

# System Verification and Validation Report for Chess Connect

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March 6, 2023

# 1 Revision History

| Date       | Version           | Notes  |
|------------|-------------------|--|
| 2021-03-04 | Arshdeep<br>Aujla | Added Template for Nonfunctional Requirements                |
| 2021-03-05 | Arshdeep<br>Aujla | Added Table for functional requirements, traceability matrix |

## 2 Symbols, Abbreviations and Acronyms

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| symbol | description |
|--------|-------------|
| T      | Test        |

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Refer to SRS Section 1 for an extensive list of used symbols, abbreviations, and acronyms.

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### 3 Functional Requirements Evaluation

Refer to the VnV Plan for descriptions of the tests derived to evaluate the functional requirements.

#### 3.1 Game Active State

| Test | Result | Notes |
|------|--------|-------|
| GA-1 |        |       |
| GA-2 |        |       |
| GA-3 |        |       |
| GA-4 |        |       |
| GA-5 |        |       |

Table 1: Active State Functional Requirements Results

#### 3.2 Game Inactive State

| Test | Result | Notes |
|------|--------|-------|
| GI-1 |        |       |
| GI-2 |        |       |
| GI-3 |        |       |
| GI-4 |        |       |
| GI-5 |        |       |

Table 2: Inactive State Functional Requirements Results

### 3.3 Normal Mode

| Test | Result | Notes |
|------|--------|-------|
| NB-1 |        |       |
| NB-2 |        |       |
| NB-3 |        |       |
| ND-1 |        |       |
| NA-1 |        |       |
| NA-2 |        |       |

Table 3: Normal Mode Functional Requirements Results

### 3.4 Engine Mode

| Test | Result | Notes |
|------|--------|-------|
| EB-1 |        |       |
| EB-2 |        |       |
| EB-3 |        |       |
| EB-1 |        |       |
| ED-1 |        |       |
| ED-2 |        |       |
| EA-1 |        |       |
| EA-2 |        |       |
| EA-3 |        |       |

Table 4: Engine Mode Functional Requirements Results

### 3.5 Beginner Mode

| Test | Result | Notes |
|------|--------|-------|
| BB-1 |        |       |
| BB-2 |        |       |
| BB-3 |        |       |
| BB-4 |        |       |
| BB-5 |        |       |
| BD-1 |        |       |
| BA-1 |        |       |
| BA-2 |        |       |

Table 5: Beginner Mode Functional Requirements Results

## 4 Nonfunctional Requirements Evaluation

Refer to the VnV Plan for descriptions of the tests derived to evaluate the non-functional requirements.

### 4.1 Look and Feel

| Test  | Result | Notes |
|-------|--------|-------|
| NFT-1 |        |       |

Table 6: Look and Feel Non-Functional Requirements Results

### 4.2 Usability and Humanity

| Test  | Result | Notes |
|-------|--------|-------|
| NFT-2 |        |       |
| NFT-3 |        |       |

Table 7: Usability and Humanity Non-Functional Requirements Results



### 4.3 Performance

| Test  | Result | Notes |
|-------|--------|-------|
| NFT-4 |        |       |
| NFT-5 |        |       |
| NFT-6 |        |       |
| NFT-7 |        |       |

Table 8: Performance Non-Functional Requirements Results

### 4.4 Health and Safety

| Test  | Result | Notes |
|-------|--------|-------|
| NFT-8 |        |       |

Table 9: Health and Safety Non-Functional Requirements Results

### 4.5 Precision and Accuracy

| Test  | Result | Notes |
|-------|--------|-------|
| NFT-9 |        |       |

Table 10: Precision and Accuracy Non-Functional Requirements Results

### 4.6 Capacity

| Test   | Result | Notes |
|--------|--------|-------|
| NFT-10 |        |       |

Table 11: Capacity Non-Functional Requirements Results

### 4.7 Security

| Test   | Result | Notes |
|--------|--------|-------|
| NFT-11 |        |       |
| NFT-12 |        |       |

Table 12: Security Non-Functional Requirements Results

## 5 Unit Testing

## 6 Changes Due to Testing

## 7 Automated Testing

## 8 Trace to Requirements

| Test | Requirement   |
|------|---------------|
| GA-1 | GA1           |
| GA-2 | GA2           |
| GA-3 | GA3           |
| GA-4 | GA6           |
| GA-5 | GA7           |
| GI-1 | GI1           |
| GI-2 | GI2           |
| GI-3 | GI3           |
| GI-4 | GI4           |
| GI-5 | GI5, GI6      |
| NB-1 | NB1           |
| NB-2 | NB2           |
| NB-3 | NB3           |
| ND-1 | ND1           |
| NA-1 | NA1, NA2      |
| NA-2 | NA3           |
| EB-1 | EB1           |
| EB-2 | EB2           |
| EB-3 | EB3           |
| EB-4 | EB4           |
| ED-1 | ED1           |
| ED-2 | ED2           |
| EA-1 | EA1, EA2      |
| EA-2 | EA3, EA4, EA5 |
| EA-3 | EA6           |

|       |      |
|-------|------|
| BB-1  | BB1  |
| BB-2  | BB2  |
| BB-3  | BB3  |
| BB-4  | BB4  |
| BB-5  | BB5  |
| BD-1  | BD1  |
| BA-1  | BA1  |
| BA-2  | BA2  |
| NFT1  | LF3  |
| NFT2  | UH5  |
| NFT3  | UH6  |
| NFT4  | PR1  |
| NFT5  | PR2  |
| NFT6  | PR3  |
| NFT7  | PR4  |
| NFT8  | PR6  |
| NFT9  | PR7  |
| NFT10 | PR10 |
| NFT11 | SR4  |
| NFT12 | SR3  |

Table 13: Requirements Traceability Matrix

## 9 Trace to Modules

## 10 Code Coverage Metrics

## A Reflection Appendix

## References