

Aleksandr Kolontai

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Front-end developer

About

My name is Aleksandr and I'm a self-taught programmer. My journey began with an internship at Soft Serve, where I worked as a full-stack developer. During my six months there, I contributed to the development of a hiking trip app using Angular and Flask, with a focus on Python for the backend. After completing the project, I decided to shift my focus more towards frontend development. Currently, I have two years of experience with Vue and half a year with Python, and I am familiar with React, which is my personal favorite and the one I use in all my pet projects. I have mostly mastered frontend development, but I am still interested in learning more about backend development, and my next goal is to delve into neural networks.

EDUCATION

Igor Sikorsky KPI — *M. Sc. in Electrical Engineering*

2010 - 2016

Electric Power, Engineering and Automatics

PET PROJECTS

- <https://kolontai-cv.up.railway.app/crypto>
Small app for counting crypto using Binance API to fetch fresh prices.
#vue
- <https://kolontai-cv.up.railway.app/asteroids>
Asteroids - arcade video game released in 1979 by Atari.
#js #canvas
- <https://kolontai-cv.up.railway.app/gol>
Game of Life - cellular automaton devised by John Conway.
#react
- <https://kolontai-cv.up.railway.app/web-page-2>
Responsive landing web page.
#html #css #js

TECHS

JavaScript, TypeScript, HTML, CSS, Vue, React, Tailwind, NodeJS, MongoDB, GIT, Figma

Links

GitHub:

<https://github.com/JollyRoger42>

Linkedin:

[https://www.linkedin.com/in/a](https://www.linkedin.com/in/aleksandr-kolontai-a7437718b/)

[leksandr-kolontai-a7437718b/](https://www.linkedin.com/in/aleksandr-kolontai-a7437718b/)

LANGUAGES

Ukrainian/Russian (fluent)

English (B2)

EXPERIENCE

SoftServe, Intern Full-stack Developer

January 2020 - July 2020

- Developing a new REST API with Flask.
- Designing and developing front-end with Angular.
- Back-end to front-end integration.
- Participating in code reviews and providing feedback to other developers.

Brighta, Junior *Front-end developer*

July 2020 - January 2021

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.

Code&Care, Middle Full-stack Developer

February 2021 - October 2021

- Collaborating with CTO to create back-end architecture.
- Developing back-end using NodeJS and Apollo(GraphQL).
- Developing front-end using Quasar(Vue framework).
- Back-end to front-end integration.

Diia, Middle *Front-end developer*

November 2021 - August 2022

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.

HZF, Middle *Game Developer*

September 2022 - November 2022

- Collaborating with designers to reskin casino app with Phaser.
- Developing new features for casino app.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.