



Activity-based schedule (Kanban/User Story Mapping)

Name: Jonathan Vargas
Community (UN SD goal): 10 Reduced Inequalities
Date: October 19, 2021

Project Name	Shared		
Activity	Duration	Start Date	End Date
MVP 1	12	October 20	November 1
Play through interactive stories			
User can scroll through library of stories	4	October 20	October 24
User can follow the specific convention each story can have	4	October 25	October 29
User can exit in the middle of play	4	October 29	November 1
MVP 2	14	November 2	November 15
Play through interactive stories			
Gather More stories (min 1)	5	November 2	November 7
Add to story library	5	November 8	November 12
Listen Through stories			
Provide available stories	4	November 4	November 8
Lock all un-played stories	4	November 9	November 11
Playback	4	12	November 15
MVP 3	15	November 16	November 29
Play through interactive stories			
Gather more stories (min 1)	4	November 16	November 20



Add to story library

5

November 21

November 26

Submit and read user stories [Read]

Provide user a random user submitted story

3

November 16

November 18

User can choose to read another story or submit their own

3

November 19

November 22

Submit and read user stories [Write]

Provide user to enter info

3

November 23

November 26

User can choose to write another story or read one

3

November 27

November 29