Решения задач лекции 29

Задача 1.

```
public class Triangle {
    private final int ab;
    private final int bc;
    private final int ac;

public Triangle(int ab, int bc, int ac) {
        this.ab = ab;
        this.bc = bc;
        this.ac = ac;
    }

public int getSide1() {
        return ab;
    }

public int getSide2() {
        return bc;
    }

public int getSide3() {
        return ac;
    }
}
```

```
public interface Square {
    double calc(Triangle triangle);
}
```

```
abstract boolean satisfyConditions(Triangle triangle);
    abstract String getTriangleType();
public class EquiliteralTriangleChain extends TriangleChain {
   @Override
   boolean satisfyConditions(Triangle triangle) {
        return triangle.getSide1() == triangle.getSide2() &&
                triangle.getSide2() == triangle.getSide3() &&
                triangle.getSide1() == triangle.getSide3();
   @Override
   String getTriangleType() {
        return "Равносторонний треугольник";
   @Override
   public double calc(Triangle triangle) {
        return triangle.getSide1() * triangle.getSide2() *
Math.sqrt(3) * 0.25;
public class IsoScelesTriangleChain extends TriangleChain {
   @Override
   boolean satisfyConditions(Triangle triangle) {
        return triangle.getSide1() == triangle.getSide2() ||
                triangle.getSide1() == triangle.getSide3() ||
                triangle.getSide2() == triangle.getSide3();
   @Override
   String getTriangleType() {
        return "Равнобедренный треугольник";
   @Override
   public double calc(Triangle triangle) {
        int base = triangle.getSide1();
        int side = triangle.getSide2();
        if (triangle.getSide1() == triangle.getSide2()) {
            base = triangle.getSide3();
            side = triangle.getSide1();
        } else if (triangle.getSide1() == triangle.getSide3()) {
```

base = triangle.getSide2();
side = triangle.getSide1();

double height = Math.sqrt(side * side - half * half);

double half = 0.5 * base;

```
return half * height;
}

public class RightTriangleChain extends TriangleChain {
    @Override
    boolean satisfvConditions(Triangle tr) {
```

```
boolean satisfyConditions(Triangle tr) {
        return tr.getSide1() * tr.getSide1() + tr.getSide2() *
tr.getSide3() == tr.getSide2() * tr.getSide2() ||
tr.getSide3() * tr.getSide3() + tr.getSide2() *
tr.getSide2() == tr.getSide1() * tr.getSide1();
    }
   @Override
    String getTriangleType() {
        return "Прямоугольный треугольник";
   @Override
    public double calc(Triangle triangle) {
        int biggest = findMax(triangle.getSide1(),
triangle.getSide2(), triangle.getSide3());
       double result;
       if (biggest == triangle.getSide1()) {
            result = triangle.getSide2() * triangle.getSide3();
       } else if (biggest == triangle.getSide2()) {
            result = triangle.getSide2() * triangle.getSide1();
        } else {
            result = triangle.getSide1() * triangle.getSide3();
       return 0.5 * result;
    private int findMax(int a, int b, int c) {
       if (a > b && a > c) {
            return a:
        } else if (b > a && b > c) {
           return b;
        } else {
            return c;
```

```
public class BaseTriangleChain extends TriangleChain {
    @Override
    boolean satisfyConditions(Triangle triangle) {
        return triangle.getSide1() > 0 && triangle.getSide2() > 0 && triangle.getSide3() > 0 && triangle.getSide3() > 0 &&
```

```
triangle.getSide3() &&
                 triangle.getSide1() + triangle.getSide3() >
triangle.getSide2() &&
                 triangle.getSide3() + triangle.getSide2() >
triangle.getSide1();
    @Override
    String getTriangleType() {
        return "Обычный треугольник";
    @Override
    public double calc(Triangle triangle) {
        int half = (triangle.getSide1() + triangle.getSide2() +
triangle.getSide3()) / 2;
        return Math.sqrt(half * (half - triangle.getSide1()) * (half
  triangle.getSide2()) * (half - triangle.getSide3()));
public class Main {
    public static void main(String[] args) {
        List<Triangle> triangleList = new ArrayList<>();
        triangleList.add(new Triangle(4, 4, 4));
triangleList.add(new Triangle(4, 6, 6));
        triangleList.add(new Triangle(3, 4, 5));
        triangleList.add(new Triangle(4, 5, 6));
        triangleList.add(new Triangle(4, 1, 6));
        TriangleChain chain0 = new EquiliteralTriangleChain();
        TriangleChain chain1 = new IsoScelesTriangleChain();
        TriangleChain chain2 = new RightTriangleChain();
```

TriangleChain chain3 = new BaseTriangleChain();

System.out.println(chain0.getSquare(triangle));

for (Triangle triangle : triangleList)

chain2.setNext(chain3);
chain1.setNext(chain2);
chain0.setNext(chain1);

```
Exception in thread "main" определен тип треугольника: Равносторонний треугольник 6.928203230275509 определен тип треугольника: Равнобедренный треугольник 11.313708498984761 определен тип треугольника: Прямоугольный треугольник 7.5 определен тип треугольника: Обычный треугольник 6.48074069840786 java.lang.IllegalArgumentException: площадь не была посчитана at problem01.TriangleChain.getSquare(TriangleChain.java:21) at problem01.TriangleChain.getSquare(TriangleChain.java:19) at problem01.TriangleChain.getSquare(TriangleChain.java:19) at problem01.TriangleChain.getSquare(TriangleChain.java:19) at problem01.TriangleChain.getSquare(TriangleChain.java:19) at problem01.TriangleChain.getSquare(TriangleChain.java:19)
```

Задача 4

```
public class Newspaper {
    private final List<Article> articles;
    private final int id;

    public Newspaper(List<Article> articles, int id) {
        this.articles = articles;
        this.id = id;
    }

    @Override
    public String toString() {
        StringBuilder description = new StringBuilder();
}
```

```
description.append("Newspaper number ");
        description.append(id);
        description.append(" with articles: ");
        for (Article article : articles) {
            description.append(article.toString());
            description.append("\n");
        return description.toString();
public interface ArticleCallback {
    void provideArticle(Article article);
public class Journalist {
    private static final int ARTICLES NUMBER FOR NEWSPAPER = 4;
    private final List<Article> articles;
    private int newspapersCount;
   public Journalist() {
        articles = new ArrayList<>();
    public void handleArticle(Article article) {
        if (articles.size() == ARTICLES NUMBER FOR NEWSPAPER) {
            System.out.println(new Newspaper(articles,
newspapersCount).toString());
            newspapersCount++;
            articles.clear();
        } else {
            articles.add(article);
public class ArticleFactory {
    private final ArticleCallback articleCallback;
    private final Timer timer;
    public ArticleFactory(ArticleCallback articleCallback) {
        this.articleCallback = articleCallback;
        this.timer = new Timer();
    void start() {
        final TimerTask timerTask = new TimerTask() {
```

```
public static void main(String[] args) {
    Journalist journalist = new Journalist();
    ArticleCallback callback = journalist::handleArticle;
    ArticleFactory factory = new ArticleFactory(callback);
    factory.start();
}
```

```
Newspaper number 0 with articles: Article{id=0, header='Article header 0', body='Article body'} Article{id=1, header='Article header 1', body='Article body'} Article{id=2, header='Article header 2', body='Article body'} Article{id=3, header='Article header 3', body='Article body'}
```

. . .

```
Newspaper number 7 with articles: Article{id=35, header='Article header 35', body='Article body'} Article{id=36, header='Article header 36', body='Article body'} Article{id=37, header='Article header 37', body='Article body'} Article{id=38, header='Article header 38', body='Article body'}
```

Process finished with exit code 0

Задача 8

```
public class SafeList<T> implements List<T> {
    private final List<T> list;
    public SafeList(List<T> list) {
        this.list = list;
    }
    @Override
    public int size() {
        return list.size();
    }
    @Override
    public boolean isEmpty() {
        return list.isEmpty();
    }
}
```

```
@Override
public boolean contains(Object o) {
    return list.contains(o);
@Override
public Iterator<T> iterator() {
    return list.iterator();
@Override
public Object[] toArray() {
    return list.toArray();
@Override
public <T1> T1[] toArray(T1[] t1s) {
    return list.toArray(t1s);
@Override
public boolean add(T t) {
    if (t == null)
       return false;
    if (contains(t))
        return false;
   return list.add(t);
@Override
public boolean remove(Object o) {
    return list.remove(o);
@Override
public boolean containsAll(Collection<?> collection) {
    return list.containsAll(collection);
@Override
public boolean addAll(Collection<? extends T> collection) {
    for (T t : collection) {
        add(t);
    return true;
@Override
public boolean addAll(int i, Collection<? extends T> collection){
    for (T t : collection) {
        add(i, t);
```

```
@Override
   public boolean removeAll(Collection<?> collection) {
        return list.removeAll(collection);
   @Override
   public boolean retainAll(Collection<?> collection) {
        return list.retainAll(collection);
   @Override
   public void clear() {
       list.clear();
   @Override
   public T get(int i) {
       if (isEmpty() || i >= size() || i < 0)</pre>
            return null;
       else
            return list.get(i);
   @Override
   public T set(int i, T t) {
        if (isEmpty() || i >= size() || i < 0 || t == null ||</pre>
contains(t))
            return null;
       else
            return list.set(i, t);
   @Override
   public void add(int i, T t) {
       if (i >= 0 && i < size()) {
           list.add(i, t);
   @Override
   public T remove(int i) {
        if (i >= 0 && i < size())
            return list.remove(i);
       else
           return null;
   @Override
   public int indexOf(Object o) {
       return list.index0f(o);
```

```
@Override
public int lastIndexOf(Object o) {
    return list.lastIndexOf(o);
}

@Override
public ListIterator<\tau> listIterator() {
    return list.listIterator();
}

@Override
public ListIterator<\ta> listIterator(int i) {
    return list.listIterator(i);
}

@Override
public List<\ta> subList(int i, int i1) {
    if (i < size() && i1 < size())
        return list.subList(i, i1);
    return Collections.emptyList();
}</pre>
```

```
public static void main(String[] args) {
    SafeList<String> list = new SafeList<>(new ArrayList<>());
    list.add("a");
    list.add("a");
    list.add(null);
    list.add(-2, null);
   list.add(5, null);
   list.add(1, null);
    list.set(-2, null);
    list.set(5, null);
    list.set(1, null);
    list.set(0, "b");
    String s = list.get(10);
    System.out.println(s == null);
    for (String str : list)
    System.out.println(str);
```

```
true

b

Process finished with exit code 0
```

Задача 10

```
public class Main {
    public static void main(String[] args) {
        List<MyItem> list = new ArrayList<>();
        list.add(new MyItem(-1, -2));
        list.add(new MyItem(-1, 2));
        list.add(new MyItem(1, 2));
        list.add(new MyItem(1, -2));
        list.add(new MyItem(-3, 4));
        list.add(new MyItem(4, 1));
        list.add(new MyItem(-1, -20));
        list.add(new MyItem(-1, -3));
        list.sort(new Comparator<MyItem>() {
            @Override
            public int compare(MyItem next, MyItem current) {
                return current.sign() - next.sign();
        });
        for (MyItem item : list) {
            System.out.println(item);
    static class MyItem {
        final int i1;
        final int i2;
        public MyItem(int i1, int i2) {
            this.i1 = i1;
            this.i2 = i2;
        public int sign() {
            int result;
            if (i1 > 0 \&\& i2 > 0)
                result = 1;
            else if (i1 < 0 && i2 < 0)
                result = 0;
            else
                result = -1;
            return result;
        @Override
        public String toString() {
                    "i1=" + i1 +
                    ", i2=" + i2 +
```

```
/usr/lib/jvm/java-1.8.0-openjdk-amd0
MyItem{i1=1, i2=2}
MyItem{i1=4, i2=1}
MyItem{i1=-1, i2=-2}
MyItem{i1=-1, i2=-20}
MyItem{i1=-1, i2=-3}
MyItem{i1=-1, i2=-2}
MyItem{i1=-1, i2=-2}
MyItem{i1=-1, i2=-2}
MyItem{i1=-3, i2=4}

Process finished with exit code 0
```