Aleksandr Kolontai

Front-end developer

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About

My name is Aleksandr and I'm a self-taught programmer. My journey began with an internship at Soft Serve, where I worked as a full-stack developer. During my six months there, I contributed to the development of a hiking trip app using Angular and Flask, with a focus on Python for the backend. After completing the project, I decided to shift my focus more towards frontend development. Currently, I have two years of experience with Vue and half a year with Python, and I am familiar with React, which is my personal favorite and the one I use in all my pet projects. Neural networks is my new passion, so I spend my free time mostly on this topic.

EDUCATION

Igor Sikorsky KPI — M. Sc. in Electrical Engineering

2010 - 2016

Electric Power, Engineering and Automatics

PET PROJECTS

- https://kolontai-cv.up.railway.app/crypto
 Small app for counting crypto using Binance API to fetch fresh prices.
 #vue
- https://kolontai-cv.up.railway.app/asteroids
 Asteroids arcade video game released in 1979 by Atari.
 #js #canvas
- https://kolontai-cv.up.railway.app/gol
 Game of Life cellular automaton devised by John Conway.
 #react
- https://kolontai-cv.up.railway.app/web-page-2
 Responsive landing web page.
 #html #css #js

TECHS

JavaScript, TypeScript, HTML, CSS, Vue, React, Tailwind, NodeJS, MongoDB, GIT, Figma

Links

GitHub: github.com/JollyR0ger42 Linkedin: linkedin.com/in/aleksandr-kol ontai-a7437718b

CV: kolontai-cv.up.railway.app

LANGUAGES

Ukrainian/Russian (fluent)

English (B2)

SoftServe, Intern Full-stack Developer

January 2020 - July 2020

- Developing a new REST API with Flask.
- Designing and developing front-end with Angular.
- Back-end to front-end integration.
- Participating in code reviews and providing feedback to other developers.

Brighta, Junior Front-end developer

July 2020 - January 2021

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.

Code&Care, Middle Full-stack Developer

February 2021 - October 2021

- Collaborating with CTO to create back-end architecture.
- Developing back-end using NodeJS and Apollo(GraphQL).
- Developing front-end using Quasar(Vue framework).
- Back-end to front-end integration.

Diia, Middle Front-end developer

November 2021 - August 2022

- Developing front-end from Figma design using Vue.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.

HZF, Middle Game Developer

September 2022 - November 2022

- Collaborating with designers to reskin casino app with Phaser.
- Developing new features for casino app.
- Implementing responsive design and ensuring cross-browser compatibility.
- Back-end to front-end integration.
- Refactoring legacy components.