3. Write a “person” class to hold all the details.

```
class Person {
  constructor(name, age, sex, religion) {
    this.name = name;
    this.age = age;
    this.sex = sex;
    this.religion = religion;
  }
  printDetails() {
    return "Name:" + this.name + ", Age:" + this.age + ", Sex:" + this.sex + ", Religion:" + this.religion;
  }
}
var result = new Person("Dilli", 24, "male", "Christian");
console.log(result.printDetails());
```

4. write a class to calculate the uber price.

```
class UberCalculator {
  constructor(distance, duration) {
    this.distance = distance;
    this.duration = duration;
  }

  calculateUberPrice() {
    const baseFare = 5;
    const costPerMile = 10;
    const costPerMinute = 2.5;
```

```
    const totalFare = baseFare + (this.distance * costPerMile) + (this.duration * costPerMinute);
    return totalFare;
  }
}
const uber = new UberCalculator(10, 20);
const uberPrice = uber.calculateUberPrice();

console.log(`Uber Price is $${uberPrice.toFixed(2)}`);
```