



Oscar Johnson

Graduate Game Developer

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About me

I am a highly motivated and hardworking individual, who graduated first class in Games Technology (Bsc Hons), seeking a graduate / junior development position.

With a background in computer science and IT, technology and video games are my passion. A passion that has given me the drive to gain experience with a large body of industry standards such as OOP, Rapid and agile development cycles as well as documenting and testing code.

- /oscar.johnson.9026
- /Johnnners1997
- /oscar-johnson-uk

EXPERIENCE

Customer service assistant

TESCO | December 14 - February 19

Working part time across multiple stores in my local area, I achieved a high standard of work no matter the role.

Key responsibilities included assisting customers with in-store needs, personal shopping for online deliveries, stock management and checkouts.

Volunteer office worker

CLIC Sargent | Mar 12

As a part of my work experience during my time at secondary school, I helped with survey collection, data entry and successfully created promotional materials used for a fund raising event hosted in the offices at CLIC Sargent Bristol.

EDUCATION

Games Technology (Bsc Hon) | First Class

University of the west of england | Sep 16 - July 19
TIGA award winning course. Awarded first class with honours.

Studies covered all phases of game design and development including level design, gameplay and game engine programming, 3D modelling and rendering and animation.

As my final year project I developed a neural network driven AI system which has been featured on my university's website and can be found on my portfolio.

A Levels

Abbeywood Community School | Sep 14 - Aug 16
Successfully completed 2 A levels in physics and computing along side a BTEC diploma in IT (Level 3)

Skills

Technologies

Unity and Unreal 4
DirectX 11
Github Source control
Adobe suite
Autodesk suite
Visual Studio
Microsoft Office

Programming languages

C++ and C# HTML & CSS
Python SQL
Lua

Soft skills

Project management and teamwork
Communication and presentation skills
Customer service skills

I have worked on a wide range of projects and achieved multiple awards in global game jams developing tech such as real-time destruction physics, online networking and deep learning neural networks, all of which can be found on my portfolio.

Interests and hobbies

Playing the guitar
Streaming
Repairing computers and other small electronics

References

Available on request