

## CIS 279 HW4 Inheritance, Polymorphism and Abstract Classes

In this project, you'll have an opportunity to create an abstract base class from which two other classes are derived. You will need to override an abstract method of the base class and its `toString()` method. As an added bonus you'll create a `LinkedList` of `Transaction` objects. Please create the following:

- An abstract base class named `Account` which declares all common attributes and defines all common methods for its derived classes
- A concrete class named `CheckingAccount` derived from `Account`
- A concrete class named `Mortgage` derived from `Account`
- A class named `Transaction` that records checks and deposits for checking accounts and payments for mortgages
- A `LinkedList` of `Transaction` objects in the base class and a method for iterating through this list and invoking the `toString()` method of the `Transaction` class
- A driver class that:
  - creates two objects of `CheckingAccount` and two objects of `Mortgage`
  - adds them to a `LinkedList` of the `Account` class
  - creates four transaction objects for each of the `CheckingAccount` and `Mortgage` objects and adds them to their transaction lists
  - iterates through the `LinkedList` using an extended for statement and invokes the `toString()` method of each object

### Processing

The `Account` class defines most of the tasks which involve processing transactions and calculating interest. The `CheckingAccount` class adds no data members; it needs nothing more than the `Account` class provides. It must override the abstract `processTransaction` method of the base class. This method will only add deposits to the `CheckingAccount` balance, subtract checks from it and add the transaction object to a `LinkedList` of `Transactions`.

The processing required by the `Mortgage` class makes it more complicated. Mortgages have periodic payments and use a somewhat complicated formula to calculate them. The payments themselves are a bit complex because a portion of a payment reflects interest on the outstanding balance of the loan and the periodic payment minus this interest reflects the amount repaid. The relative amounts of interest and prepayment change each month as the balance declines. Therefore, this class needs a method to calculate the current month's interest which is the balance times the monthly interest rate. Then it must calculate the amount of loan repaid by subtracting the current month's interest from the periodic payment. After calculating the amount repaid, use it to reduce the balance. These three operations must be performed in the correct order. Here's how I coordinated them:

```
public void processTransaction( Transaction transactionObject)
{
    transactionList.addLast( transactionObject); // Add a transaction to the list.

    // Calculate interest the amount repaid and change the account balance.
```

```

        if ( transactionObject.getTransactionType() == PAYMENT)
        {
            setCurrentMonthInterest( balance * monthlyInterestRate );

            setBalanceRepaid(periodicPayment - currentMonthInterest) ;

            setBalance( balance - balanceRepaid );

        }

        // To simplify this, we avoided dealing with an invalid transaction type.
    }

```

The following method should be an old friend:

```

public void calcPeriodicPayment ()
{
    double annuityFactor =
        (( 1 - ( 1 / Math.pow((1 + monthlyInterestRate ), termInMonths)))
        / monthlyInterestRate);

    periodicPayment = balance / annuityFactor;
}

```

These UML diagrams should help you:

abstract class Account
# customerID : int // # indicates protected which derived classes can access directly
# accountNumber : int
# accountType : char // 'c' for checking, 'm' for mortgage
# interestRate : double // probably 0 for checking accounts
# monthlyInterestRate : double // interestRate / 12
# currentMonthInterest : double
# balance : double
# LinkedList<Transaction> transactionList // List of Transaction objects
+ abstract processTransaction( transactionObject : Transaction)
+ setCustomerID(customerID : int)
+ getCustomerID() : int
+ setAccountNumber(accountNumber : int)
+ getAccountNumber() : int
+ setAccountType(accountType : char) // 'c' indicates checking; 'm' indicates mortgage
+ getAccountType() : char
+ setInterestRate( interestRate : double )
+ getInterestRate() : double
+ setCurrentMonthInterest(currentMonthInterest : double)
+ getCurrentMonthInterest() : double
+ setBalance(balance : double) // to be overridden by derived classes
+ getBalance () : double

+ listTransactions() : String // transactionObject.toString()
+ toString() : String // Displays the values of the base class data members

derived class CheckingAccount extends Account
// No other attributes needed
+ processTransaction( transactionObject : Transaction) // overrides base class method
// No need to override base class toString() : String

derived class Mortgage extends Account
- termInYears : int
- termInMonths : int
- periodicPayment : double
- balanceRepaid : double
+ processTransaction( transactionObject : Transaction) // overrides base class method
+ setTerm(term : int) // sets both termInYears and termInMonths
+ getTerm() : int
+ calcPeriodicPayment () : void
+ setCurrentMonthInterest(currentMonthInterest : double)
+ getCurrentMonthInterest() : double
+ setBalanceRepaid( balanceRepaid : double )
+ getBalanceRepaid () : double
+ toString() : String // overrides base class toString(). It invokes the base class method // to display its data members then displays the values of the // members it has added.

class Transaction
- transactionID : int // can be check number for a check or just an ID number for // checking account deposits and mortgage payments.
- transactionDate : Date
- transactionAmount: double
- transactionType: char // 'D' – deposit: increases as checking balances // 'C' – check: reduces checking balances // 'P' – payment: reduces mortgage balances
+ setTransactionID( transactionID : int )
+ getTransactionID() : int
+ setDate(transactionDate : Date)
+ getDate() : Date
+ setTransactionAmount(amount : double)
+ getTransactionAmount() : double
+ setTransactionType( transactionType : char)
+ getTransactionType() : char