**SoftwareTestPlan (STP)**

RevisionHistory

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| --- | --- | --- | --- |
| Revision # | RevisionDate | **DescriptionofChange** | **Author** |
| 1 | 23.06.20 |  | Johnny |

# **1.Introduction**

These tests will ensure all part of the game

# **2.TestItem**

2.1. Create trivia game

2.1.1.functionality- question with 20 characters

2.1.2.Functionality- not marking ?

2.1.3. Functionality- back option on question

2.1.4. Functionality –back option on answer

2.1.5. Functionality –quit option after creating the game

2.1.6. Error handling –questio more than 50 chars

2.1.7. Error handling – answer more than 30 chars

2.1.8. Error handling – questio in hebrew

2.1.9. Error handling – answer in hebrew

2.1.10. Error handling – empty answer field

2.1.11. Error handling – empty question field

2.1.12. Error handling –not marking an answer

2.1.13. Boundry value – question with 50 chars maximum

2.1.14. Boundry value – answer with 30 chars maximum

2.2. Playing game trivia

2.2.1. Functionality – changin an answer

2.2.2. Functionality – try again

2.2.3.functionality –quit option

2.2.4. Functionality – lose game

2.2.5. Error handling –not marking an answer

2.2.6. Error handling –marking 2 answers at the same question

2.2.7. Integretion – share on facebook