The Ising and Potts models for image restoration

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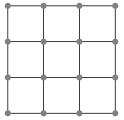
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1	Image segmentation
Н	elle Thorning–Schmidt; Danish Prime Minister 2011–
>	<pre>library(pixmap) img <- read.pnm("./img/thorningS.ppm") plot(img)</pre>
A	noisy grey scale image.
W	We want to de-speckle the image and segment it into contiguous regions.

observed image = true image + noise





We want to estimate the true image from the observed image. Can be done in many ways.

We represent an image by a regular grid. Sites (pixels) are denoted by s or by (i, j). The observed pixel intensity at site s is denoted z_s (or by z(i, j)) and the true label (a colour) is denoted by x_s (or by x(i, j)).

The observed image is denoted $z = (z_s)$; the grid of labels (colours) is denoted $x = (x_s)$. Neighbouring sites are likely to have the same labels.

The Bayesian paradigm is – in principle – well suited for this:

• We need a model for how the observed image is related to the true image; in statistical terms we need a likelihood

$$L(x) = p(z|x)$$

• We need a prior distribution over the true images; a distribution which for each image x will assign a probability to how probable this image is, namely

$$\pi(x)$$

With these two components in place the posterior becomes,

$$\pi^*(x) = p(x|z) = \frac{p(z|x)\pi(x)}{\sum_{x'} p(z|x')\pi(x')} = \frac{k(x)}{c}$$

and we can then sample from the posterior using Metropolis-Hastings type algorithms...

2 The Potts model

Suppose the label (colour) x_s at each site s can be one of the values $1, 2, 3, \ldots, L$.

For later use let I(a,b) be an indicator function which is 1 if a=b and 0 otherwise.

As a model for x we take the following variant of the Potts model:

$$\pi(x) = \frac{1}{c(\beta)} \exp\left(\beta \sum_{s,s'} I(x_s, x_{s'})\right)$$

where $\beta > 0$ is fixed parameter, $c = c(\beta)$ is the normalizing constant and the sum $\sum_{s,s'} \dots$ is over all neighbouring sites s and s'.

Notice: A pair (s, s') of neighbouring sites with identical labels contributes to p() by the amount $\exp(\beta)$. If the labels are different, the contribution is $\exp(0) = 1$.

Consider again

$$\pi(x) = \frac{1}{c(\beta)} \exp\left(\beta \sum_{s,s'} I(x_s, x_{s'})\right)$$

There is a detail here: Suppose each of the N pixels can have one of L different labels. The normalizing constant is then

$$c(\beta) = \sum_{x} \exp\left(\beta \sum_{s,s'} I(x_s, x_{s'})\right)$$

where the sum is over all L^N possible configurations of x.

Example: For a black and white image (L=2) with 10×10 pixels (hardly enough to produce a smiley) the sum is over $2^{100} \approx 1.3e^{30}$ terms.

Hence the normalizing constant is infeasible to compute in practice. The prior is therefore known only up to a constant of proportionality.

2.1 Conditional independence

Recall that x and y are conditionally independent given z (written $x \perp\!\!\!\perp y \mid z$) if

$$p(x,y|z) = p(x|z)p(y|z)$$

or equivalently if p(x|y,z) does not depend on y, i.e.

$$p(x|y,z) = p(x|z)$$

or eqivalently if the joint density factorizes as

$$p(x, y, z) = g(x, z)h(y, z)$$

where g() and h() are non-negative functions (but they are in general not probability densities). This latter condition is called the factorization criterion.

In the latter case, it is "easy" to obtain p(x|z) (which is the same as p(x|y,z)):

$$p(x|z) = p(x|y,z) = \frac{g(x,z)h(y,z)}{\int g(x,z)h(y,z)dx} = \frac{g(x,z)}{\int g(x,z)dx}$$

For a given site s we let -s denote all sites except s. We also let ne(s) denote those sites that are nearest neighbours of s. Lastly we let r(s) denote "the rest", i.e. all other sites than s and ne(s).

Now consider a particular site \tilde{s} . In

$$\pi(x) \propto \exp\left(\beta \sum_{s,s'} I(x_s, x_{s'})\right)$$

we group terms $I(x_s, x_{s'})$ according to whether they contain $x_{\tilde{s}}$ or not and obtain

$$\pi(x) \propto g(x_{\tilde{s}}, x_{ne(\tilde{s})}) h(x_{ne(\tilde{s})}, x_{r(\tilde{s})})$$

where

$$g(x_{\tilde{s}}, x_{ne(\tilde{s})}) = \exp\left(\beta \sum_{s': \tilde{s} \sim s'} I(x_{\tilde{s}}, x_{s'})\right)$$

Hence

$$p(x_{\tilde{s}} \mid x_{ne(\tilde{s})}) = \frac{\exp\left(\beta \sum_{s': \tilde{s} \sim s'} I(x_{\tilde{s}}, x_{s'})\right)}{\sum_{k} \exp\left(\beta \sum_{s': \tilde{s} \sim s'} I(k, x_{s'})\right)}$$

So \tilde{s} depends on the rest of the sites only through its neighbours: Given the label of the neighbours, the label of \tilde{s} is independent of the label of all other sites.

Nice local property which will be used later on.

2.2 The observed image

Observed image: A grid $z = (z_s) = (z_{ij})$ of pixel intensities.

We can specify a joint probability model for unobserved labels x and the observed image z as

$$p(z,x) = p(z|x)p(x)$$

We have already specified p(x) as the "Ising density", so we shall here specify p(z|x). One way is by making additional conditional independence assumptions:

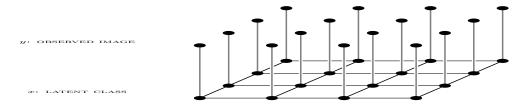
1. Assumption: The observations are conditionally independent given x:

$$p(z|x) = \prod_{s} p(z_s|x)$$

2. Assumption: Observation z_s at pixel s depends on x only through x_s (additional conditional independence restriction)

$$p(z_s|x) = p(z_s|x_s)$$

Notice: One possible choice for $p(z_s|x_s)$ is $p(z_s|x_s=j) \sim N(\mu_j, \sigma^2)$.



The structural form of $\pi^*(x) = k(x)/c$ is therefore

$$\log k(x) = \sum_{s} \log p(z_s|x_s) + \beta \sum_{s,s'} I(x_s, x_{s'})$$

3 A naive sampling scheme

We shall implement a Metropolis–Hastings sampler for this model to produce a sequence x^1, x^2, \ldots of "true images". Given the current value x^t . Two naive (and very inefficient) suggestions:

- Update all of x: Generate a new random image x^P as proposal. Hence the proposal distribution h(x) is uniform and does not depend on x^t .
- Update a single component of x: Generate x^P as follows: Set $x^P = x^t$. Pick a random site s. Propose a random label x_s for that site and plug that label into x^P leaving everything else unchanged. In this case $h(x|x^t) = h(x^t|x)$ is symmetric.

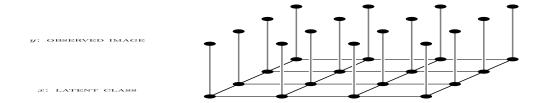
In either case, all we need is therefore to compute

$$\alpha = \min\left(1, \frac{k(x^P)}{k(x^t)}\right)$$

and accept x^P with probability α .

3.1 Single component updates

We can make a more efficient single component update by exploiting the conditional independence structure in the model.



Consider a specific site \tilde{s} . In

$$\pi(x) \propto \left(\prod_{s} p(z_s|x_s)\right) \exp\left(\beta \sum_{s,s'} I(x_s, x_{s'})\right)$$

we group terms according to whether they contain $x_{\tilde{s}}$ or not and obtain

$$\pi(x) \propto g(x_{\tilde{s}}, x_{ne(\tilde{s})}) h(x_{ne(\tilde{s})}, x_{r(\tilde{s})})$$

where

$$g(x_{\tilde{s}}, x_{ne(\tilde{s})}) = p(z_{\tilde{s}}|x_{\tilde{s}}) \exp\left(\beta \sum_{s': s' \sim \tilde{s}} I(x_{\tilde{s}}, x_{s'})\right)$$

Reasoning as before we find that

$$p(x_{s} = j | x_{-s}, z) = p(x_{s} = j | x_{ne(s)}, z_{s})$$

$$= \frac{p(z_{s} | x_{s} = j) \exp \left(\beta \sum_{s':s' \sim s} I(j, x_{s'})\right)}{\sum_{k} p(z_{s} | x_{s} = k) \exp \left(\beta \sum_{s':s' \sim s} I(k, x_{s'})\right)}$$

$$\propto p(z_{s} | x_{s} = j) \exp \left(\beta \sum_{s':s' \sim s} I(j, x_{s'})\right)$$

where $p(z_s|x_s=j)$ is a normal density $N(\mu_j, \sigma^2)$.

Hence the conditional distribution is a discrete distribution over the values j = 1, 2, ..., L, and this distribution is easy to simulate from. Hence the Gibbs sampler is easy to implement.

Now it is straight forward to propose a more efficient sampling scheme. Think of it as an outer loop and an inner loop.

At the entry of a the tth iteration of the outer loop, let x^{t-1} be the current value. Set $x^t = x^{t-1}$.

- Pick a site \tilde{s} with label $x_{\tilde{s}}$ in x^t .
- Propose a new label $x_{\tilde{s}}^P$ from a proposal distribution $h(\cdot|x^t)$.
- Calculate the acceptance probability

$$\alpha = \min \left\{ 1, \frac{g(x_{\tilde{s}}^{P}, x_{ne(\tilde{s})})}{g(x_{\tilde{s}}, x_{ne(\tilde{s})})} \frac{h(x_{\tilde{s}} | x_{-\tilde{s}}^{t}, x_{\tilde{s}}^{P})}{h(x_{\tilde{s}}^{P} | x_{-\tilde{s}}^{t}, x_{\tilde{s}})} \right\}$$

- Accept $x_{\tilde{s}}^P$ with probability α . If accepted, stick $x_{\tilde{s}}^P$ into x^t at site \tilde{s}
- Move on to the next site

When all sites have been visited we are done with the inner loop and we have and updated x^t . Go to the next step in the outer loop.

This way we obtain a sequence of images x^1, x^2, \ldots from the posterior $\pi^*(x)$.

3.2 Helle Thorning

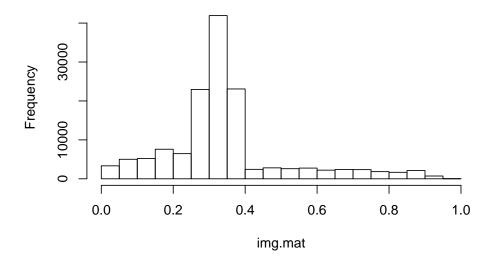
Helle Thorning-Schmidt; Danish Prime Minister 2011-

```
> library(pixmap)
> img <- read.pnm("./img/thorningS.ppm")
> plot(img)
```



A noisy grey scale image.

Histogram of img.mat



Pixel values are between 0 and 1.

We assume that the true underlying image is a grid of pixels labelled $1, 2, \ldots, L$ and that

$$z_s \mid x_s = j \sim N(\mu_j, \sigma^2)$$

```
As \mu_js and \sigma we take

> ( sdval <- sd(as.numeric(img.mat)) )

[1] 0.1703555

> ( muvec <- seq(0.1,0.9,.1) )

[1] 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9
```

3.3 Starting values: ML classification

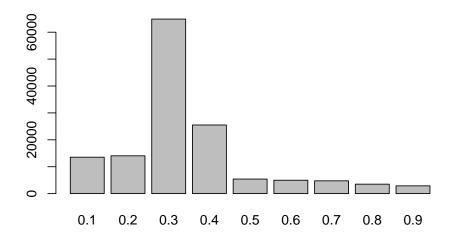
In principle we can start the sampler anywhere (i.e. from any initial grid of labels); in practice we start with the result of running a maximum likelihood classification.

```
> mlclass <- function(img.mat, mean, sd){ # Homegrown function
+ cls <- img.mat
+ for (ii in 1:nrow(cls)){
+ for (jj in 1:ncol(cls)){
+ cls[ii, jj] <- which.max(dnorm(img.mat[ii, jj],
+ mean, sd, log=T))
+ }
+ fit <- cls; fit[] <- mean[cls]
+ list(label=cls, fit=fit, img=pixmapGrey(fit))</pre>
```

```
+ }
> ## ML classification of each pixel
> mlc <- mlclass(img.mat, muvec, sdval)
> names(mlc)
[1] "label" "fit" "img"
> plot(mlc$img)
```



```
> table(mlc$fit)
        0.2
              0.3
                           0.5
                                                    0.9
                     0.4
                                 0.6
                                       0.7
                                              0.8
13537 14053 64879 25507
                         5410
                                4970
                                      4748
                                             3508
                                                   2888
> barplot(table(mlc$fit))
```

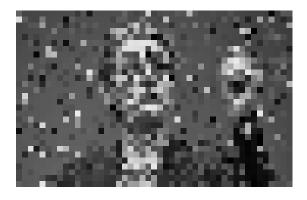


3.4 QUIZ

Notice: This will require some (home)work!

- Implement the single component sampler described above. As proposal distribution just take a uniform on 1, 2, ... L.
- Hint: In R, sample() is your friend.
- Hint: If you know how to program in a compiled language such as C or C++ then it is suggested that you do so.
- How sensitive is the algorithm to starting values?
- Is there a scope for parallel computing here?
- Hint: When implementing the sampler you might find it convenient to first work with a smaller image:

```
> dim(img.mat)
[1] 300 465
> seq(1, 300, by=10)
       1 11 21 31 41 51 61 71 81 91 101 111 121 131 141 151 161 171 181
[20] 191 201 211 221 231 241 251 261 271 281 291
> img.mat2 <- img.mat[seq(1, 300, by=10), seq(1, 465, by=10)]
> pixmapGrey(img.mat2)
Pixmap image
                : pixmapGrey
  Type
  Size
               : 30x47
 Resolution
              : 1x1
 Bounding box : 0 0 47 30
> plot(pixmapGrey(img.mat2))
```



- ullet Here is a result after running the sampler for x^{50} when starting the sampler with the result of a maximum likelihood classification.
 - > plot(img50\$img)

