

Wagner-Fischer algorithm for finding string edit paths

“Mondays” → “Wednesday”

	W	e	d	n	e	s	d	a	y	∅
M	0	1	2	3	4	5	6	7	8	9
o	1	1	2	3	4	5	6	7	8	9
n	2	2	2	3	4	5	6	7	8	9
d	3	3	3	3	3	4	5	6	7	8
a	4	4	4	3	4	4	5	5	6	7
y	5	5	5	4	4	5	5	6	5	6
s	6	6	6	5	5	5	6	6	6	5
∅	7	7	7	6	6	6	5	6	7	6

M/W, o/e, +d, n, +e, +s, d, a, y, -s

First form a matrix A whose rows correspond to letters in the source S string (length m) and columns to letters in the T target (length n).

Initialise an $m \times n$ matrix as

$$A = \begin{pmatrix} 0 & 1 & \dots & n \\ 1 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ m & 0 & \dots & 0 \end{pmatrix}$$

and apply the rule

$$A_{i,j} = \min\{A_{(i-1),j} + 1, A_{i,(j-1)} + 1, A_{(i-1),(j-1)} + s\}$$
$$s = \begin{cases} 0 & \text{if } S_i = T_j \\ 1 & \text{otherwise} \end{cases}$$

in order of increasing $i, j > 1$.

Then, form a path through the entries of A , starting from the $(m + 1, n + 1)$ position (bottom right), moving one step to the neighboring cell of minimum value until the $(1, 1)$ position (top left) is reached.

Left steps \leftarrow correspond to **insertions**, and upward steps \uparrow correspond to **deletions**. Diagonal steps \searrow correspond to accepting the current character when the cell values are equal, or **substituting** characters otherwise.

Finally, moving along this path in the \searrow direction, you can read off the character operations which map the source string to the target.

More examples!

Generated with the above algorithm in [this document](#)’s Typst source code.

“For Wednesday” → “From Monday”

	F	r	o	m		M	o	n	d	a	y	∅
F	0	1	2	3	4	5	6	7	8	9	10	11
o	1	0	1	2	3	4	5	6	7	8	9	10
r	2	1	1	1	2	3	4	5	6	7	8	9
	3	2	1	2	2	3	4	5	6	7	8	9
W	4	3	2	2	3	2	3	4	5	6	7	8
e	5	4	3	3	3	3	3	4	5	6	7	8
d	6	5	4	4	4	4	4	4	5	6	7	8
n	7	6	5	5	5	5	5	5	5	5	6	7
e	8	7	6	6	6	6	6	6	5	6	6	7
s	9	8	7	7	7	7	7	7	6	6	7	7
d	10	9	8	8	8	8	8	8	7	7	7	8
a	11	10	9	9	9	9	9	9	8	7	8	8
y	12	11	10	10	10	10	10	10	9	8	7	8
∅	13	12	11	11	11	11	11	11	10	9	8	7

F, +r, o, r/m, , W/M, e/o, -d, n, -e, -s, d, a, y

“Typst” → “Typeset”

	T	y	p	e	s	e	t	∅
T	0	1	2	3	4	5	6	7
y	1	0	1	2	3	4	5	6
p	2	1	0	1	2	3	4	5
s	3	2	1	0	1	2	3	4
t	4	3	2	1	1	1	2	3
∅	5	4	3	2	2	2	2	2

T, y, p, +e, s, +e, t

“ABC@YZ” → “AB@XYZ”

	A	B	@	X	Y	Z	∅
A	0	1	2	3	4	5	6
B	1	0	1	2	3	4	5
C	2	1	0	1	2	3	4
@	3	2	1	1	2	3	4
Y	4	3	2	1	2	3	4
Z	5	4	3	2	2	2	3
∅	6	5	4	3	3	3	2

A, B, -C, @, +X, Y, Z