










PLAYER		
P *	ID_PL	VARCHAR2 (5)
*	FULL_NAME	VARCHAR2 (30)
*	NICKNAME	VARCHAR2 (12)
*	SALARY	NUMBER (6,2)
*	EMAIL	VARCHAR2 (20)
F	TEAM	VARCHAR2 (5)
 PL_PK (ID_PL)		
 PL_TM_FK (TEAM)		

TEAM		
P *	ID_TM	VARCHAR2 (5)
*	TEAM_NAME	VARCHAR2 (12)
	NATIONALITY	VARCHAR2 (2)
F *	TEAM_OWNER	VARCHAR2 (5)
 TM_PK (ID_TM)		
 TM_TO_FK (TEAM_OWNER)		




TEAM_OWNER		
P *	ID_TO	VARCHAR2 (5)
*	USERNAME	VARCHAR2 (12)
*	PASSWD	VARCHAR2 (12)
*	FULL_NAME	VARCHAR2 (30)
*	TELEPHONE	VARCHAR2 (9)
 TO_FK (ID_TO)		

DB_ADMIN		
P *	ID_AD	VARCHAR2 (5)
*	USERNAME	VARCHAR2 (12)
*	PASSWD	VARCHAR2 (12)
 AD_FK (ID_AD)		



DB_USER		
P *	ID_US	VARCHAR2 (5)
*	USERNAME	VARCHAR2 (12)
*	PASSWD	VARCHAR2 (12)
 US_FK (ID_US)		

GAME		
P *	ID_GA	VARCHAR2 (5)
F *	MATCHSET	VARCHAR2 (5)
	DATE_TIME	DATE
 GA_PK (ID_GA)		
 GA_MS_FK (MATCHSET)		

Máximo de 6 miembros por equipo

GAME_RESULT		
PF *	TEAM	VARCHAR2 (5)
PF *	GAME	VARCHAR2 (5)
	SCORE	NUMBER (3)
 GR_PK (TEAM, GAME)		
 GR_GA_FK (GAME)		
 GR_TM_FK (TEAM)		

Siempre dos resultados por juego

MATCHSET		
P *	ID_MS	VARCHAR2 (5)
F	LEAGUE	VARCHAR2 (5)
 MS_PK (ID_MS)		
 MS_LG_FK (LEAGUE)		

LEAGUE		
P *	ID_LG	VARCHAR2 (5)
*	LEAGUE_NAME	VARCHAR2 (20)
 LG_PK (ID_LG)		