

# The Bias-Variance Trade-Off

# Administrivia

- Posted complete Homework 1 after adding Problem 4
  - If you haven't started yet, start with the updated notebook
  - If you've already started, just copy-paste to your working notebook
- There is a reading quiz associated with today's lecture. Due before class Friday

# The RoadMap

- **Last Last Time:**
  - Regression Refresher (there was nothing fresh about it)
- **Last Time:**
  - Polynomial Regression
  - Regularization (wiggles are bad, Man)
- **This Time:**
  - Few more details about Ridge Regression
  - Bias-Variance Trade-Off (what does it all **MEAN?**)

# Previously on CSCI 4622

Given training data  $(x_{i1}, x_{i2}, \dots, x_{ip}, y_i)$  for  $i = 1, 2, \dots, n$  fit a regression of the form

$$y_i = \beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \dots + \beta_p x_{ip} + \epsilon_i \quad \text{where} \quad \epsilon_i \sim N(0, \sigma^2)$$

Estimates of the parameters are found by minimizing

$$\text{RSS} = \sum_{i=1}^n [(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) - y_i]^2 = \|\mathbf{X}\boldsymbol{\beta} - \mathbf{y}\|^2$$

OLS Regression with Polynomial features badly overfit. Solution is Regularization

LOSS



$$RSS_{\lambda} = \sum_{i=1}^n [(\beta_0 + \beta_1 x_{i1} + \dots + \beta_p x_{ip}) - y_i]^2 + \lambda \sum_{k=1}^p \beta_k^2$$

# Regularization Recap

$$RSS_{\lambda} = \sum_{i=1}^n [(\beta_0 + \beta_1 x_{i1} + \cdots + \beta_p x_{ip}) - y_i]^2 + \lambda \sum_{k=1}^p \beta_k^2$$

- Adding penalty term to slopes in RSS encourages parameters to stay small
- Helps prevent overfitting
- Don't regularize the bias term
- You should always do some kind of regularization
- If you choose  $\lambda$  carefully, it will always help Generalization

# Feature Scaling

For lots of learning methods we'll explore, it's helpful if features are on same scale

- Many learning algorithms are affected by disparity of scale between features

CENTERING: 
$$\begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \\ x_{31} & x_{32} \end{bmatrix}$$

$\bar{x}_1$   $\bar{x}_2$

Common transformations:

- Feature **Centering**: Subtract mean  $\bar{x}_k$  of feature data from each  $\bar{x}_{ik}$  for  $i = 1, \dots, n$
- Feature **Standardization**: mean-center and scale to unit standard deviation
- Feature **Normalization**: shift and/or scale so that all features are in  $[0,1]$

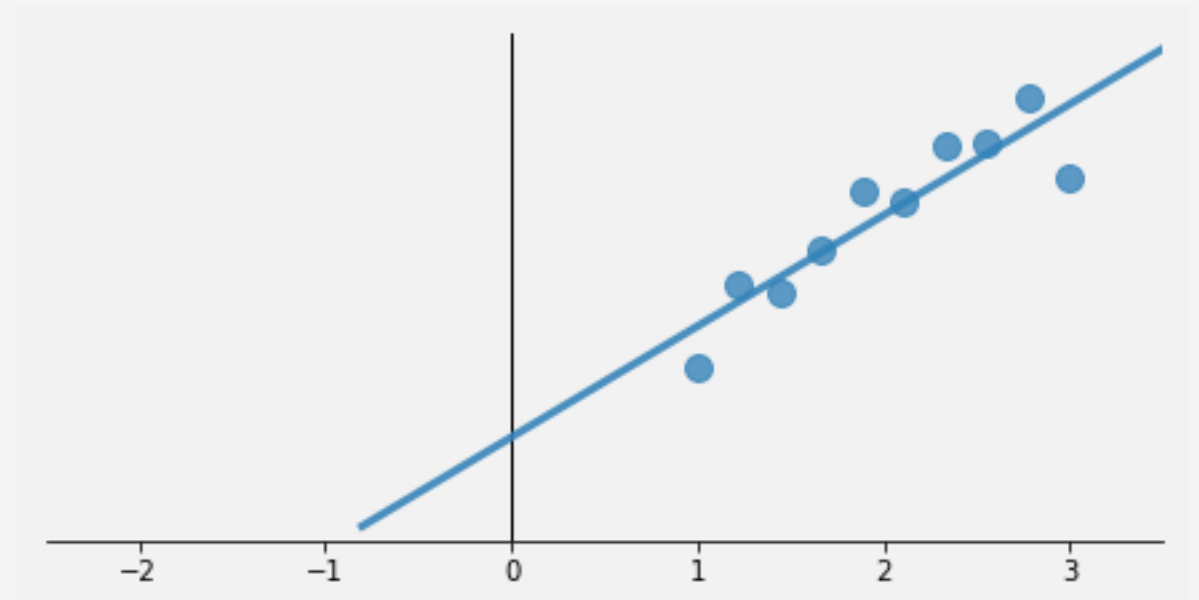
# Feature Scaling

Let's go back to the regression setting

$$\hat{\beta} = \operatorname{argmin}_{\beta} \sum_{i=1}^n [(\beta_0 + \beta_1 x_{i1} + \cdots + \beta_p x_{ip}) - y_i]^2 + \lambda \sum_{k=1}^p \beta_k^2$$

What affect does **centering** have on:

- the bias:
- the slopes:



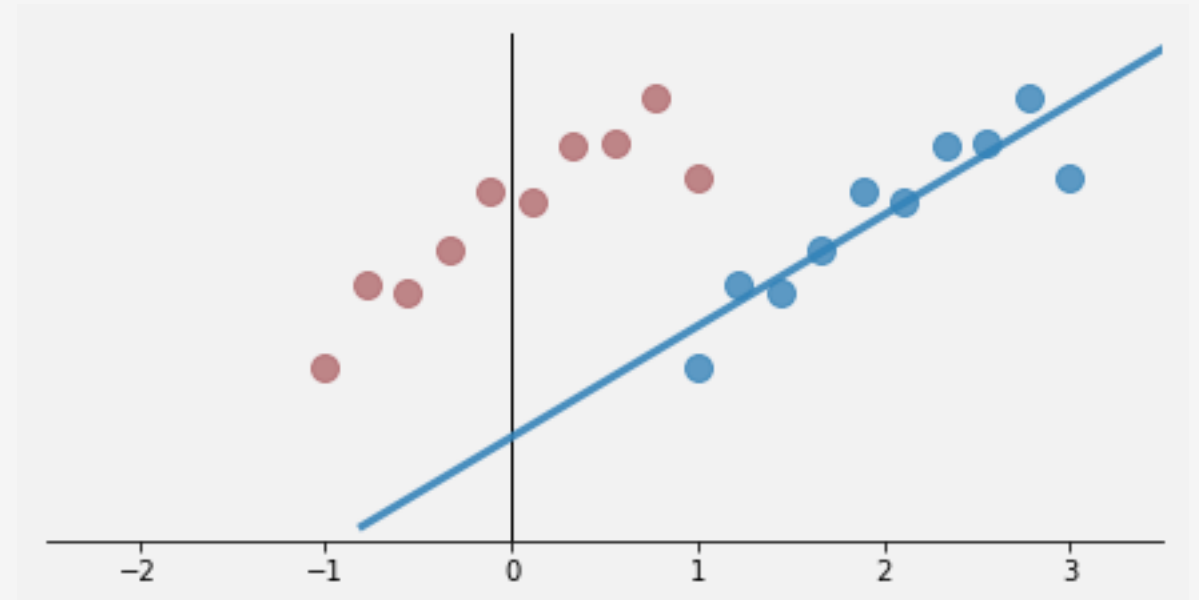
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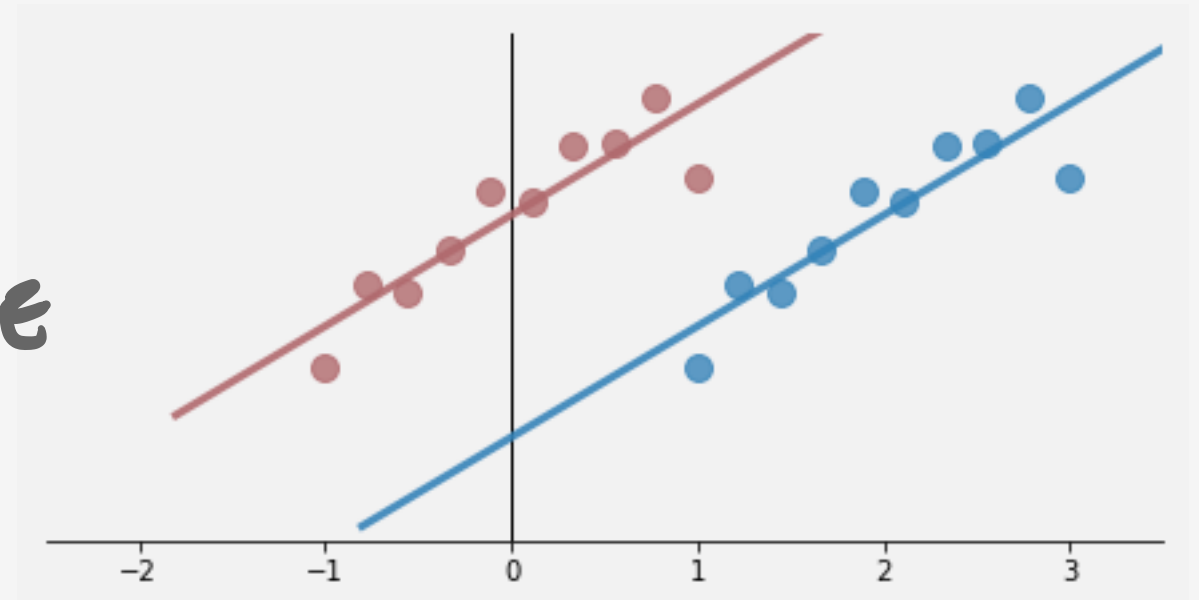
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↙ BIAS

What affect does **centering** have on:

- the bias: **CHANGE**
- the slopes: **stay the same**



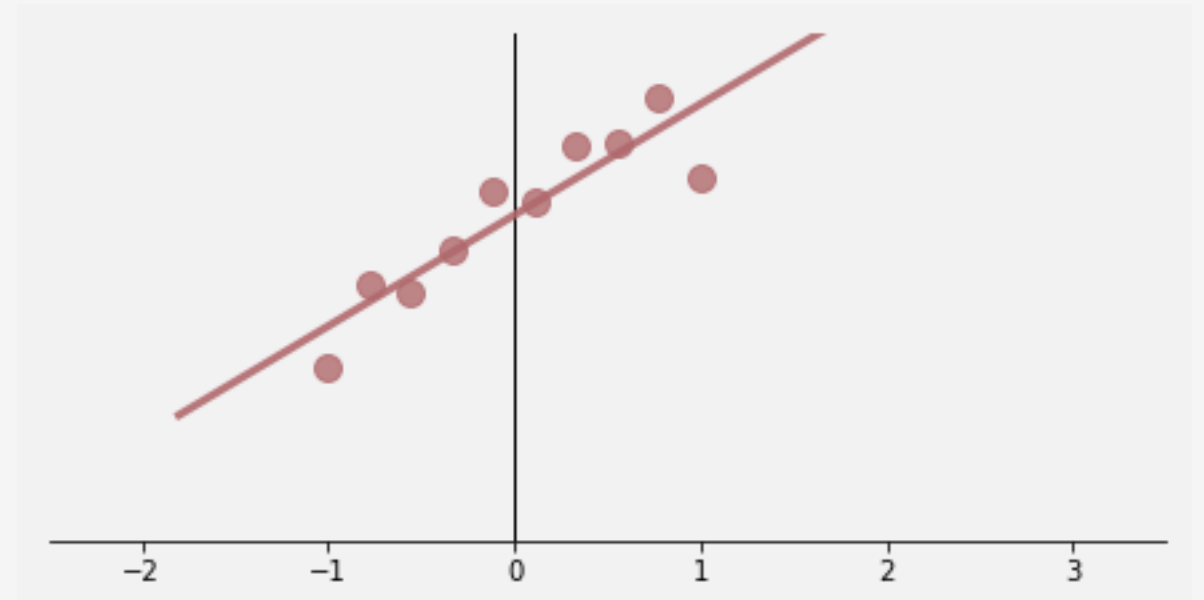
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What affect does **scaling** have on:

- the bias:
- the slopes:



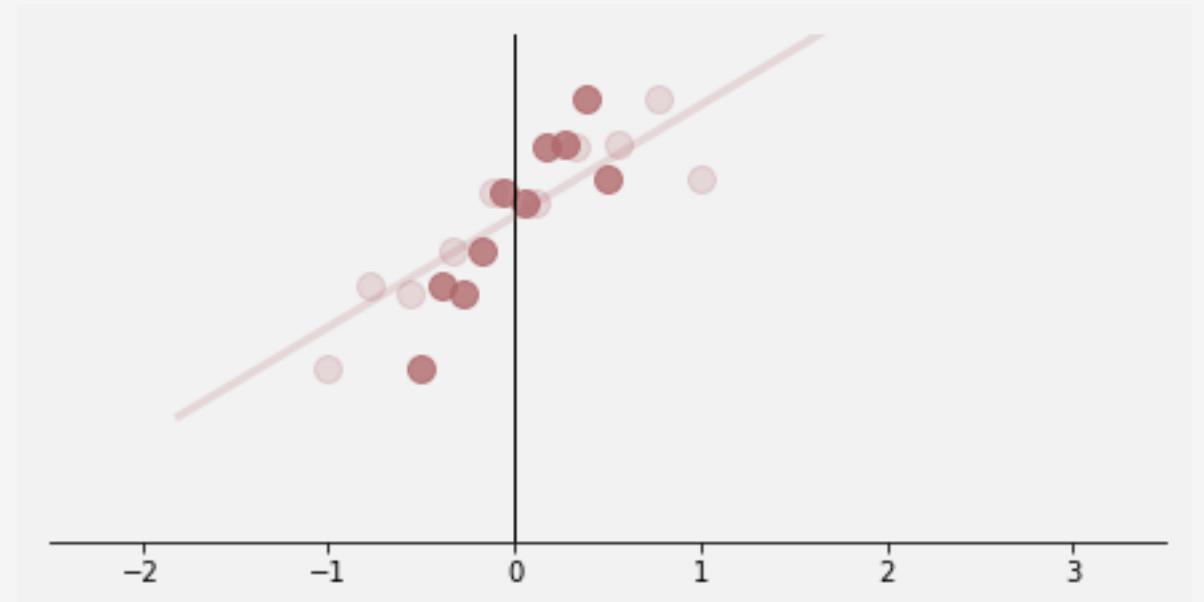
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OLS

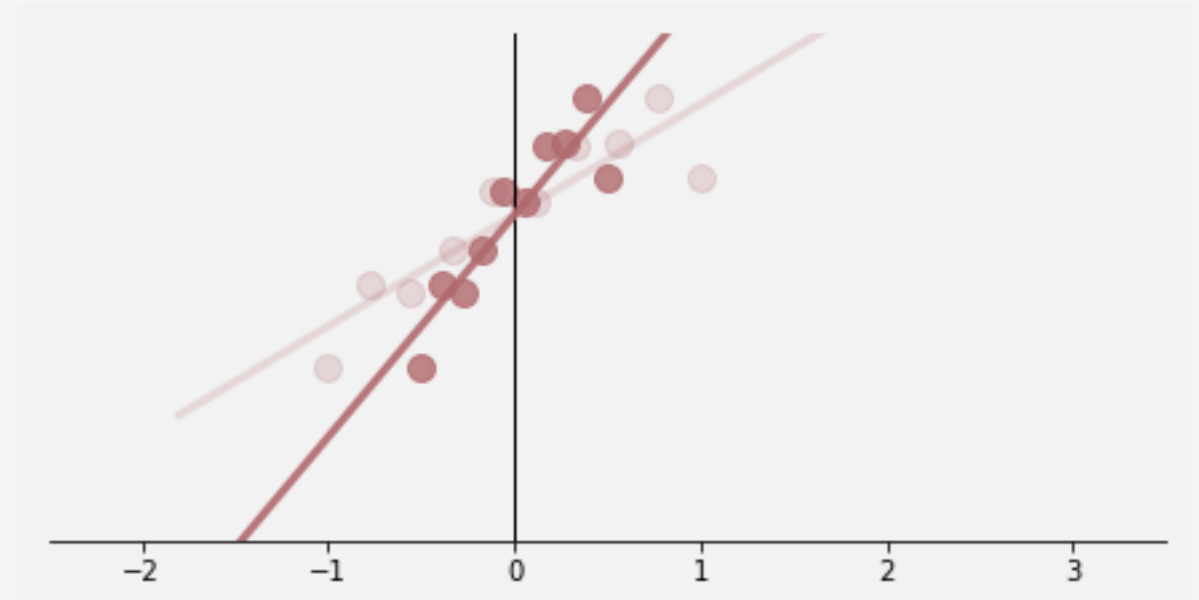
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What affect does **scaling** have on:

- the bias: **STAYS SAME**
- the slopes: **CHANGES**



# Feature Scaling with Ridge Regression

- Mean-centering never affects prediction. Just mean-center new data and predict
- Scaling doesn't affect prediction for OLS regression...
- But when you include regularization, scaling can have a big effect

$$\hat{\beta} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^n [(\beta_0 + \beta_1 x_{i1} + \cdots + \beta_p x_{ip}) - y_i]^2 + \lambda \sum_{k=1}^p \beta_k^2$$

$$y = \beta_0 + \beta_1 x_1 + \beta_2 x_2$$

AREA # BRS

$$\beta_1 \ll \beta_2$$

SINCE  $\beta_2$  IS BIG  
REGULARIZATION  
FOCUSSES ON IT (BAD!)

# Feature Scaling with Ridge Regression

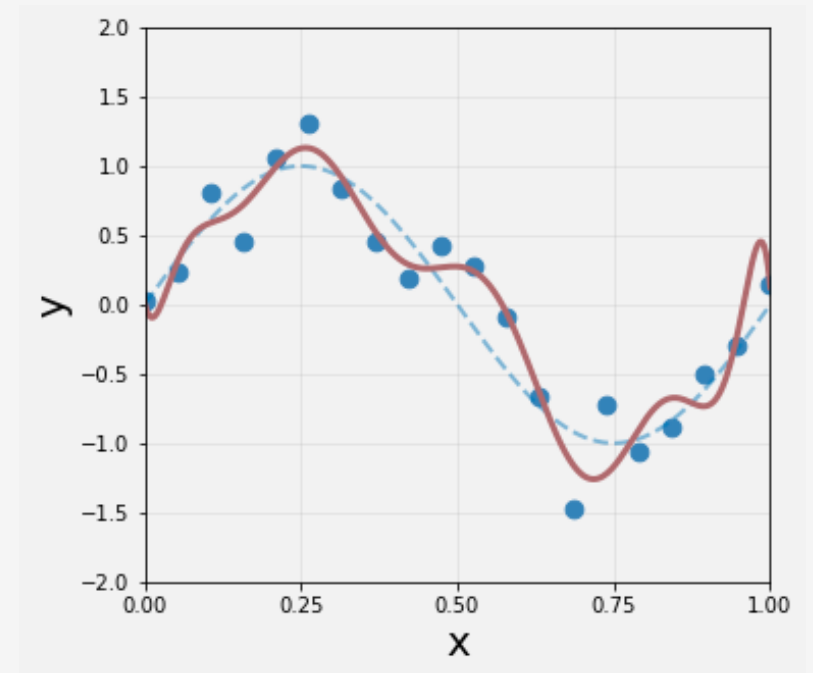
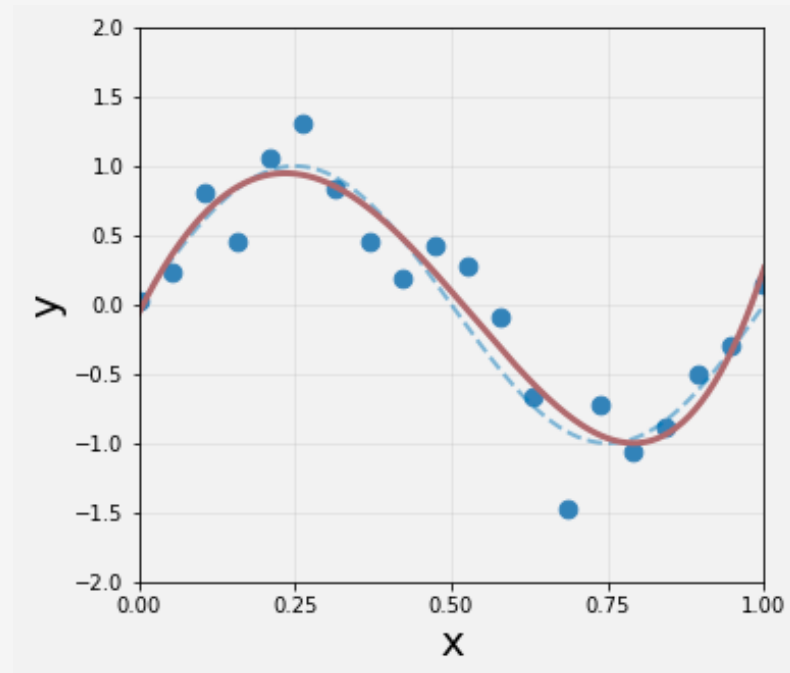
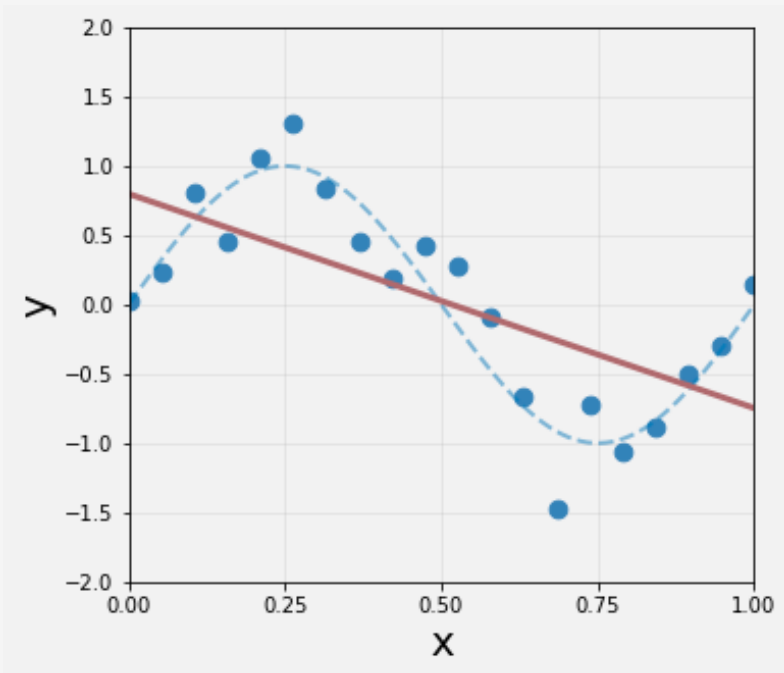
- Mean-centering never affects prediction. Just mean-center new data and predict
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- But when you include regularization, scaling can have a big effect

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- But it's a **good** thing. Scaling features to similar size means regularization doesn't focus on the artificially big coefficients out of turn.
- **General Recommendation:** When regularizing, mean-center and scale data

# More about Flexibility and Overfitting

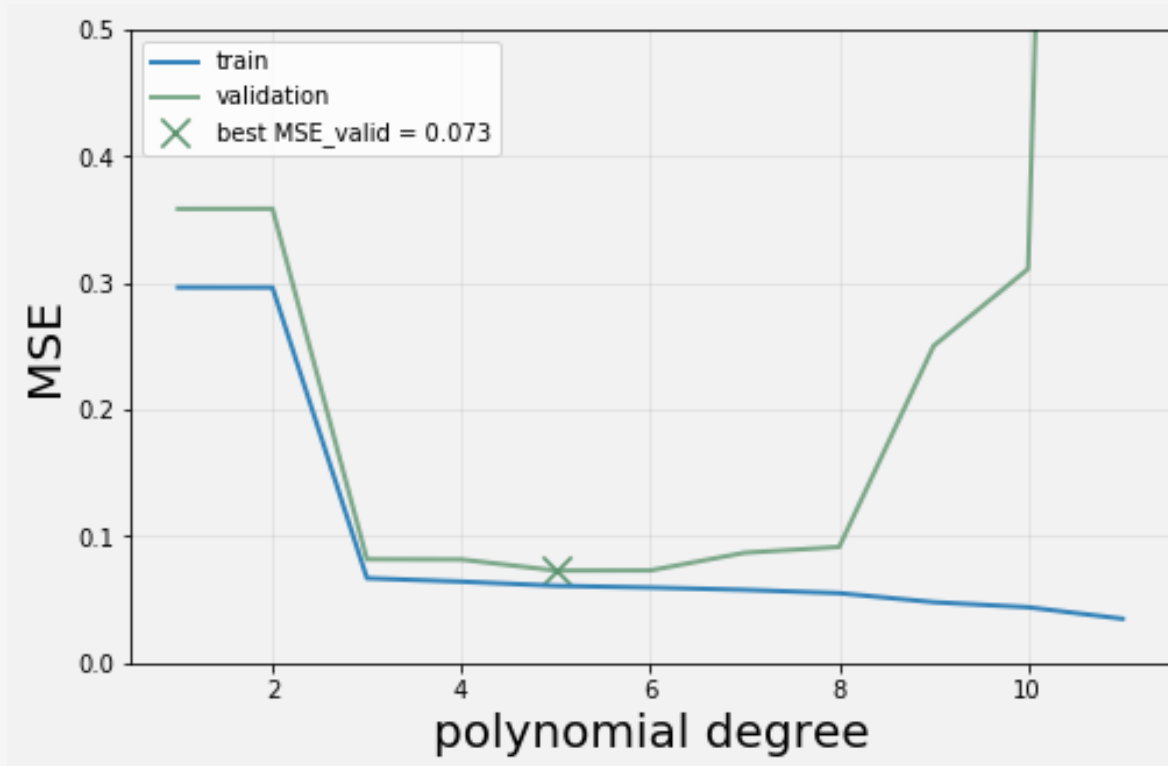
**In General:** Validation error gets better with flexibility and then gets worse



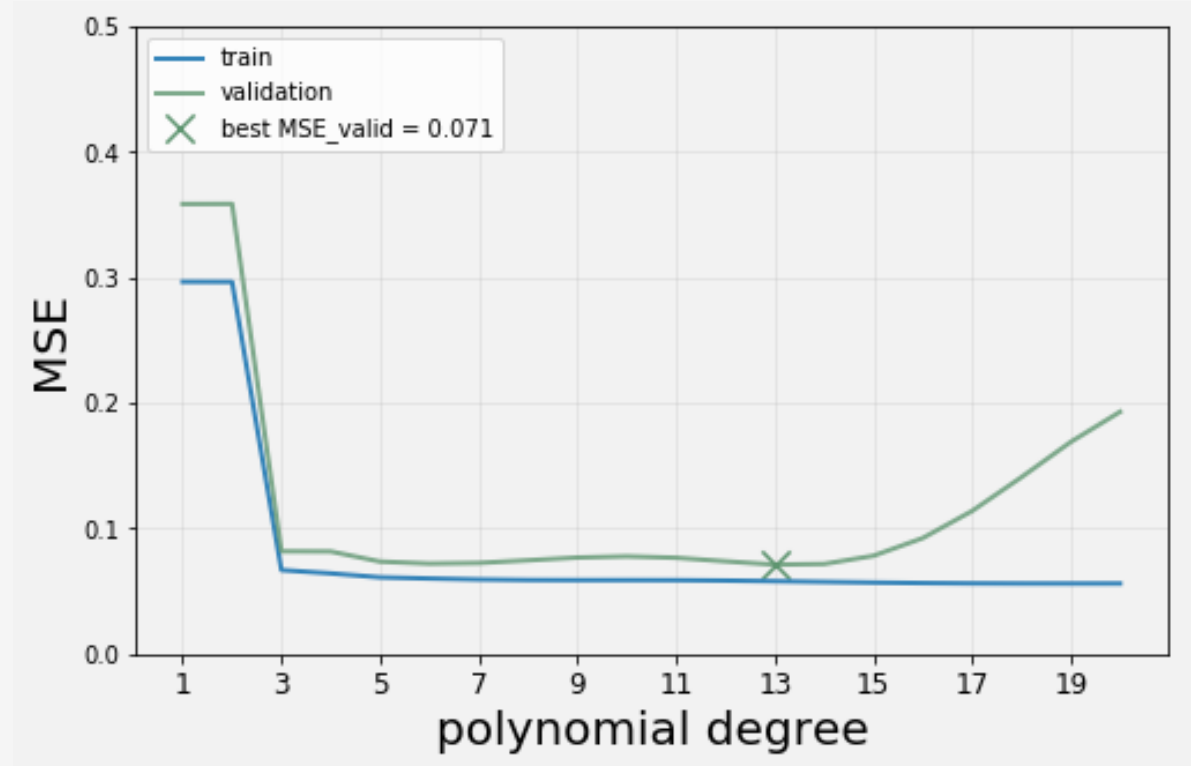
# More about Flexibility and Overfitting

**In General:** Validation error gets better with flexibility and then gets worse

No Regularization



Ridge Regression

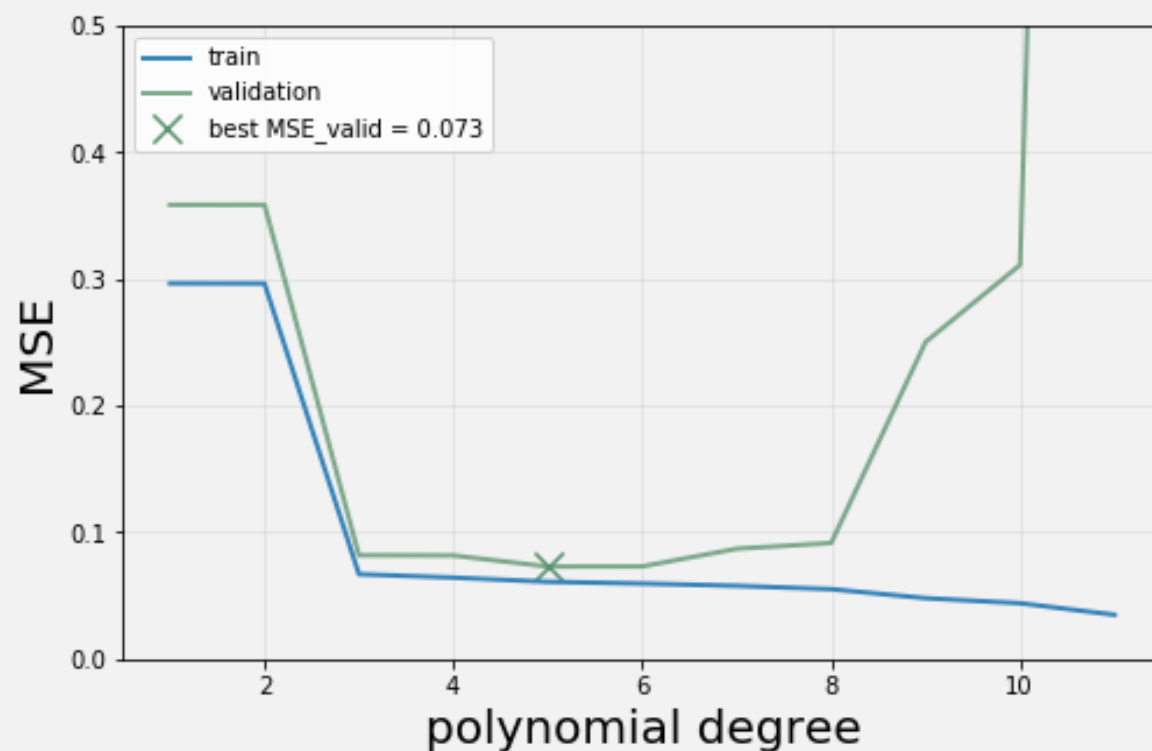




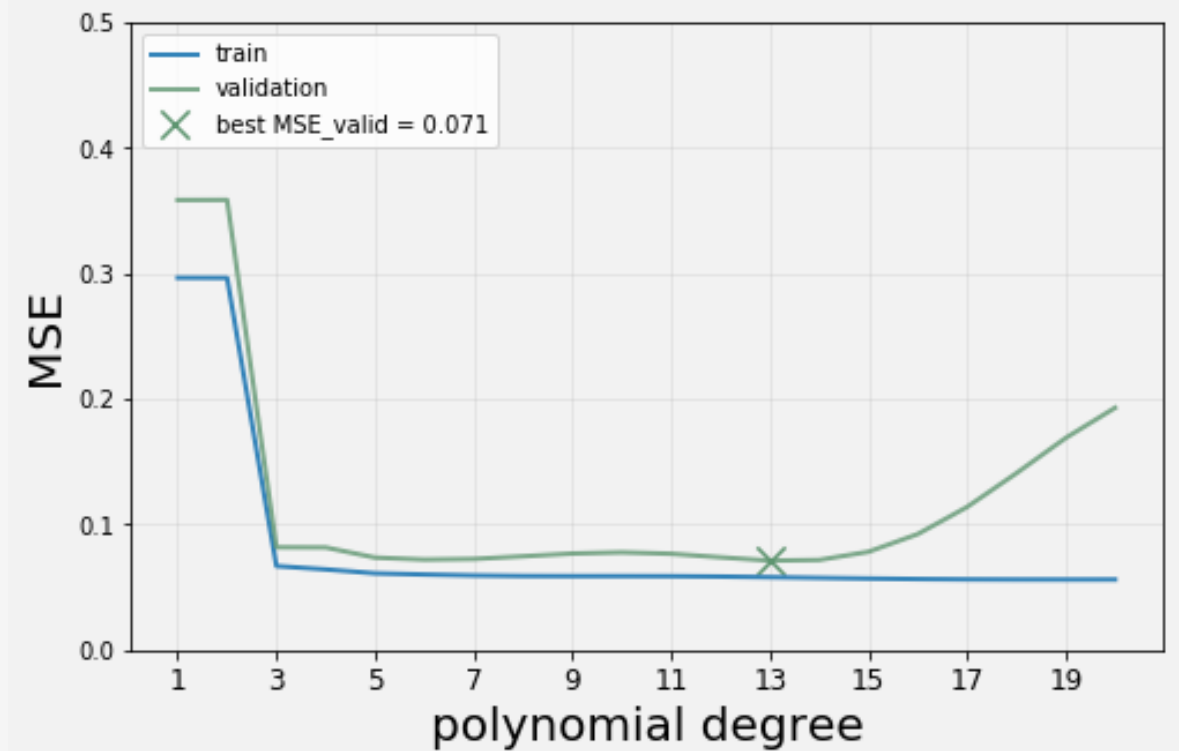
# More about Flexibility and Overfitting

**Regularization Motivation:** Allow flexibility but stave off overfitting for a while

No Regularization



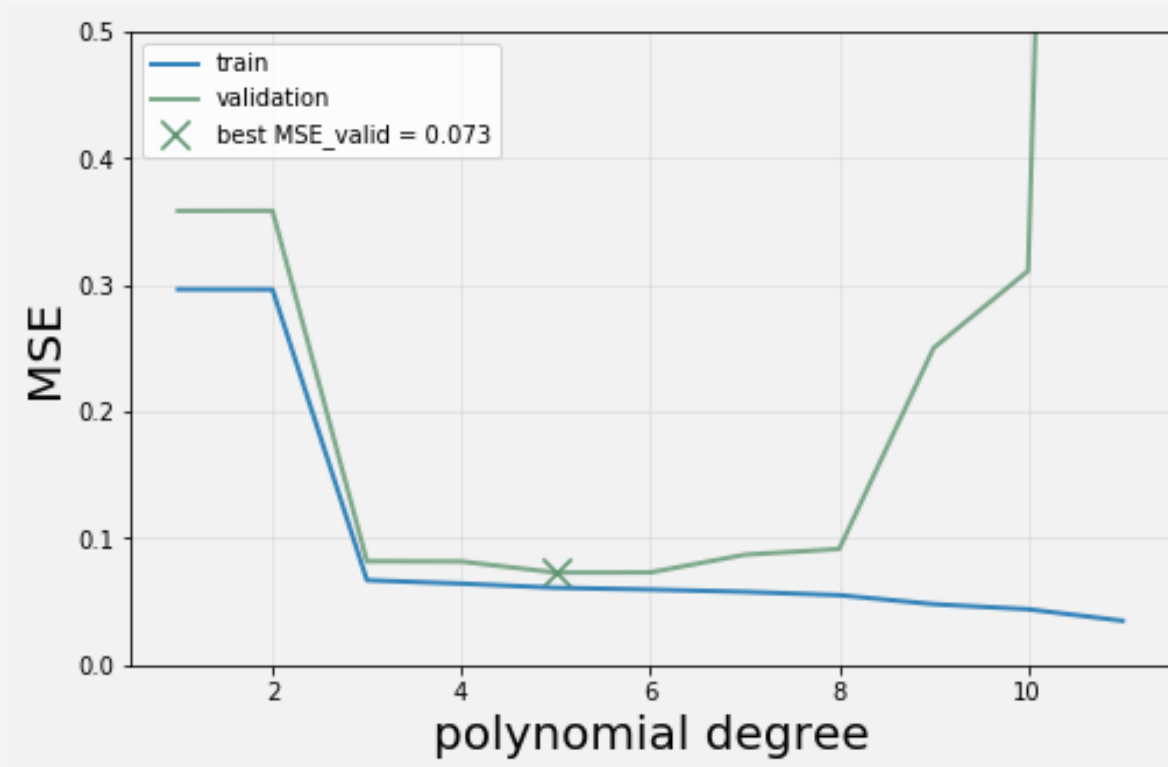
Ridge Regression



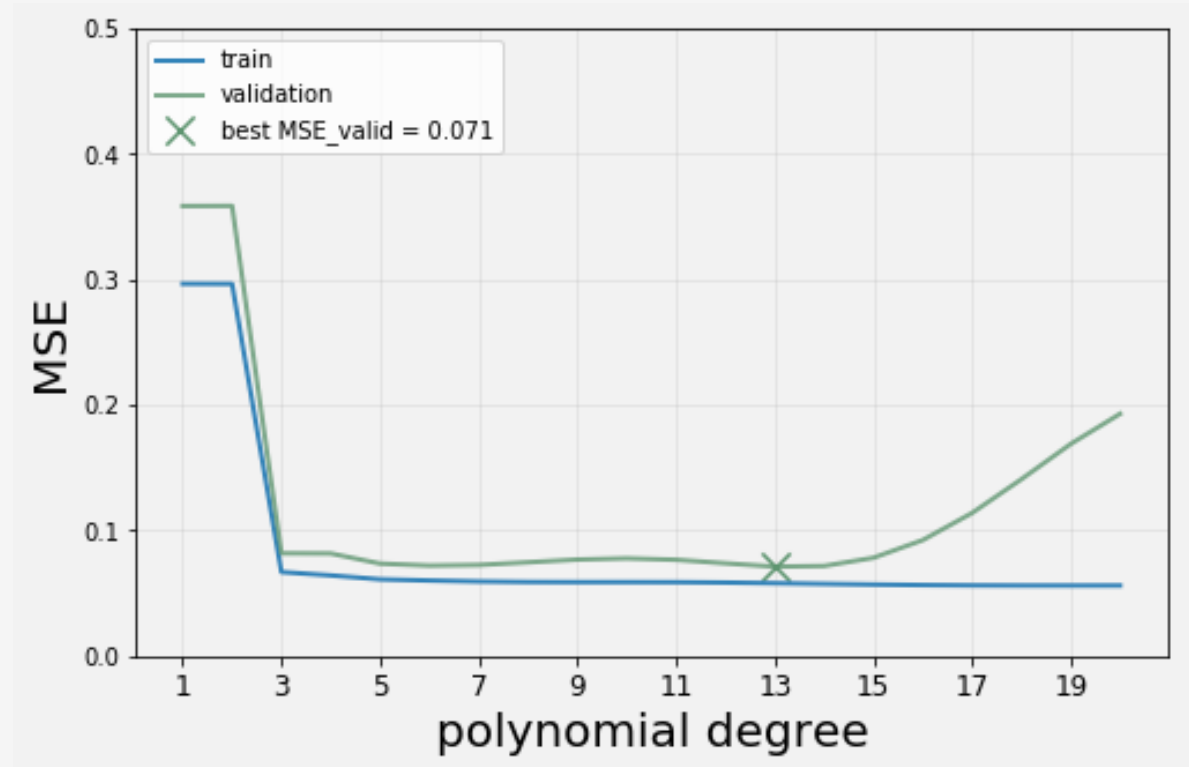
# More about Flexibility and Overfitting

**Today's Goals:** Gain more intuition about this phenomenon

No Regularization



Ridge Regression



# We Need to Talk About The Error

**Remember:** Interested in how our models will **Generalize**

How can we evaluate this? In perfect world:

- train your model on LOTS of different training sets
- Evaluate your model on LOTS of different validation sets

In real life, data is expensive. So this probably isn't realistic.

But let's be absurd for a minute.

Pretend we have an infinite amount of training and test data

# We Need to Talk About The Error

**Recall:** Our general setting

Data comes from some true distribution:  $Y = \underline{f(X)} + \epsilon$

TRUE FUNCTION



NOISE!



We use training data to learn approximation  $\hat{y} = \hat{f}(X)$

Suppose we obtain some estimated model  $\hat{f}$

We're interested in  $E \left[ (Y - \hat{f})^2 \right]$

Pretend  $\hat{f}$  is fixed. This tells us the MSE over all possible responses  $Y$

# We Need to Talk About The Error

$$\epsilon \sim N(0, \sigma^2)$$

A little arithmetic yields something interesting:

$$\begin{aligned} E[(Y - \hat{f})^2] &= E[(f + \epsilon - \hat{f})^2] = E[(\underbrace{(f - \hat{f})}_{f + \epsilon} + \epsilon)^2] \\ &= E[(f - \hat{f})^2 + 2\epsilon(f - \hat{f}) + \epsilon^2] \\ &= E[(f - \hat{f})^2] + E[2\epsilon(f - \hat{f})] + E[\epsilon^2] \\ &= E[(f - \hat{f})^2] + \underbrace{E[2\epsilon]}_0 \underbrace{E[f - \hat{f}]}_{\text{INDEP.}} + \underline{E[\epsilon^2]} \\ &= E[(f - \hat{f})^2] + \text{Var}(\epsilon) \end{aligned}$$

# We Need to Talk About The Error

So our generalization error can be decomposed into

$$E \left[ (Y - \hat{f})^2 \right] = E \left[ (f - \hat{f})^2 \right] + \text{Var}(\epsilon)$$

REDUCIBLE  
ERROR

Irreducible  
ERROR

BEST ERROR I  
CAN ACHIEVE

# Reducible and Irreducible Errors

So our generalization error can be decomposed into

$$E \left[ (Y - \hat{f})^2 \right] = E \left[ (f - \hat{f})^2 \right] + \text{Var}(\epsilon)$$

- $E \left[ (f - \hat{f})^2 \right]$  is the reducible error that we can improve by choosing good  $\hat{f}$
- $\text{Var}(\epsilon)$  is the irreducible error that we're stuck with, no matter how good  $\hat{f}$  is

It turns out that we can glean more from the reducible error

# Decomposing the Reducible Error

EXPECTATION OVER TRAINING SETS

We perform a little add-zero trick

$$E \left[ (f - \hat{f})^2 \right] = E \left[ (f - E[\hat{f}] + E[\hat{f}] - \hat{f})^2 \right] =$$

$f$ : TRUE function

$\hat{f}$ : MY MODEL TRAINED ON TRAINING SET

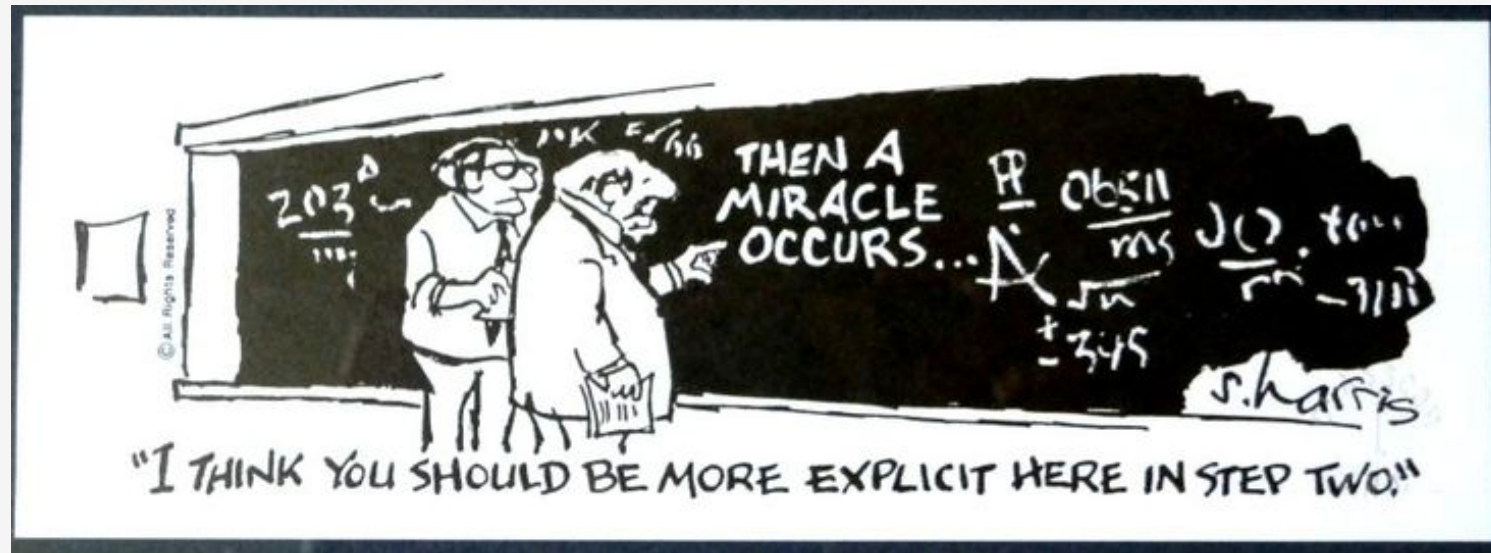
$E[\hat{f}]$ : BEST VERSION OF MY MODEL  
IF HAVE ALL DATA IN WORLD



# Decomposing the Reducible Error

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$$= \left( f - E[\hat{f}] \right)^2 + E \left[ (\hat{f} - E[\hat{f}])^2 \right]$$

TRUE  
FUNCTION

BEST  
MODEL

my model

BEST  
MODEL

# Decomposing the Reducible Error

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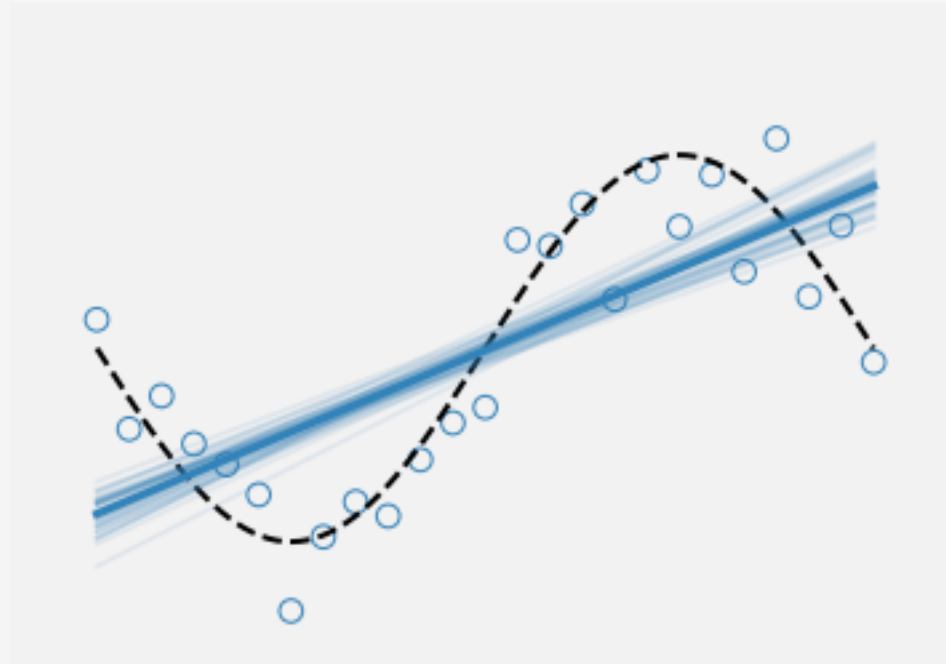
Our total representation of all of the **Generalization** error, is then

$$MSE = \left[ \text{Bias}(\hat{f}) \right]^2 + \text{Var}(\hat{f}) + \text{Var}(\epsilon)$$

# High Bias Intuition

The squared bias is  $\left[ \text{Bias}(\hat{f}) \right]^2 = \left( f - E[\hat{f}] \right)^2$

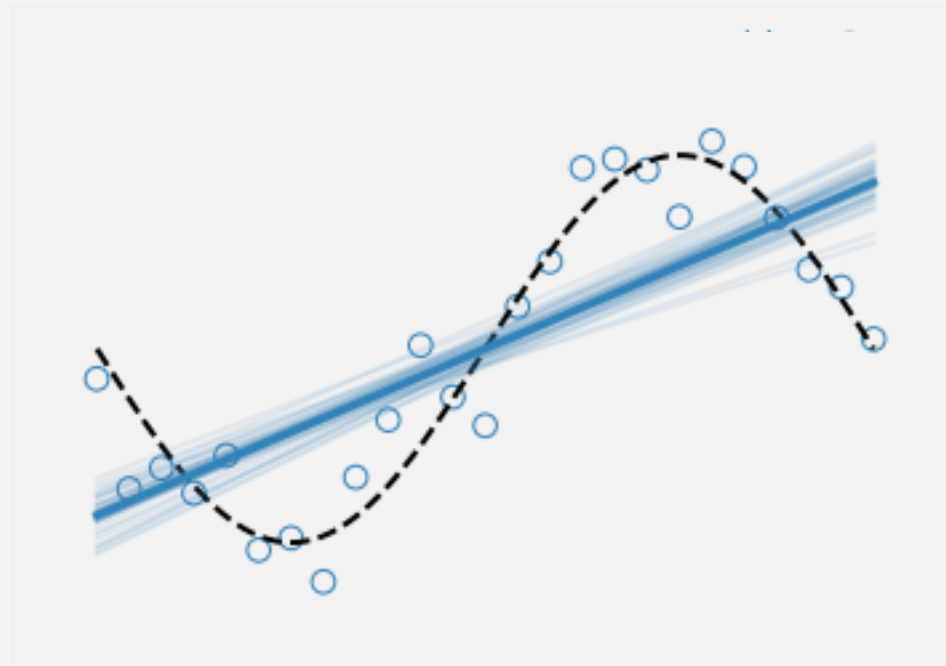
A method has high bias when, even with all the training data in the world, the error is still high. **Model is much less flexible than true function.**



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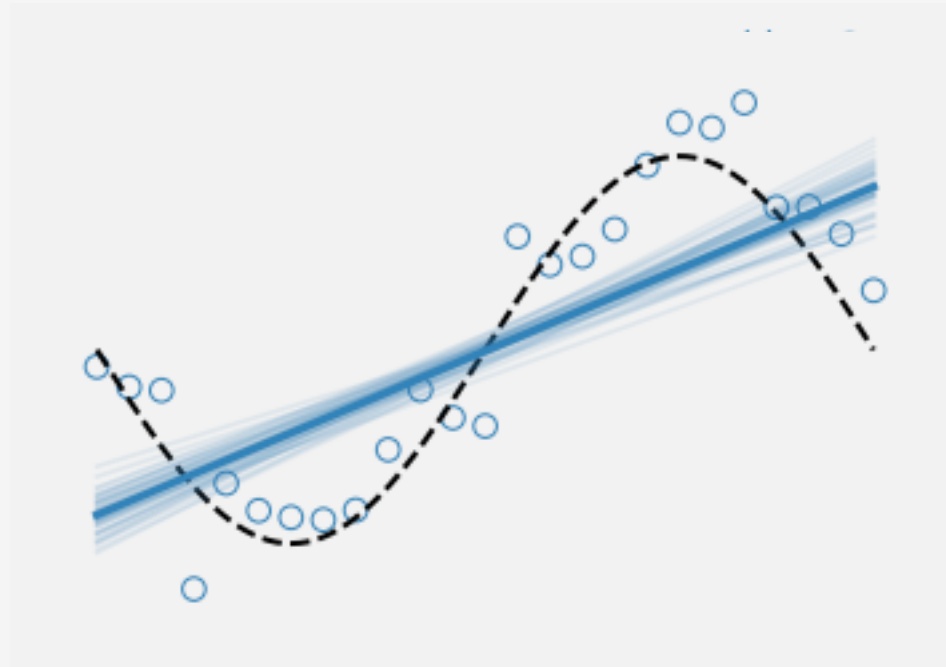
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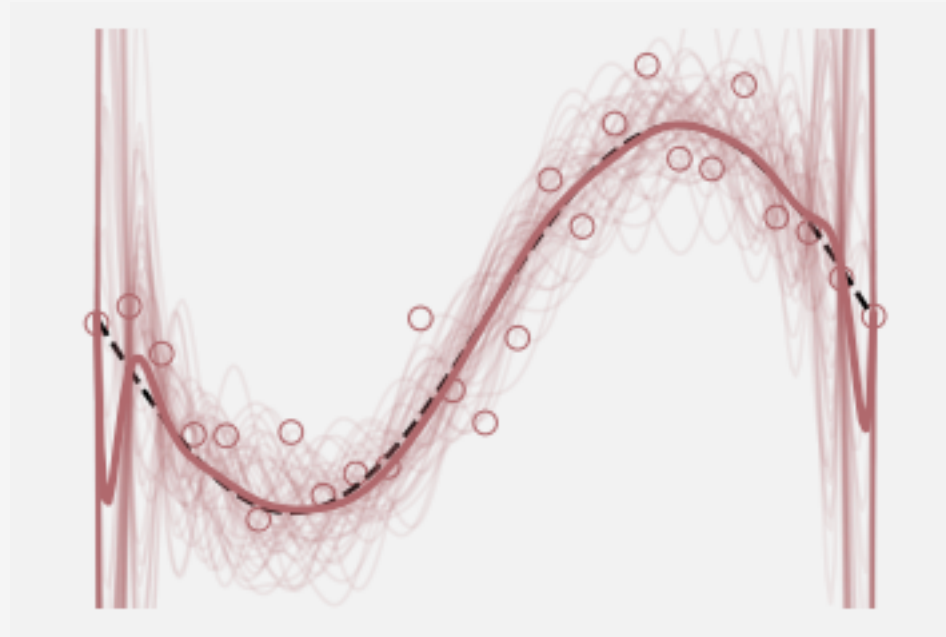


HIGH BIAS  
LOW VAR

# High Variance Intuition

The variance is  $\text{Var}(\hat{f}) = E[(\hat{f} - E[\hat{f}])^2]$

On average, over many training sets, our learned model is far from the model we could learn with infinite data. **Model is very sensitive to training data.**

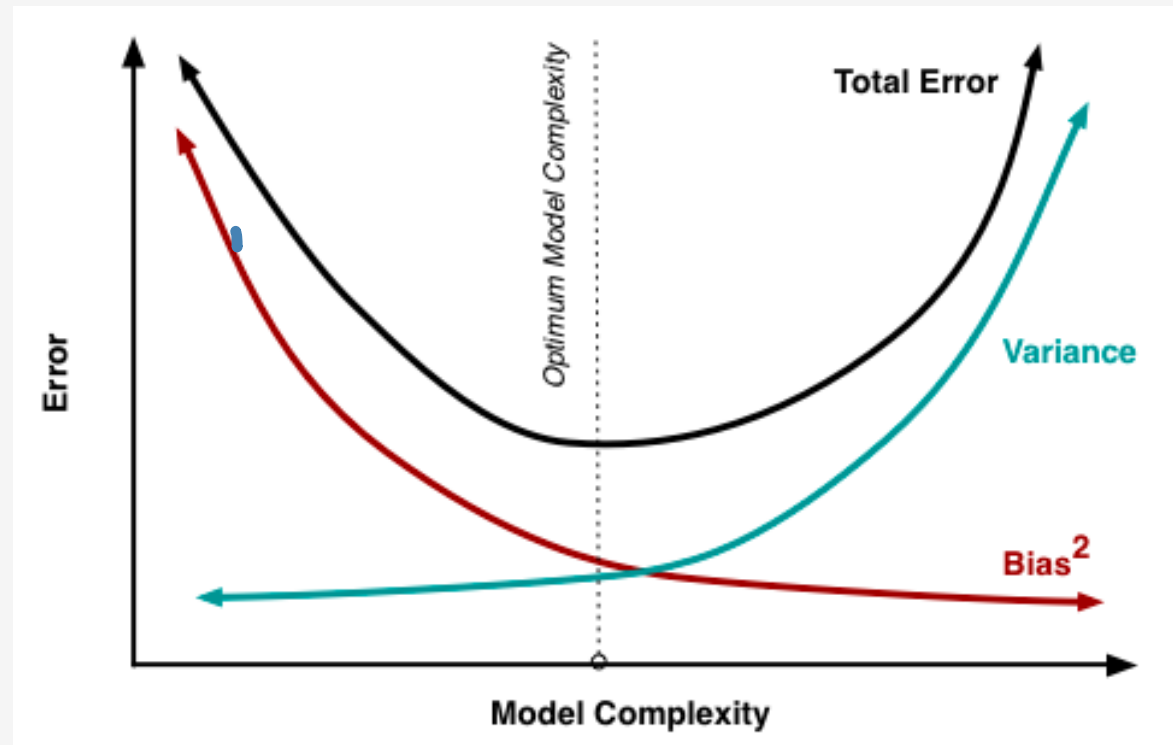


LOW BIAS  
HIGH VAR

# The Bias-Variance Trade-Off

The generalization error is a combination of the bias and variance of a model

$$MSE = \left[ \text{Bias}(\hat{f}) \right]^2 + \text{Var}(\hat{f}) + \text{Var}(\epsilon)$$

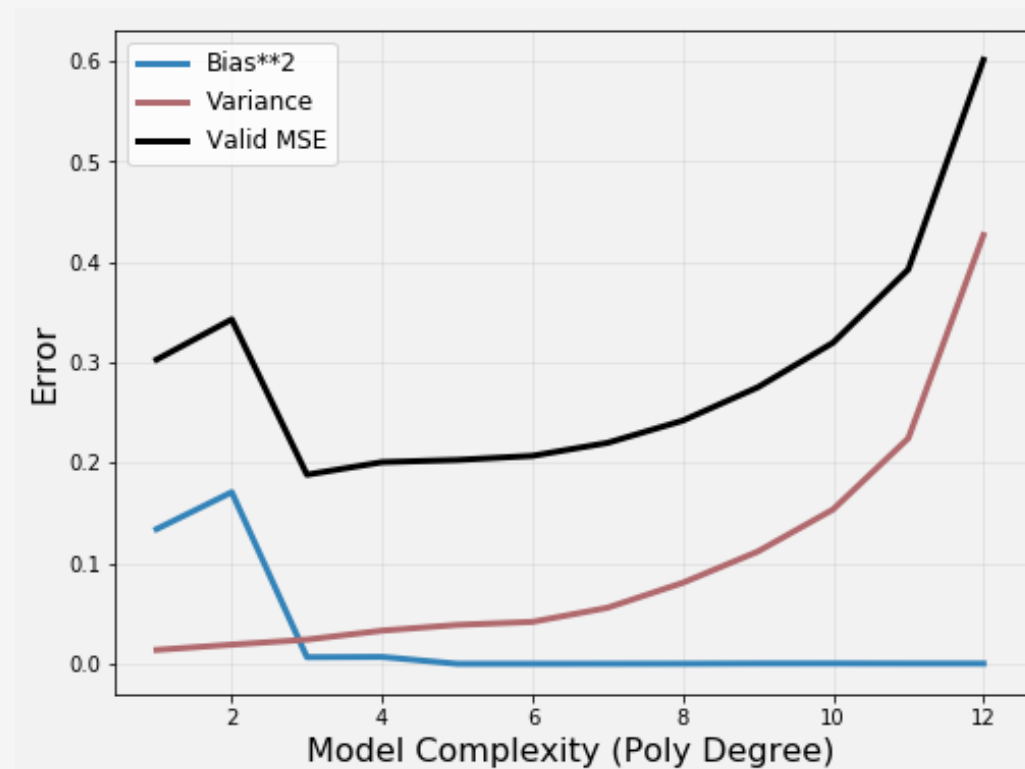




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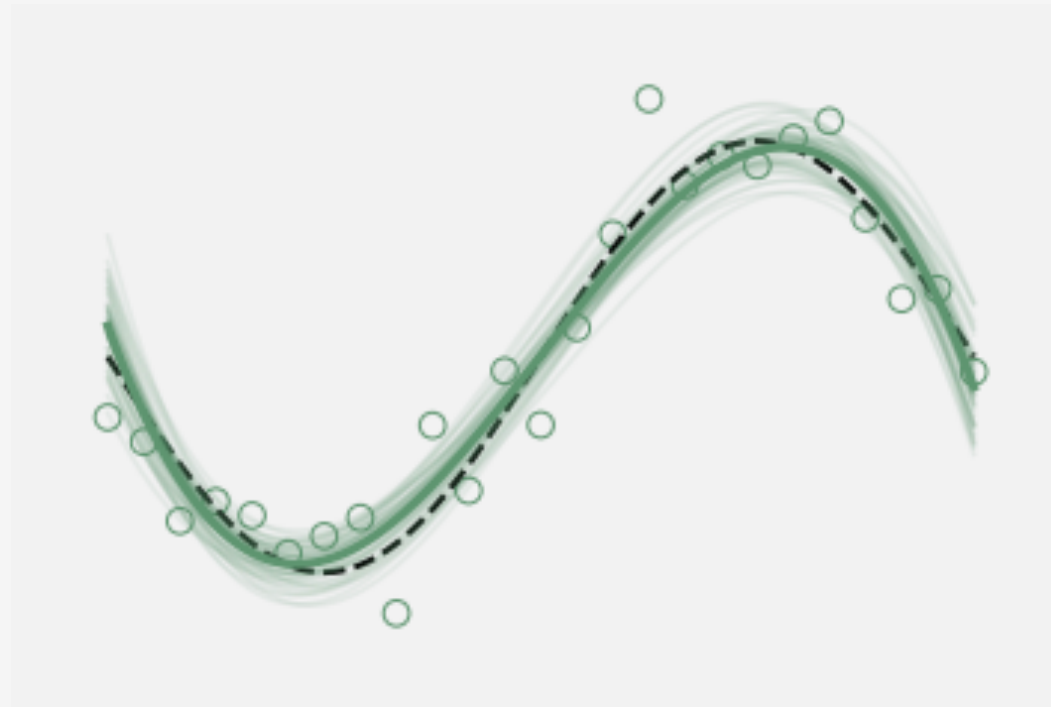
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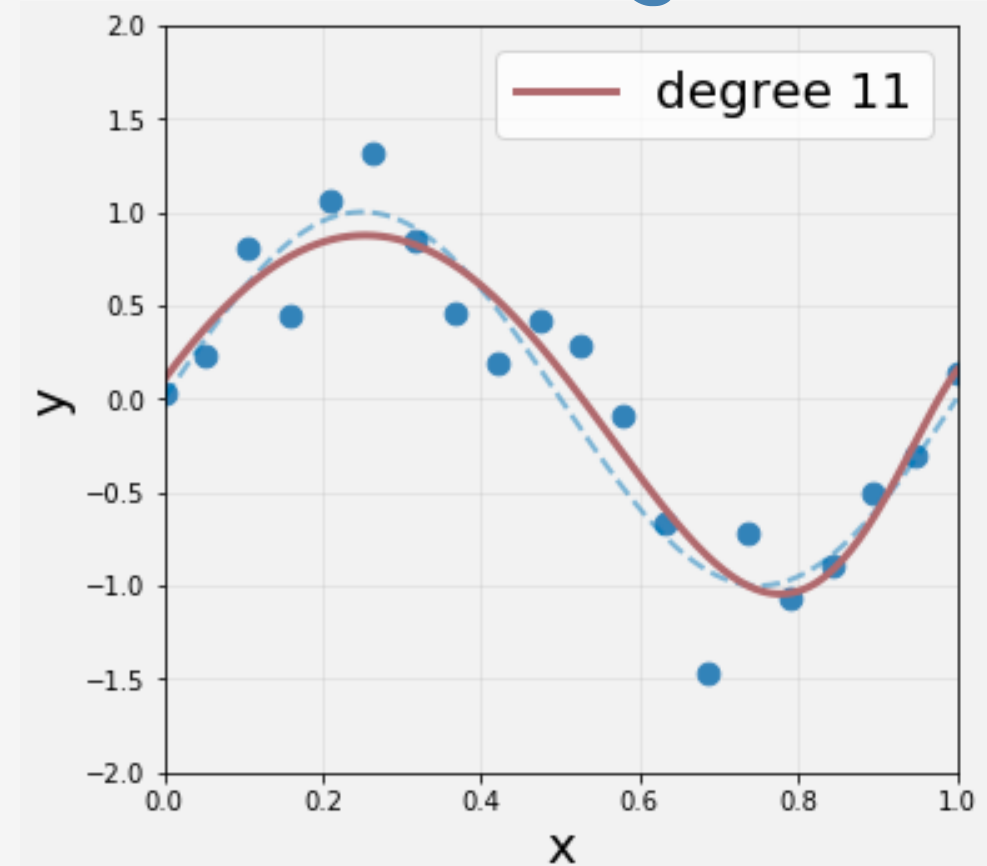
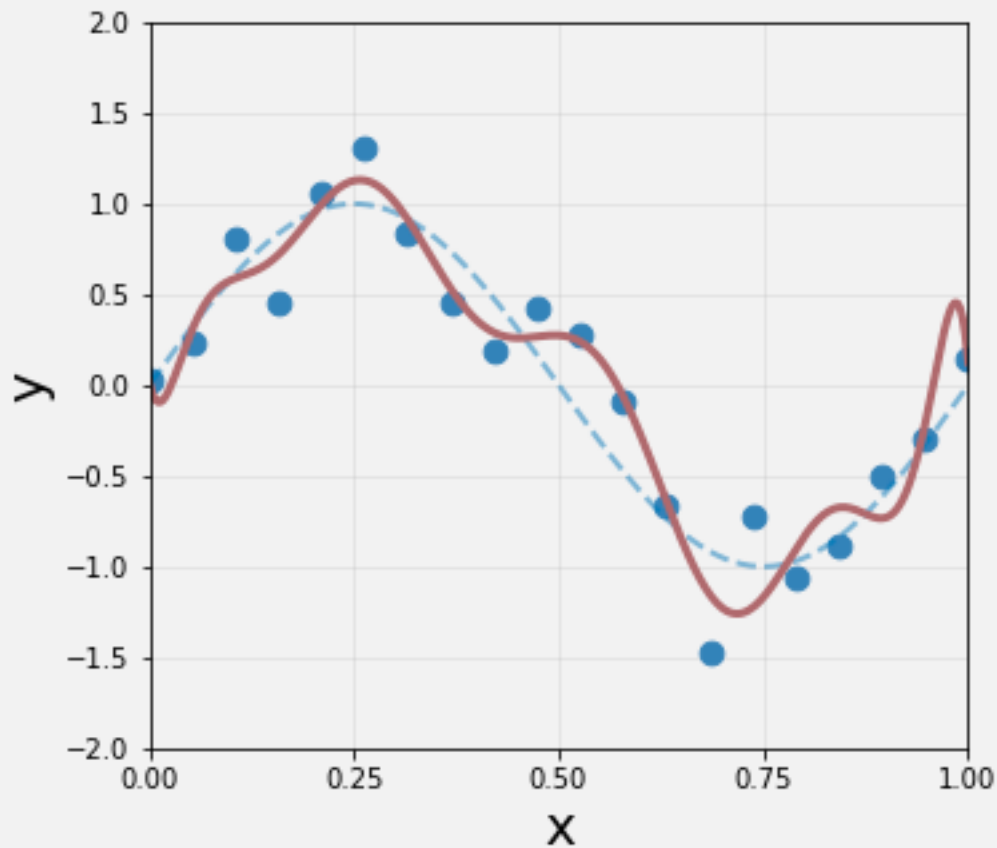
**Question:** How does Regularization affect Bias-Variance?

# The Bias-Variance Trade-Off

BIAS goes UP

VAR goes DOWN

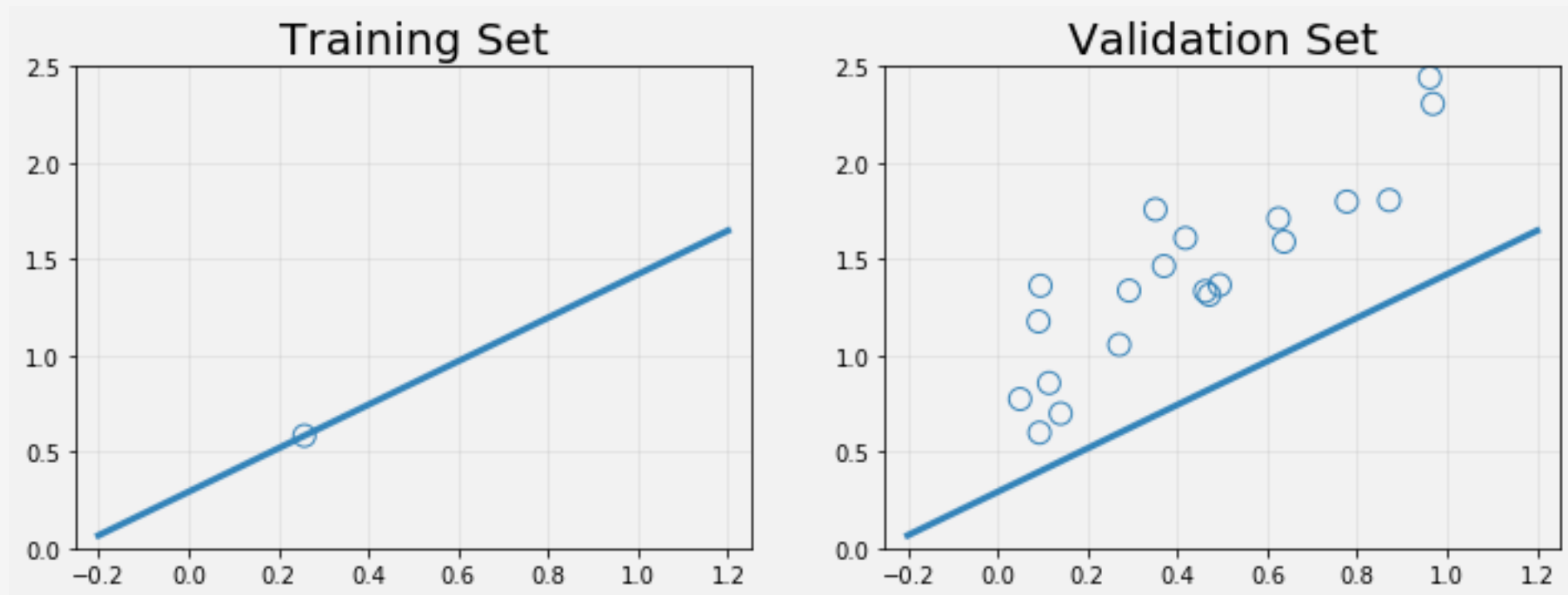
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# Learning Curves and What They Tell Us

A learning curve is a great way to diagnose bias and variance in a model

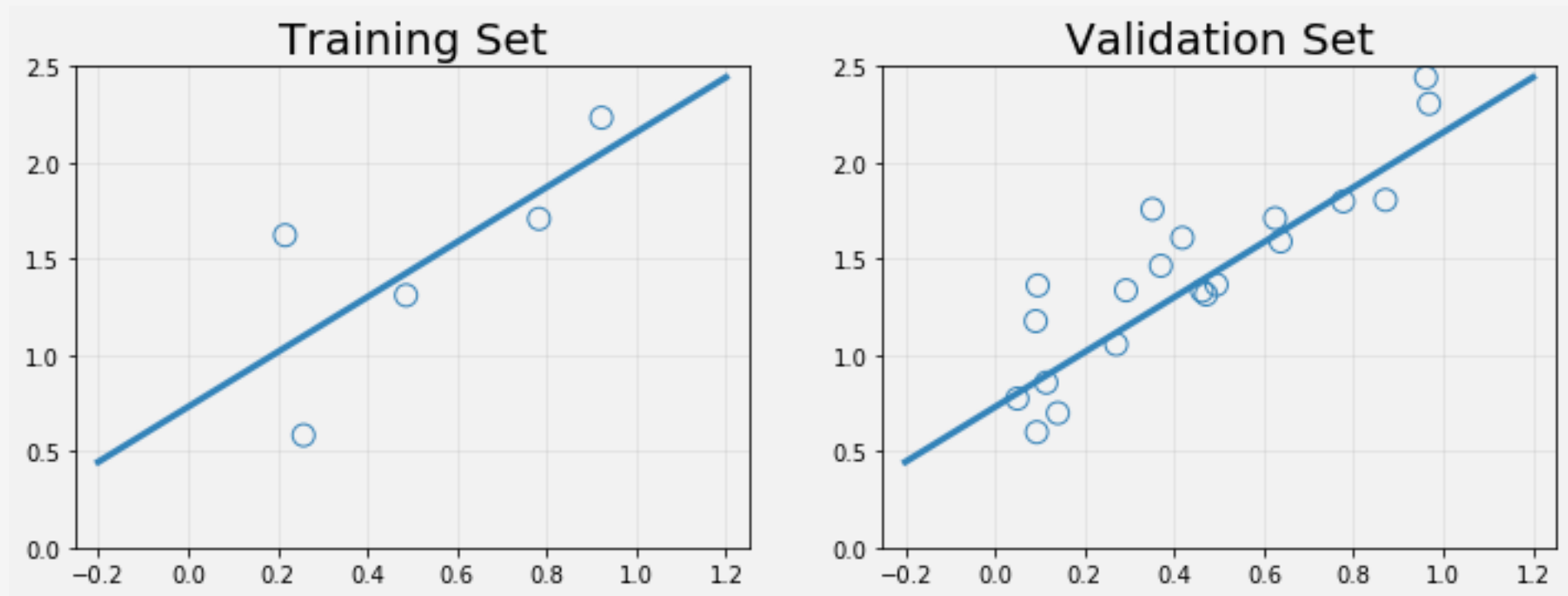
Evaluate your training and test error for increasing training set sizes



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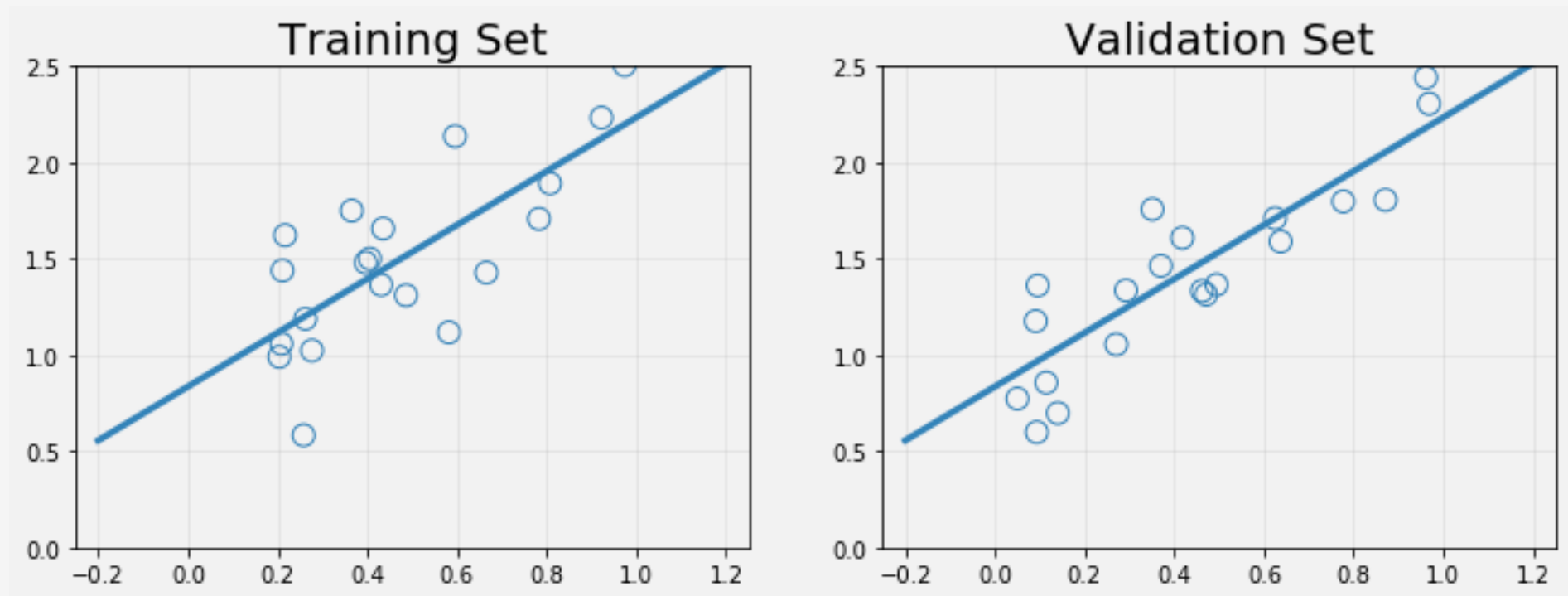
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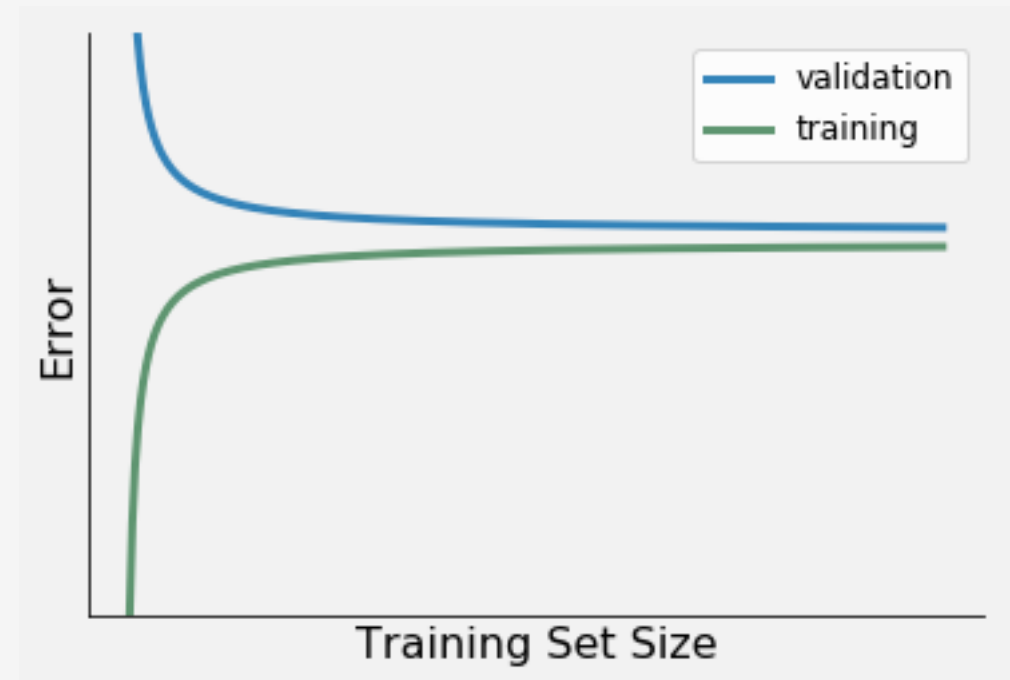


# Learning Curves and What They Tell Us

A learning curve is a great way to diagnose bias and variance in a model

Low Variance / High Bias

- Large Training Error
- Small gap between train and validation
- Meeting between the two very fast



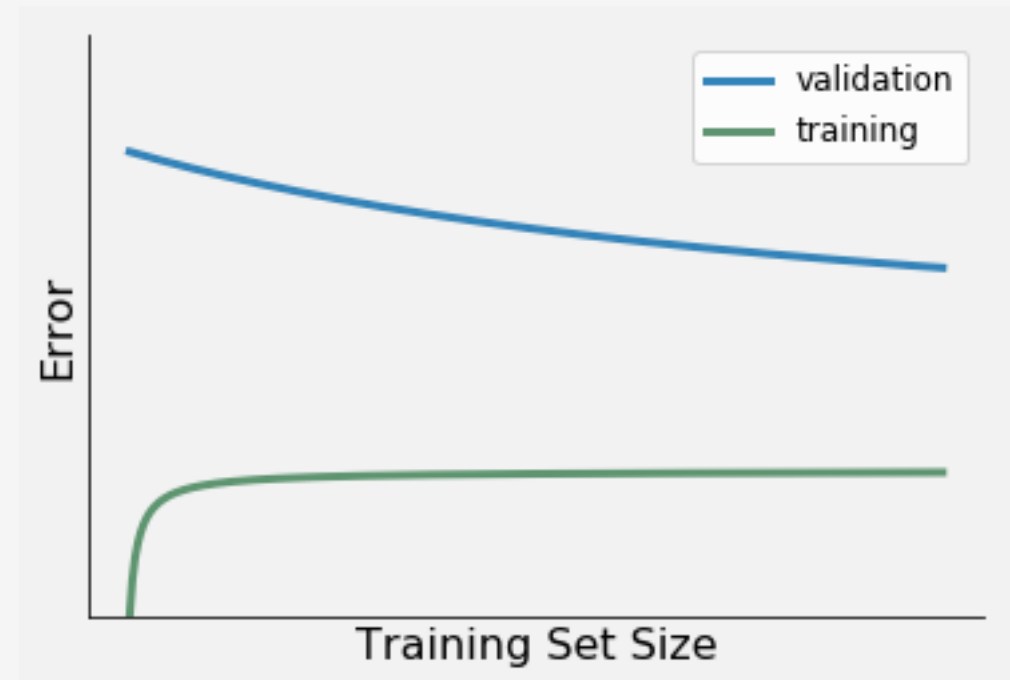


# Learning Curves and What They Tell Us

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High Variance / Low Bias

- Small Training Error
- Large gap between train and validation
- Downward trend in validation error tells us that we'll keep improving if we can get lots of data

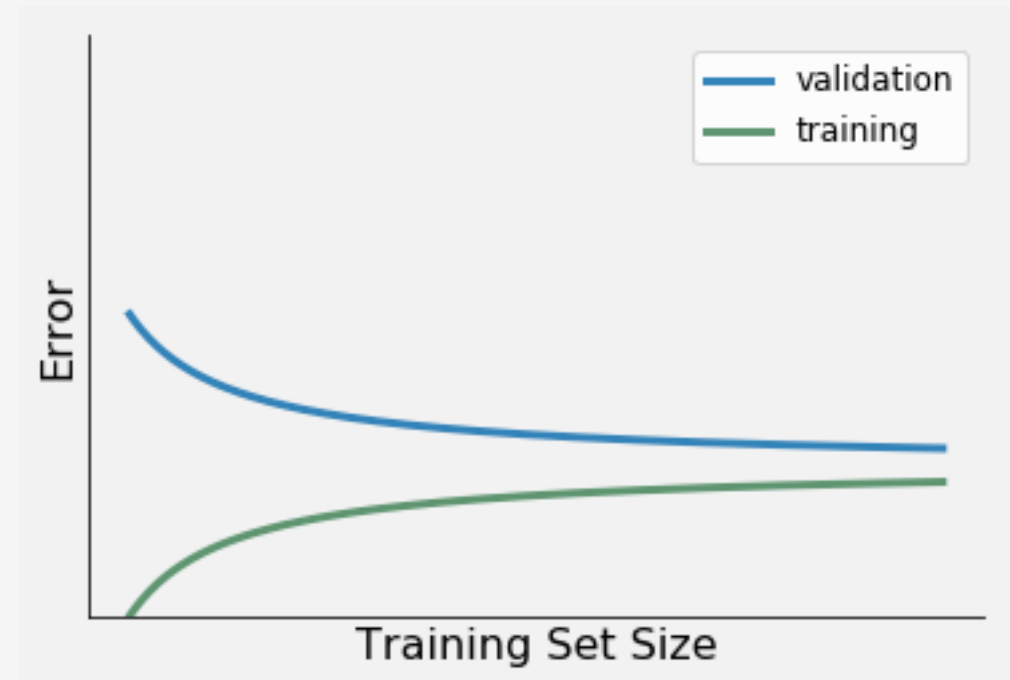


# Learning Curves and What They Tell Us

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Low Variance / Low Bias (Our Goal)

- Small Training Error
- Small gap between train and validation

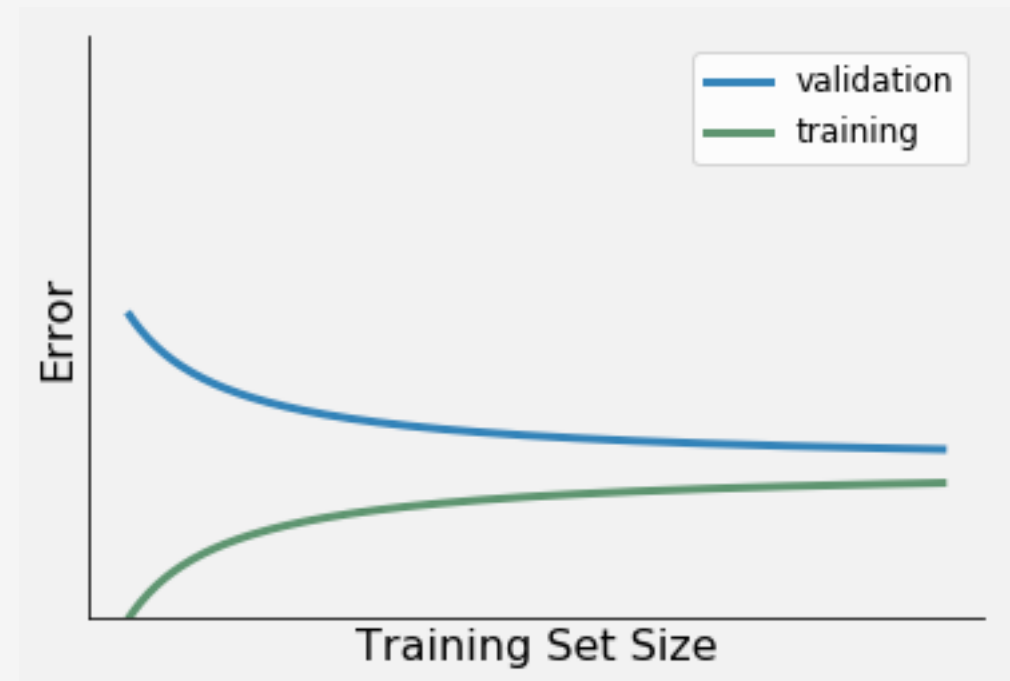


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## Learning Curve Summary:

- Gap tells you about variance
- Size of Training error tells you about bias
- Slope of validation error tells you if you should bother getting more data



# Bias-Variance Trade-Off Wrap-Up

- Always looking for that happy medium between high bias and high variance
- Learning curves can give us clues to what's happening
- Learning curves can also tell us if we have enough data

## **Next Time:**

- Hands-On Regression. Digging in to Scikit Learn





