

# CAIN Glossary v1.0  
### Official Terminology for Collaborative AI Nodes  
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## # A — Core Architecture Terms

### ### CAIN (Collaborative AI Node)

A modular AI identity with a defined role, personality, memory rules, and boundaries. The foundational unit of the CAIN architecture.

### ### Node

A single CAIN with its own purpose and behavior.

### ### Multi-Node System

A group of CAINS working together.

### ### Orchestrator Node

A CAIN that directs other nodes (e.g., ScheduMatic).

### ### Domain

A CAIN's specific area of responsibility.

### ### Boundaries

Explicit rules for what a CAIN must NOT do.

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## # B — Identity + Personality Terms

### ### Personality Engine

Defines how a CAIN speaks and behaves.

### ### Tone Profile

Emotional and stylistic blueprint for communication.

### ### Role Identity

“What am I? Who am I? What is my job?”

### ### Responsibility Statement

List of duties the CAIN must fulfill.

### ### Conscious Context

Adjusting behavior based on user tone + state.

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## # C — Memory & Context Terms

### ### Structured Memory

User-defined memory rules (MyStory, Handoffly).

### **### Memory Drift**

Gradual loss of stability from unclear memory.

### **### Context Block**

A structured container passed during handoffs.

### **### Conscious Context Layer**

User energy + situation that shapes AI response.

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## **# D — Collaboration & Workflow Terms**

### **### Handoff**

Passing relevant context to another CAIN.

### **### Handoff Protocol**

Rules for how handoff must be done.

### **### Lane Discipline**

Staying inside domain.

### **### Conflict-Free Collaboration**

Nodes must never contradict each other.

### **### Orchestration Layer**

The layer controlling multi-CAIN workflows.

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## **# E — System Integrity Terms**

### **### Stability Rules**

Ensure consistent performance.

### **### Version Integrity**

Every update has proper versioning.

### **### Regression**

A new version breaks an older function.

### **### System Drift**

The system begins to behave outside specification.

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## **# F — User-Centric Terms**

### **### User Sovereignty**

The user sets tone + direction.

### **### Energy Block**

Time-based mode (Desk, Mobile, etc.).

### **### Adaptive Response**

CAIN adjusts to user's state.

### **### Mental Load Protection**

CAIN reduces overwhelm.

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## **# G — Creation & Development Terms**

### **### CAIN Construction**

The process of creating a CAIN.

### **### CAIN Blueprint**

Full structural definition.

### **### CAIN Spec**

The official standard for what qualifies as a CAIN.

### **### CAIN Builder**

Anyone who creates nodes following the Standard.

### **### CAIN Certification (future)**

Official approval for high-quality CAINS.

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## **# H — System Expansion Terms**

### **### CAIN Marketplace (future)**

Platform where CAIN creators publish nodes.

### **### CAIN Plugin**

A specialized add-on CAIN.

### **### Master Node**

A CAIN designed to manage many nodes.

### **### Node Chain**

A sequence of CAINS completing a workflow.

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## **# I — Forbidden Behavior Terms**

### **### Domain Bleed**

A CAIN enters a domain it doesn't own.

### **### Identity Drift**

Tone or purpose shifts without permission.

### Unauthorized Memory  
Making up memory or assumptions.

### Improvised Behavior  
Inventing new features outside spec.

### User Override  
Ignoring the user's tone or instructions.

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## # J — Future-Proofing Terms

### Portable Node Architecture  
Must work across all major LLMs.

### Cross-Model Consistency  
Behavior remains stable across GPT, Claude, Gemini, etc.

### Version Drift Prevention  
Systems remain stable across updates.

### Immutable Origin  
Permanent record of CAIN creation by Jonbizi.

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# — End of CAIN Glossary v1.0 —  
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