# System Verification and Validation Report for Chess Connect

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# 1 Revision History

Date	Version	Notes
2021-03-04	Arshdeep Aujla	Added Template for Nonfunctional Requirements
2021-03-05	Arshdeep Aujla	Added Table for functional requirements

# 2 Symbols, Abbreviations and Acronyms

symbol	description
Т	Test

Refer to SRS Section 1 for an extensive list of used symbols, abbreviations, and acronyms.

## Contents

1	Revision History	1
2	Symbols, Abbreviations and Acronyms	ii
3	Functional Requirements Evaluation  3.1 Game Active State	1 1 1 2 2
4	Nonfunctional Requirements Evaluation 4.1 Usability	2 2 2 2
5	Comparison to Existing Implementation	2
6	Unit Testing	3
7	Changes Due to Testing	3
8	Automated Testing	3
9	Trace to Requirements	3
<b>10</b>	Trace to Modules	4
11	Code Coverage Metrics	4
A	Reflection Appendix	4
$\mathbf{L}$	ist of Tables	
	1 Requirements Traceability Matrix	4
_		

## List of Figures

This document ...

## 3 Functional Requirements Evaluation

Refer to the VnV Plan for descriptions of the tests derived to evaluate the functional requirements.

#### 3.1 Game Active State

Test	Result	Notes
GA-1		
GA-2		
GA-3		
GA-4		
GA-5		

#### 3.2 Game Inactive State

Test	Result	Notes
GI-1		
GI-2		
GI-3		
GI-4		
GI-5		

#### 3.3 Normal Mode

Test	Result	Notes
NB-1		
NB-2		
NB-3		
ND-1		
NA-1		
NA-2		

#### 3.4 Engine Mode

Test	Result	Notes
EB-1		
EB-2		
EB-3		
EB-1		
ED-1		
ED-2		
EA-1		
EA-2		
EA-3		

#### 3.5 Beginner Mode

Test	Result	Notes
BB-1		
BB-2		
BB-3		
BB-4		
BB-5		
BD-1		
BA-1		
BA-2		

### 4 Nonfunctional Requirements Evaluation

- 4.1 Usability
- 4.2 Performance
- 4.3 etc.

### 5 Comparison to Existing Implementation

This section will not be appropriate for every project.

- 6 Unit Testing
- 7 Changes Due to Testing
- 8 Automated Testing
- 9 Trace to Requirements

Test	Requirement
GA-1	GA1
GA-2	GA2
GA-3	GA3
GA-4	GA6
GA-5	GA7
GI-1	GI1
GI-2	GI2
GI-3	GI3
GI-4	GI4
GI-5	GI5, GI6
NB-1	NB1
NB-2	NB2
NB-3	NB3
ND-1	ND1
NA-1	NA1, NA2
NA-2	NA3
EB-1	EB1
EB-2	EB2
EB-3	EB3
EB-4	EB4
ED-1	ED1
ED-2	ED2
EA-1	EA1, EA2
EA-2	EA3, EA4, EA5
EA-3	EA6

BB-1	BB1
BB-2	BB2
BB-3	BB3
BB-4	BB4
BB-5	BB5
BD-1	BD1
BA-1	BA1
BA-2	BA2
NFT1	LF3
NFT2	UH5
NFT3	UH6
NFT4	PR1
NFT5	PR2
NFT6	PR3
NFT7	PR4
NFT8	PR6
NFT9	PR7
NFT10	PR10
NFT11	SR4
NFT12	SR3

Table 1: Requirements Traceability Matrix

### 10 Trace to Modules

## 11 Code Coverage Metrics

# A Reflection Appendix

## References