

# Algorithms and Data Structures 1 CS 0445



Fall 2022
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(Slides are adapted from Dr. Ramirez's and Dr. Farnan's CS1501 slides.)

### Announcements

- Recitations start this week
  - Lab 1 will be posted on Canvas
- Homework 1 due this Friday
- Draft slides and handouts available on Canvas
- Programming Assignment 1 will be posted this Friday
- TA Student Support hours now posted on the Syllabus page

## Previous Lecture ...

- ADT Bag
- Fixed-size array implementation

## Muddiest Points (Java Generics)

- Reference types: Any type in Java except the primitive types (e.g., int, double, ...). All reference types have Object as their ancestor
- Generic data type: public final class ArrayBag<T>
  - T is a formal type parameter
  - ArrayBag<Square> declares a reference variable of the generic type ArrayBag<T>
    - ArrayBag<Square> is a parameterized type
    - Square is the actual type parameter
- Generic data types, like any other class, may extend another class (generic or not) and/or implement interface(s) (generic or not)
- Q: Is the wildcard type similar to a generic? Would you ever use it instead of a generic?
- A: The wildcard type (denoted by a ?) means an unknown type. You can use instead of a type parameter if you don't want to specify any dependencies between method parameters and/or return type.
  - Also, note that ArrayBag<?>, not ArrayBag<Object>, is the superclass of all ArrayBag parameterized types.

## Muddiest Points (Java Generics)

- Q: I found the muddiest points to be when to initialize a parameterized type array with an array of type object vs when to not initialize it with an array of type object. My understanding is, if the upper bound for the generic is NOT object, then we do not initialize it with type object but rather the upper bound, however I am not certain if this is correct.
- A:
  - ArrayBag<Integer>[] bags = new ArrayBag<?>[]; //compilation error
  - ArrayBag<Integer>[] bags = new Object[]; //compilation error
  - Right-hand side must be a sub class (or the same class) of left-hand side
- Q: the comparable interface
- Q: what defines the hierarchy of array lists in regards to their bounds
- A: ArrayList<?> is the supertype of all parametrized ArrayList types, such as ArrayList<Integer>, ArrayList<String>, etc. However, ArrayList<Integer> is not a subtype of ArrayList<Object>. Similarly, ArrayList<? extends Integer> is not a subtype of ArrayList<Integer>.

## Muddiest Points (misc.)

- Q: I have no clue what PrintWriter and FileWriter do or how they work.
- A: Both allow for writing into a text-output stream (e.g., a file). PrintWriter prints formatted representations of Objects whereas FileWriter prints streams of characters. You should always Check the JDK documentation (linked from Canvas) for more details.
- Q: I was confused on how "@SuppressWarnings("unchecked")" is supposed to be used. What is "unchecked" used for here & how do you tell the difference between when to use "SupressWarnings" instead of fixing the issue?
- A: Use it before element declaration to suppress the warnings(s) listed between parentheses. "unchecked" is the name for unchecked conversion warnings.
- Q: using abstract class vs interface for bag adt
- Q: I understand their relationship, but I do not understand when/why gadget and widget would be used.
- Q: using the "this" keyword inside the default constructor
- A: this(DEFAULT\_CAPACITY) calls another constructor of the class

#### General rules

- Every class is a subtype (and supertype) of itself
- Right-hand-side type of an assignment statement must be subtype of the left-hand-side
  - Assume the following declarations: X x; Y y;
  - x = y; is only correct when Y is a subtype of X
- Actual method parameter must be subtype of formal parameter
  - Assume the following declaration and method definition:

```
Y y; void func(X x){ ...}
```

- A method call func(y) is correct only when Y is a subtype of X
- In both cases, if Y is unknown (because of using a wildcard?), X must be Object; otherwise, a compilation error. If X is a type parameter > compilation error as well

## Today's Agenda

- ADT Bag Implementations
  - Fixed-size array: ArrayBag
    - add, toArray, size, isFull, isEmpty, and clear methods
    - Making our implementation more secure

#### First Implementation of ADT Bag: Fixed-Size Array

#### An outline of the class ArrayBag

```
A class of bags whose entries are stored in a fixed-size array.
     @author Frank M. Carrano
  public final class ArrayBag<T> implements BagInterface<T>
     private final T[] bag;
     private int numberOfEntries;
     private static final int DEFAULT_CAPACITY = 25;
10
     /** Creates an empty bag whose initial capacity is 25. */
11
     public ArrayBag()
12
13
         this(DEFAULT_CAPACITY);
14
     } // end default constructor
15
16
     /** Creates an empty bag having a given initial capacity.
17
         @param capacity The integer capacity desired. */
18
```

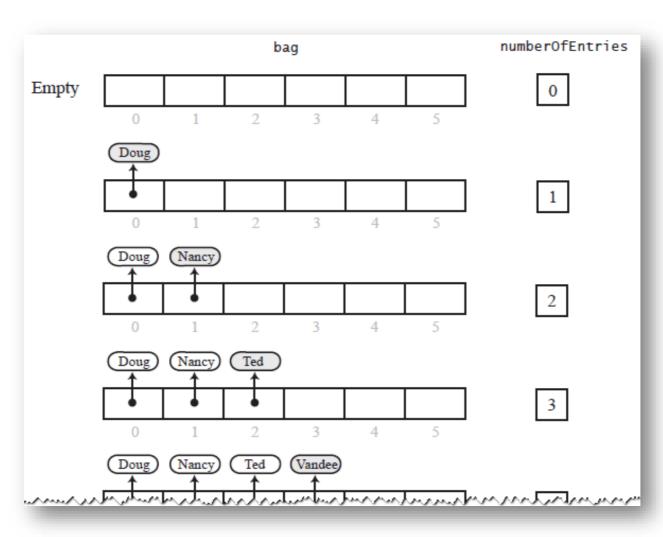
#### An outline of the class ArrayBag

```
/** Creates an empty bag having a given initial capacity.
        @param capacity The integer capacity desired. */
18
     public ArrayBag(int capacity)
20
        // The cast is safe because the new array contains null entries.
21
        @SuppressWarnings("unchecked")
22
        T[] tempBag = (T[])new Object[capacity]; // Unchecked cast
23
        bag = tempBag;
24
        numberOfEntries = 0:
     } // end constructor
26
27
     /** Adds a new entry to this bag.
28
         @param newEntry The object to be added as a new entry.
29
         @return True if the addition is successful, or false if not. */
30
     public boolean add(T newEntry)
31
32
33
         < Body to be defined >
     } // end add
34
35
```

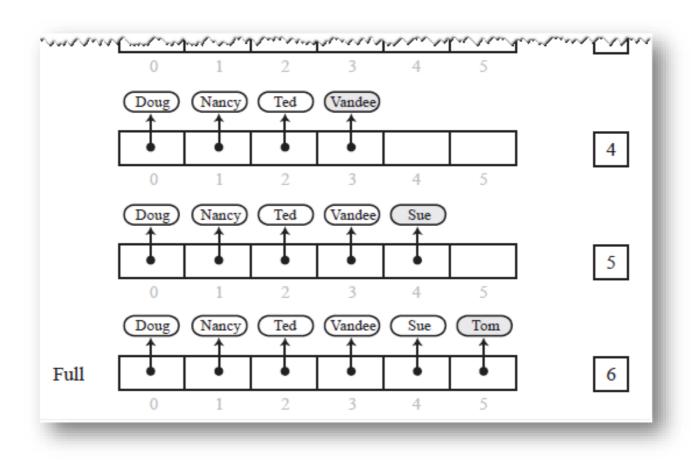
#### An outline of the class ArrayBag

```
/** Retrieves all entries that are in this bag.
            @return A newly allocated array of all the entries in the bag. */
         public T[] toArray()
   39
   40
            < Body to be defined >
         } // end toArray
   41
   42
         // Returns true if the arraybag is full, or false if not.
   43
         private boolean isArrayFull()
   45
            < Body to be defined >
   46
         } // end isArrayFull
   47
   48
         < Similar partial definitions are here for the remaining methods
   49
           declared in BagInterface. >
   50
   51
   53 } // end ArrayBag
```

Adding entries to an array that represents a bag, whose capacity is six, until it becomes full



Adding entries to an array that represents a bag, whose capacity is six, until it becomes full



#### Method add

```
/** Adds a new entry to this bag.
   @param newEntry The object to be added as a new entry.
   @return True if the addition is successful, or false if not. */
public boolean add(T newEntry)
   boolean result = true;
   if (isArrayFull())
      result = false;
   else
   { // Assertion: result is true here
      bag[numberOfEntries] = newEntry;
      numberOfEntries++:
   } // end if
   return result;
} // end add
```

#### Method is Array Full

```
// Returns true if the bag is full, or false if not.
private boolean isArrayFull()
{
   return numberOfEntries >= bag.length;
} // end isArrayFull
```

#### Method toArray

```
/** Retrieves all entries that are in this bag.
    @return A newly allocated array of all the entries in the bag. */
public T[] toArray()
{
    // The cast is safe because the new array contains null entries.
    @SuppressWarnings("unchecked")
    T[] result = (T[])new Object[numberOfEntries]; // Unchecked cast
    for (int index = 0; index < numberOfEntries; index++)
    {
        result[index] = bag[index];
    } // end for
    return result;
} // end toArray</pre>
```

- Practice fail-safe programming by including checks for anticipated errors
- Validate input data and arguments to a method
- Refine incomplete implementation of ArrayBag to make code more secure by adding the following two data fields

```
private boolean initialized = false;
private static final int MAX_CAPACITY = 10000;
```

#### Revised constructor

```
public ArrayBag(int desiredCapacity)
 if (desiredCapacity <= MAX_CAPACITY)</pre>
    // The cast is safe because the new array contains null entries
    @SuppressWarnings("unchecked")
    T[] tempBag = (T[])new Object[desiredCapacity]; // Unchecked cast
    bag = tempBag;
    numberOfEntries = 0;
    initialized = true;
                                                     // Last action
  else
     throw new IllegalStateException("Attempt to create a bag " +
                                        "whose capacity exceeds " +
                                        "allowed maximum.");
} // end constructor
```

Method to check initialization

Revise the method add

```
public boolean add(T newEntry)
   checkInitialization();
   boolean result = true;
   if (isArrayFull())
      result = false;
   else
   { // Assertion: result is true here
    bag[numberOfEntries] = newEntry;
    numberOfEntries++;
  } // end if
  return result;
} // end add
```

Stubs for remove and clear

```
public T remove()
   return null; // STUB
} // end remove
public void clear()
  // STUB
} // end clear
```

## A program that tests core methods of the class **ArrayBag**

```
A test of the constructors and the methods add and toArray,
      as defined in the first draft of the class ArrayBag.
      @author Frank M. Carrano
6 public class ArrayBagDemo1
7 {
      public static void main(String[] args)
         // Adding to an initially empty bag with sufficient capacity
10
         System.out.println("Testing an initially empty bag with" +
11
                            " the capacity to hold at least 6 strings:");
12
         BagInterface<String> aBag = new ArrayBag<> ();
13
         String[] contentsOfBag1 = {"A", "A", "B", "A", "C", "A"};
14
         testAdd(aBag, contentsOfBag1);
15
16
         // Filling an initially empty bag to capacity
17
         System.out.println("\nTesting an initially empty bag that " +
18
                            " will be filled to capacity:");
19
         aBag = new ArrayBag<>(7);
20
         String[] contentsOfBag2 = {"A", "B", "A", "C", "B", "C", "D".
21
                                     "another string"};
22
         testAdd(aBag, contentsOfBag2);
23
      } // end main
24
```

A program that tests core methods of the class **ArrayBag** 

```
ᠵᠬᢣᠬ᠁ᢣᢣᢧᢣ᠘ᢣ᠘᠘᠘᠘ᠳᠼᢔ᠐᠊ᠮᢛᡛ᠘᠙ᠳᢂᡀ᠆ᢔ᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘᠘
     testAdd(aBag, contentsOfBag2);
    } // end main
    // Tests the method add.
26
     private static void testAdd(BagInterface<String> aBag,
                                 String[] content)
28
29
        System.out.print("Adding the following " + content.length +
                         " strings to the bag: ");
        for (int index = 0; index < content.length; index++)</pre>
33
           if (aBag.add(content[index]))
34
              System.out.print(content[index] + " ");
           else
```

A program that tests core methods of the class **ArrayBag** 

```
System.out.print("\nUnable to add " + content[index] +
37
                                  " to the bag.");
38
         } // end for
39
         System.out.println();
40
41
         displayBag(aBag);
42
      } // end testAdd
43
44
45
      // Tests the method toArray while displaying the bag.
      private static void displayBag(BagInterface<String> aBag)
46
47
         System.out.println("The bag contains the following string(s):");
48
         Object[] bagArray = aBag.toArray();
49
         for (int index = 0; index < bagArray.length; index++)</pre>
50
51
            System.out.print(bagArray[index] + " ");
52
         } // end for
53
54
         System.out.println();
55
      } // end displayBag
57 } // end ArrayBagDemo1
```

## A program that tests core methods of the class **ArrayBag**

#### Output

```
Testing an initially empty bag with sufficient capacity:
Adding the following 6 strings to the bag: A A B A C A
The bag contains the following string(s):
A A B A C A

Testing an initially empty bag that will be filled to capacity:
Adding the following 8 strings to the bag: A B A C B C D
Unable to add another string to the bag.
The bag contains the following string(s):
A B A C B C D
```

## Implementing More Methods

Methods is Empty and getCurrentSize

```
public boolean isEmpty()
{
    return numberOfEntries == 0;
} // end isEmpty

public int getCurrentSize()
{
    return numberOfEntries;
} // end getCurrentSize
```