# Jon Arbell De Ocampo

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# **Objective**

Enthusiastic Computer Science undergraduate with a solid foundation in software development, specializing in Java Spring Boot. Seeking an entry-level software development position to contribute to innovative projects and further develop my skills in building secure, efficient backend applications.

#### **Education**

#### ICCT COLLEGES FOUNDATION INC.

Bachelor of Science in Computer Science

SOUTHERN LUZON TECHNOLOGICAL COLLEGE FOUNDATION, INC. | TESDA

Java Programming - NC III | 35 days

MindTech Training and Development Institute Inc. | TESDA

Computer System Servicing - NC II | 47 days

**AMA Computer College LA UNION** 

ICT Programming | SHS

Expected: December 2026

Cainta, Rizal

Kapitolyo, Pasig City October 2023

Kapitolyo, Pasig City October 2023

San Fernando, La Union

April 2021

# **Experience**

Facilities Managers Inc.

Data Encoder

Edsa Guadalupe, Makati City February 2024 - July 2024

- Accurately input data into Excel spreadsheets and verify accuracy.
- Scan documents and encode data into the company's software application.
- Upload completed and verified data to the company's designated website.
- Ensured data integrity and maintained confidentiality of sensitive information.

### **Projects**

# PEA TO-DO LIST APPLICATION

Created a PEA (Plan, Execute, Achieve) TO-DO LIST APPLICATION using Spring Boot for the backend and HTML, vanilla JavaScript, and Tailwind CSS for the frontend. The app includes JWT authentication and Spring Security, providing full CRUD functionality via a REST API.

#### Tic-tac-toe

A simple Tic Tac Toe game developed using HTML, CSS, and JavaScript. The primary goal of this project is to enhance my JavaScript DOM manipulation skills.

## **Boss Level Challenge 1 | The Dice Game**

A simple Dice Game where two dice are rolled, and their totals are compared. Developed as part of a challenge requirement from Angela's "The Complete 2024 Web Development Bootcamp" on Udemy.

### Boss Level Challenge 2 | The Simon Game

A memory game where the player needs to repeat a sequence of colors shown by the computer, created as part of the Udemy course.

### **Skills**

Backend Development: Java, Spring Boot (Core, Spring Data JPA, REST API, Spring MVC), Spring Security

Frontend Development: HTML 5, CSS 3, JavaScript, TypeScript, Angular, Tailwind CSS

**Build Tools:** Maven **Version Control:** GitHub

Database Management System: PostgreSQL

Containerization: Docker (Basic usage for deployment)