

# Jon Arbell De Ocampo

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## Objective

Enthusiastic Computer Science undergraduate with a solid foundation in software development, specializing in Java Spring Boot. Seeking an entry-level software development position to contribute to innovative projects and further develop my skills in building secure, efficient backend applications.

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## Education

<b>ICCT COLLEGES FOUNDATION INC.</b> Bachelor of Science in Computer Science	Cainta, Rizal Expected : December 2026
<b>SOUTHERN LUZON TECHNOLOGICAL COLLEGE FOUNDATION, INC.   TESDA</b> Java Programming - NC III   35 days	Kapitolyo, Pasig City October 2023
<b>MindTech Training and Development Institute Inc.   TESDA</b> Computer System Servicing - NC II   47 days	Kapitolyo, Pasig City October 2023
<b>AMA Computer College LA UNION</b> ICT Programming   SHS	San Fernando, La Union 2021

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## Experience

<b>Facilities Managers Inc.</b> Data Encoder	Edsa Guadalupe, Makati City February 2024 - July 2024
<ul style="list-style-type: none"><li>• Accurately input data into Excel spreadsheets and verify accuracy.</li><li>• Scan documents and encode data into the company's software application.</li><li>• Upload completed and verified data to the company's designated website.</li><li>• Ensured data integrity and maintained confidentiality of sensitive information.</li></ul>	

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## Projects

### PEA TO-DO LIST APPLICATION

Created a PEA (Plan, Execute, Achieve) TO-DO LIST APPLICATION using Spring Boot for the backend and HTML, vanilla JavaScript, and Tailwind CSS for the frontend. The app includes JWT authentication and Spring Security, providing full CRUD functionality via a REST API.

### Tic-tac-toe

A simple Tic Tac Toe game developed using HTML, CSS, and JavaScript. The primary goal of this project is to enhance my JavaScript DOM manipulation skills.

### Boss Level Challenge 1 | The Dice Game

A simple Dice Game where two dice are rolled, and their totals are compared. Developed as part of a challenge requirement from Angela's "The Complete 2024 Web Development Bootcamp" on Udemy.

### Boss Level Challenge 2 | The Simon Game

A memory game where the player needs to repeat a sequence of colors shown by the computer, created as part of the Udemy course.

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## Skills

**Backend Development:** Java, Spring Boot (Core, Spring Data JPA, REST API, Spring MVC), Spring Security

**Frontend Development:** HTML 5, CSS 3, JavaScript, TypeScript, Angular, Tailwind CSS

**Build Tools:** Maven

**Version Control:** GitHub

**Database Management System:** PostgreSQL

**Containerization:** Docker (Basic usage for deployment)