WELCOME TO CFG YOUR INTRODUCTION TO WEB DEVELOPMENT



TECH SHOULDN'T JUST BE A BOYS CLUB.

COURSE JOURNEY

HTMI

0

MODULE

02 MODOL

CSS

Recap **Project** design



MODUL

MODUL

Bootstrap

05 MODUL

JavaScript

UI/UX Accessibility

Github Pages Project work

Project presentations

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RECAP & PROJECT

HTML & CSS revision and practice

Making a website responsive on various devices

Project work



RECAP QUESTIONS

WHAT'S THE DIFFERENCE BETWEEN HTML & CSS?

WHAT'S SOME DIFFERENCES BETWEEN HTML CODE AND CSS CODE?



Exercise 3.1

*Create a basic image gallery with a caption

Exercise 3.2

*Build a fake 'Google' homepage

(It doesn't need to work as a search engine, just needs to look like the homepage)



MAKING WEBSITES RESPONSIVE







STEP 1

In your 'index.html' file, set the viewport

```
<html>
<head>
<meta name="viewport"

content="width=device-width, initial-scale=1.0">
</head>
<body>
<h1> TEST </h1>
</body>
</html>
```

STEP 2

Using media queries, determine how color/text/positioning will change based on the width of the device

```
/* PHONE VERSION */
        @media only screen and
(min-width: 320px) {
           h1{color:blue;}
        /* TABLET VERSION */
        @media only screen and
(min-width: 768px) {
           h1:{color:green;}
        /* DESKTOP VERSION */
        @media only screen and
(min-width: 980px) {
           h1 {color:yellow;}
```

FINALLY

Hit
Ctrl +
Shift +
M
to see how
your
website
changes
(when
Inspecting
the page)

COURSE PROJECT

LET'S MAKE A START!



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'Must have'

- A minimum of 2 HTML web pages and one external CSS file
- A website wireframe
- Use a CSS framework (we will be viewing on next week)
- All links working
- Basic user interaction (Ex: hover, submit form, Action on click)
- Adhering to UI/UX rules

'Nice to have'

- All of the 'Must Have criteria'
- Mobile responsive website
- Effective use of classes and IDs
- JavaScript used to enable user interaction

ect

PROJECT TEAMS

GET A TEAM







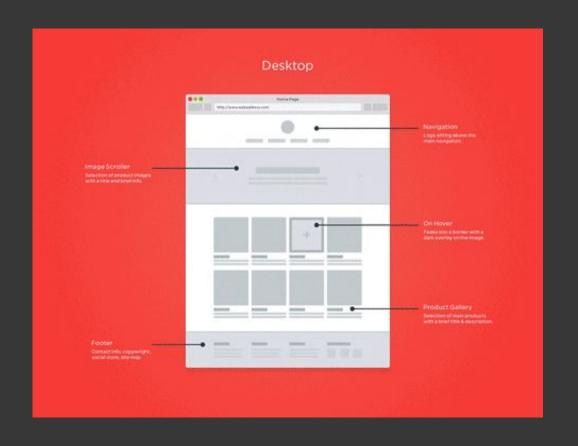


LET'S LOOK AT EXAMPLES





WEBSITE WIREFRAME



WEBSITE WIREFRAME SOURCES

Moqups
Whimsical
Draw.io



WHERE DO WE START?

- Team connects on Slack
- Create a private channel on Slack and add the instructors to it.
 Use it to exchange messages, ideas, code and ask your instructors your questions
- 3. Have a discussion on what idea you would like to implement the hardest bit!
- 4. Draft a wireframe for your website.



COMPU



Compulsory Work:

- + Create a basic wireframe for your index.html page (Team submission)
- + Share with your instructors before next session so they can provide feedback
- + It is very important that you do this to make sure that you are on the right track

THANK YOU HAVE A GREAT WEEK!

