of each bit position in parity byte // the computer generates copy of the parity byte and compares</li> <li>If incorrect parity then there is an error in the data received // No parity error means no error in the data received</li> <li>The position of the incorrect bit can be determined</li> </ul> |               |                    |        |        |   |   |   |  |      |
| 5(b)(i)   |  |               |                    | Bit po | sitior | 1 |   |   |  |      |
|           | 7  | 6             | 5                  | 4      | 3      | 2 | 1 | 0 |  |      |
|           | 1  | 0             | 0                  | 0      | 1      | 1 | 0 | 0 |  |      |
|           | 0  | 0             | 1                  | 0      | 0      | 0 | 0 | 0 |  |      |
|           | 0  | 0             | 1                  | 1      | 0      | 1 | 0 | 1 |  |      |
|           | 1  | 1             | 1                  | 1      | 0      | 0 | 0 | 1 |  |      |
|           | 1  | 1             | 0                  | 0      | 0      | 0 | 1 | 0 |  |      |
|           | 0  | 0             | $\binom{1}{\cdot}$ | 0      | 0      | 1 | 0 | 0 |  |      |
|           | 0  | 0             | 0                  | 0      | 0      | 0 | 0 | 1 |  |      |
|           | 0  | 1             | 0                  | 1      | 1      | 0 | 0 | 0 |  |      |
| 5(b)(ii)  | Thre   | <u>e</u> fron | n:                 |        |        |   |   |   |  |      |
|           | <ul> <li>Consider each row in sequence</li> <li>Identify any row with incorrect parity</li> <li>Repeat the process for each column in sequence</li> <li>Identify where a row and column with incorrect parity intersect</li> </ul>   |               |                    |        |        |   |   |   |  |      |

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| Question  | Answer  | Marks |  |  |  |  |  |
|-----------|---|-------|--|--|--|--|--|
| 7(a)      | <u>Two</u> from:  |       |  |  |  |  |  |
|           | The user's web browser is the client software   |       |  |  |  |  |  |
|           | The requested web page has program code / script embedded within it   |       |  |  |  |  |  |
|           | This code is interpreted by the web browser   |       |  |  |  |  |  |
| 7(b)      | Four from:  |       |  |  |  |  |  |
|           | The browser parses the URL to obtain the Domain Name  |       |  |  |  |  |  |
|           | The browser software passes the Domain Name to the nearest Domain Name  |       |  |  |  |  |  |
|           | Server (DNS)  • The DNS stores a list of Domain Names and matching IP addresses  1  |       |  |  |  |  |  |
|           | The DNS Name Resolver looks for the Domain Name in its database   |       |  |  |  |  |  |
|           | If found the corresponding IP address is returned to the originator   |       |  |  |  |  |  |
|           | If not found the request is forwarded to another higher level DNS   |       |  |  |  |  |  |
|           | The original DNS adds the returned IP address to its cache  |       |  |  |  |  |  |
|           | The original DNS returns the IP address to the originator   |       |  |  |  |  |  |
|           | The browser uses the IP address to request the required web page from the web.  |       |  |  |  |  |  |
|           | Server 1  |       |  |  |  |  |  |
|           | <ul> <li>The web server retrieves the page and delivers it to the originator</li> <li>The browser software interprets the script and displays the web page</li> </ul> |       |  |  |  |  |  |
|           | The browser software interprets the script and displays the web page  |       |  |  |  |  |  |
| 7(c)(i)   | Message1, Message2 1  | 2     |  |  |  |  |  |
| 7(c)(ii)  | 6 – 19  | 1     |  |  |  |  |  |
| 7(c)(iii) | 11  | 1     |  |  |  |  |  |
| 7(c)(iv)  | Checks that the product code has not be left blank // presence check on product code  | 1     |  |  |  |  |  |
| 7(c)(v)   | Two checks from: One mark for check and one mark for description  |       |  |  |  |  |  |
|           | Range check  1  |       |  |  |  |  |  |
|           | Check the number entered is (say) between 1 and 100   |       |  |  |  |  |  |
|           | Format check  1   |       |  |  |  |  |  |
|           | Checks the product code is a particular format // Checks the number has digit   |       |  |  |  |  |  |
|           | characters only // by example 1   |       |  |  |  |  |  |
|           | Length check 1  |       |  |  |  |  |  |
|           | The number of items has exactly five characters 1   |       |  |  |  |  |  |
|           |   |       |  |  |  |  |  |
|           | • Existence check To ensure the product code has been assigned  1   |       |  |  |  |  |  |
|           | To ensure the product code has been assigned  |       |  |  |  |  |  |

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