



UNIVERSITEIT VAN AMSTERDAM



Hogeschool van Amsterdam

VU  
VRIJE  
UNIVERSITEIT  
AMSTERDAM

# Library Academy

Innovate your education

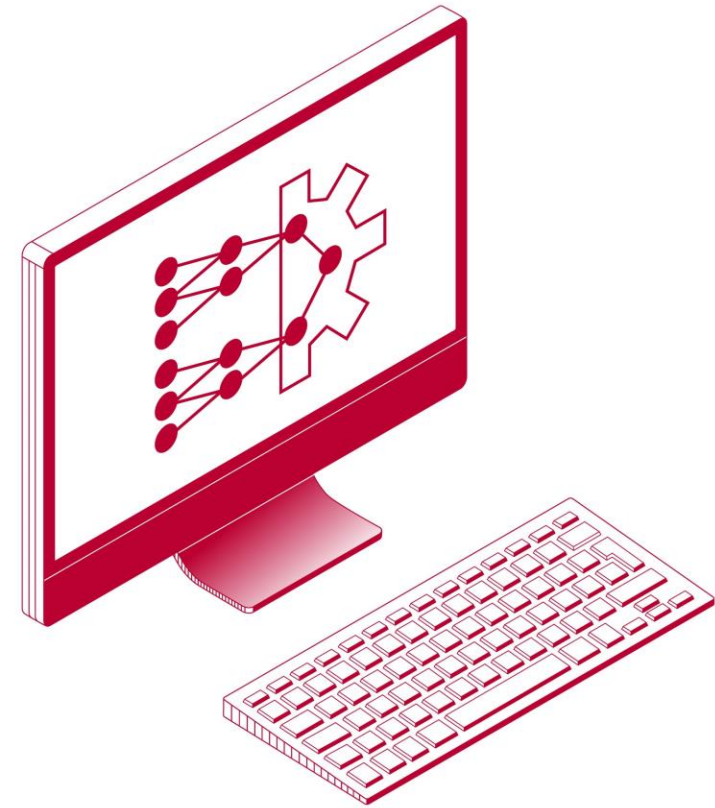
21-01-2026





# Ontdek wat data vertellen: Aan de slag met Machine Learning in JASP

Don van den Bergh & Johnny van Doorn  
Library Academy 2026



# Outline

- Basics
  - What is JASP?
  - Regression
- Machine Learning
  - General philosophy
  - K-nearest neighbors
- Exercises



[edu.nl/aa8ch](https://edu.nl/aa8ch)

# What is JASP?

- Developed at UvA over the past 10 years, funded by research grants (NWO/EU)
- Graphical user interface for conducting frequentist and Bayesian statistics
- <https://jasp-stats.org/>
- Open-source → forever free!



# What is JASP?

The screenshot displays the JASP software interface. The top menu bar includes options: Edit Data, Descriptives, T-Tests, ANOVA, Mixed Models, Regression, Frequencies, and Factor. The main window is titled 'ANOVA' and shows the following configuration:

- Dependent Variable:** Score
- Fixed Factors:** Group
- Display:**
  - ☐ Descriptive statistics
  - ☒ Estimates of effect size
    - ☒  $\omega^2$  ☐ partial  $\omega^2$
    - ☐  $\eta^2$  ☐ partial  $\eta^2$
  - ☒ Confidence intervals 95 %
  - ☐ Vovk-Sellke maximum p-ratio
- Model:** (expandable section)
- Assumption Checks:** (expandable section)
- Contrasts:** (expandable section)
- Order Restricted Hypotheses:** (expandable section)
- Post Hoc Tests:** (expandable section)

The right panel shows the ANOVA results:

**Description:**  
This data set, "Response to Eye Color", provides post-advertisement attitudes towards a brand expressed by four different groups - each group saw the same advertisement except for the aspect that was manipulated: the eye-color of the model.

**Variables:**

- Group** - Experimental conditions ('Blue' = Model with blue eyes, 'Brown' = Model with brown eyes, 'Green' = Model with green eyes, 'Down' = Model's eye color cannot be seen).
- Subj** - Participant number.
- Score** - An average of 10 survey questions about attitudes towards the brand (7-point Likert scale). Higher averages correspond to more positive attitudes.

This example JASP file demonstrates the use of one-way ANOVA. Specifically, we assess the adequacy of the null hypothesis that the attitudes are the same regardless of the eye-color of the model

**ANOVA - Score**

Cases	Sum of Squares	df	Mean Square	F	p	$\omega^2$	95% CI for $\omega^2$	
							Lower	Upper
Group	24.420	3	8.140	2.894	.036	0.025	0.000	0.069
Residuals	613.139	218	2.813					

Note. Type III Sum of Squares

**Descriptives**

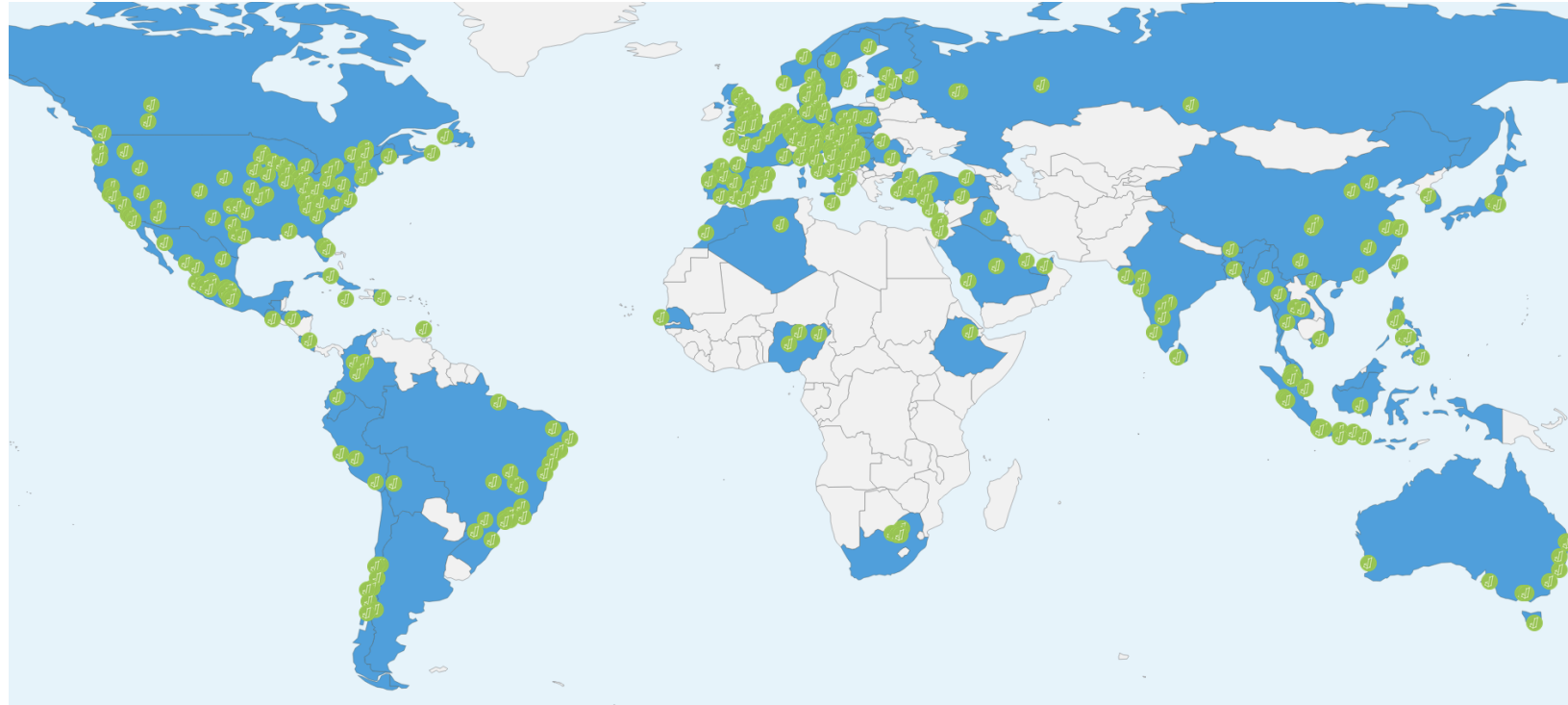
**Descriptives plots**

Group	Mean Score	Lower CI	Upper CI
Down	3.1	2.6	3.6
Blue	3.2	2.8	3.6
Brown	3.7	3.2	4.2
Green	3.8	3.5	4.2



# What is JASP?

- Used at 374 universities across 76 countries
- 100,000 monthly downloads



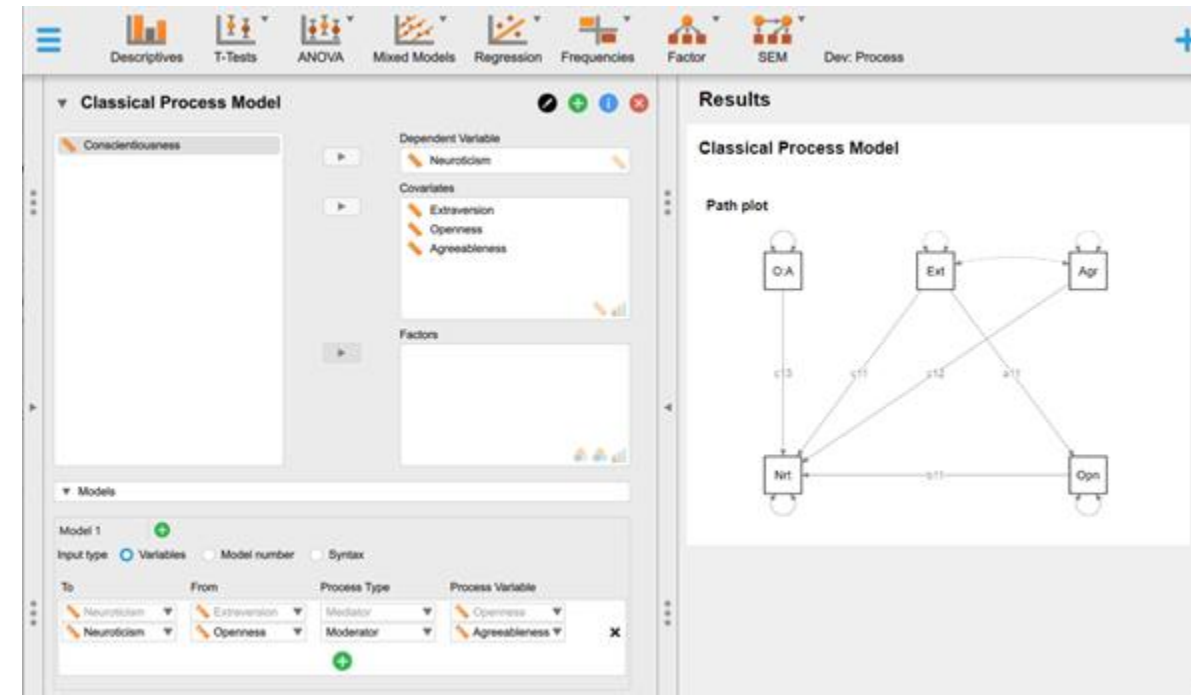
<https://jasp-stats.org/teaching-with-jasp/#worldmap>

# Features

- [Website overview](#)
- [JASP vs. SPSS feature comparison](#)
- Data formats: .sav, .xls, .txt, .csv, .ods, .tsv, .dta, .por, .sas7bdat, .sas7bcat, and the .jasp format
- APA tables
- OSF integration
- R console
- Compute columns
- Filtering

# Feature Roadmap

- Full syntax mode ([blog about the first implementation](#))
- Better data manipulation
- Select filters





# Other Handy Resources












- [The JASP Video Library](#)
- [How to Use JASP – Inventory of blogs/videos/gifs for frequentist and Bayesian analyses](#)
- [JASP YouTube page](#)
- [Step By Step Guide: 1. Bayesian One-Way ANOVA](#) and the [full playlist](#)
- JASP on Bluesky - <https://bsky.app/profile/jaspstats.bsky.social>
- JASP forum - <https://forum.cogsci.nl/index.php?p=/categories/jasp-bayesfactor>
- Found a bug? Please report on Github: <https://github.com/jasp-stats/jasp-issues/issues>
- [JASP Verification Project](#)
- More JASP workshops: <https://jasp-stats.org/workshop/>

# JASP Literature

- [The JASP Data Library](#)
- [Discovering Statistics Using JASP](#)
- [Learning Statistics with JASP: A Tutorial for Psychology Students and Other Beginners by Danielle J. Navarro, David R. Foxcroft, and Thomas J. Faulkenberry](#)
- [Statistics of Doom by Erin Buchanan](#)
- [Statistical Analysis in JASP. A Guide for Students by Mark Goss-Sampson](#)
- [Quantitative Analysis with JASP open-source software by Chris Halter](#) (amazon)




# Data Management

		 Analyses	 Synchronisation	 Resize Data	 Insert	 Remove
		 Name	 Instrument	 Current member	 Headbanging intensity	
1		Lars Ulrich	Drums	Yes 1	Light	1
2		James Hetfield	Guitar	Yes 1	Heavy	3
3		Kirk Hammett	Guitar	Yes 1	Light	1
4		Rob Trujillo	Bass	Yes 1	Moderate	2
5		Jason Newsted	Bass	No 0	Heavy	3






# The Variable View

Name:  Long name:




Column type:  Nominal ▼ Description:

Computed type: Not computed ▼

Label editor Missing values

	Filter	Value	Label
	✓	Lars Ulrich	Lars Ulrich
	✓	James Hetfield	James Hetfield
	✓	Kirk Hammett	Kirk Hammett
	✓	Rob Trujillo	Rob Trujillo
	✓	Jason Newsted	Jason Newsted


# Variable Types

- Scale 
  - Numbers (e.g., 7, 0, 120, 8.5)
- Nominal 
  - Categories (e.g., 'Control group', 'Experimental group')
- Ordinal 
  - Ordered values (e.g., 'Dislike', 'Neutral', 'Like')



# Variable Settings

Name:

Column type:  Ordinal ▼

Computed type:  ▼

Label editor Missing values

1  
N ↓

1  
N ↺

↑  
↓

▲

▼

Filter	Value	Label
✓	1	Light
✓	2	Moderate
✓	3	Heavy

# Computing a New Variable

Name:  Long name:

Column type:  Description:

Computed type:

Computed column definition Label editor Missing values

$+ - * \div / ^ \sqrt \% = \neq < \leq > \geq \wedge \vee | \neg$

☐ Name ☐ Net worth... million)  
☐ Instrument ☐ Songs  
☐ Current member  
☐ Headbangi... ntensity

Computed columns code applied

☐ Converting types

$|y|$   
 $\sigma_y$   
 $\sigma^2_y$   
 $\Sigma y$

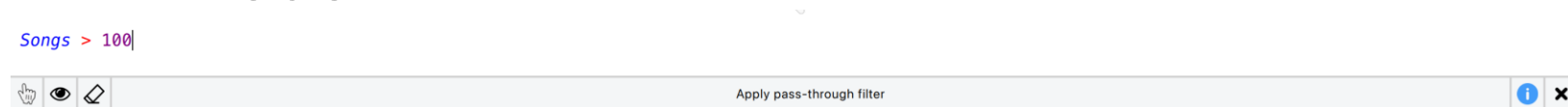


# Filtering Data

- Using Variable Settings
- Using the Filter functionality
  - Drag and drop



- R-mode



# Descriptives – input window

▼ Descriptive Statistics

Name

Instrument

Current member

Net worth (\$ million)

Net worth per song

▶

Variables

Songs

Headbanging intensity

Split

☐ Transpose descriptives table

▶ Statistics

# Descriptives – output window

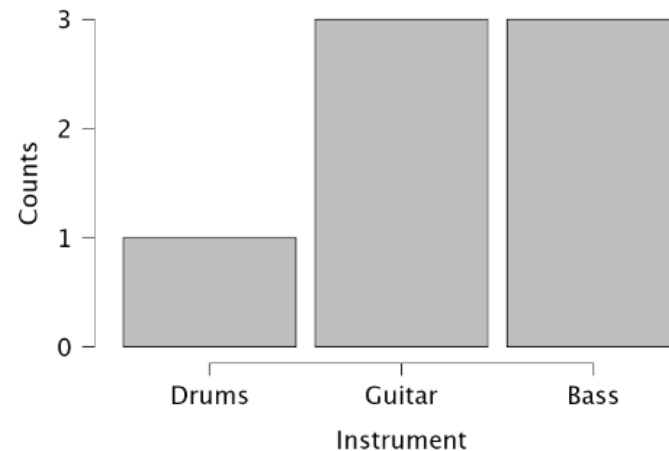
## Distribution Plots

B I U  $f_x$   $\langle / \rangle$  Normal  $x_2$   $x^2$  “ ” Normal  $I_x$

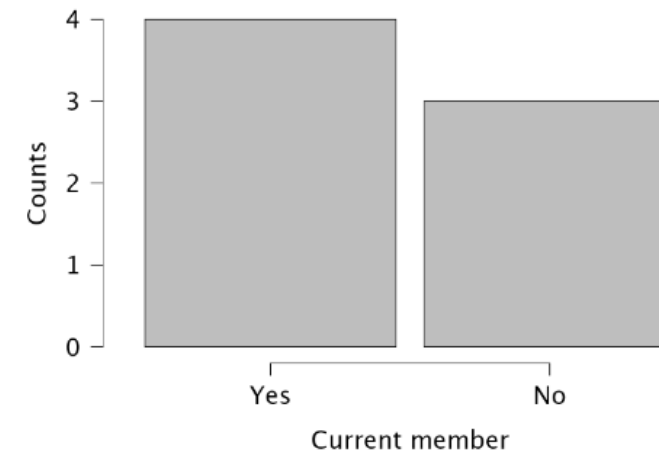
We can have fancy  $LaTeX$  formula's in here, [link cute cat video's](#), or insert a drumkit

Below are two distribution plots outlining the members of Metallica. On the left, we see the various instruments being played and their frequencies, and on the right we see how many members are still active, and how many left the band.

Instrument



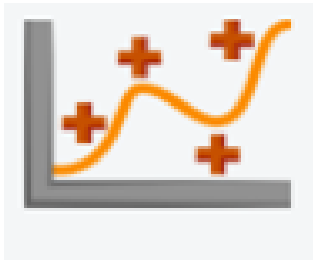
Current member





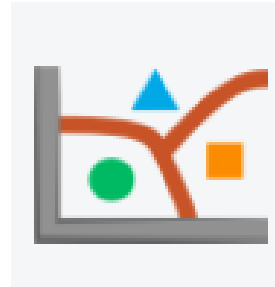


# There are lots of different machine learning algorithms



**Regression**

- Boosting
- Decision tree
- K-nearest neighbors
- Linear
- Neural network
- Random forest
- Regularized linear
- Support vector machine



**Classification**

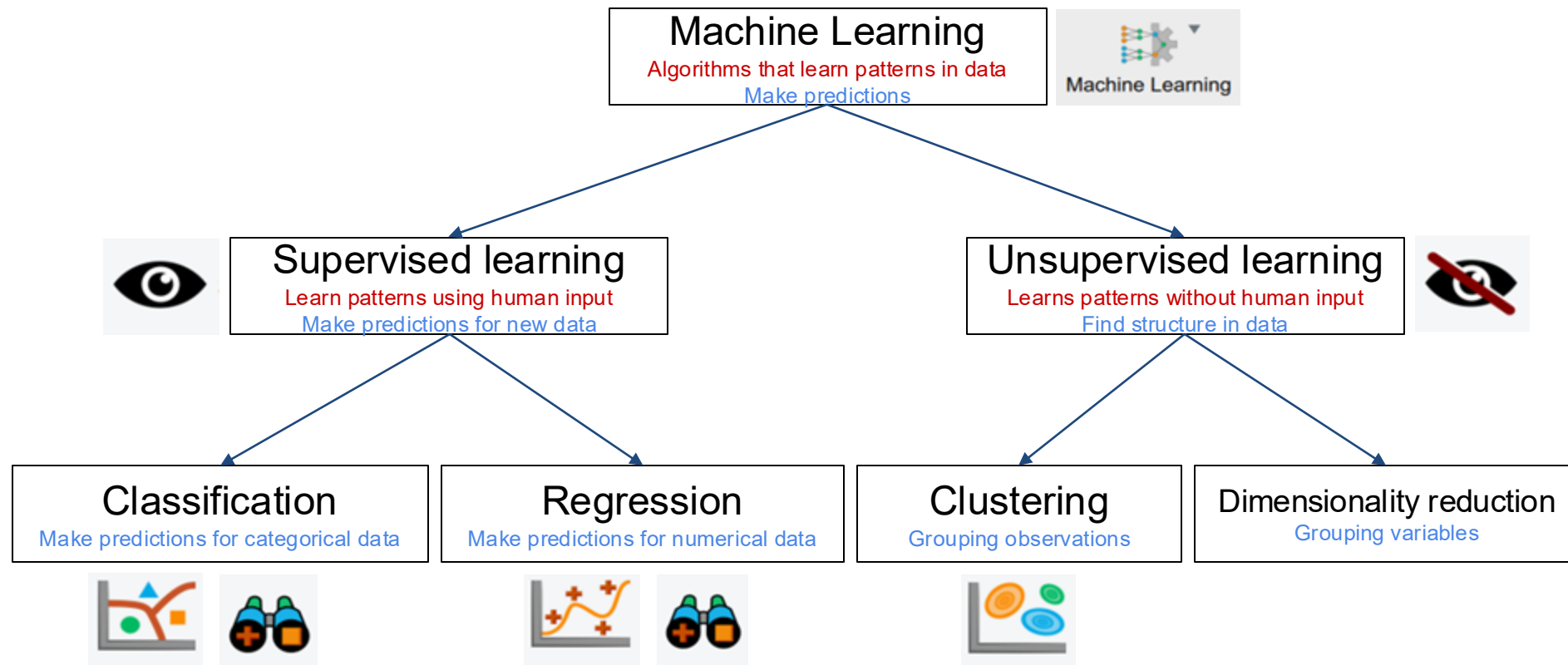
- Boosting
- Decision tree
- K-nearest neighbors
- Linear discriminant
- Logistic/Multinomial
- Naive Bayes
- Neural network
- Random forest
- Support vector machine



**Clustering**

- Density-based
- Fuzzy c-means
- Hierarchical
- Model-based
- Neighborhood-based
- Random forest

# Machine learning is about finding patterns, the goal is making predictions



- Some algorithms are 'black boxes'



- Understanding all algorithms is not the most important, understanding how to evaluate their results is

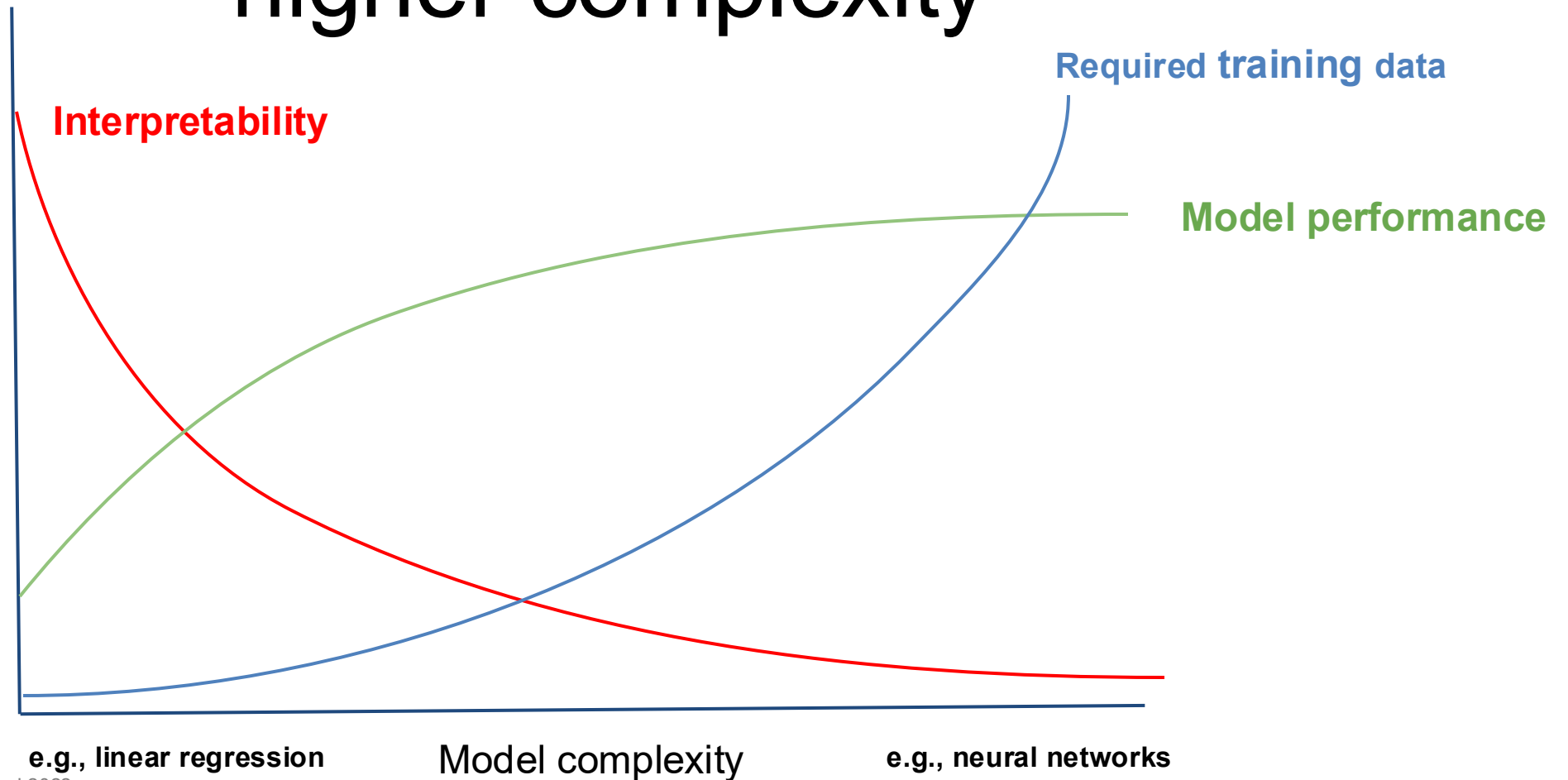
**Explainable**

**Not explainable**

Decision tree   Linear regression   K-nearest neighbors

Regularized linear regression   Support vector machines   Random forests   Boosting   Neural network

# Better performance (often) comes with higher complexity



# Learning objectives for today

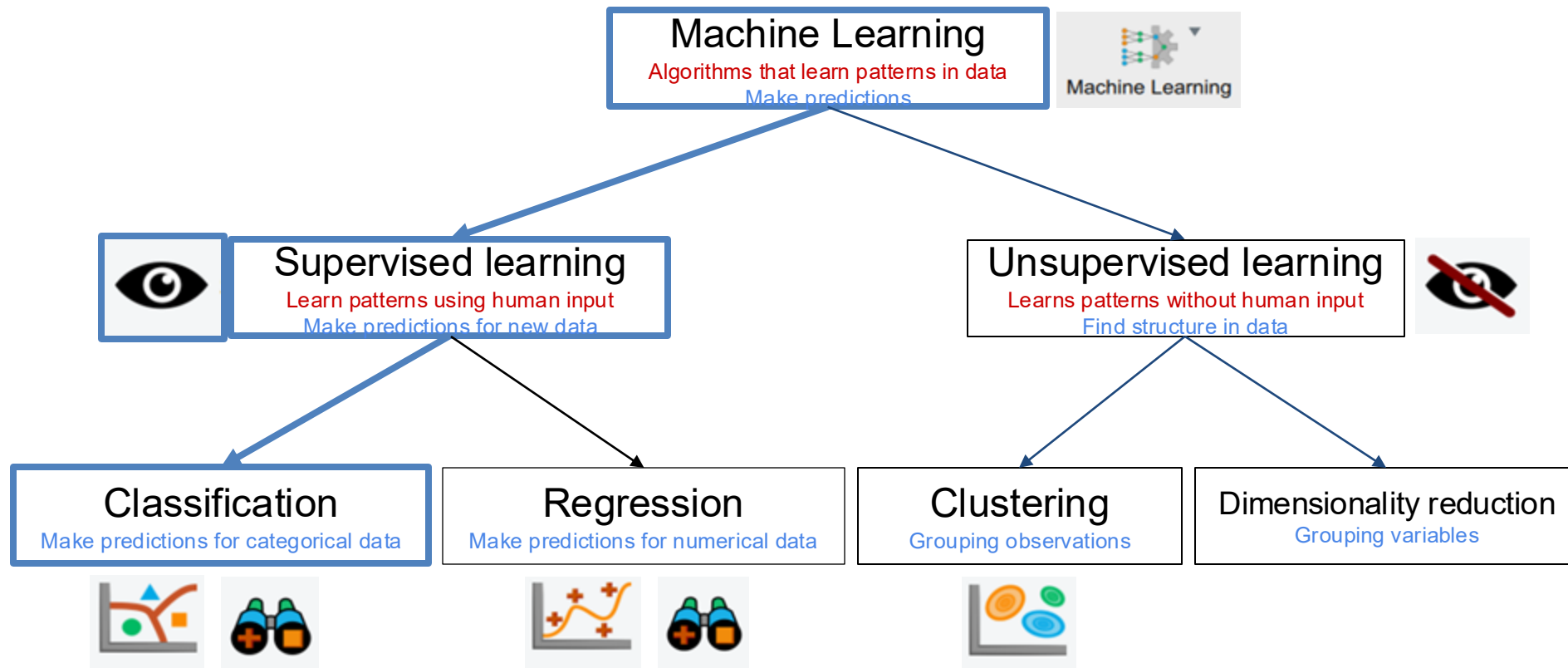
- Train machine learning algorithms (regression, classification, clustering) using JASP
- Understand how to evaluate the quality of these algorithms
- Apply these algorithms to predict new data

# Learning objectives for today

- Train machine learning algorithms (regression, **classification**, clustering) using JASP
- Understand how to evaluate the quality of these algorithms
- Apply these algorithms to predict new data



# Machine learning is about finding patterns, the goal is making predictions



# A typical classification workflow

1. Training the classification model
2. Optimizing the model (optional)
3. Evaluating the quality of the predictions of the model
4. Apply the model to new data

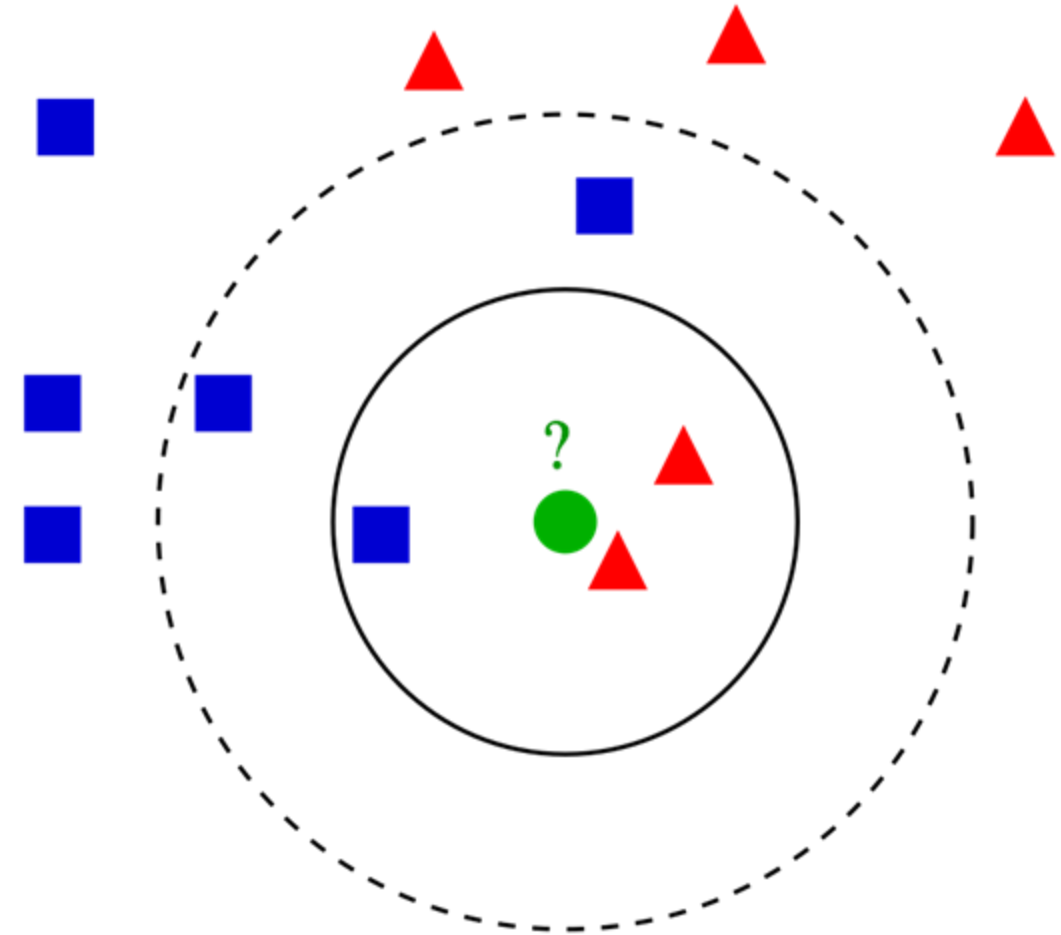
# You typically split your dataset in 2 or 3 parts

1. Training set (typically 80%): Used for training the model
2. Validation set: Used for optimizing the model (optional)
3. Test set (typically 20%): Used for evaluating the model

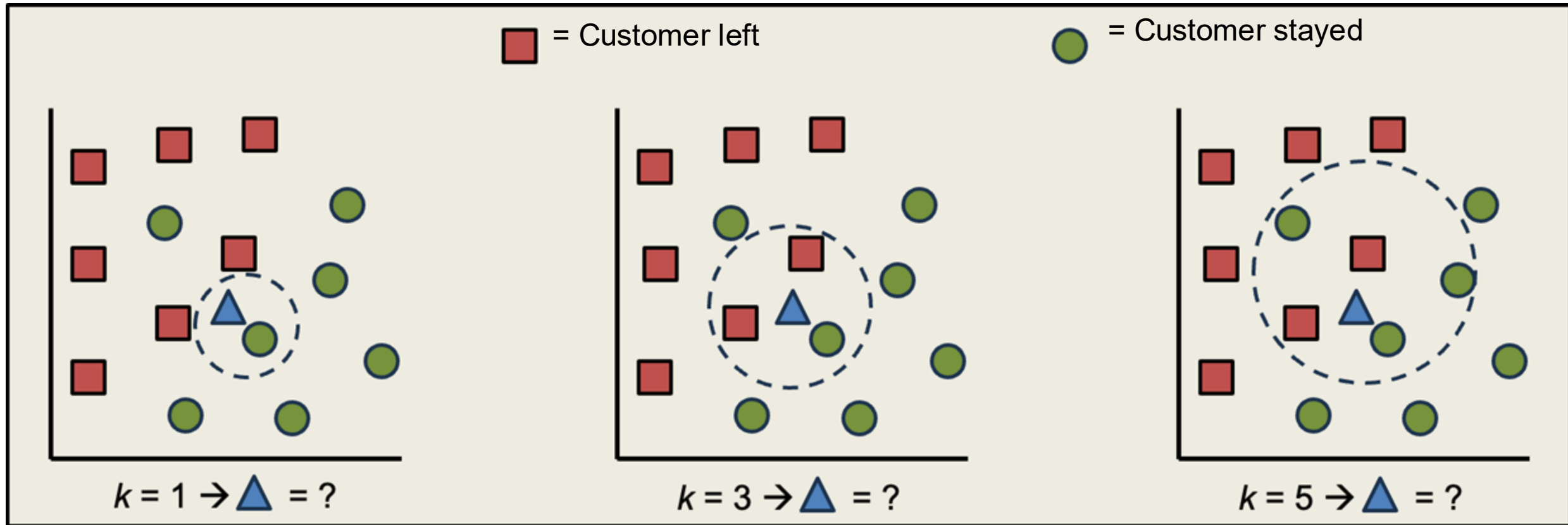


# Algorithm: K-nearest neighbors

- Finds the  $k$  most similar observations in the training set and uses this as a basis for prediction.
- For a new observation you find the  $k$  most similar observations and **take the most occurring category**.



# Algorithm: K-nearest neighbors



## Exercise: K-nearest neighbors

Using pen and paper, draw up the data as follows:

- Number of products sold on the horizontal axis,
- Number of years as a customer on the vertical axis,
- Use 😊 for a customer who stayed,
- Use 😞 for a customer who left

What is your prediction with  $k = 1, 3$  and  $5$  when products sold = years as customer =  $1$ ? 😊 or 😞?

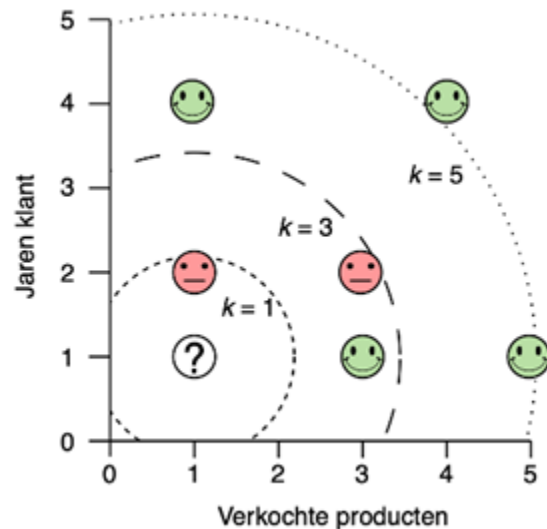
What is your prediction with  $k = 1, 3$  and  $5$  when products sold =  $5$  and years customer =  $3$  😊 or 😞?

Sold products	Years customer	Outcome
1	4	Stayed
4	4	Stayed
1	2	Left
3	2	Left
3	1	Stayed
5	1	Stayed

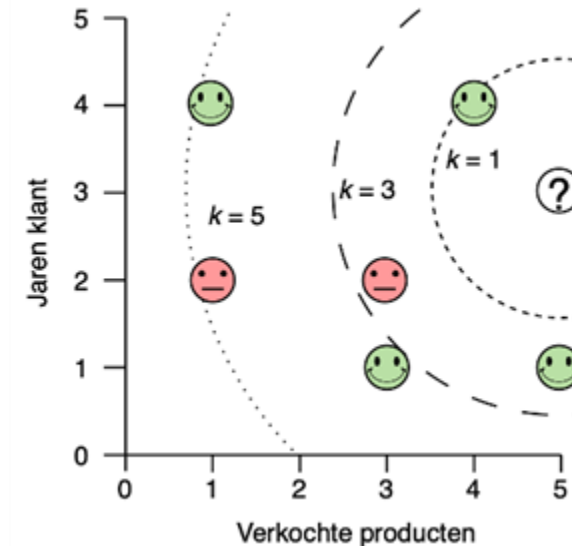


## Exercise: K-nearest neighbors

- What is your prediction with  $k = 1, 3$  and  $5$  when products sold = years as customer = 1? 😊 or 😞?
- What is your prediction with  $k = 1, 3$  and  $5$  when products sold = 5 and years customer = 3 😊 or 😞?



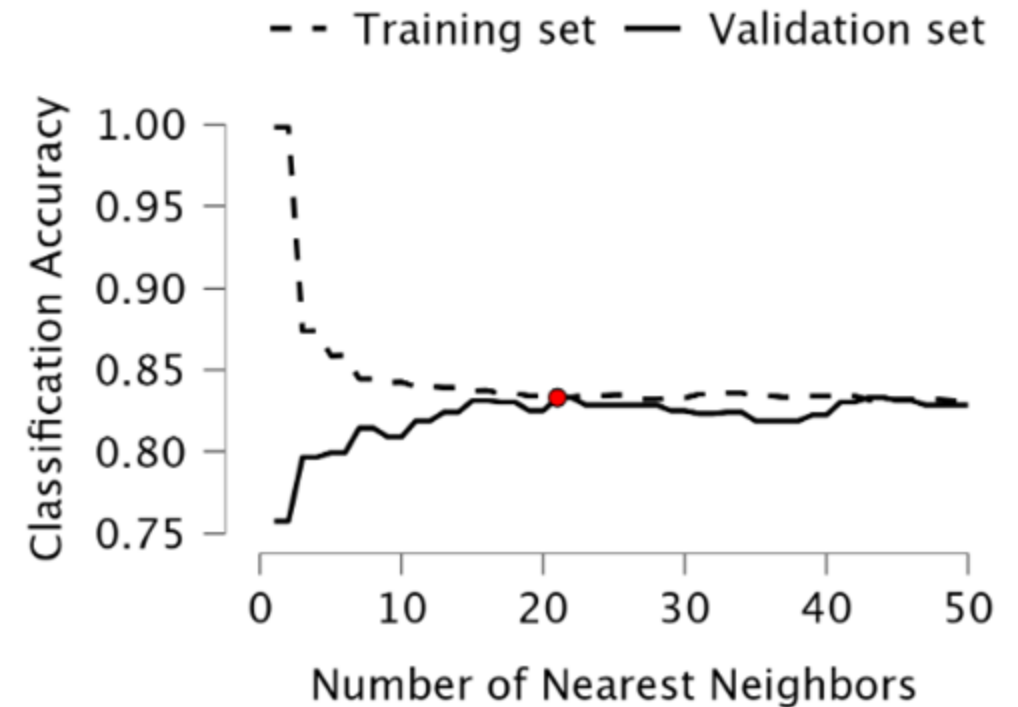
$k = 1 \rightarrow$  😞  
 $k = 3 \rightarrow$  😞  
 $k = 5 \rightarrow$  😊



$k = 1 \rightarrow$  😊  
 $k = 3 \rightarrow$  😊  
 $k = 5 \rightarrow$  😊

## Validation: K-nearest neighbors

- $k = 1$  is a more flexible model, it gives perfect predictions on the training set, but does not generalize well to never before seen data
- $k = n$  is a more generalized model, it gives poor predictions on the training set but generalizes better to never before seen data.
- Optimal: somewhere in between.



## Evaluation: K-nearest neighbors

### Accuracy:

Proportion of correctly classified cases

$$= (TN + TP) / (TN + FP + FN + TP)$$

$$= (942 + 183) / (942 + 102 + 179 + 183)$$

$$= 0.801$$

*Confusion Matrix*

		Predicted	
		No	Yes
Observed	No	942	102
	Yes	179	183

## Evaluation: K-nearest neighbors

### Precision:

Proportion of correctly classified positive predictions

$$= TP / (TP + FP)$$

$$= 183 / (183 + 102)$$

$$= 0.642$$

*Confusion Matrix*

		Predicted	
		No	Yes
Observed	No	942	102
	Yes	179	183

## Evaluation: K-nearest neighbors

### True positive rate (recall):

Proportion of correctly classified positive observations

$$= TP / (TP + FN)$$

$$= 183 / (183 + 179)$$

$$= 0.505$$

*Confusion Matrix*

		Predicted	
		No	Yes
Observed	No	942	102
	Yes	179	183

# And many more...

		Predicted condition				
		Total population = P + N	Predicted positive	Predicted negative	Informedness, bookmaker informedness (BM) = TPR + TNR − 1	Prevalence threshold (PT) $= \frac{\sqrt{\text{TPR} \times \text{FPR}} - \text{FPR}}{\text{TPR} - \text{FPR}}$
Actual condition	Real Positive (P) [a]	True positive (TP), hit[b]	False negative (FN), miss, underestimation	True positive rate (TPR), recall, sensitivity (SEN), probability of detection, hit rate, power $= \frac{\text{TP}}{\text{P}} = 1 - \text{FNR}$	False negative rate (FNR), miss rate type II error [c] $= \frac{\text{FN}}{\text{P}} = 1 - \text{TPR}$	
	Real Negative (N) [d]	False positive (FP), false alarm, overestimation	True negative (TN), correct rejection[e]	False positive rate (FPR), probability of false alarm, fall-out type I error [f] $= \frac{\text{FP}}{\text{N}} = 1 - \text{TNR}$	True negative rate (TNR), specificity (SPC), selectivity $= \frac{\text{TN}}{\text{N}} = 1 - \text{FPR}$	
	Prevalence $= \frac{\text{P}}{\text{P} + \text{N}}$	Positive predictive value (PPV), precision $= \frac{\text{TP}}{\text{TP} + \text{FP}} = 1 - \text{FDR}$	False omission rate (FOR) $= \frac{\text{FN}}{\text{TN} + \text{FN}}$ $= 1 - \text{NPV}$	Positive likelihood ratio (LR+) $= \frac{\text{TPR}}{\text{FPR}}$	Negative likelihood ratio (LR−) $= \frac{\text{FNR}}{\text{TNR}}$	
	Accuracy (ACC) $= \frac{\text{TP} + \text{TN}}{\text{P} + \text{N}}$	False discovery rate (FDR) $= \frac{\text{FP}}{\text{TP} + \text{FP}} = 1 - \text{PPV}$	Negative predictive value (NPV) $= \frac{\text{TN}}{\text{TN} + \text{FN}}$ $= 1 - \text{FOR}$	Markedness (MK), deltaP (Δp) $= \text{PPV} + \text{NPV} - 1$	Diagnostic odds ratio (DOR) $= \frac{\text{LR}+}{\text{LR}−}$	
	Balanced accuracy (BA) $= \frac{\text{TPR} + \text{TNR}}{2}$	F1 score $= \frac{2 \text{ PPV} \times \text{TPR}}{\text{PPV} + \text{TPR}} = \frac{2 \text{ TP}}{2 \text{ TP} + \text{FP} + \text{FN}}$	Fowlkes–Mallows index (FM) $= \sqrt{\text{PPV} \times \text{TPR}}$	phi or Matthews correlation coefficient (MCC) $= \sqrt{\text{TPR} \times \text{TNR} \times \text{PPV} \times \text{NPV}}$ $- \sqrt{\text{FNR} \times \text{FPR} \times \text{FOR} \times \text{FDR}}$	Threat score (TS), critical success index (CSI), Jaccard index $= \frac{\text{TP}}{\text{TP} + \text{FN} + \text{FP}}$	



Exercises!



[edu.nl/8thy7](https://edu.nl/8thy7)



# Thank you for your attention!

Library Academy 2026

