EE447 Lab3 Report

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1 Requirements

Implement QR code scanning and generating using **Zxing** library in Android.

2 Android Programming

2.1 Original Code

The original code is already provided in this lab. We just need to use some classes in Zxing to implement the function. I uses AndroidX in the project, so it seems more change need to be made during the project.

2.2 Import zxing-lib

The steps to import the module is listed as below:

- download zxing library and paste it under your app folder
- add library dependency in your setting gradle file
- add project dependency in your app build.gradle file
- register series of permission you probably will use in the project (vibrate, camera, autofocus, etc.)

In this process, I also meet the problem that the latest android studio cannot download zxing core code (a .jat package). I download from its official website and add it to app/lib folder. Next we need to

- open android studio:project structure
- add .jar to project module

Notice that the zxing-lib have not change its dependency location, so we also need to change it in zxing-lib's build gradle file.

One more thing to do: AndroidX does not use "Support library" anymore; however, zxing still uses it. So we need to build the project and find errors which is related to "support library" and change them to androidx related classes.

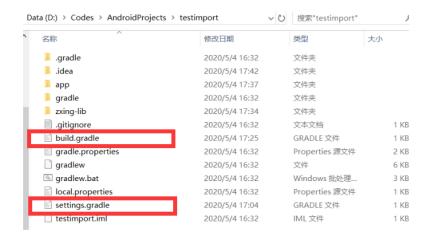


图 1: two folder you need to add dependency

图 2: changes in setting.gradle

```
dependencies {
   implementation fileTree(dir: 'libs', include: ['*.jar'])

implementation 'androidx.appcompat:appcompat:1.1.0'
   implementation 'androidx.constraintlayout:constraintlayout:1.1.3'
   testImplementation 'junit:junit:4.12'
   androidTestImplementation 'androidx.test.ext:junit:1.1.1'
   androidTestImplementation 'androidx.test.espresso:espresso-core:3.2.0'

//noinspection GradleCompatible
   implementation 'com.android.support:appcompat-v7:28.0.0'

//

implementation 'com.github.yuzhiqiang1993:zxing:2.2.5
   implementation project(':zxing-lib')
   implementation files('libs/core-3.3.3.jar')
```

图 3: changes in app:build.gradle



图 4: download core-3.3.3.jar, move to app/libs

```
implementation 'com.android.support:appcompat-v7:28.0.0'
implementation files('../app/libs/core-3.3.3.jar')
// api 'com.google.zxing:core:3.3.3'
```

图 5: zxing dependency

```
import android.os.Handler;
import android.os.Vibrator;
//import android.support.v7.app.AppCompatActivity;
import androidx.appcompat.app.AppCompatActivity;
import android.text.TextUtils;
```

图 6: replace supportv7 with androidx

3 View of the QR scanner

Here are some screenshots of the demo.









图 7: A view of the Demo

4 External Links

My github repository for this Lab

- https://github.com/koalazf99/EE447Lab/tree/master/Lab3 where to download core.jar?
- https://repo1.maven.org/maven2/com/google/zxing/core/3.3.3/
 A csdn blog which helps a lot
- https://blog.csdn.net/ahuyangdong/article/details/89339970
 A github repository which also uses Zxing but with some explanations:
- https://github.com/ahuyangdong/QrCodeLib