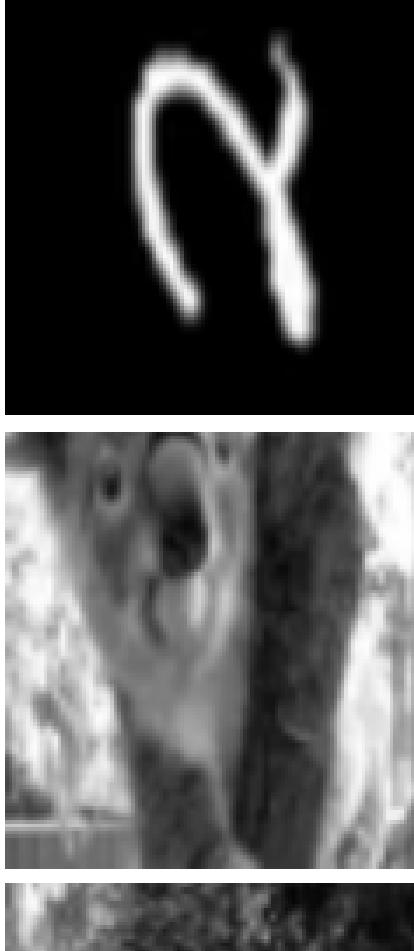


Target



Decoder

