

Jon Ramer

Austin, TX

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PROJECTS

Simon - a clone of the original Simon memory game created by Milton Bradley: retrosimon.surge.sh

Technical Skills

- | | | | | |
|--------------|--------------|--------|-----------------|------------|
| ▪ JavaScript | ▪ Express | ▪ HTML | ▪ GitHub | ▪ Terminal |
| ▪ Angular | ▪ PostgreSQL | ▪ CSS | ▪ RESTful API's | ▪ AJAX |
| ▪ Node | ▪ JQuery | ▪ Git | ▪ Knex | ▪ Testing |

Relevant Experience

Self-Employed/Galvanize

Contract Software Engineer & Web-Development Fellow

September 2016 – Present

ACTIVE Network

Senior Event Manager

March 2014 – September 2016

- Executed 50-70 trade shows a year
- Created a reporting system to demonstrate ROI across all events

Thomas Nelson Live Events

Product Operations/E-commerce Sales Manager

October 2012 – March 2014

- Maintained a product sales variance of less than 0.5% on average across 30 events
- Led a team that achieved industry leading dollar per head and dollar per sale numbers

Thomas Nelson Live Events

Event Manager

April 2010 – October 2012

- Saved over \$200,000 off of the approved product budget for 2013
- Saved Live Event Management \$280,000 on trucking expenses for 2013 and in perpetuity

EDUCATION

Galvanize

Oct 2016 - July 2017

Full Stack Web Development Immersive

Dallas Christian College

Aug 2007 - Jan 2009

Business Administration

Cedar Valley Junior College

Aug 2005 – Aug 2007