

1. <https://github.com/rvsp/typescript-oops/blob/master/Practice/Movie.md>

```
class Movie {  
    constructor(title, studio, rating = "PG") {  
        this.title = title;  
        this.studio = studio;  
        this.rating = rating;  
    }  
    movies()  
    {  
        return "Title:" + this.title + ",Studio:" + this.studio + ",Rating:" + this.rating;  
    }  
}  
  
const result = new Movie("Casino Royale", "Eon Productions", "PG-13");  
console.log(result.movies());
```

2. <https://github.com/rvsp/typescript-oops/blob/master/Practice/class-circle.md>

```
class Circle{  
    constructor(radius,color){  
        this.radius = radius  
        this.color = color  
    }  
    getRadicus(){  
        return this.radius;  
    }  
}
```

```
getArea(){  
    return Math.PI*Math.pow(this.radius,2);  
}  
  
getCircumference(){  
    return (2*Math.PI)*this.radius;  
}  
  
getColor(){  
    return `The Given Color is ${this.color}`;  
}  
}
```

```
var myCircle = new Circle(4.0,"red");  
console.log(myCircle.getRadicus());  
console.log(myCircle.getArea());  
console.log(myCircle.getCircumference());  
console.log(myCircle.getColor());
```

3. Write a “person” class to hold all the details.

```
class Person {  
    constructor(name, age, sex, religion) {  
        this.name = name;  
        this.age = age;  
        this.sex = sex;  
        this.religion = religion;  
    }  
}
```

```
printDetails() {  
    return "Name:" + this.name + ", Age:" + this.age + ", Sex:" + this.sex + ", Religion:" +  
    this.religion;  
}  
  
}  
  
var result = new Person("Dilli", 24, "male", "Christian");  
  
console.log(result.printDetails());
```

4. write a class to calculate the uber price.

```
class UberPrice {  
    constructor(distance, duration) {  
        this.distance = distance;  
        this.duration = duration;  
    }  
  
    calculateUberPrice() {  
        const baseFare = 10;  
        const costPerMile = 20;  
        const costPerMinute = 5;  
        const totalFare = baseFare + (this.distance * costPerMile) + (this.duration * costPerMinute);  
        return totalFare;  
    }  
}  
  
const uber = new UberPrice(20, 40);  
console.log(uber.calculateUberPrice().toFixed(2));
```