



Library Academy

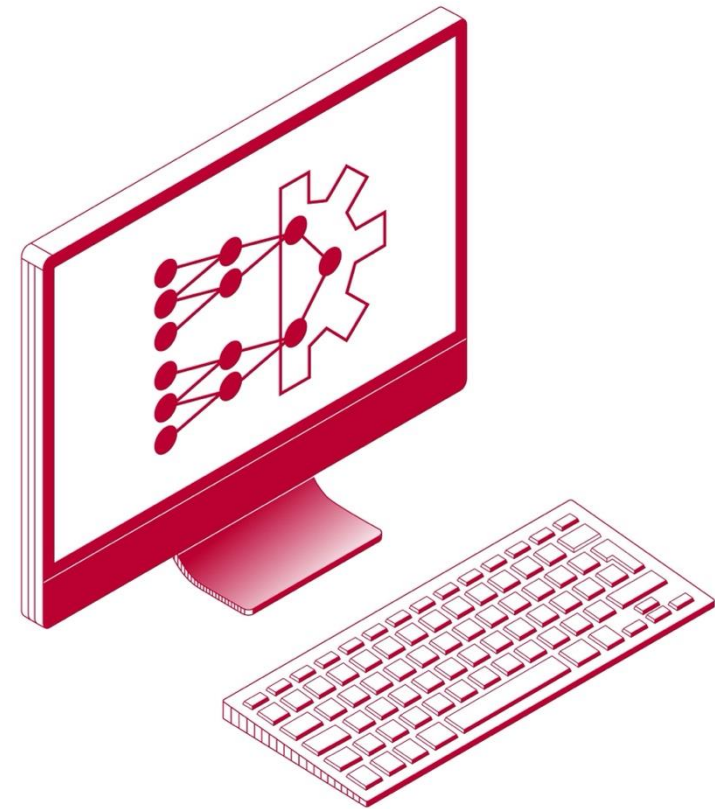
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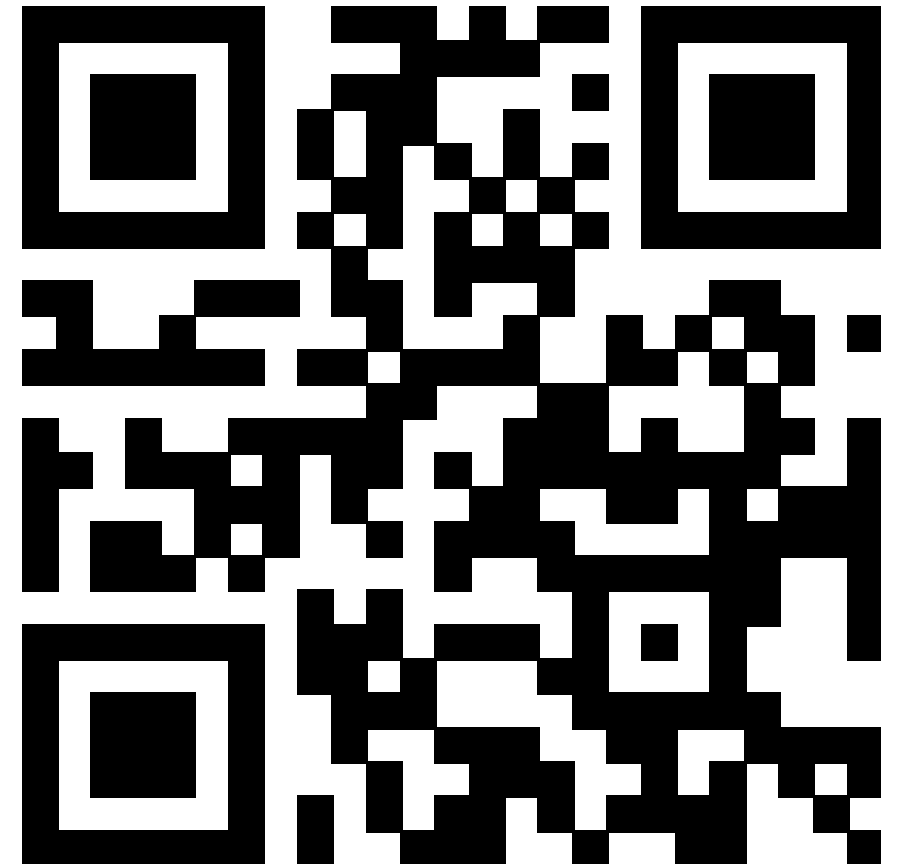
Ontdek wat data vertellen: Aan de slag met Machine Learning in JASP

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Library Academy 2026



Outline

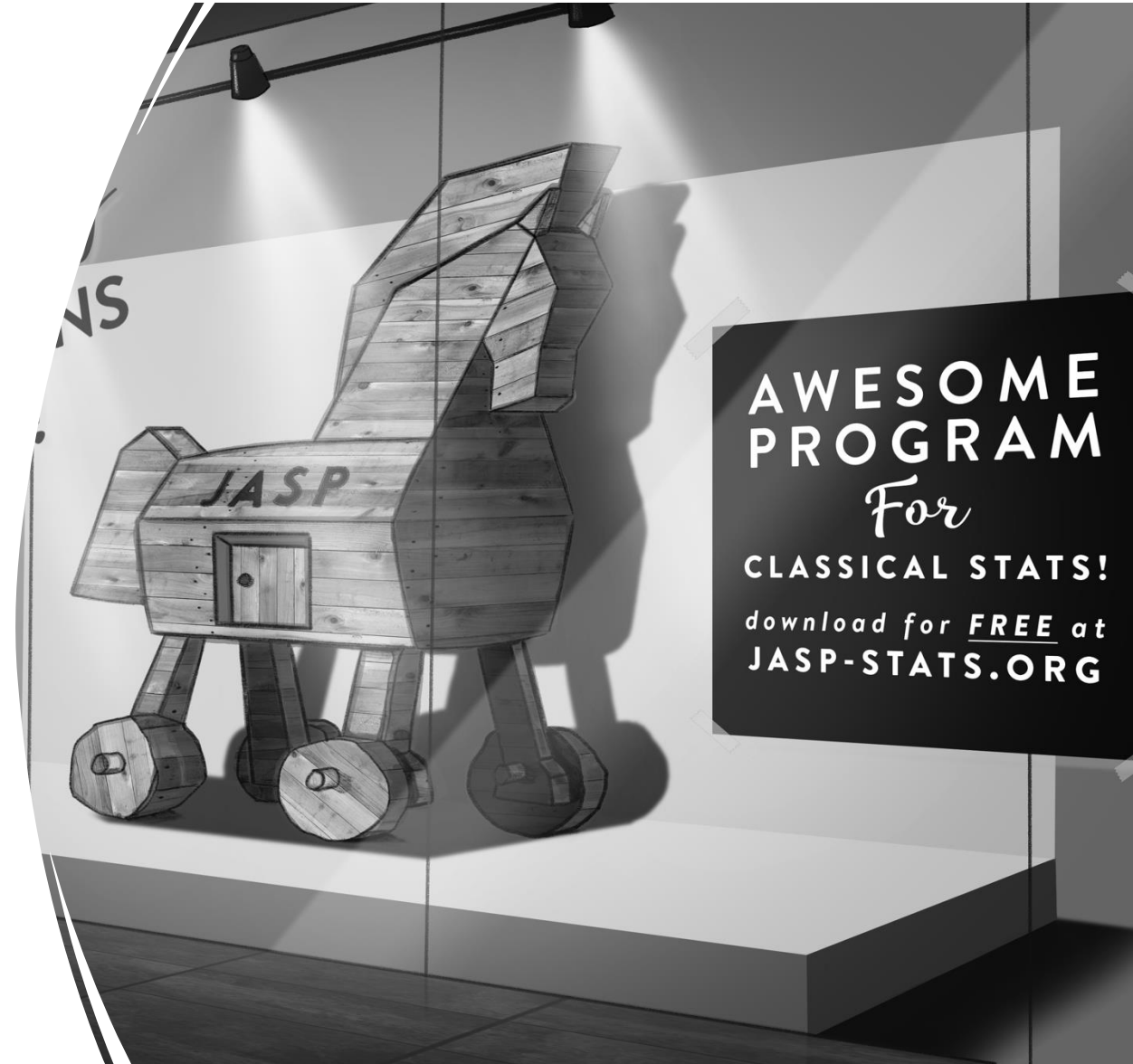
- Basics
 - What is JASP?
 - Regression
- Machine Learning
 - General philosophy
 - K-nearest neighbors
- Exercises



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What is JASP?

- Developed at UvA over the past 10 years, funded by research grants (NWO/EU)
- Graphical user interface for conducting frequentist and Bayesian statistics
- <https://jasp-stats.org/>
- Open-source → forever free!



What is JASP?

The screenshot displays the JASP software interface. The top toolbar includes icons for Edit Data, Descriptives, T-Tests, ANOVA, Mixed Models, Regression, Frequencies, and Factor. The main window is titled 'ANOVA' and shows the following configuration:

- Dependent Variable:** Score
- Fixed Factors:** Group
- Display:**
 - ☐ Descriptive statistics
 - ☒ Estimates of effect size
 - ☒ ω^2 ☐ partial ω^2
 - ☐ η^2 ☐ partial η^2
 - ☒ Confidence intervals 95 %
 - ☐ Vovk-Sellke maximum p-ratio
- Model:** (empty)
- Assumption Checks:** (empty)
- Contrasts:** (empty)
- Order Restricted Hypotheses:** (empty)
- Post Hoc Tests:** (empty)

The right panel shows the ANOVA results:

Description:
This data set, "Response to Eye Color", provides post-advertisement attitudes towards a brand expressed by four different groups - each group saw the same advertisement except for the aspect that was manipulated: the eye-color of the model.

Variables:

- Group** - Experimental conditions ('Blue' = Model with blue eyes, 'Brown' = Model with brown eyes, 'Green' = Model with green eyes, 'Down' = Model's eye color cannot be seen).
- Subj** - Participant number.
- Score** - An average of 10 survey questions about attitudes towards the brand (7-point Likert scale). Higher averages correspond to more positive attitudes.

This example JASP file demonstrates the use of one-way ANOVA. Specifically, we assess the adequacy of the null hypothesis that the attitudes are the same regardless of the eye-color of the model

ANOVA - Score

| Cases | Sum of Squares | df | Mean Square | F | p | ω^2 | 95% CI for ω^2 | |
|-----------|----------------|-----|-------------|-------|------|------------|-----------------------|-------|
| | | | | | | | Lower | Upper |
| Group | 24.420 | 3 | 8.140 | 2.894 | .036 | 0.025 | 0.000 | 0.069 |
| Residuals | 613.139 | 218 | 2.813 | | | | | |

Note. Type III Sum of Squares

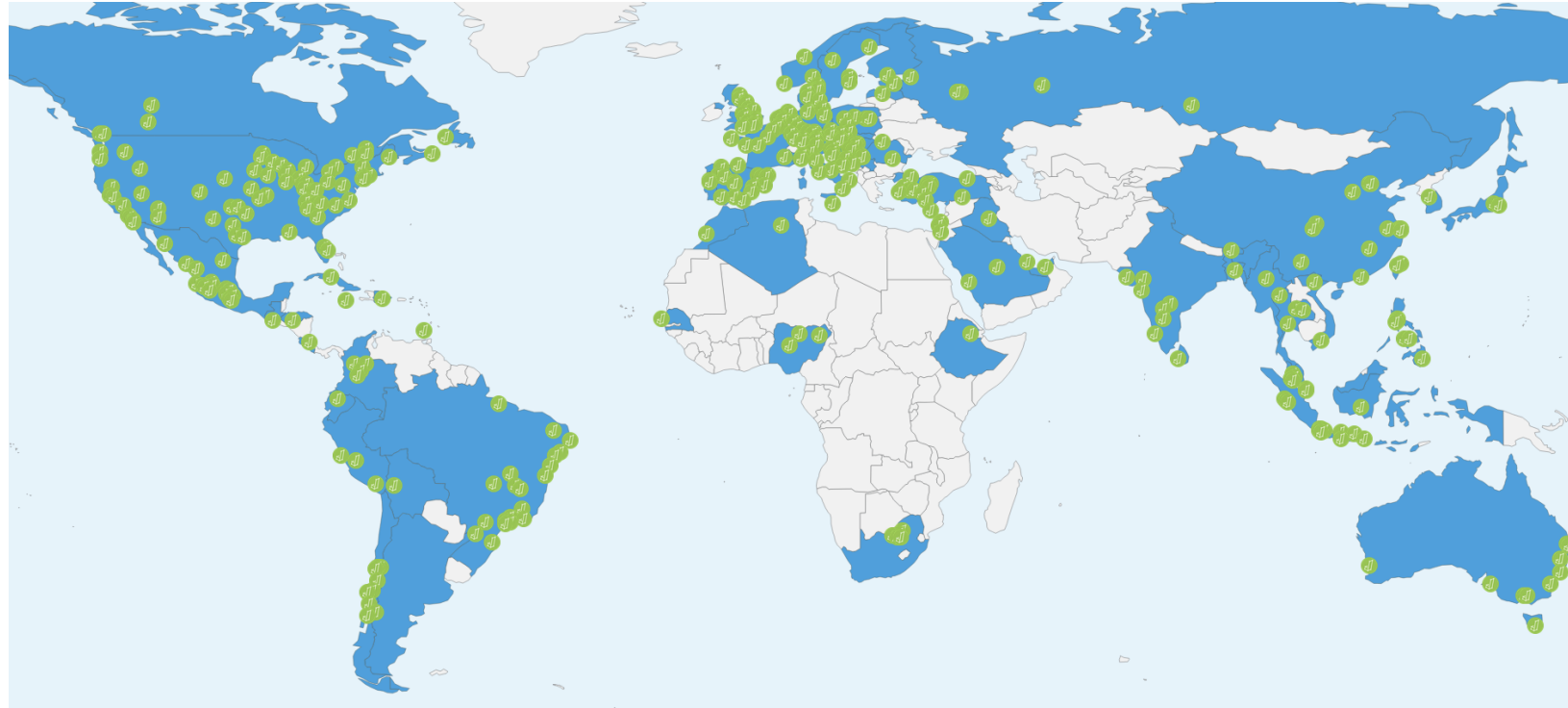
Descriptives

Descriptives plots

| Group | Mean Score | 95% CI Lower | 95% CI Upper |
|-------|------------|--------------|--------------|
| Down | 3.1 | 2.6 | 3.6 |
| Blue | 3.2 | 2.8 | 3.6 |
| Brown | 3.7 | 3.2 | 4.2 |
| Green | 3.8 | 3.5 | 4.1 |

What is JASP?

- Used at 374 universities across 76 countries
- 100,000 monthly downloads



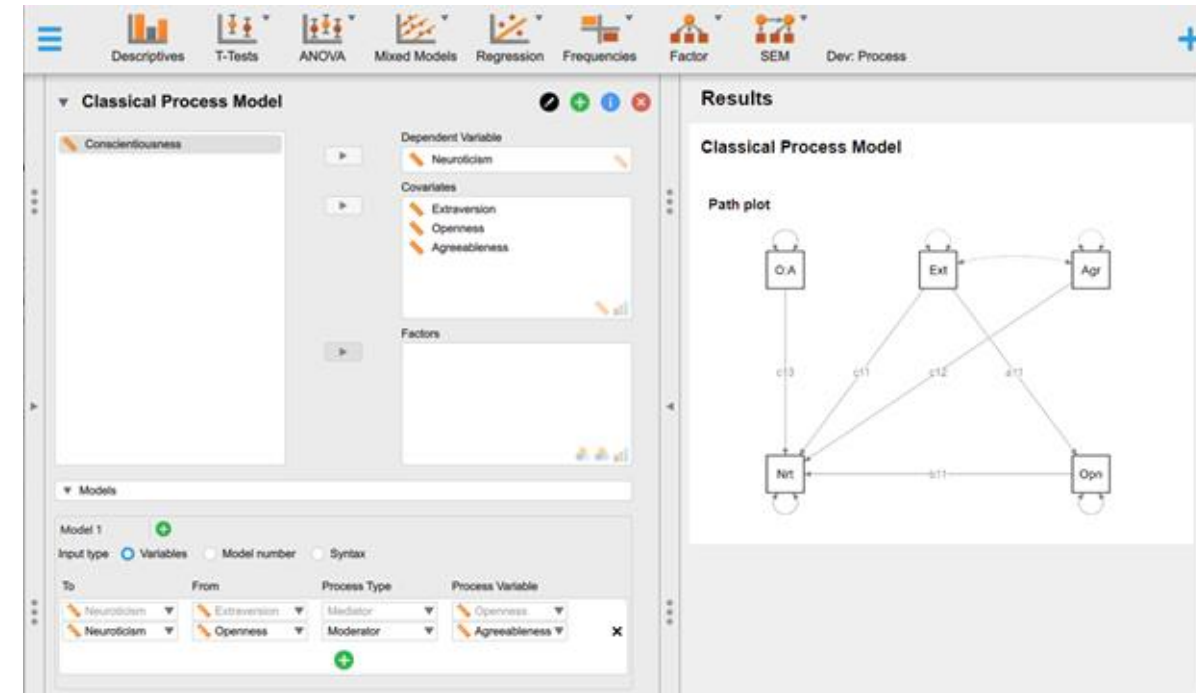
<https://jasp-stats.org/teaching-with-jasp/#worldmap>

Features

- [Website overview](#)
- [JASP vs. SPSS feature comparison](#)
- Data formats: .sav, .xls, .txt, .csv, .ods, .tsv, .dta, .por, .sas7bdat, .sas7bcat, and the .jasp format
- APA tables
- OSF integration
- R console
- Compute columns
- Filtering

Feature Roadmap

- Full syntax mode ([blog about the first implementation](#))
- Better data manipulation
- Select filters



Other Handy Resources

- [The JASP Video Library](#)
- [How to Use JASP – Inventory of blogs/videos/gifs for frequentist and Bayesian analyses](#)
- [JASP YouTube page](#)
- [Step By Step Guide: 1. Bayesian One-Way ANOVA](#) and the [full playlist](#)
- JASP on Bluesky - <https://bsky.app/profile/jaspstats.bsky.social>
- JASP forum - <https://forum.cogsci.nl/index.php?p=/categories/jasp-bayesfactor>
- Found a bug? Please report on Github: <https://github.com/jasp-stats/jasp-issues/issues>
- [JASP Verification Project](#)
- More JASP workshops: <https://jasp-stats.org/workshop/>

JASP Literature

- [The JASP Data Library](#)
- [Discovering Statistics Using JASP](#)
- [Learning Statistics with JASP: A Tutorial for Psychology Students and Other Beginners by Danielle J. Navarro, David R. Foxcroft, and Thomas J. Faulkenberry](#)
- [Statistics of Doom by Erin Buchanan](#)
- [Statistical Analysis in JASP. A Guide for Students by Mark Goss-Sampson](#)
- [Quantitative Analysis with JASP open-source software by Chris Halter](#) (amazon)




Data Management

</






The Variable View

Name: Long name:




Column type:  Nominal ▼ Description:

Computed type: Not computed ▼

Label editor Missing values


| | Filter | Value | Label |
|-------------------------------------------------------------------------------------|--------|----------------|----------------|
|  | ✓ | Lars Ulrich | Lars Ulrich |
|  | ✓ | James Hetfield | James Hetfield |
|  | ✓ | Kirk Hammett | Kirk Hammett |
|  | ✓ | Rob Trujillo | Rob Trujillo |
|  | ✓ | Jason Newsted | Jason Newsted |

Variable Types

- Scale 
 - Numbers (e.g., 7, 0, 120, 8.5)
- Nominal 
 - Categories (e.g., 'Control group', 'Experimental group')
- Ordinal 
 - Ordered values (e.g., 'Dislike', 'Neutral', 'Like')

Variable Settings

Name:

Column type:  Ordinal ▼

Computed type: ▼

Label editor Missing values

1
N ↓

1
N ↺

↑
↓

▲

▼

| Filter | Value | Label |
|--------|-------|----------|
| ✓ | 1 | Light |
| ✓ | 2 | Moderate |
| ✓ | 3 | Heavy |
| | | |

Computing a New Variable

Name: Long name:

Column type: Description:

Computed type:

Computed column definition Label editor Missing values

$+ - * \div / ^ \sqrt \% = \neq < \leq > \geq \wedge \vee | \neg$

☐ Name
☐ Instrument
☐ Current member
☐ Headbangi... ntensity

☐ Net worth... million)
☐ Songs

Computed columns code applied

☐ Converting types Compute column

$|y|$
 σ_y
 σ^2_y
 Σy

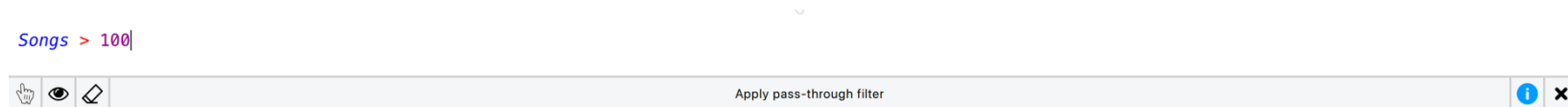


Filtering Data

- Using Variable Settings
- Using the Filter functionality
 - Drag and drop



- R-mode



Descriptives – input window

▼ **Descriptive Statistics**

Variables

▶

▶

Transpose descriptives table ☐

▶ Statistics

Variables

Songs

Headbanging intensity

Split

Descriptives – output window

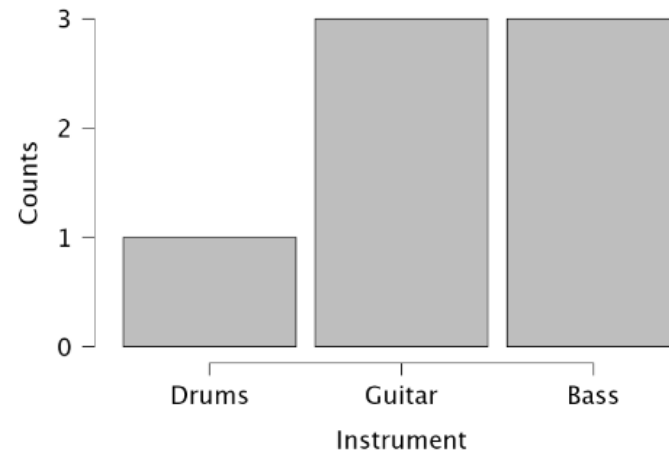
Distribution Plots

B I U f_x \langle / \rangle Normal x_2 x^2 Normal \mathcal{I}_x

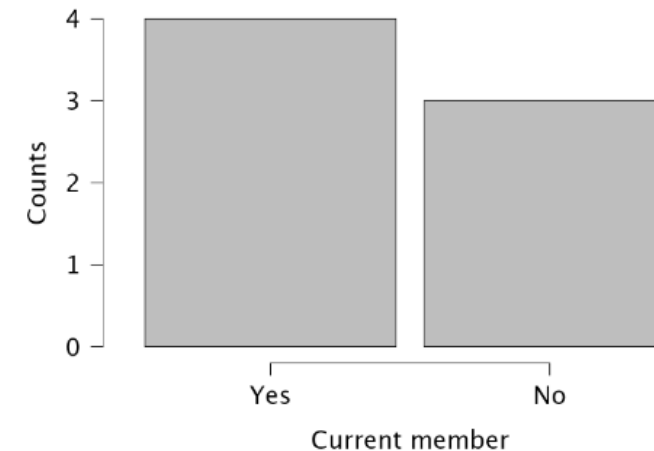
We can have fancy $LaTeX$ formula's in here, [link cute cat video's](#), or insert a drumkit

Below are two distribution plots outlining the members of Metallica. On the left, we see the various instruments being played and their frequencies, and on the right we see how many members are still active, and how many left the band.

Instrument

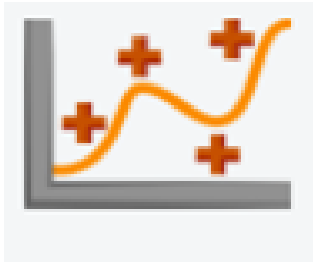


Current member





There are lots of different machine learning algorithms



Regression

- Boosting
- Decision tree
- K-nearest neighbors
- Linear
- Neural network
- Random forest
- Regularized linear
- Support vector machine



Classification

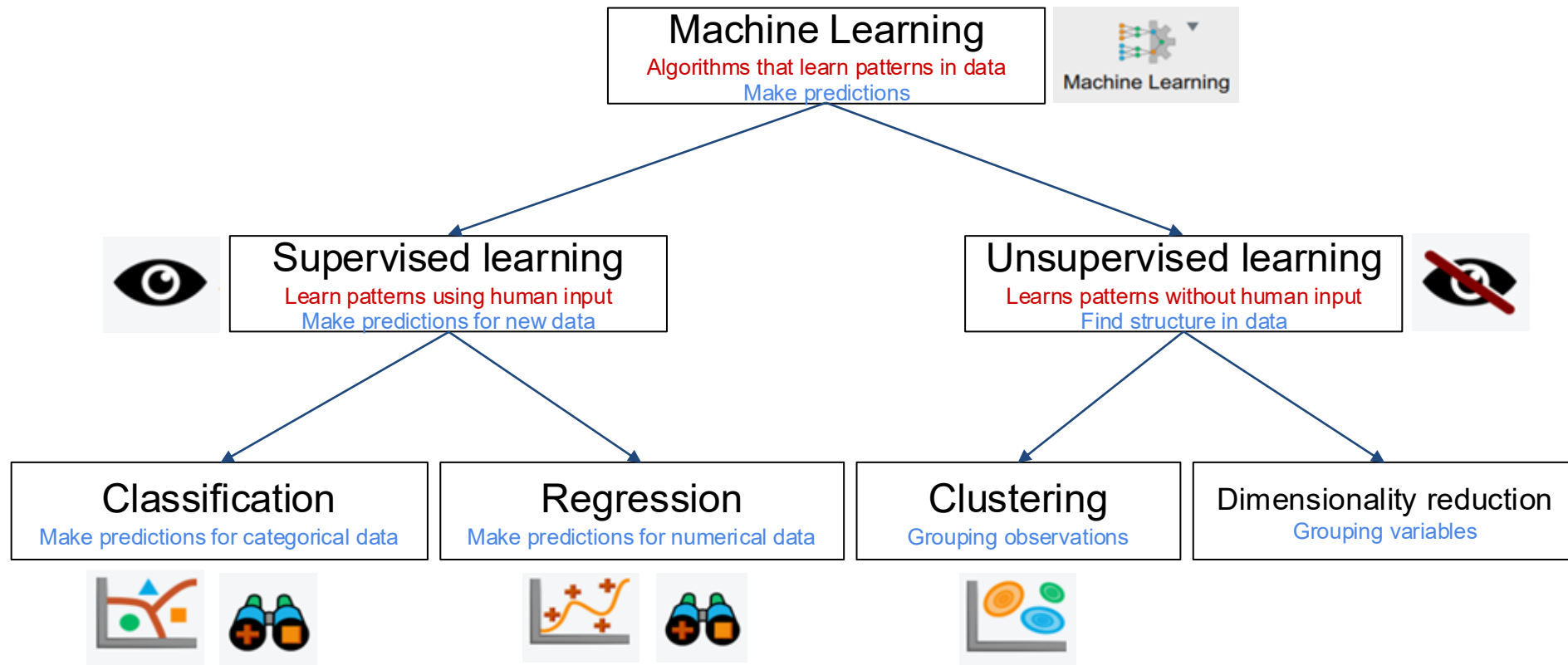
- Boosting
- Decision tree
- K-nearest neighbors
- Linear discriminant
- Logistic/Multinomial
- Naive Bayes
- Neural network
- Random forest
- Support vector machine



Clustering

- Density-based
- Fuzzy c-means
- Hierarchical
- Model-based
- Neighborhood-based
- Random forest

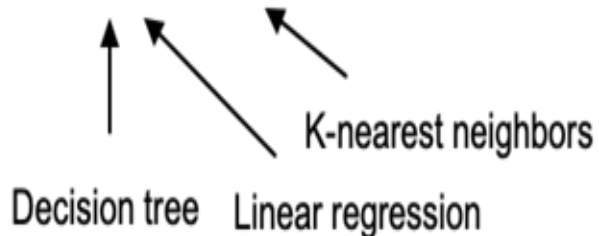
Machine learning is about finding patterns, the goal is making predictions



- Some algorithms are 'black boxes'

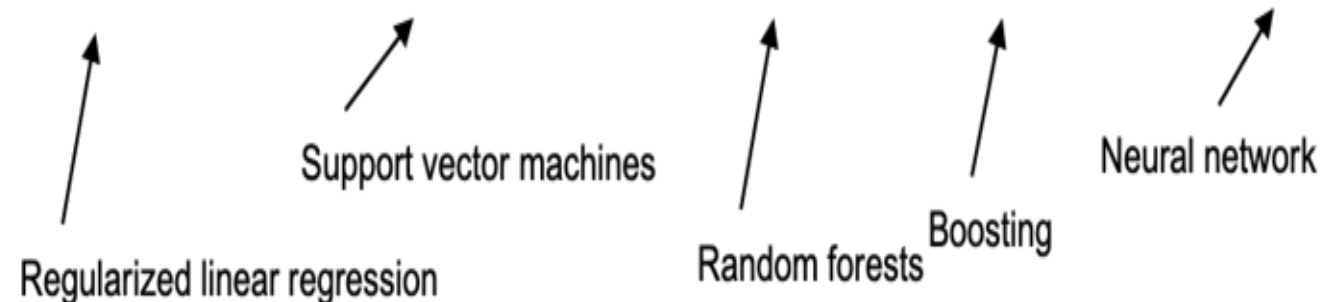


- Understanding all algorithms is not the most important, understanding how to evaluate their results is

Explainable**Not explainable**

Decision tree Linear regression K-nearest neighbors

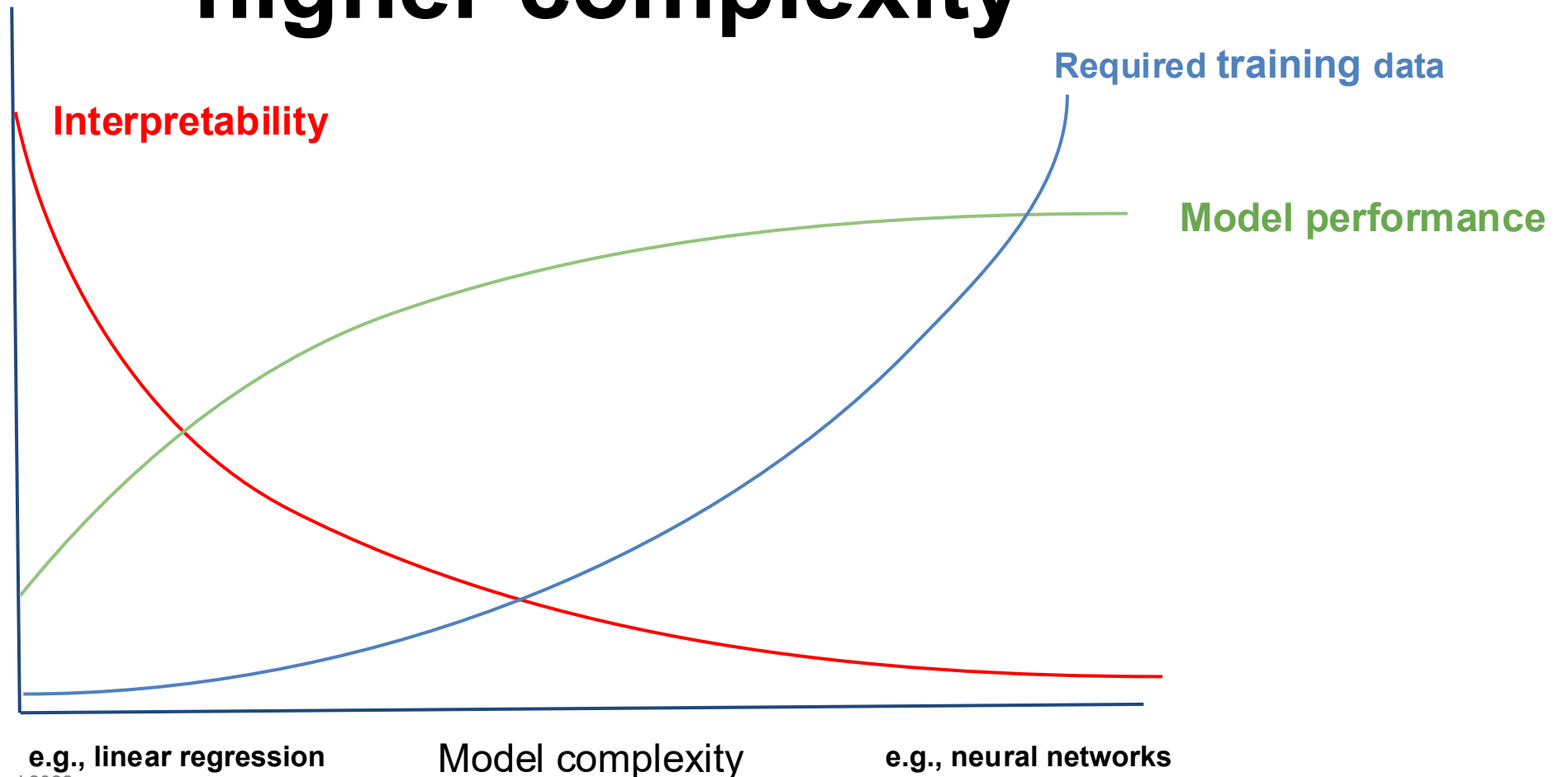
This section shows three algorithms (Decision tree, Linear regression, and K-nearest neighbors) with arrows pointing to the green 'Explainable' end of the spectrum bar.



Regularized linear regression Support vector machines Random forests Boosting Neural network

This section shows five algorithms (Regularized linear regression, Support vector machines, Random forests, Boosting, and Neural network) with arrows pointing to the red 'Not explainable' end of the spectrum bar.

Better performance (often) comes with higher complexity



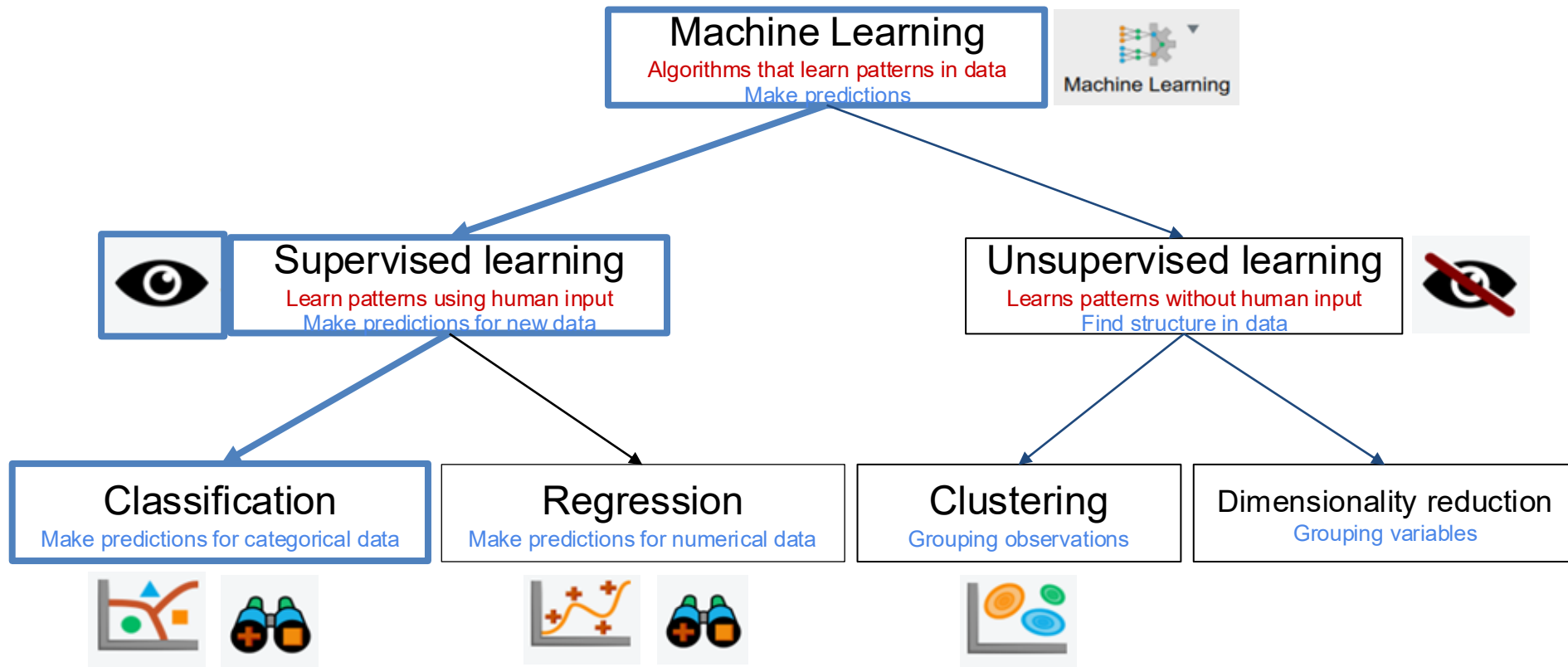
Learning objectives for today

- Train machine learning algorithms (regression, classification, clustering) using JASP
- Understand how to evaluate the quality of these algorithms
- Apply these algorithms to predict new data

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A typical classification workflow

1. Training the classification model
2. Optimizing the model (optional)
3. Evaluating the quality of the predictions of the model
4. Apply the model to new data

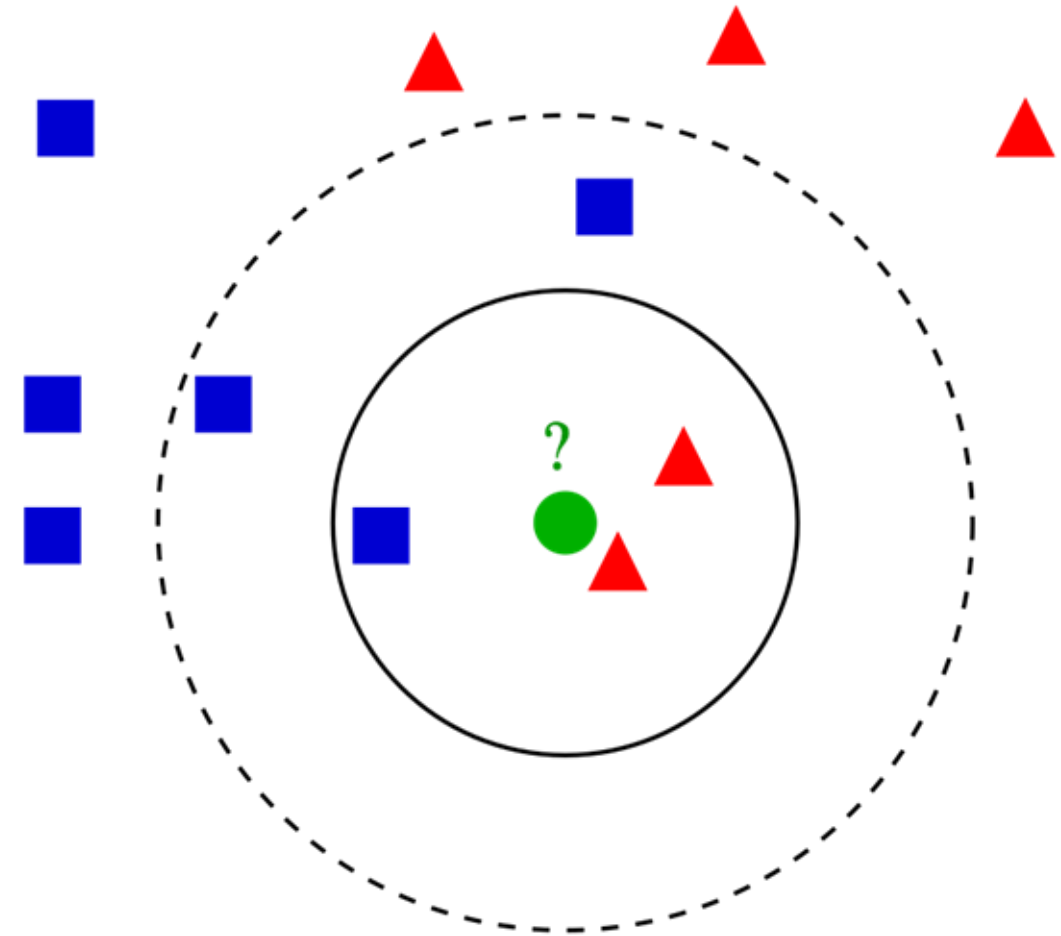
You typically split your dataset in 2 or 3 parts

1. Training set (typically 80%): Used for training the model
2. Validation set: Used for optimizing the model (optional)
3. Test set (typically 20%): Used for evaluating the model

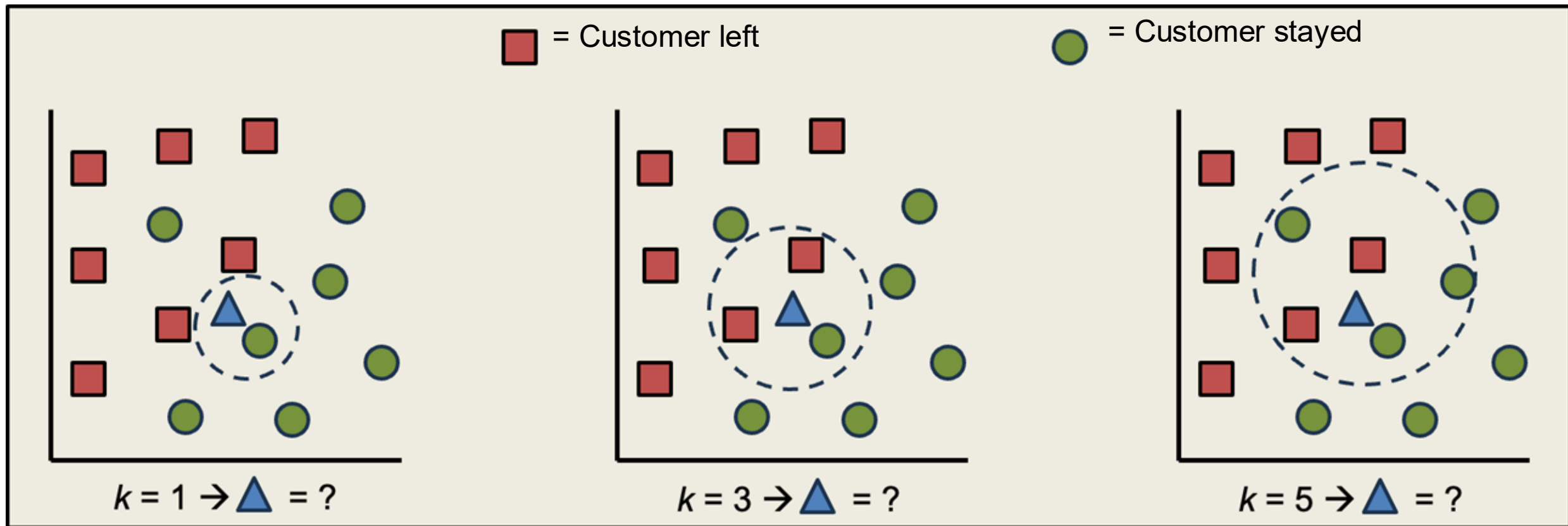


Algorithm: K-nearest neighbors

- Finds the k most similar observations in the training set and uses this as a basis for prediction.
- For a new observation you find the k most similar observations and **take the most occurring category**.



Algorithm: K-nearest neighbors



Exercise: K-nearest neighbors

Using pen and paper, draw up the data as follows:

- Number of products sold on the horizontal axis,
- Number of years as a customer on the vertical axis,
- Use 😊 for a customer who stayed,
- Use 😞 for a customer who left

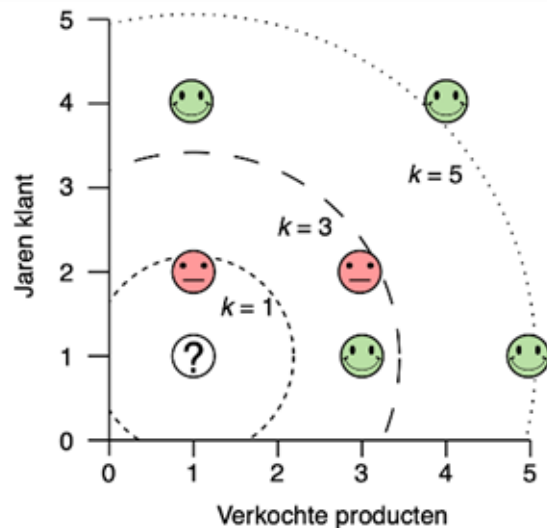
What is your prediction with $k = 1, 3$ and 5 when products sold = years as customer = 1? 😊 😞 😞?

What is your prediction with $k = 1, 3$ and 5 when products sold = 5 and years customer = 3 😊 😞 😞?

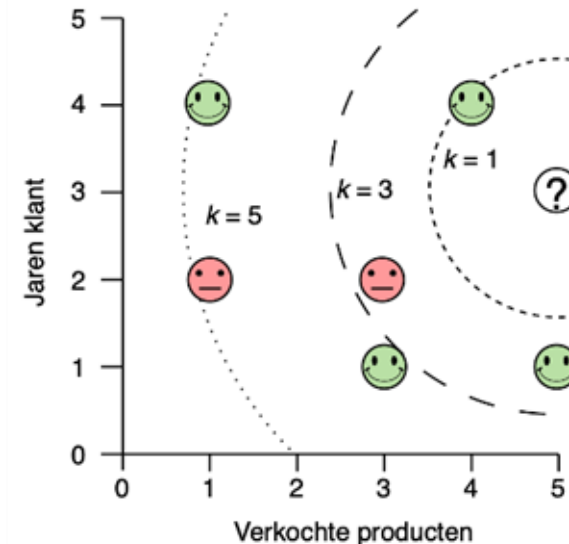
| Sold products | Years customer | Outcome |
|---------------|----------------|---------|
| 1 | 4 | Stayed |
| 4 | 4 | Stayed |
| 1 | 2 | Left |
| 3 | 2 | Left |
| 3 | 1 | Stayed |
| 5 | 1 | Stayed |

Exercise: K-nearest neighbors

- What is your prediction with $k = 1, 3$ and 5 when products sold = years as customer = 1? 😊😐 or 😞? 😊 or 😞?
- What is your prediction with $k = 1, 3$ and 5 when products sold = 5 and years customer = 3 😊 or 😞?



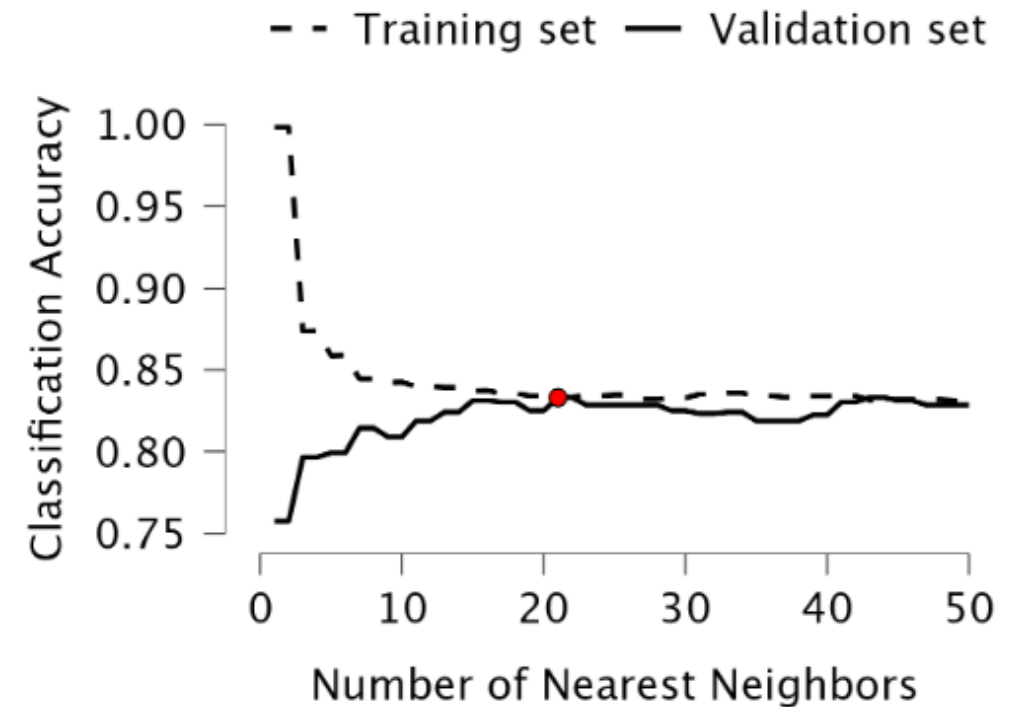
$k = 1 \rightarrow$ 😞
 $k = 3 \rightarrow$ 😞
 $k = 5 \rightarrow$ 😊



$k = 1 \rightarrow$ 😊
 $k = 3 \rightarrow$ 😊
 $k = 5 \rightarrow$ 😊

Validation: K-nearest neighbors

- $k = 1$ is a more flexible model, it gives perfect predictions on the training set, but does not generalize well to never before seen data
- $k = n$ is a more generalized model, it gives poor predictions on the training set but generalizes better to never before seen data.
- Optimal: somewhere in between.





[Exercises!](#)



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Thank you for your attention!

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