

Aleksandr Kolontai

Front-end developer

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About

My name is Aleksandr, and I live in Kyiv. I am a self-taught frontend developer. After I obtained my M.Sc. in Electrical Engineering from Igor Sikorsky KPI, I freelanced for 3 years as a 3D artist. My IT career began at SoftServe, where I worked as a fullstack intern. Currently, I have 2.5 years of experience as a web developer. I primarily work with Vue.js for the frontend and Node.js for the backend. I always enjoy learning new technologies, and if there's something I don't know, I can learn it within a week.

EDUCATION

Igor Sikorsky KPI — *M. Sc. in Electrical Engineering*

2010 - 2016

Electric Power, Engineering and Automatics

PET PROJECTS

- <https://kolontai-cv.up.railway.app/crypto>
Small app for counting crypto using Binance API to fetch fresh prices.
#vue
- <https://kolontai-cv.up.railway.app/asteroids>
Asteroids - arcade video game released in 1979 by Atari.
#js #canvas
- <https://kolontai-cv.up.railway.app/gol>
Game of Life - cellular automaton devised by John Conway.
#react
- <https://kolontai-cv.up.railway.app/web-page-2>
Responsive landing web page.
#html #css #js

TECHS

JavaScript, TypeScript, HTML, CSS, Vue, React, Tailwind, NodeJS, MongoDB, GIT, Figma

Links

GitHub: github.com/JollyRoger42

Linkedin:

linkedin.com/in/aleksandr-kolontai-a7437718b

CV: kolontai-cv.up.railway.app

LANGUAGES

Ukrainian/Russian (fluent)

English (B2)

EXPERIENCE

SoftServe, Intern Full-stack Developer

January 2020 - July 2020

- Developing a new REST API with Flask.
- Designing and developing front-end with Angular.
- Back-end to front-end integration.
- Participating in code reviews and providing feedback to other developers.

Brighta, Junior *Front-end developer*

July 2020 - January 2021

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.

Code&Care, Middle Full-stack Developer

February 2021 - October 2021

- Collaborating with CTO to create back-end architecture.
- Developing back-end using NodeJS and Apollo(GraphQL).
- Developing front-end using Quasar(Vue framework).
- Back-end to front-end integration.

Diia, Middle *Front-end developer*

November 2021 - August 2022

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.

HZF, Middle *Game Developer*

September 2022 - November 2022

- Collaborating with designers to reskin casino app with Phaser.
- Developing new features for casino app.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.