Zhihao (Johnson) Du

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Education

University of California, Berkelev

Current GPA: 3.7/4.0

Fall 2019 - Now

- Statistics, BA *STAT 154*: Modern Statistical Prediction and Machine Learning; *STAT 159*: Reproducible and Collaborative Statistical Data Science; *STAT 151A*: Linear Modelling: Theory and Applications; etc.
- Computer Science, BA CS 186: Introduction to Database Systems; CS 61C: Machine Structures (A+); CS 61B: Data Structures and Programming Methodology; DATA 100: Principles & Techniques of Data Science; etc.

YKPao School, Shanghai, China

IB: 40/42

Fall 2007 - Spring 2019

Professional Experience

DataCVG Shanghai

ETL Engineer Intern

May 2021 – Aug 2021

- Performed extract-transform-load (ETL) using *Kettle* and *MySQL*. ▶ Combine outdated spreadsheets from two data sources (300+ spreadsheets) onto an updated data source.
- Constructed the architecture of destination spreadsheets by handpicking 3~5 primary keys along with necessary metadata columns. ▶ Reengineered incompatible columns through grouping rows, pivoting columns, and modifying column datatypes. ▶ Loaded the final results through merging transformed spreadsheets by matching primary keys.
 - ▶ Debugged the final data through a series of rigorous diagnostics for any architectural failures.
- The ETL project had helped the client, Fosun Pharma, to upgrade onto the newest, higher performing database system.

Research Experience

Project AEI, Koer A.I., Inc.

ML Research Team

Jan 2022 – Now

- Used artificial intelligence for automatic emotion recognition. ► Integrated the trained model into an emotion discernment and early warning system for police aggression.
- Built a *parallel CNN transformer* using *pytorch* to classify human voice signals as inputs into six universal emotion categories. ▶ The preprocessing of vocal signals included data augmentation, rescaling, and random noise augmentation. ▶ Transformed preprocessed signals into *Mel spectrograms* using *Python package librosa*. ▶ Also using librosa, extracted features *ZCR* (*zero crossing rate*) and *RMS* (*root-mean square energy*) from the vocal signal to boost performance of model.
- Uploaded data to *Microsoft Azure*. ► Trained model through *AzureML cloud computing* platform using GPU *compute clusters*. ► Used python package *azureml.core* for communication.

Personal Experience

HOYO Lab Project Leader

March 2021 – Aug 2021

- Self-initiated, interest-driven, data-centered project on the RPG game Genshin Impact.
- Predicted the game's underlying damage mechanism using *linear regression* with *stochastic regressors* and *feature mapping* (16 features). ► Collected data through 500+ in-game simulations, and initialized the model with naïve *feature map functions* and finalized the feature map function through *cross validation*. ► Achieved *prediction error* close to 0.
- Displayed the final model through web app using the *shinyapp* package in *R*, then utilized the model and published tutorial articles that received 400,000 views and 50,000+ likes. (https://zhihao617.shinyapps.io/genshin_basic_damage_calculator)

Skills

High level programming language: Java (proficient), Python (proficient), R (proficient), C.

Query language: MySQL (proficient), SQL Server.

Front end development language: HTML, CSS, JavaScript.

Tools: AzureML, Git (proficient), Shell (proficient), Jupyter (proficient), Kettle, MS Office.

Language Proficiency: GRE: 334/340 (2022), TOEFL: 114/120 (2019).

Awards and Honors

Anna Sohmen Pao Award: Awarded for being the top 3 students in class of 2019 (high school)

Hobbies

Piano – Performed on high school graduation ceremony; **Choir** – Participated in ISCMS XII and ISCMS XIII (International Schools Choral Music Society); **Violin** – High school orchestra 2nd violinist; **Soccer** – high school varsity team left defensive midfielder.