Final project: description Name: Saruj Sattayanurak

ID: 6210545700

Game number 3: Kungfu Panda

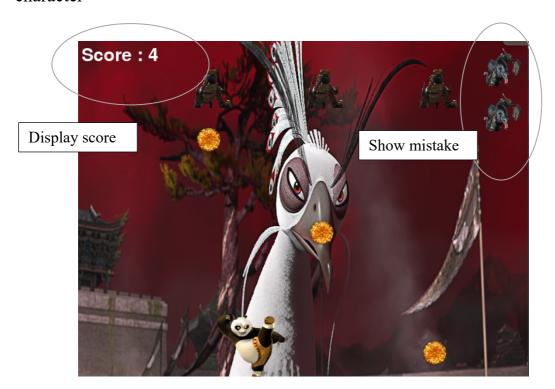
The idea of Kungfu panda game is came from a very classic game name "Pong". The objective of "Pong" is to return the ball until the opponent got a mistake. On this Kungfu panda game is almost the same idea that we try to return the cannon ball back to the cannon. If the ball hit the cannon, we will get 1 point and if it hit the village, we will lose a point. The maximum value of mistake is at 4, Therefore if the cannon ball hit the village for 4 times. The game will over and return to the main menu.



The idea is come from this famous scene in the movie Kungfu panda 2



The way to control our Panda is just press arrow key left and right to move our character



If you miss for one time 1 wolf will appear at the top right corner of the screen and if there are 4 wolves at the top right corner of the screen the program will stop.