

XINGE YANG

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Homepage: singer-yang.github.io ◇ Google scholar: google scholar

EDUCATION

- Ph.D, King Abdullah University of Science and Technology (KAUST)** 06/2022 - Now
Computer Science. Advisor: Wolfgang Heidrich
- M.Sc, King Abdullah University of Science and Technology (KAUST)** 08/2020 - 06/2022
Computer Science. Advisor: Wolfgang Heidrich
Thesis: Automatic Lens Design based on Differentiable Ray-tracing.
- B.Sc, University of Science and Technology of China (USTC)** 09/2016 - 07/2020
Physics (major) and Computer Science (minor).

RESEARCH INTERESTS

My research focuses on building a differentiable ray tracer, **DeepLens**. DeepLens is an End-to-End computational optical design framework that bridges 3D scenes, optical lenses, and downstream computer vision algorithms. DeepLens can: (1) automatically design lenses from scratch, (2) design lenses using image-based loss functions, (3) simulate complex optical phenomena in 3D scenes, (4) incorporate refractive, reflective, and diffractive optical elements, (5) implicitly represent real optical lenses.

PUBLICATIONS

- Image Quality Is Not All You Want: Task-Driven Lens Design for Image Classification** Arxiv 2023
Xinge Yang, Qiang Fu, Yunfeng Nie, Wolfgang Heidrich.
- Aberration Aware Depth from Defocus** ICCP & TPAMI 2023
Xinge Yang, Qiang Fu, Mohammed Elhoseiny, Wolfgang Heidrich.
- Curriculum Learning for *ab initio* Deep Learned Refractive Optics** Arxiv 2023
Xinge Yang, Qiang Fu, Wolfgang Heidrich.

RESEARCH AND WORK EXPERIENCE

- Ms/PhD Student: Computational Imaging** 08/2020 - Now
VCC Computational Imaging Group, KAUST | Thuwal, Saudi Arabia
- Develop a differentiable ray tracer **DeepLens** based on an open-source library **dO**. Build an End-to-End optical design framework with differentiable scene-optics-network simulation.
 - Apply DeepLens to automatically design both classical lenses and computational lenses (extended depth-of-field lens and image classification lens).
 - Propose implicit lens models to efficiently integrate real lenses into image simulation and optics-aware network training.
- Research Intern: Quantum Optics** 07/2019 - 09/2019
Quantum Photonics Lab, NTU | Singapore
- Build and align experimental optical paths to measure the optically detected magnetic resonance of the 4H-SiC material at room temperature.
- Research Intern: Computational Imaging** 08/2018 - 09/2018
Shanghai Institute for Advanced Studies, USTC | Shanghai, China

- Simulate the underwater scattering imaging process and re-implement a single-photon image reconstruction algorithm in MATLAB.

TEACHING EXPERIENCE

Teaching Assistant - GAMES 204: Computational Imaging 09/2022 - 12/2022
Chinese Graphics And Mixed Environment Symposium (GAMES) Webinar | Online

Develop and grade assignments on computational imaging topics, including image signal processing, high dynamic range imaging, tone mapping, image deblurring, and multi-image fusion.

TECHNICAL SKILLS

Programming: Python, C/C++, MATLAB, CUDA

Platform and tools: PyTorch, ZEMAX, Mitsuba2, OpenGL

SERVICES

Reviewer: IEEE TPAMI, Optica, Optics Express.