PSyclone Documentation

Release 1.6.1

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PSyclone, the PSy code generator, is being developed for use in finite element, finite volume and finite difference codes. PSyclone development started with the aim to support the emerging API in the GungHo project for a finite element dynamical core.

The GungHo project was initiated in 2011 to address challenges of weather and climate prediction on the next generation of supercomputers. The project ran for 5 years as a collaboration between the Met Office, NERC (via NERC funded academics) and STFC. It laid a foundation for redesign of the heart of the Met Office's Unified Model, known as the dynamical core, from the choices of numerical methods and model grids to the implementation of parallel algorithms that will scale to millions of cores.

The software infrastructure based on the GungHo project recommendations is now being developed in the LFRic project and is expected to be operational in 2022. Its development is led by the requirements to support multiple meshes and element types, thus allowing for future model development.

GungHo also proposed a novel separation of concerns for the software implementation of the dynamical core. This approach distinguishes between three layers: the Algorithm layer, the Kernel layer and the Parallelisation System (PSy) layer. Together this separation is termed PSyKAl.

The Algorithm layer specifies the algorithm that the scientist would like to run (in terms of calls to kernel routines and built-in operations) and logically operates on full fields.

The Kernel layer provides the implementation of the code kernels as subroutines. These subroutines operate on local fields (a set of elements, a vertical column, or a set of vertical columns, depending on the kernel).

The PSy layer sits in-between the algorithm and kernel layers and its primary role is to provide node-based parallel performance for the target architecture. The PSy layer can be optimised for a particular hardware architecture, such as multi-core, many-core, GPGPUs, or some combination thereof with no change to the algorithm or kernel layer code. This approach therefore offers the potential for portable performance.

Rather than writing the PSy layer manually, the PSyclone code generation system can help a user to optimise the code for a particular architecture (by providing optimisations such as blocking, loop merging, inlining etc), or alternatively, generate the PSy layer automatically.

PSyclone is also being extended to support an API being developed in the GOcean project for two finite difference ocean model benchmarks, one of which is based on the NEMO ocean model.

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CHAPTER

ONE

GETTING GOING

1.1 Download

PSyclone is available on the Python Package Index (pypi.org) and is hosted on github:

```
https://github.com/stfc/PSyclone
```

The latest release is 1.6.1 and the latest stable version is on the master branch.

PSyclone can be installed using pip:

```
> pip install psyclone
```

or downloaded from github - either see 1.6.1 in the releases tab on the PSyclone page or download and extract the latest release of PSyclone directly, e.g.

```
> wget https://github.com/stfc/PSyclone/archive/1.6.1.tar.gz
> gunzip 1.6.1.tar.gz
> tar xf 1.6.1.tar
> rm 1.6.1.tar
> ls
PSyclone-1.6.1
```

Alternatively the PSyclone repository can be cloned:

```
> git clone https://github.com/stfc/PSyclone.git
```

By default you will have access to the master branch if you clone. To change to the latest release then subsequently do the following

```
> git checkout tags/1.6.1
```

Hereon the location where you download or clone PSyclone (including the PSyclone directory itself) will be referred to as <PSYCLONEHOME>

1.2 Dependencies

PSyclone is written in Python so needs Python to be installed on the target machine. PSyclone has been tested under Python 2.6.5 and 2.7.3.

Warning: Release 1.6.0 of PSyclone requires version 0.0.7 of fparser and will fail on more recent versions. However simply installing this version using pip will install a later version of fparser. The suggested solution is to use release 1.6.1 which fixes this problem. However, if you want to use release 1.6.0 you need to ensure that

you have fparser 0.0.7. This can be acheived by downgrading an existing fparser installation or by installing the required version of fparser before installing PSyclone.

PSyclone immediately relies on two external Python packages; fparser and pyparsing. In order to run the test suite py.test is required. The easiest way to satisfy the Python dependencies is to use the Python Package Index (pypi.org) and pip. See https://packaging.python.org/installing/ for more information. Note that some Linux distributions install pip only for python 3 by default. In this case it is necessary to install pip for python 2. For example in openSUSE 42.2:

```
> zypper install python-pip
```

and then use pip2.7 instead of pip. If everything is working correctly then using pip to install PSyclone:

```
> pip install psyclone
```

will automatically install the Python dependencies (fparser and pyparsing).

In addition to the mandatory dependencies just described, PSyclone also has optional dependencies on both graphviz and termcolor. PSyclone can use graphviz to produce a visualisation of a schedule's dependency graph. If this is desired then the Python package graphviz (for the Python bindings) as well as the graphviz package itself must be installed. If the graphviz package is not available then the associated PSyclone routines will return silently and no visualisations will be produced. The Python package termcolor is used for pretty-printing a schedule in terminals that support coloured text. If the package is not available then the schedule is simply printed in plain text without colour highlighting.

1.2.1 System-specific set-up

System-specific set-up instructions are available for Ubuntu 14.04.2 and OpenSUSE 42.2.

1.2.2 fparser

The fparser package (https://github.com/stfc/fparser) is a Fortran parser originally developed as a part of the f2py project.

The minimum version of fparser required by PSyclone is currently 0.0.7 but we strongly recommend you install the latest version to reduce the chance of encountering problems when parsing existing algorithm or kernel code. (Note that for older versions of PSyclone up to and including 1.5.1 you must use version 0.0.6 of fparser.)

fparser is available from the Python Package Index and thus may be installed using pip (https://packaging.python.org/installing/#requirements-for-installing-packages):

```
> pip install fparser
```

If you do not have sufficient permissions to perform a system-wide install then you can instruct pip to do a user-local install:

```
> pip install --user fparser
```

Should you wish to remove fparser then simply do:

```
> pip uninstall fparser
```

If you have already installed fparser and want to upgrade to the latest version simply do:

```
> pip install fparser --upgrade
```

1.2.3 pyparsing

PSyclone requires pyparsing, a library designed to allow parsers to be be built in Python. PSyclone uses pyparsing to parse fortran regular expressions as fparser does not fully parse these, (see http://pyparsing.wikispaces.com for more information).

PSyclone has been tested with pyparsing versions 1.5.2, 2.0.1 and 2.2.0.

You can test whether pyparsing is already installed on your machine by typing import pyparsing from the python command line. If pyparsing is installed, this command will complete successfully. If pyparsing is installed you can check its version by typing pyparsing. version after successfully importing it.

If pyparsing is not installed on your system then it may be installed from the Python Package Index using pip:

```
> pip install pyparsing
```

Should you wish to, uninstalling is simply performed by doing:

```
> pip uninstall pyparsing
```

If you do not have sufficient privileges for a system-wide install then you can instruct pip to do a user-local install:

```
> pip install --user pyparsing
```

Alternatively, you could follow the instructions here http://pyparsing.wikispaces.com/Download+and+Installation.

1.2.4 graphviz

The data dependencies of a PSy-layer schedule (see Section *Schedule*) determine the validity of changes to a schedule. PSyclone supports the visualisation of these dependencies as a graph using graphviz. This visualisation is not needed to use PSyclone.

If the Python bindings to graphviz are not installed on your system then it may be installed from the Python Package Index using pip:

```
> sudo pip install graphviz
```

Should you wish to, uninstalling is simply performed by doing:

```
> sudo pip uninstall graphviz
```

If you do not have sufficient privileges for a system-wide install then you can instruct pip to do a user-local install:

```
> pip install --user graphviz
```

If graphviz itself is not installed on your system and your system supports the apt package manager then see below, otherwise please refer to the download and install instructions which are available here http://www.graphviz.org/Download..php.

If your system supports the apt package manager then it can be installed and removed in the following way:

```
> sudo apt install graphviz
> sudo apt remove graphviz
```

1.2. Dependencies 5

1.2.5 termcolor

By default, the view() method of a schedule object (representing the schedule of a PSy-layer routine) prints a plain-text representation to standard-out. However, if the termcolor package is available then PSyclone uses this to add colour highlighting to the output text.

Installation (and uninstallation) of this package can be done via pip in exactly the same way as for graphviz, as described above.

1.2.6 py.test

The PSyclone test suite uses py.test. This is not needed to use PSyclone but is useful to check whether PSyclone is working correctly on your system. You can test whether it is already installed by simply typing py.test at a shell prompt. If it is present you will get output that begins with

If you do not have it then py.test can again be installed using pip or from here http://pytest.org/latest/ (or specifically here http://pytest.org/latest/getting-started.html).

1.3 Environment

In order to use PSyclone (including running the test suite and building documentation) you will need to install it. The simplest way to do this is to use pip with the supplied setup.py file:

```
> cd <PSYCLONEHOME>
> pip install .
```

By default pip will attempt a system-wide install. If you wish to do a user-local install instead then supply the --user flag:

```
> pip install --user .
```

This installs the PSyclone modules in ~/.local/lib/pythonX.Y/site-packages (where X.Y is the version of Python that you are using) and the 'psyclone' script in ~/.local/bin. Depending on your linux distribution, you may need to add the latter location to your \$PATH.

If for some reason you'd rather not use pip then you can run the setup manually:

```
> python setup.py install
```

or, if you don't have root access:

```
> python setup.py install --prefix /my/install/path
```

1.4 Test

Once you have the necessary dependencies installed and your environment configured, you can check that things are working by using the PSyclone test suite. These tests are not required and can be skipped if preferred:

```
> cd <PSYCLONEHOME>/src/psyclone/tests
> py.test
```

If everything is working as expected then you should see output similar to:

Most of the tests use Fortran source files in the <PSYCLONEHOME>/src/psyclone/tests directory and many of them can be compiled during the testing process. To enable compilation testing run:

```
> py.test --compile --f90="<compiler_name>" --f90flags="<compiler_flags_list>"
```

"<compiler_name>" and "<compiler_flags_list>" are optional arguments. The default value for "<compiler_name>" is "gfortran" and there are no defaults for the "<compiler_flags_list>". Please note that the onus is on the user to provide correct values for these options.

1.5 Run

You are now ready to try running PSyclone on the examples. One way of doing this is to use the psyclone driver script. Assuming it is on your PATH:

As indicated above, the psyclone script takes the name of the Fortran source file containing the algorithm specification (in terms of calls to invoke()). It parses this, finds the necessary kernel source files and produces two Fortran files. The first contains the PSy, middle layer and the second a re-write of the algorithm code to use that layer. These files are named according to the user-supplied arguments (options -oalg and -opsy). If those arguments are not supplied then the script writes the generated/re-written Fortran to the terminal.

Examples are provided in the examples directory. There are 3 subdirectories (dynamo, gocean and gunghoproto) corresponding to different API's that are supported by PSyclone. In this case we are going to use one of the dynamo examples

```
> cd <PSYCLONEHOME>/examples/dynamo/eg1
> psyclone -api dynamo0.1 \
> -oalg dynamo_alg.f90 -opsy dynamo_psy.f90 dynamo.F90
```

You should see two new files created called dynamo_alg.f90 (containing the re-written algorithm layer) and dynamo_psy.f90 (containing the generated PSy- or middle-layer). Since this is a dynamo example the Fortran source

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code has dependencies on the dynamo system and therefore cannot be compiled stand-alone.

You can also use the runme.py example to see the interactive API in action. This script contains:

```
from psyclone.parse import parse
from psyclone.psyGen import PSyFactory
# This example uses version 0.1 of the Dynamo API
api="dynamo0.1"
# Parse the file containing the algorithm specification and
# return the Abstract Syntax Tree and invokeInfo objects
ast,invokeInfo=parse("dynamo.F90",api=api)
# Create the PSy-layer object using the invokeInfo
psy=PSyFactory(api).create(invokeInfo)
# Generate the Fortran code for the PSy layer
print psy.gen
# List the invokes that the PSy layer has
print psy.invokes.names
# Examine the 'schedule' (e.g. loop structure) that each
# invoke has
schedule=psy.invokes.get('invoke_0_v3_kernel_type').schedule
schedule.view()
schedule=psy.invokes.get('invoke_1_v3_solver_kernel_type').schedule
schedule.view()
```

It can be run non-interactively as follows:

```
> cd <PSYCLONEHOME>/example/dynamo/eg1
> python runme.py
```

However, to understand this example in more depth it is instructive to cut-and-paste from the runme.py file into your own, interactive python session:

```
> cd <PSYCLONEHOME>/example/dynamo/eg1
> python
```

In addition to the runme.py script, there is also runme_openmp.py which illustrates how one applies an OpenMP transform to a loop schedule within the PSy layer. The initial part of this script is the same as that of runme.py (above) and is therefore omitted here:

```
# List the various invokes that the PSy layer contains
print psy.invokes.names

# Get the loop schedule associated with one of these
# invokes
schedule=psy.invokes.get('invoke_v3_kernel_type').schedule
schedule.view()

# Get the list of possible loop transformations
from psyclone.psyGen import TransInfo
t=TransInfo()
print t.list
```

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```
# Create an OpenMPLoop-transformation object
ol=t.get_trans_name('OMPLoopTrans')

# Apply it to the loop schedule of the selected invoke
new_schedule,memento=ol.apply(schedule.children[0])
new_schedule.view()

# Replace the original loop schedule of the selected invoke
# with the new, transformed schedule
psy.invokes.get('invoke_v3_kernel_type')._schedule=new_schedule
# Generate the Fortran code for the new PSy layer
print psy.gen
```

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GENERATOR SCRIPT

The simplest way to run PSyclone is to use the generator.py script. This script is located in the <PSYCLONE-HOME>/src directory. The script takes an algorithm file as input and outputs modified algorithm code and generated PSy code. This section walks through its functionality. The *API* section gives a more concise overview.

2.1 Running

The generator.py script is designed to be run from the command line. It is typically invoked as an argument to the python interpreter:

```
> python <PSYCLONEHOME>/src/generator.py <args>
```

The optional -h argument gives a description of the options provided by the script:

```
> python <PSYCLONEHOME>/src/generator.py -h
usage: generator.py [-h] [-oalg OALG] [-opsy OPSY] [-api API] [-s SCRIPT]
                    [-d DIRECTORY] [-1] [-dm] [-nodm]
                    filename
Run the PSyclone code generator on a particular file
positional arguments:
  filename
                        algorithm-layer source code
optional arguments:
  -h, --help
                        show this help message and exit
                       filename of transformed algorithm code
  -oalg OALG
  -opsy OPSY
                      filename of generated PSy code
  -api API
                        choose a particular api from ['gunghoproto',
                        'dynamo0.1', 'dynamo0.3', 'gocean0.1', 'gocean1.0'],
                        default dynamo0.3
  -s SCRIPT, --script SCRIPT
                        filename of a PSyclone optimisation script
  -d DIRECTORY, --directory DIRECTORY
                        path to root of directory structure containing kernel
                        source code
  -1, --limit
                        limit the fortran line length to 132 characters
  -dm , \;\; --dist\_mem \qquad \qquad generate \;\; distributed \;\; memory \;\; code
  -nodm, --no_dist_mem do not generate distributed memory code
```

2.2 Basic Use

The simplest way to use generator.py is to provide it with an algorithm file.

```
> python <PSYCLONEHOME>/src/generator.py alg.f90
```

If the algorithm file is invalid for some reason, the script should return with an appropriate error. For example, if we use the Python generator code itself as an algorithm file we get the following:

```
> cd <PSYCLONEHOME>/src
> python ./generator.py generator.py
'Parse Error: Error, program, module or subroutine not found in ast'
```

Warning: In the current version of PSyclone an unhelpful error ending with the following may occur

```
AttributeError: 'Line' object has no attribute 'tofortran'
```

This is due to the parser failing to parse the algorithm code and is very likely to be due to the algorithm code containing a syntax error.

If the algorithm file is valid then the modified algorithm code and the generated PSy code will be output to the terminal screen.

2.3 Choosing the API

In the previous section we relied on PSyclone using the default API. The default API, along with the supported API's can be seen by running the generator.py script with the -h option.

If you use a particular API frequently and it is not the default then you can change the default by editing the config.py file in the <PSYCLONEHOME>/src directory.

If your code uses an API that is different to the default then you can specify this as an argument to the generator.py script.

```
> python <PSYCLONEHOME>/src/generator.py -api dynamo0.1 alg.f90
```

2.4 File output

By default the modified algorithm code and the generated PSy code are output to the terminal. These can be output to a file by using the -oalg <file> and -opsy <file> options respectively. For example, the following will output the generated psy code to the file 'psy.f90' but the algorithm code will be output to the terminal:

```
> python <PSYCLONEHOME>/src/generator.py -opsy psy.f90 alg.f90
```

2.5 Algorithm files with no invokes

If the generator script is provided with a file that contains no invoke calls then the script outputs a warning to stdout and copies the input file to stdout, or to the specified algorithm file (if the -oalg <file> option is used). No PSy code will be output. If a file is specified using the -opsy <file> option this file will not be created.

```
> python <PSYCLONEHOME>/src/generator.py -opsy psy.f90 -oalg alg_new.f90 empty_alg.f90 Warning: 'Algorithm Error: Algorithm file contains no invoke() calls: refusing to generate empty PSy code'
```

2.6 Kernel directory

When an algorithm file is parsed, the parser looks for the associated kernel files. The way this is done requires that any kernel routine specified in an invoke must have an explicit use statement. For example, the following code gives an error:

```
> cat no_use.f90
program no_use
  call invoke(testkern_type(a,b,c,d))
end program no_use
> python <PSYCLONEHOME>/src/generator.py no_use.f90
"Parse Error: kernel call 'testkern_type' must be named in a use statement"
```

If the name of the kernel is provided in a use statement then the parser will look for a file with the same name as the module in the use statement. In the example below, the parser will look for a file called "testkern.f90" or "testkern.F90":

```
> cat use.f90
program use
  use testkern, only : testkern_type
  call invoke(testkern_type(a,b,c,d))
end program use
```

Therefore, for PSyclone to find Kernel files, the module name of a kernel file must be the same as its filename. By default the parser looks for the kernel file in the same directory as the algorithm file. If this file is not found then an error is reported.

```
> python <PSYCLONEHOME>/src/generator.py use.f90
Kernel file 'testkern.[fF]90' not found in <location>
```

The -d option can be used to tell the generator.py script where to look for Kernel files. The -d option tells the generator.py script that the required Kernel code is somewhere within the specified directory hierarchy. The script will recurse from the specified directory path to look for the required file. There must be only one instance of the specified file within the specified directory:

```
> cd <PSYCLONEHOME>/src
> python ./generator.py -d . use.f90
More than one match for kernel file 'testkern.[fF]90' found!
> python ./generator.py -d tests/test_files/dynamo0p3 -api dynamo0.3 use.f90
[code output]
```

Note: The -d option is limited to a single directory. Therefore a current limitation in PSyclone is that all required Kernel files required by an algorithm file must exist within a directory hierarchy where their file names are unique.

2.7 Transformation script

By default the generator.py script will generate 'vanilla' PSy layer code. The -s option allows a python script to be specified which can transform the PSy layer. This option is discussed in more detail in the *Script* section.

2.8 Fortran line length

By default the generator.py script will generate fortran code with no consideration of fortran line length limits. As the line length limit for free-format fortran is 132 characters, the code that is output may be non-conformant.

Line length is not an issue for many compilers as they allow compiler flags to be set which allow lines longer than the fortran standard. However this is not the case for all compilers.

When the -l option is specified in the generator.py script, the output will be line wrapped so that the output line lengths are always within the 132 character limit.

The -l option also checks the parsed algorithm and kernel files for conformance and raises an error if they do not conform.

Line wrapping is not performed by default. There are two reasons for this. This first reason is that most compilers are able to cope with long lines. The second reason is that the line wrapping implementation could fail in certain pathological cases. The implementation and limitations of line wrapping are discussed in the *Limitations* section.

2.9 Distributed memory

By default the generator.py script will generate distributed memory (DM) code (i.e. parallelised using MPI). As with the choice of API, this default may be configured by editing <PSYCLONEHOME>/src/config.py. Alternatively, whether or not to generate DM code can be specified as an argument to the generator.py script using the -dm/--dist_mem or -nodm/--no_dist_mem flags, respectively.

For details of PSyclone's support for generating DM code see *Distributed Memory*.

CHAPTER

THREE

KERNEL LAYER

In the PSyKAl separation of concerns, Kernel code (code which is created to run within the Kernel layer), works over a subset of a field (such as a column). The reason for doing this is that it gives the PSy layer the responsibility of calling the Kernel over the spatial domain which is where parallelism is typically exploited in finite element and finite difference codes. The PSy layer is therefore able to call the kernel layer in a flexible way (blocked and/or in parallel for example). Kernel code in the kernel layer is not allowed to include any parallelisation calls or directives and works on raw fortran arrays (to allow the compiler to optimise the code).

Since a Kernel is called over the spatial domain (by the PSy layer) it must take at least one field or operator as an argument.

3.1 API

Kernels in the kernel layer are implemented as subroutines within fortran modules. One or more kernel modules are allowed, each of which can contain one or more kernel subroutines. In the example below there is one module integrate_one_module which contains one kernel subroutine integrate_one_code. The kernel subroutines contain the code that operates over a subset of the field (such as a column).

Metadata describing the kernel subroutines is required by the PSyclone system to generate appropriate PSy layer code. The metadata is written by the kernel developer and is kept with the kernel code in the same module using a sub-type of the kernel_type type. In the example below the integrate_one_kernel type specifies the appropriate metadata information describing the kernel code for the gunghoproto api.

```
module integrate_one_module
    use kernel_mod
    implicit none

private
    public integrate_one_kernel
    public integrate_one_code

type, extends(kernel_type) :: integrate_one_kernel
    type(arg) :: meta_args(2) = (/&
        arg(READ, (CG(1)*CG(1))**3, FE), &
        arg(SUM, R, FE)/)
    integer :: ITERATES_OVER = CELLS
    contains
    procedure, nopass :: code => integrate_one_code
    end type integrate_one_kernel

contains
```

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```
subroutine integrate_one_code(layers, pldofm, X, R)
  integer, intent(in) :: layers
  integer, intent(in) :: pldofm(6)
  real(dp), intent(in) :: X(3,*)
  real(dp), intent(inout) :: R
  end subroutine integrate_one_code
end module integrate_one_module
```

3.2 Metadata

Kernel metadata is not required if the PSy layer is going to be written manually, its sole purpose is to let PSyclone know how to generate the PSy layer. The content of Kernel metadata differs depending on the particular API and this information can be found in the API-specific sections of this document.

In all API's the kernel metadata is implemented as an extension of the *kernel_type* type. The reason for using a type to specify metadata is that it allows the metadata to be kept with the code and for it to be compilable. In addition, currently all API's will contain information about the arguments in an array called meta_args, a specification of what the kernel code iterates over in a variable called iterates_over and a reference to the kernel code as a type bound procedure.

```
type, extends(kernel_type) :: integrate_one_kernel
...
  type(...) :: meta_args(...) = (/ ... /)
...
  integer :: ITERATES_OVER = ...
    contains
...
  procedure ...
  end type integrate_one_kernel
```

CHAPTER

FOUR

ALGORITHM LAYER

In the PSyKAl separation of concerns, the Algorithm layer specifies the algorithm that the scientist would like to run (in terms of calls to kernel routines and Built-in operations) and logically operates on full fields. Algorithm code in the algorithm layer is not allowed to include any parallelisation calls or directives and passes datatypes specified by the particular API.

4.1 API

The Algorithm layer is forbidden from calling the Kernel layer directly. In PSyclone, if the programmer would like to call a Kernel routine or a Built-in operation from the algorithm layer they must use the <code>invoke</code> call (which is common to all API's). The <code>invoke</code> call is not necessary (and indeed will not work) if the PSy layer is written manually.

To make an invoke call, the algorithm layer developer adds one or more call invoke () statements to their code and within the content of the invoke call they add a reference to the required Kernel/Built-in and the data to pass to it. For example,

```
call invoke(integrate_one_kernel(arg1,arg2))
...
```

For more information on the concept of Built-in operations see the *Built-ins* Section. Details of which operations are supported for a specific API are given in the documentation of that API.

The algorithm layer can consist of an arbitrary number of files containing fortran code, any of which may contain as many invoke() calls as is required. PSyclone is applied to an individual algorithm layer file and must therefore be run multiple times if multiple files containing invoke() calls exist in the algorithm layer.

The algorithm developer is also able to reference more than one Kernel/Built-in within an invoke. In fact this feature is encouraged for performance reasons. As a general guideline the developer should aim to use as few invokes as possible with as many Kernel references within them as is possible. The reason for this is that it allows for greater freedom for optimisation in the PSy layer as PSy layer optimisations are limited to the contents of individual invoke calls - PSyclone currently does not attempt to optimise the PSy layer over multiple invoke calls.

As well as generating the PSy layer code, PSyclone modifies the Algorithm layer code, replacing invoke calls with calls to the generated PSy layer so that the algorithm code is compilable and linkable to the PSy layer and adding in the appropriate use statement. For example, the above integrate_one_kernel invoke is translated into something like the following:

```
use psy, only : invoke_0_integrate_one_kernel
...
call invoke_0_integrate_one_kernel(arg1, arg2)
...
```

You may have noticed from other examples in this guide that an algorithm specification in an invoke call references the metadata type in an invoke call, not the code directly; this is by design.

For example, in the invoke call below, integrate_one_kernel is used.

```
call invoke(integrate_one_kernel(arg1,arg2))
...
```

integrate_one_kernel is the name of the metadata type in the module, not the name of the subroutine in the Kernel ...

4.1.1 Named Invokes

PSyclone permits the user to optionally specify a label for an invoke call like so:

The name argument to the invoke call is optional. If supplied it must be a string literal. The content of this string (with any spaces replaced by '_' characters) is used in naming the corresponding PSy-layer routine generated by PSyclone. So, for the above example, the generated PSy-layer subroutine will be named "invoke_compute_something." Each invoke label must currently be unique within an Algorithm source file. Note that, in keeping with the Fortran language, labels are not case sensitive and, after having any spaces replaced by underscores, must be valid Fortran names (e.g. name="compute(1)" is invalid). In the future it is intended that the labelling of invokes will help to support invoke-specific optimisations to be applied as well as enabling more readable profiling output. It may also be used to instruct PSyclone to just generate a single subroutine to implement all invokes that share the same label.

4.2 Limitations

In order to re-write the Algorithm layer, as just described, PSyclone must obviously be able to parse the invoke calls. Since the Fortran expression parser used by PSyclone is relatively simple, this means there are limitations on what Fortran may be used when specifying kernel arguments in an invoke call. Since these limitations can have a direct impact on the natural science code, the PSyclone developers endeavour to keep them to a minimum.

The current list of known limitations/restrictions on the form of kernel arguments within an invoke is:

• No arithmetic expressions (e.g. kernel_type (a+b) or kernel_type (-a))

• No named (optional) arguments (e.g. kernel_type (fn (my_arg=a)))

If you encounter any other limitations (or have a burning desire to use one of the above forms) then please contact the PSyclone developers.

4.2. Limitations

CHAPTER

FIVE

PSY LAYER

In the PSyKAl separation of concerns, the PSy layer is responsible for linking together the Algorithm and Kernel layers and for providing the implementation of any Built-in operations used. Its functional responsibilities are to

- 1. map the arguments supplied by an Algorithm invoke call to the arguments required by a Built-in or Kernel call (as these will not have a one-to-one correspondance).
- 2. call any Kernel routines such that they cover the required iteration space and
- 3. perform any Built-in operations (either by including the necessary code directly in the PSy layer or by e.g. calling a maths library) and
- 4. include any required distributed memory operations such as halo swaps and reductions.

Its other role is to allow the optimisation expert to optimise any required distributed memory operations, include and optimise any shared memory parallelism and optimise for single node (e.g. cache and vectorisation) performance.

5.1 Code Generation

The PSy layer can be written manually but this is error prone and potentially complex to optimise. The PSyclone code generation system generates the PSy layer so there is no need to write the code manually.

To generate correct PSy layer code, PSyclone needs to understand the arguments and datatypes passed by the algorithm layer and the arguments and datatypes expected by the Kernel layer; it needs to know the name of the Kernel subroutine(s); it needs to know the iteration space that the Kernel(s) is/are written to iterate over; it also needs to know the ordering of Kernels and Built-ins as specified in the algorithm layer. Finally, it needs to know where to place any distributed memory operations.

PSyclone determines the above information by being told the API in question (by the user), by reading the appropriate Kernel and Built-in metadata and by reading the order of Kernels and Built-ins in an invoke call (as specified in the algorithm layer).

PSyclone has an API-specific parsing stage which reads the algorithm layer and all associated Kernel metadata. This information is passed to a PSy-generation stage which creates a high level view of the PSy layer. From this high level view the PSy-generation stage can generate the required PSy code.

For example, the following Python code shows a code being parsed, a PSy-generation object being created using the output from the parser and the PSy layer code being generated by the PSy-generation object.

```
from parse import parse
from psyGen import PSyFactory

# This example uses version 0.1 of the Dynamo API
api = "dynamo0.1"
```

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```
# Parse the file containing the algorithm specification and
# return the Abstract Syntax Tree and invokeInfo objects
ast, invokeInfo = parse("dynamo.F90", api=api)

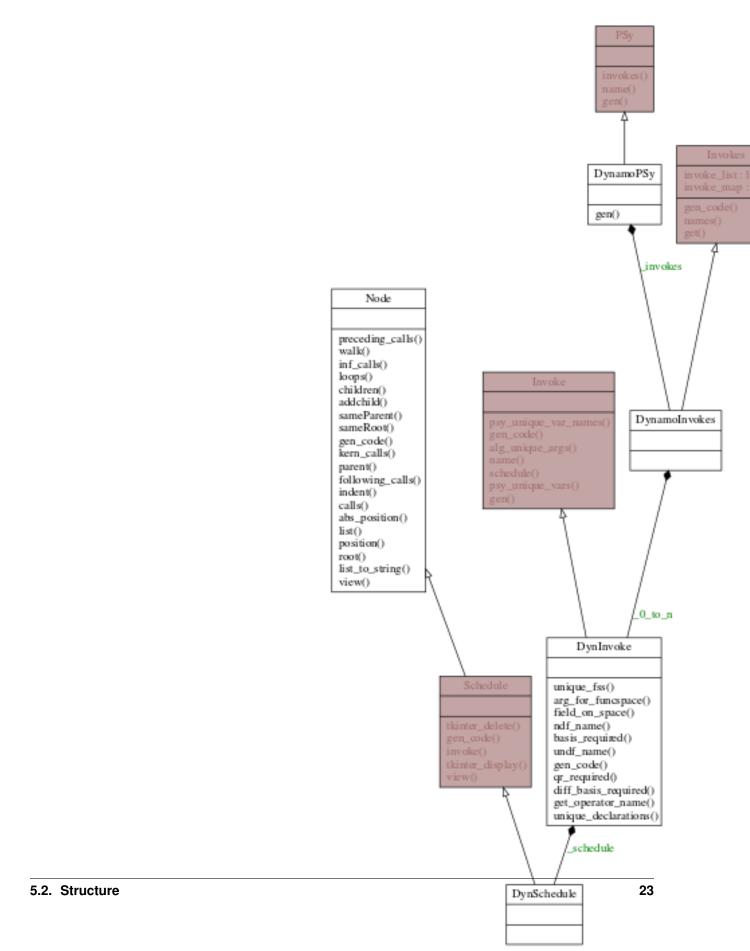
# Create the PSy-layer object using the invokeInfo
psy = PSyFactory(api).create(invokeInfo)
# Generate the Fortran code for the PSy layer
print psy.gen
```

5.2 Structure

PSyclone provides a hierarchy of base classes which specific API's can subclass to support their particular API. All API's implemented so far, follow this hierarchy.

At the top level is the **PSy** class. The **PSy** class has an **Invokes** class. The **Invokes** class can contain one or more **Invoke** classes (one for each invoke in the algorithm layer). Each **Invoke** class has a **Schedule** class.

The class diagram for the above base classes is shown below using the dynamo0.3 API as an illustration. This class diagram was generated from the source code with pyreverse and edited with inkscape.



5.3 API

```
class psyclone.psyGen.PSy(invoke_info)
```

Base class to help manage and generate PSy code for a single algorithm file. Takes the invocation information output from the function parse.parse() as its input and stores this in a way suitable for optimisation and code generation.

Parameters invoke_info(FileInfo) - An object containing the required invocation information for code optimisation and generation. Produced by the function parse.parse().

For example:

```
>>> import psyclone
>>> from psyclone.parse import parse
>>> ast, info = parse("argspec.F90")
>>> from psyclone.psyGen import PSyFactory
>>> api = "..."
>>> psy = PSyFactory(api).create(info)
>>> print(psy.gen)
```

inline(module)

inline all kernel subroutines into the module that are marked for inlining. Avoid inlining the same kernel more than once.

```
class psyclone.psyGen.Invokes (alg_calls, Invoke)
```

Manage the invoke calls

class psyclone.psyGen.**Invoke** (alg_invocation, idx, schedule_class, reserved_names=None)

Manage an individual invoke call

```
first_access(arg_name)
```

Returns the first argument with the specified name passed to a kernel in our schedule

```
unique_declarations (datatype, access=None)
```

Returns a list of all required declarations for the specified datatype. If access is supplied (e.g. "gh_write") then only declarations with that access are returned.

```
unique declns_by_intent(datatype)
```

Returns a dictionary listing all required declarations for each type of intent ('inout', 'out' and 'in').

Parameters datatype (string) – the type of the kernel argument for the particular API for which the intent is required

Returns dictionary containing 'intent' keys holding the kernel argument intent and declarations of all kernel arguments for each type of intent

```
Return type dict
```

Raises GenerationError – if the kernel argument is not a valid datatype for the particular API.

```
class psyclone.psyGen.Schedule(KernFactory, BuiltInFactory, alg_calls=[])
```

Stores schedule information for an invocation call. Schedules can be optimised using transformations.

```
>>> from parse import parse
>>> ast, info = parse("algorithm.f90")
>>> from psyGen import PSyFactory
>>> api = "..."
>>> psy = PSyFactory(api).create(info)
>>> invokes = psy.invokes
```

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```
>>> invokes.names
>>> invoke = invokes.get("name")
>>> schedule = invoke.schedule
>>> schedule.view()
```

coloured_text

Returns the name of this node with appropriate control codes to generate coloured output in a terminal that supports it.

Returns Text containing the name of this node, possibly coloured

Return type string

dag_name

Return the name to use in a dag for this node

```
view(indent=0)
```

Print a text representation of this node to stdout and then call the view() method of any children.

Parameters indent (integer) – Depth of indent for output text

5.4 Schedule

A PSy **Schedule** object consists of a tree of objects (called Nodes in PSyclone) which can be used to describe the required schedule for a PSy layer subroutine. This subroutine is called by the Algorithm layer and itself calls one or more Kernels and/or implements any required Built-in operations. The Node objects can currently be a **Loop**, a **Kernel**, a **Built-in** (see the *Built-ins* section), a **Directive** (of various types), a **HaloExchange**, or a **GlobalSum** (the latter two are only used if distributed memory is supported and is switched on; see the *Distributed Memory* section). The order of the tree (depth first) indicates the order of the associated Fortran code.

PSyclone will initially create a "vanilla" (functionally correct but not optimised) schedule. This "vanilla" schedule can be modified by changing the objects within it. For example, the order that two Kernel calls appear in the generated code can be changed by changing their order in the tree. The ability to modify this high level view of a schedule allows the PSy layer to be optimised for a particular architecture (by applying optimisations such as blocking, loop merging, inlining, OpenMP parallelisation etc.). The tree could be manipulated directly, however, to simplify optimisation, a set of transformations are supplied. These transformations are discussed in the next section.

5.5 Schedule visualisation

PSyclone supports visualising a schedule in two ways. Firstly the *view()* method outputs textual information about the contents of a schedule. If we were to look at the dynamo eg6 example we would see the following output:

```
>>> schedule.view()
Schedule[invoke='invoke_0' dm=True]
   Directive[OMP parallel do]
      Loop[type='dofs', field_space='any_space_1',it_space='dofs']
      Call setval_X_code(p,z)
      Call X_innerproduct_Y_code(rs_old,res,z)
GlobalSum[scalar='rs_old']
```

The above output tells us that the invoke name for the schedule we are looking at is *invoke_0* and that the distributed_memory option has been switched on. Within the schedule is an OpenMP parallel directive containing a loop which itself contains two builtin calls. As the latter of the two builtin calls requires a reduction and distributed memory is switched on, PSyclone has added a GlobalSum call for the appropriate scalar.

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Secondly, the dag() method (standing for directed acyclic graph), outputs the schedule and its data dependencies. By default a file in dot format is output with the name dag and a file in svg format is output with the name dag.svg. The file name can be changed using the file_name optional argument and the output file format can be changed using the file_format optional argument. The file_format value is simply passed on to graphviz so the graphviz documentation should be consulted for valid formats if svg is not required.

```
>>> schedule.dag(file_name="lovely", file_format="png")
```

Note: The dag method can be called from any node and will output the dag for that node and all of its children.

If we were to look at the dynamo eg6 example we would see the following image:



In the image, all nodes (Psyclone's generic name for objects in the schedule) with children are split into a start vertex and an end vertex (for example the Schedule node has both *schedule_start* and *schedule_end* vertices). Blue arrows indicate that there is a parent to child relationship (from a start node) or a child to parent relationship (to an end node). Green arrows indicate that a Node depends on another Node later in the schedule (which we call a forward dependence). Therefore the OMP parallel loop must complete before the globalsum is performed. Red arrows indicate that a Node depends on another Node that is earlier in the schedule (which we call a backward dependence). However the direction of the red arrows are reversed to improve the flow of the dag layout. In this example the forward and backward dependence is the same, however this is not always the case. The two built-ins do not depend on each other, so they have no associated green or red arrows.

The dependence graph output gives an indication of whether nodes can be moved in the schedule. In this case it is valid to run the builtin's in either order. The underlying dependence analysis used to create this graph is used to determine whether a transformation of a schedule is valid from the perspective of data dependencies.

TRANSFORMATIONS

As discussed in the previous section, transformations can be applied to a schedule to modify it. Typically transformations will be used to optimise the PSy layer for a particular architecture, however transformations could be added for other reasons, such as to aid debugging or for performance monitoring.

6.1 Finding

Transformations can be imported directly, but the user needs to know what transformations are available. A helper class **TransInfo** is provided to show the available transformations

```
class psyclone.psyGen.TransInfo(module=None, base_class=None)
```

This class provides information about, and access, to the available transformations in this implementation of PSyclone. New transformations will be picked up automatically as long as they subclass the abstract Transformation class.

For example:

```
>>> from psyclone.psyGen import TransInfo
>>> t = TransInfo()
>>> print t.list
There is 1 transformation available:
   1: SwapTrans, A test transformation
>>> # accessing a transformation by index
>>> trans = t.get_trans_num(1)
>>> # accessing a transformation by name
>>> trans = t.get_trans_name("SwapTrans")
```

get_trans_name (name)

return the transformation with this name (use list() first to see available transformations)

get_trans_num(number)

return the transformation with this number (use list() first to see available transformations)

list

return a string with a human readable list of the available transformations

num_trans

return the number of transformations available

6.2 Available

Most transformations are generic as the schedule structure is independent of the API, however it often makes sense to specialise these for a particular API by adding API-specific errors checks. Some transformations are API-specific (or specific to a set of API's e.g. dynamo). Currently these different types of transformation are indicated by their names.

The generic transformations currently available are given below (a number of these have specialisations which can be found in the API-specific sections).

class psyclone.transformations.KernelModuleInlineTrans

Switches on, or switches off, the inlining of a Kernel subroutine into the PSy layer module. For example:

```
>>> invoke = ...
>>> schedule = invoke.schedule
>>>
>>> inline_trans = KernelModuleInlineTrans()
>>>
>>> ischedule, _ = inline_trans.apply(schedule.children[0].children[0])
>>> ischedule.view()
```

Warning: For this transformation to work correctly, the Kernel subroutine must only use data that is passed in by argument, declared locally or included via use association within the subroutine. Two examples where in-lining will not work correctly are:

- 1. A variable is declared within the module that contains the Kernel subroutine and is then accessed within that Kernel;
- 2. A variable is included via use association at the module level and accessed within the Kernel subroutine.

There are currently no checks that these rules are being followed when in-lining so the onus is on the user to ensure correctness.

apply (node, inline=True)

Checks that the node is of the correct type (a Kernel) then marks the Kernel to be inlined, or not, depending on the value of the inline argument. If the inline argument is not passed the Kernel is marked to be inlined.

name

Returns the name of this transformation as a string.

class psyclone.transformations.LoopFuseTrans

Provides a loop-fuse transformation. For example:

apply (node1, node2)

Fuse the loops represented by node1 and node2.

name

Returns the name of this transformation as a string.

class psyclone.transformations.MoveTrans

Provides a transformation to move a node in the tree. For example:

Nodes may only be moved to a new location with the same parent and must not break any dependencies otherwise an exception is raised.

```
apply (node, location, position='before')
```

Move the node represented by node before location location (which is also a node) by default and after if the optional *position* argument is set to 'after'. An exception is raised if the move is invalid.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.ColourTrans
```

Apply a colouring transformation to a loop (in order to permit a subsequent OpenMP parallelisation over colours). For example:

```
>>> invoke = ...
>>> schedule = invoke.schedule
>>>
>>> ctrans = ColourTrans()
>>>
>>> # Colour all of the loops
>>> for child in schedule.children:
>>> cschedule, _ = ctrans.apply(child)
>>>
>>> csched.view()
```

apply (node)

Converts the Loop represented by node into a nested loop where the outer loop is over colours and the inner loop is over cells of that colour.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.OMPLoopTrans(omp_schedule='static')
```

Adds an orphaned OpenMP directive to a loop. i.e. the directive must be inside the scope of some other OMP Parallel REGION. This condition is tested at code-generation time. The optional 'reprod' argument in the apply method decides whether standard OpenMP reduction support is to be used (which is not reproducible) or whether a manual reproducible reproduction is to be used.

For example:

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```
>>> from psyclone.parse import parse, ParseError
>>> from psyclone.psyGen import PSyFactory, GenerationError
>>> api="gocean1.0"
>>> filename="nemolite2d_alg.f90"
>>> ast,invokeInfo=parse(filename,api=api,invoke_name="invoke")
>>> psy=PSyFactory(api).create(invokeInfo)
>>> print psy.invokes.names
>>>
>>> from psyclone.psyGen import TransInfo
>>> t=TransInfo()
>>> ltrans = t.get_trans_name('OMPLoopTrans')
>>> rtrans = t.get_trans_name('OMPParallelTrans')
>>>
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>> new_schedule=schedule
>>>
# Apply the OpenMP Loop transformation to *every* loop
# in the schedule
>>> for child in schedule.children:
       newschedule, memento=ltrans.apply(child, reprod=True)
>>>
       schedule = newschedule
>>>
# Enclose all of these loops within a single OpenMP
# PARALLEL region
>>> rtrans.omp_schedule("dynamic,1")
>>> newschedule, memento = rtrans.apply(schedule.children)
>>>
>>>
```

apply (node, reprod=None)

Apply the OMPLoopTrans transformation to the specified node in a Schedule. This node must be a Loop since this transformation corresponds to wrapping the generated code with directives like so:

```
! $OMP DO
do ...
end do
! $OMP END DO
```

At code-generation time (when <code>OMPLoopTrans.gen_code()</code> is called), this node must be within (i.e. a child of) an OpenMP PARALLEL region.

The optional reprod argument will cause a reproducible reduction to be generated if it is set to True, otherwise the default, non-reproducible OpenMP reduction will used. Note, reproducible in this case means obtaining the same results with the same number of OpenMP threads, not for different numbers of OpenMP threads.

Parameters node – the supplied node to which we will apply the

OMPLoopTrans transformation :type node: psyclone.psyGen.Node :param reprod: optional argument to determine whether to generate reproducible OpenMP reductions (True) or not (False). The default value is None which will cause PSyclone to look up a default value :type reprod: Boolean, or None :return: (psyclone.psyGen.Schedule, psyclone.undoredo.Memento)

name

Returns the name of this transformation as a string.

omp schedule

Returns the OpenMP schedule that will be specified by this transformation. The default schedule is 'static'.

class psyclone.transformations.OMPParallelTrans

Create an OpenMP PARALLEL region by inserting directives. For example:

```
>>> from psyclone.parse import parse, ParseError
>>> from psyclone.psyGen import PSyFactory, GenerationError
>>> api="gocean1.0"
>>> filename="nemolite2d_alg.f90"
>>> ast,invokeInfo=parse(filename,api=api,invoke_name="invoke")
>>> psy=PSyFactory(api).create(invokeInfo)
>>>
>>> from psyclone.psyGen import TransInfo
>>> t=TransInfo()
>>> ltrans = t.get_trans_name('GOceanOMPLoopTrans')
>>> rtrans = t.get_trans_name('OMPParallelTrans')
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>> new_schedule=schedule
>>>
>>> # Apply the OpenMP Loop transformation to *every* loop
>>> # in the schedule
>>> for child in schedule.children:
       newschedule, memento=ltrans.apply(child)
       schedule = newschedule
>>>
>>>
>>> # Enclose all of these loops within a single OpenMP
>>> # PARALLEL region
>>> newschedule, _ = rtrans.apply(schedule.children)
>>> newschedule.view()
```

apply (nodes)

Apply this transformation to a subset of the nodes within a schedule - i.e. enclose the specified Loops in the schedule within a single OpenMP region. nodes can be a single Node or a list of Nodes.

name

Returns the name of this transformation as a string.

class psyclone.transformations.**OMPParallelLoopTrans** (*omp_schedule='static'*)
Adds an OpenMP PARALLEL DO directive to a loop.

For example:

```
>>> from psyclone.parse import parse
>>> from psyclone.psyGen import PSyFactory
>>> ast,invokeInfo=parse("dynamo.F90")
>>> psy=PSyFactory("dynamo0.1").create(invokeInfo)
>>> schedule=psy.invokes.get('invoke_v3_kernel_type').schedule
>>> schedule.view()
>>>
>>> from psyclone.transformations import OMPParallelLoopTrans
>>> trans=OMPParallelLoopTrans()
>>> new_schedule,memento=trans.apply(schedule.children[0])
>>> new_schedule.view()
```

apply (node)

Apply an OMPParallelLoop Transformation to the supplied node (which must be a Loop). In the generated

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code this corresponds to wrapping the Loop with directives:

```
!$OMP PARALLEL DO ...
do ...
end do
!$OMP END PARALLEL DO
```

name

Returns the name of this transformation as a string.

Note: PSyclone does not support (distributed-memory) halo swaps or global sums within OpenMP parallel regions. Attempting to create a parallel region for a set of nodes that includes halo swaps or global sums will produce an error. In such cases it may be possible to re-order the nodes in the Schedule such that the halo swaps or global sums are performed outside the parallel region. The *MoveTrans* transformation may be used for this.

6.3 Applying

Transformations can be applied either interactively or through a script.

6.3.1 Interactive

To apply a transformation interactively we first parse and analyse the code. This allows us to generate a "vanilla" PSy layer. For example . . .

```
from parse import parse
from psyGen import PSyFactory

# This example uses version 0.1 of the Dynamo API
api = "dynamo0.1"

# Parse the file containing the algorithm specification and
# return the Abstract Syntax Tree and invokeInfo objects
ast, invokeInfo = parse("dynamo.F90", api=api)

# Create the PSy-layer object using the invokeInfo
psy = PSyFactory(api).create(invokeInfo)

# Optionally generate the vanilla PSy layer fortran
print psy.gen
```

We then extract the particular schedule we are interested in. For example ...

```
# List the various invokes that the PSy layer contains
print psy.invokes.names

# Get the required invoke
invoke = psy.invokes.get('invoke_0_v3_kernel_type')

# Get the schedule associated with the required invoke
schedule = invoke.schedule
schedule.view()
```

Now we have the schedule we can create and apply a transformation to it to create a new schedule and then replace the original schedule with the new one. For example . . .

```
# Get the list of possible loop transformations
from psyGen import TransInfo
t = TransInfo()
print t.list

# Create an OpenMPLoop-transformation
ol = t.get_trans_name('OMPParallelLoopTrans')

# Apply it to the loop schedule of the selected invoke
new_schedule, memento = ol.apply(schedule.children[0])
new_schedule.view()

# Replace the original loop schedule of the selected invoke
# with the new, transformed schedule
invoke.schedule=new_schedule
# Generate the Fortran code for the new PSy layer
print psy.gen
```

More examples of use of the interactive application of transformations can be found in the runme*.py files within the examples/dynamo/eg1 and examples/dynamo/eg2 directories. Some simple examples of the use of transformations are also given in the previous section.

6.3.2 Script

PSyclone provides a Python script (**generator.py**) that can be used from the command line to generate PSy layer code and to modify algorithm layer code appropriately. By default this script will generate "vanilla" (unoptimised) PSy layer code. For example:

```
> python generator.py algspec.f90
> python generator.py -oalg alg.f90 -opsy psy.f90 -api dynamo0.3 algspec.f90
```

The generator.py script has an optional **-s** flag which allows the user to specify a script file to modify the PSy layer as required. Script files may be specified without a path. For example:

```
> python generator.py -s opt.py algspec.f90
```

In this case the Python search path PYTHONPATH will be used to try to find the script file.

Alternatively, script files may be specified with a path. In this case the file is expected to be found in the specified location. For example . . .

```
> python generator.py -s ./opt.py algspec.f90
> python generator.py -s ../scripts/opt.py algspec.f90
> python generator.py -s /home/me/PSyclone/scripts/opt.py algspec.f90
```

PSyclone also provides the same functionality via a function (which is what the **generator.py** script calls internally)

```
psyclone.generator.generate(filename, api=", kernel_path=", script_name=None, line_length=False, distributed_memory=True)
```

Takes a GungHo algorithm specification as input and outputs the associated generated algorithm and psy codes suitable for compiling with the specified kernel(s) and GungHo infrastructure. Uses the parse.parse() function to parse the algorithm specification, the psyGen.PSy class to generate the PSy code and the algGen.Alg class to generate the modified algorithm code.

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Parameters

- **filename** (str) The file containing the algorithm specification.
- **kernel_path** (*str*) The directory from which to recursively search for the files containing the kernel source (if different from the location of the algorithm specification)
- **script_name** (*str*) A script file that can apply optimisations to the PSy layer (can be a path to a file or a filename that relies on the PYTHONPATH to find the module).
- line_length (bool) A logical flag specifying whether we care about line lengths being longer than 132 characters. If so, the input (algorithm and kernel) code is checked to make sure that it conforms. The default is False.
- **distributed_memory** (bool) A logical flag specifying whether to generate distributed memory code. The default is set in the config.py file.

Returns The algorithm code and the psy code.

Return type ast

Raises IOError – if the filename or search path do not exist

For example:

```
>>> from generator import generate
>>> alg, psy = generate("algspec.f90")
>>> alg, psy = generate("algspec.f90", kernel_path="src/kernels")
>>> alg, psy = generate("algspec.f90", script_name="optimise.py")
>>> alg, psy = generate("algspec.f90", line_length=True)
>>> alg, psy = generate("algspec.f90", distributed_memory=False)
```

A valid script file must contain a **trans** function which accepts a **PSy** object as an argument and returns a **PSy** object, i.e.:

```
def trans(psy)
    ...
    return psy
```

It is up to the script what it does with the PSy object. The example below does the same thing as the example in the *Interactive* section.

```
def trans(psy):
    from transformations import OMPParallelLoopTrans
    invoke = psy.invokes.get('invoke_0_v3_kernel_type')
    schedule = invoke.schedule
    ol = OMPParallelLoopTrans()
    new_schedule, _ = ol.apply(schedule.children[0])
    invoke.schedule = new_schedule
    return psy
```

Of course the script may apply as many transformations as is required for a particular schedule and may apply transformations to all the schedules (i.e. invokes) contained within the PSy layer.

An example of the use of transformations scripts can be found in the examples/dynamo/eg3 directory. Please read the examples/dynamo/README file first as it explains how to run the example.

6.4 OpenMP

OpenMP is added to a code by using transformations. The three transformations currently supported allow the addition of an **OpenMP Parallel** directive, an **OpenMP Do** directive and an **OpenMP Parallel Do** directive, respectively, to a code.

The generic versions of these three transformations (i.e. ones that theoretically work for all API's) were given in the *Available* section. The API-specific versions of these transformations are described in the API-specific sections of this document.

6.4.1 Reductions

PSyclone supports parallel scalar reductions. If a scalar reduction is specified in the Kernel metadata (see the API-specific sections for details) then PSyclone ensures the appropriate reduction is performed.

In the case of distributed memory, PSyclone will add **GlobalSum's** at the appropriate locations. As can be inferred by the name, only "summation" reductions are currently supported for distributed memory.

In the case of an OpenMP parallel loop the standard reduction support will be used by default. For example

```
!$omp parallel do, reduction(+:x)
!loop
!$omp end parallel do
```

OpenMP reductions do not guarantee to give bit reproducible results for different runs of the same problem even if the same problem is run using the same resources. The reason for this is that the order in which data is reduced is not mandated.

Therefore, an additional **reprod** option has been added to the **OpenMP Do** transformation. If the reprod option is set to "True" then the OpenMP reduction support is replaced with local per-thread reductions which are reduced serially after the loop has finished. This implementation guarantees to give bit-wise reproducible results for different runs of the same problem using the same resources, but will not bit-wise compare if the code is rerun with different numbers of OpenMP threads.

6.4.2 Restrictions

If two reductions are used within an OpenMP region and the same variable is used for both reductions then PSyclone will raise an exception. In this case the solution is to use a different variable for each reduction.

PSyclone does not support (distributed-memory) halo swaps or global sums within OpenMP parallel regions. Attempting to create a parallel region for a set of nodes that includes halo swaps or global sums will produce an error. In such cases it may be possible to re-order the nodes in the Schedule using the *MoveTrans* transformation.

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CHAPTER

SEVEN

DISTRIBUTED MEMORY

PSyclone supports the generation of code for distributed memory machines. When this option is switched on, PSyclone takes on responsibility for both performance and correctness, as described below.

7.1 Correctness

PSyclone is responsible for adding appropriate distributed memory communication calls to the PSy layer to ensure that the distributed memory code runs correctly. For example, a stencil operation will require halo exchanges between the different processes.

The burden of correctly placing distributed memory communication calls has traditionally been born by the user. However, PSyclone is able to determine the placing of these within the PSy-layer, thereby freeing the user from this responsibility. Thus, the Algorithm and Kernel code remain the same, irrespective of whether the target architecture does or does not require a distributed memory solution.

7.2 Performance

PSyclone adds **HaloExchange** and **GlobalSum** objects to the generated PSy **Schedule** (see the *Schedule* Section) at the required locations. The halo-exchange and global-sum objects are exposed here for the purposes of optimisation. For example the halo-exchange and/or global-sum objects may be moved in the schedule (via appropriate transformations) to enable overlap of computation with communication.

Note: When these optimisations are implemented, add a reference to the *Transformations* Section.

A halo exchange is required with distributed memory when a processor requires data from its halo and the halo information is out of date. One example is where a field is written to and then read using a stencil access. Halo exchanges have performance implications so should only be used where necessary.

A global sum is required with distributed memory when a scalar is written to. Global sums can have performance implications so should only be used where necessary. Global sums currently only occur in certain Built-in kernels. The description of Built-ins indicates when this is the case.

7.3 Implementation

Within the contents of an invoke () call, PSyclone is able to statically determine which communication calls are required and where they should be placed. However, PSyclone has no information on what happens outside invoke () calls and thus is unable to statically determine whether communication is required between these calls. The solution

we use is to add run-time flags in the PSy layer to keep track of whether data has been written to and read from. These flags are then used to determine whether communication calls are required upon entry to an invoke().

7.4 Control

Support for distributed memory can be switched on or off with the default being on. The default can be changed permanently by modifying the DISTRIBUTED_MEMORY variable in the config.py file to False.

Distributed memory can be switched on or off from the generator script using the -dm/--dist_mem or -nodm/--no_dist_mem flags, respectively.

For interactive access, the distributed memory option can be changed interactively from the PSyFactory class by setting the optional distributed_memory flag; for example:

```
psy = PSyFactory(api=api, distributed_memory=False)
```

Similarly the distributed memory option can be changed interactively from the generate function by setting the optional distributed_memory flag, e.g.:

```
psy, alg = generate("file.f90", distributed_memory=False).
```

7.5 Status

Distributed memory support is currently limited to the <code>dynamo0.3</code> API. The remaining API's ignore the distributed memory flag and continue to produce code without any distributed memory functionality, irrespective of its value.

CHAPTER

EIGHT

BUILT-INS

Built-ins (named by analogy with the native functionality provided by Python) are operations which can be specified within an invoke call in the algorithm layer but do not require an associated kernel to be implemented as they are provided directly by the infrastructure.

One use of Built-ins is for commonly used operations. In this case Built-ins simplify the use of the system as users do not need to write kernel routines. Built-ins also offer a potential performance advantage as they provide a specification of what is required without an implementation. Therefore the PSy layer is free to implement these operations in whatever way it chooses.

Note: In general, PSyclone will need to know the types of the arguments being passed to any Built-ins. The parser obtains this information from an API-specific file that contains the meta-data for all Built-in operations supported for that API.

8.1 Example

In the following example, the invoke call includes a call to a Built-in (setval_c) and a user-supplied kernel (matrix_vector_kernel_mm_type). The Built-in sets all values in the field Ax to 0.0. Notice that, unlike the kernel call, no use association is required for the Built-in since it is provided as part of the environment (c.f. Fortran intrinsics such as sin()).

```
subroutine jacobi_solver_algorithm(lhs, rhs, mm, mesh, n_iter)
 use matrix_vector_mm_mod, only: matrix_vector_kernel_mm_type
 integer,
                      intent(in)
                                    :: n_iter
 type(field_type), intent(inout) :: lhs, rhs
 type(operator_type), intent(inout) :: mm
                   intent(in) :: mesh
 type (mesh_type) ,
                                    :: Ax, lumped_weight, res
 type(field_type)
 real(kind=r_def), parameter :: MU = 0.9_r_def
 do iter = 1,n_iter
   call invoke( setval_c(Ax, 0.0) )
    call invoke( matrix_vector_kernel_mm_type(Ax,lhs,mm) )
 end do
end subroutine jacobi_solver_algorithm
```

Below is an example of a kernel that is consistent with the matrix_vector_kernel_mm_type kernel specified in the example above.

```
module matrix_vector_mm_mod
 type, public, extends(kernel_type) :: matrix_vector_kernel_mm_type
   private
   type(arg_type) :: meta_args(3) = (/
        arg_type(GH_FIELD, GH_INC, ANY_SPACE_1),
                                                                         &
        arg_type(GH_FIELD,
                             GH_READ, ANY_SPACE_1),
        arg_type(GH_OPERATOR, GH_READ, ANY_SPACE_1, ANY_SPACE_1)
   integer :: iterates_over = CELLS
 contains
   procedure, nopass ::matrix_vector_mm_code
 end type
contains
 subroutine matrix_vector_mm_code(cell,
                                   nlayers,
                                   lhs, x,
                                   ncell_3d,
                                   mass_matrix, &
                                   ndf, undf, map)
 end subroutine matrix_vector_mm_code
end module matrix_vector_mm_mod
```

We now translate the algorithm layer code and generate the psy layer code. The algorithm code is assumed to be in a file call *solver_mod.x90*. In this case we use the top level python interface. See the *API* section for different ways to translate/generate code.

```
>>> from generator import generate
>>> alg, psy = generate("solver_mod.x90")
>>> print alg
>>> print psy
```

The resultant generated algorithm code is given below.

Ignoring the difference in case (which is due to the output format of the code parser) the differences between the original algorithm code and the translated algorithm code are:

- the generic calls to invoke have been replaced by specific CALL invoke_xx. The calls within the invoke are removed, as are duplicate arguments and any literals leaving the three fields being passed in.
- a use statement is added for the each of the new CALL invoke_xx which will call the generated PSy layer code.

The existance of a call to a Built-in has made no difference at this point:

```
SUBROUTINE jacobi_solver_algorithm(lhs, rhs, mm, mesh, n_iter)
USE solver_mod_psy, ONLY: invoke_5_matrix_vector_kernel_mm_type
USE solver_mod_psy, ONLY: invoke_4
INTEGER, intent(in) :: n_iter
TYPE(field_type), intent(inout) :: lhs, rhs
TYPE(operator_type), intent(inout) :: mm
TYPE(mesh_type), intent(in) :: mesh
TYPE(field_type) ax, lumped_weight, res

REAL(KIND=r_def), parameter :: mu = 0.9_r_def
INTEGER iter
```

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```
INTEGER rhs_fs
TYPE(function_space_type) fs
...
DO iter = 1,n_iter
    CALL invoke_4(ax)
    CALL invoke_5_matrix_vector_kernel_mm_type(ax, lhs, mm)
    ...
    END DO
END SUBROUTINE jacobi_solver_algorithm
```

A vanilla (not optimised) version of the generated PSy layer is given below. As expected the kernel code is called from the PSy layer. However, in the case of the $setval_c$ Built-in, the code for this has been written directly into the PSy layer (the loop setting $ax_proxy\%data(df) = 0.0$). This example illustrates that Built-ins may be implemented in whatever way the generator sees fit with no change to the algorithm and kernel layers.

```
MODULE solver_mod_psy
 SUBROUTINE invoke 4(ax)
   USE mesh_mod, ONLY: mesh_type
   TYPE(field_type), intent(inout) :: ax
   INTEGER df
   INTEGER undf_any_space_1
   TYPE (field_proxy_type) ax_proxy
    ! Initialise field proxies
   ax_proxy = ax%get_proxy()
    ! Initialise sizes and allocate any basis arrays for any_space_1
   undf_any_space_1 = ax_proxy%vspace%get_undf()
    ! Call our kernels
   DO df=1, undf_any_space_1
     ax_proxy%data(df) = 0.0
   END DO
    1
 END SUBROUTINE invoke_4
 SUBROUTINE invoke_5_matrix_vector_kernel_mm_type(ax, lhs, mm)
   USE matrix_vector_mm_mod, ONLY: matrix_vector_mm_code
   TYPE (field_type), intent (inout) :: ax, lhs
   TYPE(operator_type), intent(inout) :: mm
    ! Initialise field proxies
   ax_proxy = ax%get_proxy()
   lhs_proxy = lhs%get_proxy()
   mm_proxy = mm%get_proxy()
    ! Initialise number of layers
```

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This example is distributed with PSyclone and can be found in <PSYCLONEHOME>/examples/dynamo/eg4.

8.2 Supported Built-in operations

The list of supported Built-ins is API-specific and therefore is described under the documentation of each API.

8.3 Adding new additional Built-in operations

- 1. Identify the PSyclone source file for the API to be extended. *e.g.* for dynamo0.3 it is src/dynamo0p3_builtins.py.
- 2. Edit this source file to create the class for this new call. It must inherit from the API-specific parent class for Built-in operations (DynBuiltInKern for dynamo0.3).
- 3. Implement __str__ and gen_code () methods for this new class.
- 4. Add the name of the new Built-in operation and its corresponding class to the BUILTIN_MAP dictionary in that source file.
- 5. Add meta-data describing this call to the appropriate file specified in the BUILTIN_DEFINITIONS_FILE in that source file. For dynamo0.3 this is dynamo0p3_builtins_mod.f90.
- 6. Add relevant tests to the PSyclone test file for the API to be extended. *e.g.* for dynamo0.3 it is src/tests/dynamo0p3_builtins_test.py. The tests rely on single_invoke Fortran examples in the relevant src/tests/test_files/ subfolder.

- 7. Add an appropriate Fortran single_invoke example for the new Built-in in the relevant src/tests/test_files/ subfolder. e.g. for dynamo0.3 it is src/tests/test_files/dynamo0p3/. Names of examples follow the template <category.number>.<subcategory.number>.<subcategory.number> is 15.
- 8. Document the new Built-in in the documentation of the relevant API (e.g. doc/dynamo0p3.rst).

If the API being extended does not currently support any Built-ins then the <code>BUILTIN_MAP</code> and <code>BUILTIN_DEFINITIONS_FILE</code> module variables must be added to the source file for the API. A Fortran module file must be created in the PSyclone src directory (with the name specified in <code>BUILTIN_DEFINITIONS_FILE</code>) containing meta-data describing the Built-in operations. Finally, <code>parse.get_builtin_defs()</code> must be extended to import <code>BUILTIN_MAP</code> and <code>BUILTIN_DEFINITIONS_FILE</code> for this API.

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CHAPTER

NINE

DYNAMO0.3 API

This section describes the Dynamo0.3 application programming interface (API). This API explains what a user needs to write in order to make use of the Dynamo0.3 API in PSyclone.

As with all PSyclone API's the Dynamo0.3 API specifies how a user needs to write the algorithm layer and the kernel layer to allow PSyclone to generate the PSy layer. These algorithm and kernel API's are discussed separately in the following sections.

The Dynamo0.3 API supports the Met Office's finite element (hereafter FEM) based GungHo dynamical core (see *Introduction*). The Met Office Collaboration Wiki (login required) provides more detailed information about the dynamical core's formulation and data model.

9.1 Algorithm

The general requirements for the structure of an Algorithm are explained in the *Algorithm layer* section. This section explains the Dynamo0.3-specific specialisations and extensions.

9.1.1 Example

An example Dynamo0.3 API invoke call is given below with various different types of objects supported by the API. These different objects and their use are discussed in the following sections.

```
real(kind=r_def)
                               :: scalar1
integer(kind=i_def)
                               :: stencil_extent
type(field_type)
                               :: field1, field2, field3
type(field_type)
                               :: field5(3), field6(3)
type (quadrature_type)
type(operator_type)
                               :: operator1
type(columnwise_operator_type) :: cma_op1
call invoke( kernel1(field1, field2, operator1, qr),
             builtin1(scalar1, field2, field3),
             kernel2(field1, stencil_extent, field3, scalar1), &
             assembly_kernel(cma_op1, operator1),
             name="some_calculation"
                                                                δε
call invoke( prolong_kernel_type(field1, field4),
                                                                S.
             restrict_kernel_type(field5, field6)
           )
```

Please see the Algorithm layer section for a description of the name argument.

Objects in the Dynamo0.3 API can be categorised by their functionality as data types and information that specifies supported operations on a particular data type. The above example introduces four of five data types supported by the Dynamo0.3 API: field, scalar, operator and column-wise operator (field vector is the fifth). qr represents a quadrature object which provides information required by a kernel to operate on fields (see section *Quadrature* for more details).

9.1.2 Field

Dynamo0.3 API fields, identified with GH_FIELD metadata, represent FEM discretisations of various dynamical core prognostic and diagnostic variables. In FEM, variables are discretised by placing them into a function space (see *Supported Function Spaces*) from which they inherit a polynomial expansion via the basis functions of that space. Field values at points within a cell are evaluated as the sum of a set of basis functions multiplied by coefficients which are the data points. Points of evaluation are determined by a quadrature object (*Quadrature*) and are independent of the function space the field is on. Placement of field data points, also called degrees of freedom ("dof"), is determined by the function space the field is on.

9.1.3 Field Vector

Depending on the function space a field lives on, the field data at a point can be a scalar or a vector (see *Supported Function Spaces* for the list of scalar and vector function spaces). There is an additional option which specifies whether the data itself is vector valued and it usually refers to bundles of scalar valued fields. Field vectors are represented as $GH_FIELD*N$ where N is the size of the vector. The 3D coordinate field, for example, has (x, y, z) scalar values at the nodes and therefore has a vector size of 3.

9.1.4 Scalar

In Dynamo 0.3 API a scalar is a single value variable that can be either real or integer. Real scalars are identified with GH_REAL and integer scalars are identified with GH_INTEGER metadata.

9.1.5 Operator

Represents a matrix constructed on a per-cell basis using Local Matrix Assembly (LMA) and is identified with GH_OPERATOR metadata.

9.1.6 Column-Wise Operator

The Dynamo 0.3 API has support for the construction and use of column-wise/Column Matrix Assembly (CMA) operators whose metadata identifier is GH_COLUMNWISE_OPERATOR. As the name suggests, these are operators constructed for a whole column of the mesh. These are themselves constructed from the Local Matrix Assembly (LMA) operators of each cell in the column. The rules governing Kernels that have CMA operators as arguments are given in the *Kernel* section below.

There are three recognised Kernel types involving CMA operations; construction, application (including inverse application) and matrix-matrix. The following example sketches-out what the use of such kernels might look like in the Algorithm layer:

```
use field_mod, only: field_type
use operator_mod, only : operator_type, columnwise_operator_type
type(field_type) :: field1, field2, field3
type(operator_type) :: lma_op1, lma_op2
type(columnwise_operator_type) :: cma_op1, cma_op2, cma_op3
```

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The above invoke uses two LMA operators to construct the CMA operator <code>cma_op1</code>. A second CMA operator, <code>cma_op2</code>, is assembled from the same two LMA operators but also uses a field. The first of these CMA operators is then applied to <code>field2</code> and the result stored in <code>field1</code> (assuming that the meta-data for <code>apply_kernel</code> specifies that it is the first field argument that is written to). The two CMA operators are then combined to produce a third, <code>cma_op3</code>. This is then applied to <code>field1</code> and the result stored in <code>field3</code>.

Note that PSyclone identifies the type of kernels performing Column-Wise operations based on their arguments as described in meta-data (see *Rules for Kernels that work with CMA Operators* below). The names of the kernels in the above example are purely illustrative and are not used by PSyclone when determining kernel type.

A full example of CMA operator construction is available in examples/dynamo/eg7.

9.1.7 Quadrature

Kernels conforming to the Dynamo 0.3 API may require quadrature information (specified using e.g. $gh_shape = gh_quadrature_XYoZ$ in the kernel meta-data - see Section gh_shape). This information must be passed to the kernel from the Algorithm layer in the form of a *quadrature_type* object. This must be the last argument passed to the kernel, e.g.:

This quadrature object specifies the set of points at which the basis/differential-basis functions required by the kernel are to be evaluated.

9.1.8 Stencils

Kernel metadata may specify that a Kernel performs a stencil operation on a field. Any such metadata must provide a stencil type. See the *meta_args* section for more details. The supported stencil types are X1D, Y1D, XORY1D or CROSS.

If a stencil operation is specified by the Kernel metadata the algorithm layer must provide the extent of the stencil (the maximum distance from the central cell that the stencil extends). The Dynamo0.3 API expects this information to be added as an additional integer argument immediately after the relevant field when specifying the Kernel via an invoke.

For example:

```
integer :: extent = 2
call invoke(kernel(field1, field2, extent))
```

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where field2 has kernel metadata specifying that it has a stencil access.

extent may also be passed as a literal. For example:

```
call invoke(kernel(field1, field2, 2))
```

where, again, field2 has kernel metadata specifying that it has a stencil access.

Note: The stencil extent specified in the Algorithm layer is not the same as the stencil size passed in to the Kernel. The latter contains the number of cells in the stencil which is dependent on both the stencil type and extent.

If the Kernel metadata specifies that the stencil is of type XORY1D (which means X1D or Y1D) then the algorithm layer must specify whether the stencil is X1D or Y1D for that particular kernel call. The Dynamo0.3 API expects this information to be added as an additional argument immediately after the relevant stencil extent argument. The argument should be an integer with valid values being x_direction or y_direction, both being supplied by the LFRic infrastructure via the flux direction mod fortran module

For example:

```
use flux_direction_mod, only : x_direction
integer :: direction = x_direction
integer :: extent = 2
! ...
call invoke(kernel(field1, field2, extent, direction))
```

direction may also be passed as a literal. For example:

```
use flux_direction_mod, only : x_direction
integer :: extent = 2
! ...
call invoke(kernel(field1, field2, extent, x_direction))
```

If certain fields use the same value of extent and/or direction then the same variable, or literal value can be provided.

For example:

```
call invoke(kernel1(field1, field2, extent, field3, extent, direction), & kernel2(field1, field2, extent2, field4, extent, direction))
```

In the above example field2 and field3 in kernel1 and field4 in kernel2 will have the same extent value but field2 in kernel2 may have a different value. Similarly, field3 in kernel1 and field4 in kernel2 will have the same direction value.

An example of the use of stencils is available in examples/dynamo/eg5.

There is currently no attempt to perform type checking in PSyclone so any errors in the type and/or position of arguments will not be picked up until compile time. However, PSyclone does check for the correct number of algorithm arguments. If the wrong number of arguments is provided then an exception is raised.

For example, running test 19.2 from the Dynamo0.3 API test suite gives:

```
cd <PSYCLONEHOME>/src/psyclone/tests
python ../generator.py test_files/dynamo0p3/19.2_single_stencil_broken.f90
"Generation Error: error: expected '5' arguments in the algorithm layer but found '4'.
Expected '4' standard arguments, '1' stencil arguments and '0' qr_arguments'"
```

9.1.9 Inter-grid

From the Algorithm layer, an Invoke for inter-grid kernels (those that map fields between grids of different resolution) looks much like an Invoke containing general-purpose kernels. The only restrictions to be aware of are that inter-grid kernels accept only field or field-vectors as arguments and that an Invoke may not mix inter-grid kernels with any other kernel type. (Hence the second, separate Invoke in the example Algorithm code given at the beginning of this Section.)

9.2 PSy-layer

The general details of the PSy-layer are explained in the *PSy layer* section. This section describes any dynamo0p3 specific issues.

9.2.1 Module name

The PSy-layer code is contained within a Fortran module. The name of the module is determined from the algorithm-layer name with "_psy" appended. The algorithm-layer name is the algorithm's module name if it is a module, its subroutine name if it is a subroutine that is not within a module, or the program name if it is a program.

So, for example, if the algorithm code is contained within a module called "fred" then the PSy-layer module name will be "fred_psy".

9.3 Kernel

The general requirements for the structure of a Kernel are explained in the *Kernel layer* section. In the Dynamo API there are four different Kernel types; general purpose, CMA, inter-grid and *Built-ins*. In the case of built-ins, PSyclone generates the source of the kernels. This section explains the rules for the other three, user-supplied kernel types and then goes on to describe their metadata and subroutine arguments.

9.3.1 Rules for all User-Supplied Kernels

In the following, 'operator' refers to both LMA and CMA operator types.

- 1) A Kernel must have at least one argument that is a field, field vector, or operator. This rule reflects the fact that a Kernel iterates over a space and therefore must have some representation over that space.
- 2) The continuity of the iteration space of the Kernel is determined from the function space of the modified argument (see *Supported Function Spaces*). If more than one argument is modified then the iteration space is taken to be the largest required by any of those arguments. e.g. if a Kernel writes to two fields, the first on W3 (discontinuous) and the second on W1 (continuous), then the iteration space of that Kernel will be determined by the field on the continuous space.
- 3) If the function space of the modified argument(s) cannot be determined then they are assumed to be continuous. This is the case if any of the modified arguments are declared as ANY_SPACE and their actual space cannot be determined statically. This assumption is always safe but leads to additional computation if the quantities being updated are actually on discontinuous function spaces.
- 4) Operators do not have halo operations operating on them as they are either cell- (LMA) or column-based (CMA) and therefore act like discontinuous fields.
- 5) Any Kernel that writes to an operator will have its iteration space expanded such that valid values for the operator are computed in the level-1 halo.

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6) Any Kernel that reads from an operator must not access halos beyond level 1. In this case PSyclone will check that the Kernel does not require values beyond the level-1 halo. If it does then PSyclone will abort.

9.3.2 Rules specific to General-Purpose Kernels without CMA Operators

- 1) General-purpose kernels accept arguments of any of the following types: field, field vector, LMA operator, scalar integer, scalar real.
- 2) A Kernel is permitted to write to more than one quantity (field or operator) and these quantities may be on the same or different function spaces.
- 3) A Kernel may not write to a scalar argument. (Only *Built-ins* are permitted to do this.) Any scalar aguments must therefore be declared in the meta-data as GH_READ see below.

9.3.3 Rules for Kernels that work with CMA Operators

The Dynamo 0.3 API has support for kernels that assemble, apply (or inverse-apply) column-wise/Column Matrix Assembly (CMA) operators. Such operators may also be used by matrix-matrix kernels. There are thus three types of CMA-related kernels. Since, by definition, CMA operators only act on data within a column, they have no horizontal dependencies. Therefore, kernels that write to them may be parallelised without colouring.

All three CMA-related kernel types must obey the following rules:

- 1) Since a CMA operator only acts within a single column of data, stencil operations are not permitted.
- 2) No vector quantities (e.g. "GH_FIELD*3" see below) are permitted as arguments.

There are then additional rules specific to each of the three CMA kernel types. These are described below.

Assembly

CMA operators are themselves constructed from Local-Matrix-Assembly (LMA) operators. Therefore, any kernel which assembles a CMA operator must obey the following rules:

- 1) Have one or more LMA operators as read-only arguments.
- 2) Have exactly one CMA operator argument which must have write access.
- 3) Other types of argument (e.g. scalars or fields) are permitted but must be read-only.

Application and Inverse Application

Column-wise operators can only be applied to fields. CMA-Application kernels must therefore:

- 1) Have a single CMA operator as a read-only argument.
- 2) Have exactly two field arguments, one read-only and one that is written to.
- 3) The function spaces of the read and written fields must match the from and to spaces, respectively, of the supplied CMA operator.

Matrix-Matrix

A kernel that has just column-wise operators as arguments and zero or more read-only scalars is identified as performing a matrix-matrix operation. In this case:

1) Arguments must be CMA operators and, optionally, one or more scalars.

2) Exactly one of the CMA arguments must be written to while all other arguments must be read-only.

9.3.4 Rules for Inter-Grid Kernels

- 1) An inter-grid kernel is identified by the presence of a field or field-vector argument with the optional *mesh_arg* meta-data element (see *Inter-Grid Metadata*).
- 2) An invoke that contains one or more inter-grid kernels must not contain any other kernel types. (This restriction is an implementation decision and could be lifted in future if there is a need.)
- 3) An inter-grid kernel is only permitted to have field or field-vector arguments.
- 4) All inter-grid kernel arguments must have the *mesh_arg* meta-data entry.
- 5) An inter-grid kernel (and meta-data) must have at least one field on each of the fine and coarse meshes. Specifying all fields as coarse or fine is forbidden.
- 6) Fields on different meshes must always live on different function spaces.
- 7) All fields on a given mesh must be on the same function space.

A consequence of Rules 5-7 is that an inter-grid kernel will only involve two function spaces.

9.3.5 Metadata

The code below outlines the elements of the Dynamo0.3 API kernel metadata, 1) 'meta_args', 2) 'meta_funcs', 3) 'gh_shape', 4) 'iterates_over' and 5) 'procedure'.

```
type, public, extends(kernel_type) :: my_kernel_type
  type(arg_type) :: meta_args(...) = (/ ... /)
  type(func_type) :: meta_funcs(...) = (/ ... /)
  integer :: gh_shape = gh_quadrature_XYoZ
  integer :: iterates_over = cells
contains
  procedure :: my_kernel_code
end type
```

These five metadata elements are discussed in order in the following sections.

meta_args

The meta_args array specifies information about data that the kernel code expects to be passed to it via its argument list. There is one entry in the meta_args array for each scalar, field, or operator passed into the Kernel and the order that these occur in the meta_args array must be the same as they are expected in the kernel code argument list. The entry must be of arg_type which itself contains metadata about the associated argument. The size of the meta_args array must correspond to the number of scalars, fields and operators passed into the Kernel.

Note: it makes no sense for a Kernel to have only **scalar** arguments (because the PSy layer will call a Kernel for each point in the spatial domain) and PSyclone will reject such Kernels.

For example, if there are a total of 2 scalar / field / operator entities being passed to the Kernel then the meta_args array will be of size 2 and there will be two arg_type entries:

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Argument-metadata (metadata contained within the brackets of an arg_type entry), describes either a **scalar**, a **field** or an **operator** (either LMA or CMA).

The first argument-metadata entry describes whether the data that is being passed is for a real scalar (GH_REAL), an integer scalar (GH_INTEGER), a field (GH_FIELD) or an operator (either GH_OPERATOR for LMA or GH_COLUMNWISE_OPERATOR for CMA). This information is mandatory.

Additionally, argument-metadata can be used to describe a vector of fields (see the *Field Vector* section for more details).

As an example, the following meta_args metadata describes 4 entries, the first is a real scalar, the next two are fields and the fourth is an operator. The third entry is a field vector of size 3.

```
type(arg_type) :: meta_args(4) = (/
    arg_type(GH_REAL, ...),
    arg_type(GH_FIELD, ...),
    arg_type(GH_FIELD*3, ...),
    arg_type(GH_OPERATOR, ...)
    /)
```

The second entry to argument-metadata (information contained within the brackets of an arg_type) describes how the Kernel makes use of the data being passed into it (the way it is accessed within a Kernel). This information is mandatory. There are currently 5 possible values of this metadata GH_WRITE, GH_READ, GH_INC, GH_READWRITE and GH_SUM. However, not all combinations of metadata entries are valid and PSyclone will raise an exception if an invalid combination is specified. Valid combinations are specified later in this section (see *Valid Access Modes*).

- GH_WRITE indicates the data is modified in the Kernel before (optionally) being read.
- GH_READ indicates that the data is read and is unmodified.
- GH_INC indicates that different iterations of a Kernel make contributions to shared values. For example, values at cell faces may receive contributions from cells on either side of the face. This means that such a Kernel needs appropriate synchronisation (or colouring) to run in parallel.
- GH_READWRITE indicates that different iterations of a Kernel update quantitites which do not share dofs, such
 as operators and fields over discontinuous function spaces. If a Kernel modifies only discontinuous fields and/or
 operators there is no need for synchronisation or colouring when running such Kernels in parallel. However,
 modifying another field with a GH_INC access in a Kernel means that synchronisation or colouring is required
 for parallel runs.
- GH_SUM is an example of a reduction and is the only reduction currently supported in PSyclone. This metadata indicates that values are summed over calls to Kernel code.

For example:

```
type(arg_type) :: meta_args(4) = (/
    arg_type(GH_REAL, GH_SUM),
    arg_type(GH_FIELD, GH_INC, ...),
    arg_type(GH_FIELD*3, GH_WRITE, ...),
    arg_type(GH_OPERATOR, GH_READ, ...)
    /)
```

Note: In the Dynamo 0.3 API only *Built-ins* are permitted to write to scalar arguments (and hence perform reductions). Furthermore, this permission is currently restricted to real scalars (GH REAL) as the LFRic infrastructure does not yet

support integer reductions.

For a scalar the argument metadata contains only these two entries. However, fields and operators require further entries specifying function-space information. The meaning of these further entries differs depending on whether a field or an operator is being described.

In the case of an operator, the 3rd and 4th arguments describe the to and from function spaces respectively. In the case of a field the 3rd argument specifies the function space that the field lives on. More details about the supported function spaces are in subsection *Supported Function Spaces*.

For example, the meta-data for a kernel that applies a Column-wise operator to a field might look like:

In some cases a Kernel may be written so that it works for fields and/or operators from any type of w2 space i.e. one of w2, w2h or w2v. In this case the metadata should be specified as being any_w2.

Warning: in the current implementation it is assumed that all fields and/or operators specifying any_w2 within a kernel will use the **same** function space. It is up to the user to ensure this is the case as otherwise invalid code would be generated.

It may be that a Kernel is written such that a field and/or operators may be on/map-between any function space(s). In this case the metadata should be specified as being one of any_space_1, any_space_2, ..., any_space_9. The reason for having different names is that a Kernel might be written to allow 2 or more arguments to be able to support any function space but for a particular call the function spaces may have to be the same as each other.

In the example below, the first field entry supports any function space but it must be the same as the operator's to function space. Similarly, the second field entry supports any function space but it must be the same as the operator's from function space. Note, the metadata does not forbid ANY_SPACE_1 and ANY_SPACE_2 from being the same.

Note also that the scope of this naming of any-space function spaces is restricted to the argument list of individual kernels. i.e. if an Invoke contains say, two kernel calls that each support arguments on any function space, e.g. ANY_SPACE_1, there is no requirement that these two function spaces be the same. Put another way, if an Invoke contained two calls of a kernel with arguments described by the above meta-data then the first field argument passed to each kernel call need not be on the same space.

Note: A GH_FIELD argument that specifies GH_WRITE or GH_READWRITE as its access pattern must be a discontinuous function in the horizontal (see *Valid Access Modes* below). That means it must belong to w3, wtheta or w2v function spaces (see *Supported Function Spaces*). A GH_FIELD that specifies GH_INC as its access pattern may be continuous in the vertical (and discontinuous in the horizontal), continuous in the horizontal (and discontinuous in the vertical), or continuous in both. In each case the code is the same. However, if a field is discontinuous in the horizontal then it will not need colouring and, if is described as being on any space, there is currently no way to determine this from the metadata (unless we can statically determine the space of the field being passed in). At the moment this type

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of Kernel is always treated as if it is continuous in the horizontal, even if it is not.

Valid Access Modes

As mentioned earlier, not all combinations of metadata are valid. Valid combinations are summarised here. All types of data (GH_INTEGER, GH_REAL, GH_FIELD, GH_OPERATOR and GH_COLUMNWISE_OPERATOR) may be read within a Kernel and this is specified in metadata using GH_READ. At least one kernel argument must be listed as being modified. When data is *modified* in a Kernel then the permitted access modes depend on the type of data it is and the function space it is on. Valid values are given in the table below.

Argument Type	Function space	Access type
GH_INTEGER	n/a	GH_SUM (Built-ins only)
GH_REAL	n/a	GH_SUM (Built-ins only)
GH_FIELD	Discontinuous	GH_WRITE, GH_READWRITE
GH_FIELD	Continuous	GH_INC
GH_OPERATOR	Any for both 'to' and 'from'	GH_WRITE, GH_READWRITE
GH_COLUMNWISE_OPERATOR	Any for both 'to' and 'from'	GH_WRITE, GH_READWRITE

Note: As mentioned above, note that only Built-ins may modify scalar arguments. Since the LFRic infrastructure does not currently support integer reductions, integer scalar arguments are restricted to having read-only access.

There is no restriction on the number and function-spaces of other quantities that a general-purpose kernel can modify other than that it must modify at least one. The rules for kernels involving CMA operators, however, are stricter and only one argument may be modified (the CMA operator itself for assembly, a field for CMA-application and a CMA operator for matrix-matrix kernels). If a kernel writes to quantities on different function spaces then PSyclone generates loop bounds appropriate to the largest iteration space. This means that if a single kernel updates one quantity on a continuous function space and one on a discontinuous space then the resulting loop will include cells in the level 1 halo since they are required for a quantity on a continuous space. As a consequence, any quantities on a discontinuous space will then be computed redundantly in the level 1 halo. Currently PSyclone makes no attempt to take advantage of this (by e.g. setting the appropriate level-1 halo to 'clean').

PSyclone ensures that both CMA and LMA operators are computed (redundantly) out to the level-1 halo cells. This permits their use in kernels which modify quantities on continuous function spaces and also in subsequent redundant computation of other quantities on discontinuous function spaces. In conjunction with this, PSyclone also checks (when generating the PSy layer) that any kernels which read operator values do not do so beyond the level-1 halo. If any such accesses are found then PSyclone aborts.

Supported Function Spaces

As mentioned in the *Field* and *Field Vector* sections, the function space of an argument specifies how it maps onto the underlying topology and, additionally, whether the data at a point is a vector.

Function spaces can share dofs between cells in the horizontal, vertical or both directions. Depending on the function space and FEM order, the shared dofs can lie on one or more cell entities (faces, edges and vertices) in each direction. This property is referred to as the **continuity** of a function space (horizontal, vertical or full). Alternatively, if there are no shared dofs a function space is described as **discontinuous** (fully or in a particular direction).

The mixed FEM formulation is built on a foundation set of four function spaces described below.

• w0 is the space of scalar functions with full continuity. The shared dofs lie on cell vertices in the lowest order FEM and on all three entities in higher order FEM.

- w1 is the space of vector functions with full continuity in the tangential direction only. In the lowest order FEM the shared dofs lie on cell edges for each component, whereas in higher order they also lie on cell faces.
- w2 is the space of vector functions with full continuity in the normal direction only. The shared dofs lie on cell faces for each component.
- w3 is the space of scalar functions with full discontinuity. All dofs lie within the cell volume and are not shared across the cell boundaries.

Additional function spaces required for representation of scalar or component-wise vector variables are:

- wtheta is the space of scalar functions based on the vertical part of w2, discontinuous in the horizontal and continuous in the vertical;
- w2v is the space of vector functions based on the vertical part of w2, discontinuous in the horizontal and continuous in the vertical;
- w2h is the space of vector functions based on the horizontal part of w2, continuous in the horizontal and discontinuous in the vertical.

Since the Dynamo0.3 API operates on columns of data, function spaces are categorised as continuous or discontinuous with regard to their horizontal continuity.

- Continuous function spaces are w0, w1, w2 and w2h;
- **Discontinuous** function spaces are w3, wtheta and w2v.

Two additional function space metadata descriptors as mentioned in sections above are:

- ANY_W2 for any type of w2 function spaces;
- ANY_SPACE for when the function space of the modified argument(s) cannot be determined and/or for when a Kernel has been written so that it works with fields on any of the available spaces.

As mentioned previously, both ANY_W2 and ANY_SPACE function space types are treated as continuous.

Horizontally discontinuous function spaces and fields over them will not need colouring so PSyclone does not perform it. If such attempt is made, PSyclone will raise a Generation Error in the **Dynamo0p3ColourTrans** transformation (see *Transformations* for more details on transformations). An example of fields iterating over a discontinuous function space wtheta is given in examples/dynamo/eg9, with the GH_READWRITE access descriptor denoting an update to the relevant fields. This example also demonstrates how to only colour loops over continuous function spaces when transformations are applied.

Optional Field Metadata

A field entry in the meta_args array may have an optional fourth element. This element describes either a stencil access or, for inter-grid kernels, which mesh the field is on. Since an inter-grid kernel is not permitted to have stencil accesses, these two options are mutually exclusive. The meta-data for each case is described in the following sections.

Stencil Metadata

Stencil metadata specifies that the corresponding field argument is accessed as a stencil operation within the Kernel. Stencil metadata only makes sense if the associated field is read within a Kernel i.e. it only makes sense to specify stencil metadata if the first entry is GH_FIELD and the second entry is GH_READ.

Stencil metadata is written in the following format:

STENCIL (type)

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where type may be one of X1D, Y1D, XORY1D or CROSS. As the stencil extent (the maximum distance from the central cell that the stencil extends) is not provided in the metadata, it is expected to be provided by the algorithm writer as part of the invoke call (see Section *Stencils*). As there is currently no way to specify a fixed extent value for stencils in the Kernel metadata, Kernels must therefore be written to support different values of extent (i.e. stencils with a variable number of cells).

The XORY1D stencil type indicates that the Kernel can accept either X1D or Y1D stencils. In this case it is up to the algorithm developer to specify which of these it is from the algorithm layer as part of the invoke call (see Section *Stencils*).

For example, the following stencil (with extent=2):

```
| 4 | 2 | 1 | 3 | 5 |
```

would be declared as

```
STENCIL(X1D)
```

and the following stencil (with extent=2)

would be declared as

```
STENCIL (CROSS)
```

Below is an example of stencil information within the full kernel metadata.

```
type(arg_type) :: meta_args(3) = (/
    arg_type(GH_FIELD, GH_INC, W1),
    arg_type(GH_FIELD, GH_READ, W2H, STENCIL(CROSS)),
    arg_type(GH_OPERATOR, GH_READ, W1, W2H)
    /)
```

There is a full example of this distributed with PSyclone. It may be found in examples/dynamo/eg5.

Inter-Grid Metadata

The alternative form of the optional fourth metadata argument for a field specifies which mesh the associated field is on. This is required for inter-grid kernels which perform prolongation or restriction operations on fields (or field vectors) existing on grids of different resolutions.

Mesh metadata is written in the following format:

```
mesh_arg=type
```

where type may be one of GH_COARSE or GH_FINE. Any kernel having a field argument with this meta-data is assumed to be an inter-grid kernel and, as such, all of its other arguments (which must also be fields) must have it specified too. An example of the metadata for such a kernel is given below:

```
type(arg_type) :: meta_args(2) = (/ & arg_type(GH_FIELD, GH_INC, ANY_SPACE_1, mesh_arg=GH_COARSE), & (continues on next page)
```

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(continued from previous page)

```
arg_type(GH_FIELD, GH_READ, ANY_SPACE_2, mesh_arg=GH_FINE ) &
/)
```

Note that an inter-grid kernel must have at least one field (or field-vector) argument on each mesh type. Fields that are on different meshes cannot be on the same function space while those on the same mesh must also be on the same function space.

Column-wise Operators (CMA)

In this section we provide example metadata for each of the three recognised kernel types involving CMA operators.

Column-wise operators are constructed from cell-wise (local) operators. Therefore, in order to **assemble** a CMA operator, a kernel must have at least one read-only LMA operator, e.g.:

CMA operators (and their inverse) are **applied** to fields. Therefore any kernel of this type must have one read-only CMA operator, one read-only field and a field that is updated, e.g.:

Matrix-matrix kernels compute the product/linear combination of CMA operators. They must therefore have one such operator that is updated while the rest are read-only. They may also have read-only scalar arguments, e.g.:

```
type(arg_type) :: meta_args(3) = (/
    arg_type(GH_COLUMNWISE_OPERATOR, GH_WRITE, ANY_SPACE_1, ANY_SPACE_2), &
    arg_type(GH_COLUMNWISE_OPERATOR, GH_READ, ANY_SPACE_1, ANY_SPACE_2), &
    arg_type(GH_COLUMNWISE_OPERATOR, GH_READ, ANY_SPACE_1, ANY_SPACE_2), &
    arg_type(GH_REAL, GH_READ) /)
```

Note: The order with which arguments are specified in meta-data for CMA kernels does not affect the process of identifying the type of kernel (whether it is assembly, matrix-matrix etc.)

meta_funcs

The (optional) second component of kernel meta-data specifies whether any quadrature or evaluator data is required for a given function space. (If no quadrature or evaluator data is required then this meta-data should be omitted.) Consider the following kernel meta-data:

(continues on next page)

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(continued from previous page)

The arg_type component of this meta-data describes a kernel that takes three arguments (an operator, a field and an integer scalar). Following the meta_args array we now have a meta_funcs array. This allows the user to specify that the kernel requires basis functions (gh_basis) and/or the differential of the basis functions (gh_diff_basis) on one or more of the function spaces associated with the arguments listed in meta_args. In this case we require both for the W0 function space but only basis functions for W1.

gh shape

If a kernel requires basis or differential-basis functions then the meta-data must also specify the set of points on which these functions are required. This information is provided by the gh_shape component of the meta-data. Currently PSyclone supports two shapes; gh_quadrature_XYoZ for Gaussian quadrature points and gh_evaluator for evaluation at nodal points. For the latter, the values of the basis/differential-basis functions are computed at the nodes defined by the function space of the quantity that the associated kernel is updating. All necessary data is extracted in the PSy layer and passed to the kernel(s) as required - nothing is required from the Algorithm layer. If a kernel requires quadrature on the other hand, the Algorithm writer must supply a quadrature_type object as the last argument to the kernel (see Section Quadrature).

Note that it is an error for kernel meta-data to specify a value for gh_shape if no basis or differential-basis functions are required.

iterates over

The fourth type of metadata provided is ITERATES_OVER. This specifies that the Kernel has been written with the assumption that it is iterating over the specified entity. For user-supplied kernels this currently only has one valid value which is CELLS.

Procedure

The fifth and final type of metadata is procedure metadata. This specifies the name of the Kernel subroutine that this metadata describes.

For example:

```
procedure :: my_kernel_subroutine
```

9.3.6 Subroutine

Rules for General-Purpose Kernels

The arguments to general-purpose kernels (those that do not involve either CMA operators or prolongation/restriction operations) follow a set of rules which have been specified for the Dynamo0.3 API. These rules are encoded in the generate() method within the Argordering abstract class in the dynamo0p3.py file. The rules, along with PSyclone's naming conventions, are:

- 1) If an LMA operator is passed then include the cells argument. cells is an integer and has intent in.
- 2) Include nlayers, the number of layers in a column. nlayers is an integer and has intent in.
- 3) For each scalar/field/vector_field/operator in the order specified by the meta_args metadata:
 - 1) if the current entry is a scalar quantity then include the Fortran variable in the argument list. The intent is determined from the metadata (see *meta_args* for an explanation).
 - 2) if the current entry is a field then include the field array. The field array name is currently specified as being "field_"<argument_position>"_"<field_function_space>. A field array is a real array of type r_def and dimensioned as the unique degrees of freedom for the space that the field is on. This value is passed in separately. Again, the intent is determined from the metadata (see *meta args*).
 - 1) If the field entry has a stencil access then add an integer stencil-size argument with intent in. This will supply the number of cells in the stencil.
 - 2) If the field entry stencil access is of type XORY1D then add an integer direction argument with intent in.
 - 3) if the current is a field vector then for each dimension entry include a field array. The field array name is specified as being using "field_"<argument_position>"_"<field_function_space>"_v"<vector_position>. A field array in a field vector is declared in the same way as a field array (described in the previous step).
 - 4) if the current entry is an operator then first include a dimension size. This is an integer. The name of this size is operator_name>"_ncell_3d". Next include the operator. This is a real array of type r_def and is 3 dimensional. The first two dimensions are the local degrees of freedom for the to and from function spaces respectively. The third dimension is the dimension size mentioned before. The name of the operator is "op_"<argument_position>. Again the intent is determined from the metadata (see meta_args).
- 4) For each function space in the order they appear in the metadata arguments (the to function space of an operator is considered to be before the from function space of the same operator as it appears first in lexicographic order)
 - 1) Include the number of local degrees of freedom (i.e. number per-cell) for the function space. This is an integer and has intent in. The name of this argument is "ndf_"<field_function_space>.
 - 2) If there is a field on this space
 - 1) Include the unique number of degrees of freedom for the function space. This is an integer and has intent in. The name of this argument is "undf_"<field_function_space>.
 - 2) Include the dofmap for this function space. This is an integer array with intent in. It has one dimension sized by the local degrees of freedom for the function space.
 - 3) For each operation on the function space (basis, diff_basis, orientation) in the order specified in the metadata
 - 1) If it is a basis or differential basis function, include the associated argument. This is a real array of kind r_def with intent in. The rank and extents of this array depend upon the gh_shape:
 - 1) If gh_shape is gh_evaluator then basis and diff basis are real arrays of rank 3 with extent (dimension, number_of_dofs, np_xyz)

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2) If gh_shape is gh_quadrature_xyoz then basis and diff basis are real arrays of rank 4 with extent (dimension, number_of_dofs, np_xy, np_z)

where dimension is 1 or 3 and depends upon the function space and whether or not it is a basis or a differential basis function. For the former it is (w0=1, w1=3, w2=3, w3=1, wtheta=1, w2h=3, w2v=3, any_w2=3). For the latter it is (w0=3, w1=3, w2=1, w3=3, wtheta=3, w2h=1, w2v=1, any_w2=3). number_of_dofs is the number of degrees of freedom (dofs) associated with the function space and np_* are the number of points to be evaluated: i) *_xyz in all directions (3D); ii) *_xy in the horizontal plane (2D); iii) *_x, *_y in the horizontal (1D); and iv) *_z in the vertical (1D). The name of the argument is "basis_"<field_function_space> or "diff_basis_"<field_function_space>, as appropriate.

- 2) If it is an orientation array, include the associated argument. The argument is an integer array with intent in. There is one dimension of size the local degrees of freedom for the function space. The name of the array is "orientation_"<field_function_space>.
- 5) If Quadrature or an Evaluator is required (this is the case if any of the function spaces require basis or differential basis functions)
 - 1) include integer scalar arguments with intent in that specify the extent of the basis/diff-basis arrays:
 - 1) If gh_shape is gh_evaluator then pass n_xyz
 - 2) if gh_shape is gh_quadrature_XYoZ then pass n_xy and n_z
 - 2) if Quadrature is required (gh_shape is of type gh_quadrature_*) then include weights which are real arrays of kind r_def:
 - 1) If gh_quadrature_XYoZ pass in w_XZ (n_xy) and w_Z (n_z)

Rules for CMA Kernels

Kernels involving CMA operators are restricted to just three types; assembly, application/inverse-application and matrix-matrix. We give the rules for each of these in the sections below.

Assembly

An assembly kernel requires the column-banded dofmap for both the to- and from-function spaces of the CMA operator being assembled as well as the number of dofs for each of the dofmaps. The full set of rules is:

- 1) Include the cell argument. cell is an integer and has intent in.
- 2) Include nlayers, the number of layers in a column. nlayers is an integer and has intent in.
- 3) Include the number of cells in the 2D mesh, ncell_2d, which is an integer with intent in.
- 4) Include the total number of cells, ncell_3d, which is an integer with intent in.
- 5) For each argument in the meta_args meta-data array:
 - 1) If it is a LMA operator, include a real, 3-dimensional array of type r_def. The first two dimensions are the local degrees of freedom for the to and from spaces, respectively. The third dimension is ncell 3d.
 - 2) If it is a CMA operator, include a real, 3-dimensional array of type r_def. The first dimension is is "bandwidth_"<operator_name>, the second is "nrow_"<operator_name>, and the third is ncell 2d.
 - 1) Include the number of rows in the banded matrix. This is an integer with intent in and is named as "nrow_"<operator_name>.

- 2) If the from-space of the operator is *not* the same as the to-space then include the number of columns in the banded matrix. This is an integer with intent in and is named as "ncol "<operator name>.
- 3) Include the bandwidth of the banded matrix. This is an integer with intent in and is named as "bandwidth_"<operator_name>.
- 4) Include banded-matrix parameter alpha. This is an integer with intent in and is named as "alpha_"<operator_name>.
- 5) Include banded-matrix parameter beta. This is an integer with intent in and is named as "beta_"<operator_name>.
- 6) Include banded-matrix parameter gamma_m. This is an integer with intent in and is named as "gamma_m_"operator_name>.
- 7) Include banded-matrix parameter gamma_p. This is an integer with intent in and is named as "gamma_p_"operator_name>.
- 3) If it is a field or scalar argument then include arguments following the same rules as for general-purpose kernels.
- 6) For each unique function space in the order they appear in the metadata arguments (the to function space of an operator is considered to be before the from function space of the same operator as it appears first in lexicographic order):
 - 1) Include the number of degrees of freedom per cell for the space. This is an integer with intent in. The name of this argument is "ndf_"<arg_function_space>.
 - 2) If there is a field on this space then:
 - 1) Include the unique number of degrees of freedom for the function space. This is an integer and has intent in. The name of this argument is "undf_"<field_function_space>.
 - 2) Include the dofmap for this space. This is an integer array with intent in. It has one dimension sized by the local degrees of freedom for the function space.
 - 3) If the CMA operator has this space as its to/from space then include the column-banded dofmap, the list of offsets for the to/from-space. This is an integer array of rank 2. The first dimension is "ndf_"<arg_function_space>`` and the second is nlayers.

Application/Inverse-Application

A kernel applying a CMA operator requires the column-indirection dofmap for both the to- and from-function spaces of the CMA operator. Since it does not have any LMA operator arguments it does not require the ncell_3d and nlayers scalar arguments. (Since a column-wise operator is, by definition, assembled for a whole column, there is no loop over levels when applying it.) The full set of rules is then:

- 1) Include the cell argument. cell is an integer and has intent in.
- 2) Include the number of cells in the 2D mesh, ncell_2d, which is an integer with intent in.
- 3) For each argument in the meta_args meta-data array:
 - 1) If it is a field, include the field array. This is a real array of kind r def and is of rank 1. The field is currently array name specified "field_"<argument_position>"_"<field_function_space>. The extent of the array is the number of unique degrees of freedom for the function space that the field is on. This value is passed in separately. The intent of the argument is determined from the metadata (see meta_args).
 - 2) If it is a CMA operator, include it and its associated parameters (see Rule 5 of CMA Assembly kernels).

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- 4) For each of the unique function spaces encountered in the meta-data arguments (the to function space of an operator is considered to be before the from function space of the same operator as it appears first in lexicographic order):
 - 1) Include the number of degrees of freedom per cell for the associated function space. This is an integer with intent in. The name of this argument is "ndf_"<field_function_space>.
 - 2) Include the number of unique degrees of freedom for the associated function space. This is an integer with intent in. The name of this argument is "undf_"<field_function_space>.
 - 3) Include the dofmap for this function space. This is a rank-1 integer array with extent equal to the number of degrees of freedom of the space ("ndf_"<field_function_space>).
- 5) Include the indirection map for the to-space of the CMA operator. This is a rank-1 integer array with extent nrow.
- 6) If the from-space of the operator is *not* the same as the to-space then include the indirection map for the from-space of the CMA operator. This is a rank-1 integer array with extent ncol.

Matrix-Matrix

Does not require any dofmaps and also does not require the nlayers and ncell_3d scalar arguments. The full set of rules are then:

- 1) Include the cell argument. cell is an integer and has intent in.
- 2) Include the number of cells in the 2D mesh, ncell_2d, which is an integer with intent in.
- 3) For each CMA operator or scalar argument specifed in meta-data:
 - 1) If it is a CMA operator, include it and its associated parameters (see Rule 5 of CMA Assembly kernels).
 - 2) If it is a scalar argument include the corresponding Fortran variable in the argument list with intent in.

Rules for Inter-Grid Kernels

As already specified, inter-grid kernels are only permitted to take fields and/or field-vectors as arguments. Fields (and field-vectors) that are on different meshes must be on different function spaces. Fields on the same mesh must also be on the same function space.

Argument ordering follows the general pattern used for 'normal' kernels with field data being followed by dofmap data. The rules for arguments to inter-grid kernels are as follows:

- 1) Include nlayers, the number of layers in a column. nlayers is an integer and has intent in.
- 2) Include the cell_map for the current cell (column). This is an integer array of rank one and intent in which provides the mapping from the coarse to the fine mesh. It has extent ncell_f_per_c.
- 3) Include ncell_f_per_c, the number of fine cells per coarse cell. This is an integer and has intent in.
- 4) Include ncell f, the number of cells (columns) in the fine mesh. This is an integer and has intent in.
- 5) For each argument in the meta_args meta-data array (which must be a field or field-vector):
 - 1) Pass in field data as done for a regular kernel.
- 6) For each unique function space (of which there will currently be two) in the order in which they are encountered in the meta_args meta-data array, include dofmap information:

If the dofmap is associated with an argument on the fine mesh:

1) Include ndf_fine, the number of DoFs per cell for the FS of the field on the fine mesh.

- 2) Include undf_fine, the number of unique DoFs per cell for the FS of the field on the fine mesh.
- 3) Include dofmap_fine, the *whole* dofmap for the fine mesh. This is an integer array of rank two with intent in. The extent of the first dimension is ndf_fine and that of the second is ncell_f.

else, the dofmap is associated with an argument on the coarse mesh:

- 1) Include undf_coarse, the number of unique DoFs for the coarse field. This is an integer with intent in.
- 2) Include dofmap_coarse, the dofmap for the current cell (column) in the coarse mesh. This is an integer array of rank one and has intent in.

9.4 Built-ins

The basic concept of a PSyclone Built-in is described in the *Built-ins* section. In the Dynamo 0.3 API, calls to Built-ins generally follow a convention that the field/scalar written to comes first in the argument list. Dynamo 0.3 Built-ins must conform to the following four rules:

- 1) Built-in kernels must have one and only one modified (i.e. written to) argument.
- 2) There must be at least one field in the argument list. This is so that we know the number of dofs to iterate over.
- 3) Kernel arguments must be either fields or scalars.
- 4) All field arguments to a given Built-in must be on the same function space. This is because all current Built-ins iterate over dofs and therefore all fields should have the same number. It also means that we can determine the number of dofs uniquely when a scalar is written to.

The Built-ins supported for the Dynamo 0.3 API are listed in the related subsections, grouped by the mathematical operation they perform. For clarity, the calculation performed by each Built-in is described using Fortran array syntax; this does not necessarily reflect the actual implementation of the Built-in (*e.g.* it could be implemented by PSyclone generating a call to an optimised maths library).

9.4.1 Naming scheme

The supported Built-ins in the Dynamo 0.3 API are named according to the scheme presented below. Any new Built-in needs to comply with these rules.

- 1) Ordering of arguments in Built-ins calls follows *LHS* (*result*) <- *RHS* (*operation on arguments*) direction, except where a Built-in returns the *LHS* result to one of the *RHS* arguments. In that case ordering of arguments remains as in the *RHS* expression, with the returning *RHS* argument written as close to the *LHS* as it can be without affecting the mathematical expression.
- 2) Field names begin with upper case in short form (e.g. **X**, **Y**, **Z**) and any case in long form (e.g. **Field1**, **field**).
- 3) Scalar names begin with lower case: e.g. **a**, **b**, are **scalar1**, **scalar2**. Special names for scalars are: **constant** (or **c**), **innprod** (inner/scalar product of two fields) and **sumfld** (sum of a field).
- 4) Arguments in Built-ins variable declarations and constructs (PSyclone Fortran and Python definitions):
 - a) Are always written in long form and lower case (e.g. field1, field2, scalar1, scalar2);
 - b) LHS result arguments are always listed first;
 - c) *RHS* arguments are listed in order of appearance in the mathematical expression, except when one of them is the *LHS* result.
- 5) Built-ins names in Fortran consist of:

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- 1) *RHS* arguments in short form (e.g. **X**, **Y**, **a**, **b**) only;
- 2) Descriptive name of mathematical operation on RHSarguments in the <operationname>_<RHSarg> for one RHS argument or <RHSargs>_<operationname>_<RHSargs> for more;
- 3) Prefix "inc_" where the result is returned to one of the RHS arguments (i.e. "inc_"<RHSargs>_<operationname>_<RHSargs>).
- 6) Built-ins names in Python definitions are similar to their Fortran counterparts, with a few differences:
 - 1) Operators and RHS arguments are all in upper case (e.g. X, Y, A, B, Plus, Minus);
 - 2) There are no underscores;
 - 3) Common prefix is "Dyn", common suffix is "Kern".

9.4.2 Addition

Built-ins which add (scaled) fields are denoted with the keyword plus.

X_plus_Y

X_plus_Y (field3, field1, field2)

Sums two fields (Z = X + Y):

```
field3(:) = field1(:) + field2(:)
```

where:

- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1
- type(field_type), intent(in) :: field2

inc_X_plus_Y

inc_X_plus_Y (field1, field2)

Adds the second field to the first and returns it (X = X + Y):

```
field1(:) = field1(:) + field2(:)
```

where:

- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

aX_plus_Y

 aX_plus_Y (field3, scalar, field1, field2)

Performs Z = aX + Y:

```
field3(:) = scalar*field1(:) + field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

inc_aX_plus_Y

inc_aX_plus_Y (scalar, field1, field2)

Performs X = aX + Y (increments the first field):

```
field1(:) = scalar*field1(:) + field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

inc X plus bY

inc_X_plus_bY (field1, scalar, field2)

Performs X = X + bY (increments the first field):

```
field1(:) = field1(:) + scalar*field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

aX_plus_bY

aX_plus_bY (field3, scalar1, field1, scalar2, field2)

Performs Z = aX + bY:

```
field3(:) = scalar1*field1(:) + scalar2*field2(:)
```

where:

- real(r_def), intent(in) :: scalar1, scalar2
- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

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inc_aX_plus_bY

inc_aX_plus_bY (scalar1, field1, scalar2, field2)

Performs X = aX + bY (increments the first field):

```
field1(:) = scalar1*field1(:) + scalar2*field2(:)
```

where:

- real(r_def), intent(in) :: scalar1, scalar2
- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

9.4.3 Subtraction

Built-ins which subtract (scaled) fields are denoted with the keyword minus.

X_minus_Y

X_minus_Y (field3, field1, field2)

Subtracts the second field from the first and stores the result in the third (Z = X - Y):

```
field3(:) = field1(:) - field2(:)
```

where:

- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1
- type(field_type), intent(in) :: field2

inc_X_minus_Y

inc_X_minus_Y (field1, field2)

Subtracts the second field from the first and returns it (X = X - Y):

```
field1(:) = field1(:) - field2(:)
```

where:

- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

aX minus Y

aX_minus_Y (field3, scalar, field1, field2)

Performs Z = aX - Y:

```
field3(:) = scalar*field1(:) - field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

X_minus_bY

X_minus_bY (field3, field1, scalar, field2)

Performs Z = X - bY:

```
field3(:) = field1(:) - scalar*field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

inc X minus bY

inc_X_minus_bY (field1, scalar, field2)

Performs X = X - bY (increments the first field):

```
field1(:) = field1(:) - scalar*field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

9.4.4 Multiplication

Built-ins which multiply (scaled) fields are denoted with the keyword times.

X times Y

X_times_Y (field3, field1, field2)

Multiplies two fields together and returns the result in a third field (Z = X*Y):

```
field3(:) = field1(:)*field2(:)
```

where:

- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

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inc_X_times_Y

inc_X_times_Y (field1, field2)

Multiplies the first field by the second and returns it (X = X*Y):

```
field1(:) = field1(:)*field2(:)
```

where:

- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

inc_aX_times_Y

inc_aX_times_Y (scalar, field1, field2)

Performs X = a*X*Y (increments the first field):

```
field1(:) = scalar*field1(:)*field2(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

9.4.5 Scaling

Built-ins which scale fields are technically cases of multiplying a field by a scalar and are hence also denoted with the keyword **times**.

a_times_X

a_times_X (field2, scalar, field1)

Multiplies a field by a scalar and stores the result in a second field (Y = a*X):

```
field2(:) = scalar*field1(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(out) :: field2
- type(field_type), intent(in) :: field1

inc a times X

inc_a_times_X (scalar, field)

Multiplies a field by a scalar value and returns the field (X = a*X):

```
field(:) = scalar*field(:)
```

where:

- real(r_def), intent(in) :: scalar
- type(field_type), intent(inout) :: field

9.4.6 Division

Built-ins which divide (scaled) fields are denoted with the keyword divideby.

X_divideby_Y

X_divideby_Y (field3, field1, field2)

Divides the first field by the second and returns the result in the third (Z = X/Y):

```
field3(:) = field1(:)/field2(:)
```

where:

- type(field_type), intent(out) :: field3
- type(field_type), intent(in) :: field1, field2

inc_X_divideby_Y

inc_X_divideby_Y (field1, field2)

Divides the first field by the second and returns it (X = X/Y):

```
field1(:) = field1(:)/field2(:)
```

where:

- type(field_type), intent(inout) :: field1
- type(field_type), intent(in) :: field2

9.4.7 Setting to value

Built-ins which set field elements to some value and hence are denoted with the keyword setval.

setval_c

setval_c (field, constant)

Sets all elements of the field *field* to the value *constant* (X = c):

```
field(:) = constant
```

where:

• type(field_type), intent(out) :: field

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• real(r_def), intent(in) :: constant

Note: The field may be on any function space.

setval_X

setval_X (field2, field1)

Sets a field *field2* equal to field *field1* (Y = X):

```
field2(:) = field1(:)
```

where:

- type(field_type), intent(out) :: field2
- type(field_type), intent(in) :: field1

9.4.8 Raising to power

Built-ins which raise field elements to an exponent are denoted with the keyword **powreal** for real exponent or **powint** for integer exponent.

inc_X_powreal_a

inc_X_powreal_a (field, rscalar)

Raises a field to a real scalar value and returns the field $(X = X^{**a})$:

```
field(:) = field(:)**rscalar
```

where:

- type(field_type), intent(inout) :: field
- real(r_def), intent(in) :: rscalar

inc_X_powint_n

inc_X_powint_n (field, iscalar)

Raises a field to an integer scalar value and returns the field $(X = X^{**}n)$:

```
field(:) = field(:) **iscalar
```

where:

- type(field_type), intent(inout) :: field
- integer(i_def), intent(in) :: iscalar

9.4.9 Inner product

Built-ins which calculate the inner product of two fields or of a field with itself are denoted with the keyword **inner-product**.

X_innerproduct_Y

X_innerproduct_Y (innprod, field1, field2)

Computes the inner product of the fields field1 and field2, i.e.:

```
innprod = SUM(field1(:)*field2(:))
```

where:

- real(r_def), intent(out) :: innprod
- type(field_type), intent(in) :: field1, field2

Note: When used with distributed memory this Built-in will trigger the addition of a global sum which may affect the performance and/or scalability of the code.

X_innerproduct_X

X_innerproduct_X (innprod, field)

Computes the inner product of the field *field1* by itself, *i.e.*:

```
innprod = SUM(field(:)*field(:))
```

where:

- real(r_def), intent(out) :: innprod
- type(field_type), intent(in) :: field

Note: When used with distributed memory this Built-in will trigger the addition of a global sum which may affect the performance and/or scalability of the code.

9.4.10 Sum of elements

Built-in which sums the elements of a field is denoted with the keyword sum.

sum_X

sum_X (sumfld, field)

Sums all of the elements of the field *field* and returns the result in the scalar variable *sumfld*:

```
sumfld = SUM(field(:))
```

where:

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```
real(r_def), intent(out) :: sumfldtype(field_type), intent(in) :: field
```

Note: When used with distributed memory this Built-in will trigger the addition of a global sum which may affect the performance and/or scalability of the code.

9.5 Boundary Conditions

In the Dynamo0.3 API, boundary conditions for a field or LMA operator can be enforced by the algorithm developer by calling the Kernels enforce_bc_type or enforce_operator_bc_type, respectively. These kernels take a field or operator as input and apply boundary conditions. For example:

The particular boundary conditions that are applied are not known by PSyclone, PSyclone simply recognises these kernels by their names and passes pre-specified dofmap and boundary_value arrays into the kernel implementations, the contents of which are set by the LFRic infrastructure.

Up to and including version 1.4.0 of PSyclone, boundary conditions were applied automatically after a call to matrix_vector_type if the field arguments were on a vector function space (one of w1, w2, w2h or w2v). With the subsequent introduction of the ability to apply boundary conditions to operators this functionality is no longer required and has been removed.

Example eg4 in the examples/dynamo directory includes a call to enforce_bc_kernel_type so can be used to see the boundary condition code that is added by PSyclone. See the README in the examples/dynamo directory for instructions on how to run this example.

An example of applying boundary conditions the kernel to operator is an enforce_operator_bc_kernel_mod.F90 in the <PSYCLONEHOME>/src/psyclone/tests/ test_files/dynamo0p3 directory. Since operators are discontinuous quantities, updating their values can be safely performed in parallel (see Section Kernel). The GH_READWRITE access is used for updating discontinuous operators (see subsection Valid Access Modes for more details).

9.6 Conventions

There is a convention in the Dynamo0.3 API kernel code that if the name of the operation being performed is <name> then a kernel file is <name>_mod. [fF90], the name of the module inside the kernel file is <name>_mod, the name of the kernel metadata in the module is <name>_type and the name of the kernel subroutine in the module is <name>_code. PSyclone does not need this convention to be followed apart from the stub generator (see the *Stub Generation* Section) where the name of the metadata to be parsed is determined from the module name.

The contents of the metadata is also usually declared private but this does not affect PSyclone.

Finally, the procedure metadata (located within the kernel metadata) usually has nopass specified but again this is ignored by PSyclone.

9.7 Transformations

This section describes the dynamo-api-specific transformations. In all cases, excepting **Dynamo0p3RedundantComputationTrans**, these transformations are specialisations of generic transformations described in the *Transformations* section. The difference between these transformations and the generic ones is that these perform dynamo-api-specific checks to make sure the transformations are valid. In practice these transformations perform the required checks then call the generic ones internally.

The use of the dynamo-api-specific transformations is exactly the same as the equivalent generic ones in all cases excepting **DynamoLoopFuseTrans**. In this case an additional optional argument **same_space** has been added to the **apply** method. The reason for this is to allow loop fusion when one or more of the iteration-spaces is determined by a function space that is unknown by PSyclone at compile time. This is the case when the **ANY_SPACE** function space is specified in the Kernel metadata. By default PSyclone will not allow loop fusion if it does not know the spaces are the same. The **same_space** option allows the user to specify that the spaces are the same. This option should therefore be used with caution. Note, if PSyclone knows the spaces are different this option has no effect and the transformation will always raise an exception.

The **Dynamo0p3RedundantComputationTrans** transformation is only valid for the "Dynamo0p3" API. This is because this API is currently the only one that supports distributed memory. An example of redundant computation can be found in examples/dynamo/eg8.

The Dynamo-specific transformations currently available are given below. If the name of a transformation includes "Dynamo0p3" it means that the transformation is only valid for this particular API. If the name of the transformation includes "Dynamo" then it should work with all versions of the Dynamo API.

```
class psyclone.transformations.DynamoLoopFuseTrans
```

Performs error checking before calling the <code>apply()</code> method of the <code>base class</code> in order to fuse two Dynamo loops.

```
apply (node1, node2, same space=False)
```

Fuse the two Dynamo loops represented by node1 and node2. The optional same_space flag asserts that an unknown iteration space (i.e. any_space) matches the other iteration space. This is set at the users own risk.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.DynamoOMPParallelLoopTrans(omp_schedule='static')
```

Dynamo-specific OpenMP loop transformation. Adds Dynamo specific validity checks. Actual transformation is done by the base class.

```
apply (node)
```

Perform Dynamo specific loop validity checks then call the apply () method of the base class.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.Dynamo0p3OMPLoopTrans(omp_schedule='static')
```

Dynamo 0.3 specific orphan OpenMP loop transformation. Adds Dynamo-specific validity checks. Actual transformation is done by base class.

```
apply (node, reprod=None)
```

Perform Dynamo 0.3 specific loop validity checks then call OMPLoopTrans.apply().

name

Returns the name of this transformation as a string.

class psyclone.transformations.Dynamo0p3ColourTrans

Split a Dynamo 0.3 loop over cells into colours so that it can be parallelised. For example:

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```
>>> from psyclone.parse import parse
>>> from psyclone.psyGen import PSyFactory
>>> import transformations
>>> import os
>>> import pytest
>>>
>>> TEST_API = "dynamo0.3"
>>> _,info=parse(os.path.join(os.path.dirname(os.path.abspath(__file__))),
>>>
                 "tests", "test_files", "dynamo0p3",
                 "4.6_multikernel_invokes.f90"),
>>>
>>>
                 api=TEST_API)
>>> psy = PSyFactory (TEST_API).create(info)
>>> invoke = psy.invokes.get('invoke_0')
>>> schedule = invoke.schedule
>>>
>>> ctrans = Dynamo0p3ColourTrans()
>>> otrans = DynamoOMPParallelLoopTrans()
>>>
>>> # Colour all of the loops
>>> for child in schedule.children:
        cschedule, _ = ctrans.apply(child)
>>>
>>> # Then apply OpenMP to each of the colour loops
>>> schedule = cschedule
>>> for child in schedule.children:
>>>
        newsched, _ = otrans.apply(child.children[0])
>>>
>>> newsched.view()
```

Colouring in the Dynamo 0.3 API is subject to the following rules:

- Only kernels with an iteration space of CELLS and which modify a continuous field require colouring. Any other type of loop will cause this transformation to raise an exception.
- A kernel may have at most one field with 'INC' access
- A separate colour map will be required for each field that is coloured (if an invoke contains >1 kernel call)

apply (node)

Performs Dynamo0.3-specific error checking and then uses the parent class to convert the Loop represented by node into a nested loop where the outer loop is over colours and the inner loop is over cells of that colour.

name

Returns the name of this transformation as a string.

class psyclone.transformations.Dynamo0p3RedundantComputationTrans

This transformation allows the user to modify a loop's bounds so that redundant computation will be performed. Redundant computation can result in halo exchanges being modified, new halo exchanges being added or existing halo exchanges being removed.

- This transformation should be performed before any parallelisation transformations (e.g. for OpenMP) to the loop in question and will raise an exception if this is not the case.
- This transformation can not be applied to a loop containing a reduction and will again raise an exception if this is the case.
- This transformation can only be used to add redundant computation to a loop, not to remove it.
- This transformation allows a loop that is already performing redundant computation to be modified, but only if the depth is increased.

apply (loop, depth=None)

Apply the redundant computation tranformation to the loop loop. This transformation can be applied to loops iterating over 'cells or 'dofs'. if depth is set to a value then the value will be the depth of the field's halo over which redundant computation will be performed. If depth is not set to a value then redundant computation will be performed to the full depth of the field's halo.

Parameters

- loop (psyclone.psyGen.DynLoop) the loop that we are transforming
- **depth** (*int* or None) the depth of the stencil. Defaults to None if a depth is not provided.

name

Returns the name of this transformation as a string.

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CHAPTER

TEN

GOCEAN1.0 API

10.1 Introduction

The GOcean 1.0 application programming interface (API) was originally designed to support ocean models that use the finite-difference scheme for two-dimensional domains. However, the approach is not specific to ocean models and can potentially be applied to any finite-difference code.

As with all PSyclone API's, the GOcean 1.0 API specifies how a user must write the Algorithm Layer and the Kernel Layer to allow PSyclone to generate the PSy Layer. These Algorithm and Kernel API's are discussed separately in the sections below. Before these we describe the functionality provided by the GOcean Library.

10.2 The GOcean Library

The use of PSyclone and the GOcean 1.0 API implies the use of a standard set of data types and associated infrastructure. This is provided by version 1.0 of the GOcean Library (GOLib v.1.0). Currently this library is distributed separately from PSyclone and is available from http://puma.nerc.ac.uk/trac/GOcean.

10.2.1 Grid

The GOLib contains a grid_mod module which defines a grid_type and associated constructor:

Note: The grid object itself must be declared with the target attribute. This is because each field object will contain a pointer to it.

The grid_type constructor takes three arguments:

- 1. The type of grid (only ARAKAWA_C is currently supported)
- 2. The boundary conditions on the domain for the *x*, *y* and *z* dimensions (see below). The value for the *z* dimension is currently ignored.

3. The 'index offset' - the convention used for indexing into offset fields.

Three types of boundary condition are currently supported:

Name	Description	
BC_NONE	No boundary conditions are applied.	
BC_EXTERNAL	Some external forcing is applied. This must be implemented by a kernel. The domain must	
	be defined with a T-point mask (see <i>The grid_init Routine</i>).	
BC_PERIODIC	Periodic boundary conditions are applied.	

The infrastructure requires this information in order to determine the extent of the model grid.

The index offset is required because a model (kernel) developer has choice in how they actually implement the staggering of variables on a grid. This comes down to a choice of which grid points in the vicinity of a given T point have the same array (i, j) indices. In the diagram below, the image on the left corresponds to choosing those points to the South and West of a T point to have the same (i, j) index. That on the right corresponds to choosing those points to the North and East of the T point (this is the offset scheme used in the NEMO ocean model):



The GOcean 1.0 API supports these two different offset schemes, which we term OFFSET SW and OFFSET NE.

Note that the constructor does not specify the extent of the model grid. This is because this information is normally obtained by reading a file (a namelist file, a netcdf file etc.) which is specific to an application. Once this information has been obtained, a second routine, grid_init, is provided with which to 'load' a grid object with state. This is discussed below.

The grid init Routine

Once an application has determined the details of the model configuration, it must use this information to populate the grid object. This is done via a call to the grid_init subroutine:

```
subroutine grid_init(grid, m, n, dxarg, dyarg, tmask)
!> The grid object to configure
  type(grid_type), intent(inout) :: grid
!> Dimensions of the model grid
  integer, intent(in) :: m, n
!> The (constant) grid spacing in x and y (m)
  real(wp), intent(in) :: dxarg, dyarg
!> Optional T-point mask specifying whether each grid point is
!! wet (1), dry (0) or external (-1).
  integer, dimension(m,n), intent(in), optional :: tmask
```

If no T-mask is supplied then this routine configures the grid appropriately for an all-wet domain with periodic boundary conditions in both the x- and y-dimensions. It should also be noted that currently only grids with constant resolution in x and y are supported by this routine.

10.2.2 Fields

Once a model has a grid defined it will require one or more fields. The GOLib contains a field_mod module which defines an r2d_field type (real, 2-dimensional field) and associated constructor:

```
use field_mod
...
!> Current ('now') sea-surface height at different grid points
type(r2d_field) :: sshn_u_fld, sshn_v_fld, sshn_t_fld
...
! Sea-surface height now (current time step)
sshn_u = r2d_field(model_grid, U_POINTS)
sshn_v = r2d_field(model_grid, V_POINTS)
sshn_t = r2d_field(model_grid, T_POINTS)
```

The constructor takes two arguments:

- 1. The grid on which the field exists
- 2. The type of grid point at which the field is defined (U_POINTS, V_POINTS, T_POINTS or F_POINTS)

Note that the grid object need not have been fully configured (by a call to grid_init for instance) before it is passed into this constructor.

10.2.3 Example

PSyclone is distributed with a full example of the use of the GOcean Library. See <PSYCLONEHOME>/examples/gocean/shallow_alg.f90. In what follows we will walk through a slightly cut-down example for a different program.

The following code illustrates the use of the GOLib in constructing an application:

```
program gocean2d
  use grid_mod ! From GOLib
  use field_mod ! From GOLib
  use model mod
  use boundary_conditions_mod
  !> The grid on which our fields are defined. Must have the 'target'
  !! attribute because each field object contains a pointer to it.
  type(grid_type), target :: model_grid
  !> Current ('now') velocity component fields
  type(r2d_field) :: un_fld, vn_fld
  !> 'After' velocity component fields
  type(r2d_field) :: ua_fld, va_fld
  ! time stepping index
  integer :: istp
  ! Create the model grid. We use a NE offset (i.e. the {\it U}, {\it V} and {\it F}
  ! points immediately to the North and East of a T point all have the
  ! same i, j index). This is the same offset scheme as used by NEMO.
  model_grid = grid_type(ARAKAWA_C,
                         (/BC_EXTERNAL, BC_EXTERNAL, BC_NONE/), &
                          OFFSET_NE)
```

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```
!! read in model parameters and configure the model grid
  CALL model_init (model_grid)
  ! Create fields on this grid
  ! Velocity components now (current time step)
  un_fld = r2d_field(model_grid, U_POINTS)
  vn_fld = r2d_field(model_grid, V_POINTS)
  ! Velocity components 'after' (next time step)
  ua_fld = r2d_field(model_grid, U_POINTS)
  va_fld = r2d_field(model_grid, V_POINTS)
  !! time stepping
  do istp = nit000, nitend, 1
    call step(istp,
              ua_fld, va_fld, un_fld, vn_fld,
              . . . )
  end do
end program gocean2d
```

The model_init routine is application specific since it must determine details of the model configuration being run, *e.g.* by reading a namelist file. An example might look something like:

```
subroutine model_init(grid)
 type(grid_type), intent(inout) :: grid
 !> Problem size, read from namelist
 integer :: jpiglo, jpjglo
 real(wp) :: dx, dy
 integer, dimension(:,:), allocatable :: tmask
 ! Read model configuration from namelist
 call read_namelist(jpiglo, jpjglo, dx, dy, &
                     nit000, nitend, irecord, &
                     jphgr_msh, dep_const, rdt, cbfr, visc)
  ! Set-up the T mask. This defines the model domain.
 allocate(tmask(jpiglo, jpjglo))
 call setup_tpoints_mask(jpiglo, jpjglo, tmask)
 ! Having specified the T points mask, we can set up mesh parameters
 call grid_init(grid, jpiglo, jpjglo, dx, dy, tmask)
  ! Clean-up. T-mask has been copied into the grid object.
 deallocate (tmask)
end subroutine model_init
```

Here, only grid_type and the grid_init routine come from the GOLib. The remaining code is all application specific.

Once the grid object is fully configured and all fields have been constructed, a simulation will proceed by performing calculations with those fields. In the example program given above, this calculation is performed in the time-stepping loop within the step subroutine. The way in which this routine uses Invoke calls is described in the *Invokes* Section.

10.3 Algorithm

The Algorithm is the top-level specification of the natural science implemented in the software. Essentially it consists of mesh setup, field declarations, initialisation of fields and (a series of) Kernel calls. Infrastructure to support these tasks is provided in version 1.0 of the GOcean library (see *The GOcean Library*).

10.3.1 Invokes

The Kernels to call are specified through the use of Invokes, e.g.:

The location and number of these call invoke (...) statements within the source code is entirely up to the user. The only requirement is that PSyclone must be run on every source file that contains one or more Invokes. The body of each Invoke specifies the kernels to be called, the order in which they are to be applied and the fields (and scalars) that they work with.

Note that the kernel names specified in an Invoke are the names of the corresponding kernel *types* defined in the kernel meta-data (see the *Kernel* Section). These are not the same as the names of the Fortran subroutines which contain the actual kernel code. The kernel arguments are typically field objects, as described in the *Fields* Section, but they may also be scalar quantities (real or integer).

In the example gocean2d program shown earlier, there is only one Invoke call and it is contained within the step subroutine:

```
subroutine step(istp,
               ua, va, un, vn,
                                        δ
               sshn_t, sshn_u, sshn_v, &
               ssha_t, ssha_u, ssha_v, &
               hu, hv, ht)
 use kind_params_mod ! From GOLib
                ! From GOLib
! From GOLib
 use grid_mod
 use field mod
 use model_mod, only: rdt ! The model time-step
 use continuity_mod, only: continuity
 use momentum_mod, only: momentum_u, momentum_v
 use boundary_conditions_mod, only: bc_ssh, bc_solid_u
  !> The current time step
                  intent(inout) :: istp
 type(r2d_field), intent(inout) :: un, vn, sshn_t, sshn_u, sshn_v
 type(r2d_field), intent(inout) :: ua, va, ssha_t, ssha_u, ssha_v
 type(r2d_field), intent(inout) :: hu, hv, ht
 call invoke(
              continuity(ssha_t, sshn_t, sshn_u, sshn_v,
                       hu, hv, un, vn, rdt),
             momentum_u(ua, un, vn, hu, hv, ht,
                        ssha_u, sshn_t, sshn_u, sshn_v),
```

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Note that in this example the grid was constructed for a model with 'external' boundary conditions. These boundary conditions are applied through several user-supplied kernels, two of which (bc_ssh and bc_solid_u) are include in the above code fragment.

10.4 Kernel

The general requirements for the structure of a Kernel are explained in the *Kernel layer* section. This section explains the meta-data and subroutine arguments that are specific to the GOcean 1.0 API.

10.4.1 Metadata

The meta-data for a GOcean 1.0 API kernel has four components:

- 1) 'meta_args',
- 2) 'iterates over',
- 3) 'index_offset' and
- 4) 'procedure':

These are illustrated in the code below:

```
type, extends(kernel_type) :: my_kernel_type
   type(arg), dimension(...) :: meta_args = (/ ... /)
   integer :: iterates_over = ...
   integer :: index_offset = ...
contains
   procedure, nopass :: code => my_kernel_code
end type my_kernel_type
```

These four meta-data elements are discussed in order in the following sections.

meta args

The meta_args array specifies information about data that the kernel code expects to be passed to it via its argument list. There is one entry in the meta_args array for each **scalar**, **field**, or **grid-property** passed into the Kernel. Their ordering in the meta_args array must be the same as that in the kernel code argument list. The entry must be of type arg which itself contains metadata about the associated argument. The size of the meta_args array must correspond to the total number of **scalars**, **fields** and **grid properties** passed into the Kernel.

For example, if there are a total of two **field** entities being passed to the Kernel then the meta_args array will be of size 2 and there will be two entries of type arg:

Argument-metadata (metadata contained within the brackets of an arg entry), describes either a scalar, a field or a grid property.

The first argument-metadata entry describes how the kernel will access the corresponding argument. As an example, the following meta_args metadata describes four entries, the first one is written to by the kernel while the remaining three are only read.

```
type(arg) :: meta_args(4) = (/
    arg(WRITE, ...),
    arg(READ, ...),
    arg(READ, ...),
    arg(READ, ...)
    &
    arg(READ, ...)
```

The second entry to argument-metadata (information contained within the brackets of an arg type) describes the type of data represented by the argument. This type falls into three categories; field data, scalar data and grid properties. For field data the meta-data entry consists of the type of grid-point that field values are defined on. Since the GOcean API supports fields on an Arakawa C grid, the possible grid-point types are CU, CV, CF and CT. GOcean Kernels can also take scalar quantities as arguments. Since these do not live on grid-points they are specified as either R_SCALAR or I_SCALAR depending on whether the corresponding Fortran variable is a real or integer quantity. Finally, grid-property entries are used to specify any properties of the grid required by the kernel (e.g. the area of cells at U points or whether T points are wet or dry).

For example:

```
type(arg) :: meta_args(4) = (/
    arg(WRITE, CT, ...),
    arg(READ, CU, ...),
    arg(READ, R_SCALAR, ...),
    arg(READ, GRID_AREA_U)
    /)
```

Here, the first argument is a field on T points, the second is a field on U points, the fourth is a real scalar and the fifth is a property of the grid (cell area at U points).

The full list of supported grid properties in the GOcean 1.0 API is:

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Name	Description	Туре
grid_area_t	Cell area at T point	Real array, rank=2
grid_area_u	Cell area at U point	Real array, rank=2
grid_area_v	Cell area at V point	Real array, rank=2
grid_mask_t	T-point mask (1=wet, 0=dry)	Integer array, rank=2
grid_dx_t	Grid spacing in x at T points	Real array, rank=2
grid_dx_u	Grid spacing in x at U points	Real array, rank=2
grid_dx_v	Grid spacing in x at V points	Real array, rank=2
grid_dy_t	Grid spacing in y at T points	Real array, rank=2
grid_dy_u	Grid spacing in y at U points	Real array, rank=2
grid_dy_v	Grid spacing in y at V points	Real array, rank=2
grid_lat_u	Latitude of U points (gphiu)	Real array, rank=2
grid_lat_v	Latitude of V points (gphiv)	Real array, rank=2
grid_dx_const	Grid spacing in x if constant	Real, scalar
grid_dy_const	Grid spacing in y if constant	Real, scalar

These are stored in a dictionary named GRID_PROPERTY_DICT at the top of the gocean1p0.py file. All of the rank-two arrays have the first rank as longitude (x) and the second as latitude (y).

Scalars and fields contain a third argument-metadata entry which describes whether the kernel accesses the corresponding argument with a stencil. The value POINTWISE indicates that there is no stencil access. Metadata for a scalar field is limited to this value. Grid-property arguments have no third metadata argument. If there are no stencil accesses then the full argument meta-data for our previous example will be:

If a kernel accesses a field using a stencil then the third argument metadata entry should take the form stencil (...). Note, a stencil access is only allowed for a field that is READ by a kernel.

In the GOcean API, fields are implemented as two-dimensional arrays. In Fortran, a standard 5-point stencil would look something like the following:

```
a(i,j) + a(i+1,j) + a(i-1,j) + a(i,j+1) + a(i,j-1)
```

If we view the above accesses as co-ordinates relative to the a(i,j) access we get (0,0), (1,0), (-1,0), (0,1), (0,-1). If we then view these accesses in graphical form with i being in the horizontal direction and j in the vertical and with a 1 indicating a (depth-1) access and a 0 indicating there is no access we get the following:

```
010
111
010
```

In the GOcean API a stencil access is captured as a triplet of integers (one row at a time from top to bottom) using the above view i.e.

```
stencil(010,111,010)
```

So far we have only considered depth-1 stencils. In our notation the depth of access is captured by the integer value (0 for no access, 1 for depth 1, 2 for depth 2 etc). For example:

```
a(i,j) + a(i,j+1) + a(i,j+2)
```

would be captured as:

```
stencil(020,010,000)
```

All forms of stencil can be **summarised** using this triplet notation up to a depth of 9 apart from the central a (i, j) value which can either be 0 (not accessed) or 1 (accessed). Note, the central value is not currently used by PSyclone. The notation is a **summary** in two ways

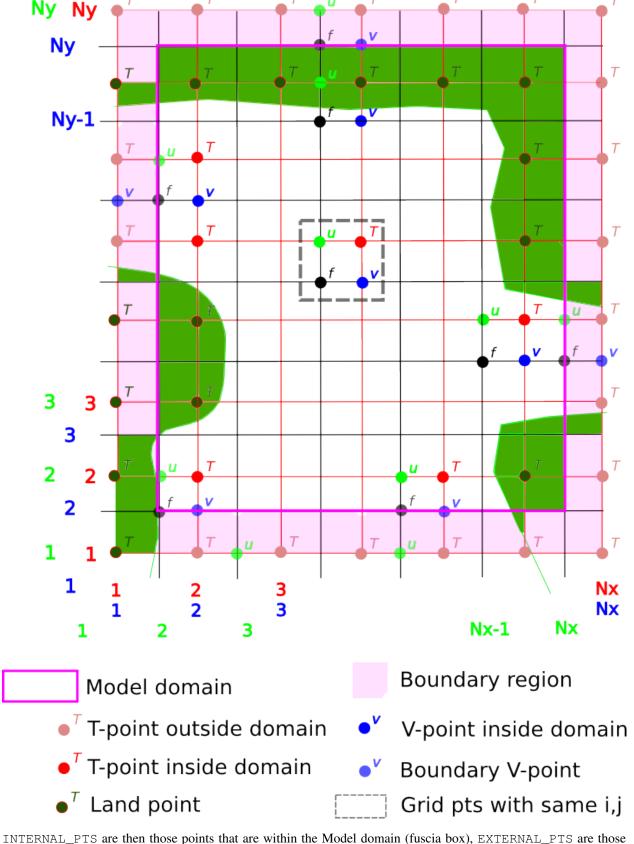
- 1) it only captures the depth of the stencil in a particular direction, not the actual accesses. Therefore, there is no way to distinguish between the stencil a (i+2, j) and the stencil a (i+1, j) + a(i+2, j).
- 2) when there are offsets for both i and j e.g. a(i+1, j+1) it only captures whether there is an access in that direction at a particular depth, not the details of the access. For example, there is no way to distinguish between a(i+2, j+2) and a(i+2, j+2) + a(i+1, j+2) + a(i+2, j+1).

Whilst the description is a summary, it is accurate enough for PSyclone as this information is primarily used to determine which grid partitions must communicate with which for the purposes of placing halo exchange calls. In this case, it is the depth and direction information that is most important.

Iterates Over

The second element of kernel meta-data is <code>ITERATES_OVER</code>. This specifies that the Kernel has been written with the assumption that it is iterating over grid points of the specified type. The supported values are: <code>INTERNAL_PTS</code>, <code>EXTERNAL_PTS</code> and <code>ALL_PTS</code>. These may be understood by considering the following diagram of an example model configuration:

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outside the domain and ALL_PTS encompasses all grid points in the model. The chosen value is specified in the kernel-meta data like so:

```
integer :: iterates_over = INTERNAL_PTS
```

Index Offset

The third element of kernel meta-data, INDEX_OFFSET, specifies the index-offset that the kernel uses. This is the same quantity as supplied to the grid constructor (see the *Grid* Section for a description).

The GOcean 1.0 API supports two different offset schemes; OFFSET_NE, OFFSET_SW. The scheme used by a kernel is specified in the meta-data as, e.g.:

```
integer :: index_offset = OFFSET_NE
```

Currently all kernels used in an application must use the same offset scheme which must also be the same as passed to the grid constructor.

Procedure

The fourth and final type of meta-data is procedure meta-data. This specifies the name of the Kernel Fortran subroutine that this meta-data describes.

For example:

```
procedure :: my_kernel_code
```

10.4.2 Subroutine

Rules

Kernel arguments follow a set of rules which have been specified for the GOcean 1.0 API. These rules are encoded in the gen_code() method of the GOKern class in the gocean1p0.py file. The rules, along with PSyclone's naming conventions, are:

- 1) Every kernel has the indices of the current grid point as the first two arguments, i and j. These are integers and have intent in.
- 2) For each field/scalar/grid property in the order specified by the meta_args metadata:
 - 1) For a field; the field array itself. A field array is a real array of kind wp and rank two. The first rank is longitude (x) and the second latitude (y).
 - 2) For a scalar; the variable itself. A real scalar is of kind wp.
 - 3) For a grid property; the array or variable (see the earlier table) containing the specified property.

Note: Grid properties are not passed from the Algorithm Layer. PSyclone generates the necessary lookups in the PSy Layer and includes the resulting references in the arguments passed to the kernel.

As an example, consider the bc_solid_u kernel that is used in the gocean2d program shown earlier. The metadata for this kernel is:

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The interface to the subroutine containing the implementation of this kernel is:

As described above, the first two arguments to this subroutine specify the grid-point at which the computation is to be performed. The third argument is the field that this kernel updates and the fourth argument is the T-point mask. The latter is a property of the grid and is provided to the kernel call from the PSy Layer.

Comparing this interface definition with the use of the kernel in the Invoke call:

we see that in the Algorithm Layer the user need only provide the field(s) (and possibly scalars) that a kernel operates on. The index of the grid point and any grid properties are provided in the (generated) PSy Layer where the kernel subroutine proper is called.

10.5 Built-ins

The GOcean 1.0 API does not support any built-in operations.

10.6 Conventions

There is a convention in the GOcean 1.0 API kernel code that if the name of the operation being performed is <name> then a kernel file is <name>_mod.[fF90], the name of the module inside the kernel file is <name>_mod, the name of the kernel metadata in the module is <name>_type and the name of the kernel subroutine in the module is <name>_code. PSyclone does not require this convention to be followed in the GOcean 1.0 API.

The contents of the metadata is also usually declared private but this does not affect PSyclone.

Finally, the procedure metadata (located within the kernel metadata) usually has nopass specified but again this is ignored by PSyclone.

10.7 Transformations

In this section we describe the transformations that are specific to the GOcean 1.0 API. For an overview of transformations in general see *Transformations*.

class psyclone.transformations.GOceanLoopFuseTrans

Performs error checking (that the loops are over the same grid-point type) before calling the LoopFuseTrans.apply() method of the base class in order to fuse two GOcean loops.

apply (node1, node2)

Fuse the two GOcean loops represented by node1 and node2.

Parameters

- node1 (psyclone.gocean1p0.GOLoop) A node representing a GOLoop.
- node2 (psyclone.gocean1p0.GOLoop) A node representing a GOLoop.

Raises *TransformationError* – if the supplied node2 can not be fused, e.g. not all nodes are loops, don't have the same parent, are not next to each other or have different iteration spaces.

name

Returns the name of this transformation as a string.

 $\textbf{class} \hspace{0.1cm} \texttt{psyclone.transformations.GOceanOMPParallelLoopTrans} \hspace{0.1cm} (\textit{omp_schedule='static'})$

GOcean specific OpenMP Do loop transformation. Adds GOcean specific validity checks (that supplied Loop is an inner or outer loop). Actual transformation is done by base class.

Parameters omp_schedule - The omp schedule to be created. Must be one of 'runtime', 'static', 'dynamic', 'guided' or 'auto'.

apply (node)

Perform GOcean-specific loop validity checks then call OMPParallelLoopTrans.apply().

Parameters node (psyclone.psyGen.Loop) - A Loop node from an AST.

Raises *TransformationError* – if the supplied node is not an inner or outer loop.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.GOceanOMPLoopTrans(omp_schedule='static')
```

GOcean-specific orphan OpenMP loop transformation. Adds GOcean specific validity checks (that the node is either an inner or outer Loop). Actual transformation is done by base class.

Parameters omp_schedule - The omp schedule to be created. Must be one of 'runtime', 'static', 'dynamic', 'guided' or 'auto'.

apply (node)

Perform GOcean specific loop validity checks then call OMPLoopTrans.apply().

Parameters node (psyclone.psyGen.Loop.) - The loop to parallelise using OMP Do.

name

Returns the name of this transformation as a string.

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class psyclone.transformations.GOConstLoopBoundsTrans

Switch on (or off) the use of constant loop bounds within a GOSchedule. In the absence of constant loop bounds, PSyclone will generate loops where the bounds are obtained by de-referencing a field object, e.g.:

```
DO j = my_field%grid%internal%ystart, my_field%grid%internal%ystop
```

Some compilers are able to produce more efficient code if they are provided with information on the relative trip-counts of the loops within an Invoke. With constant loop bounds switched on, PSyclone generates code like:

```
ny = my_field%grid%simulation_domain%ystop
...
DO j = 1, ny-1
```

In practice, the application of the constant loop bounds looks something like, e.g.:

```
>>> from psyclone.parse import parse
>>> from psyclone.psyGen import PSyFactory
>>> import os
>>> TEST_API = "gocean1.0"
>>> _,info = parse(os.path.join("tests", "test_files", "gocean1p0",
                                "single_invoke.f90"),
>>>
>>>
                   api=TEST_API)
>>> psy = PSyFactory(TEST_API).create(info)
>>> invoke = psy.invokes.get('invoke_0_compute_cu')
>>> schedule = invoke.schedule
>>>
>>> from psyclone.transformations import GOConstLoopBoundsTrans
>>> clbtrans = GOConstLoopBoundsTrans()
>>> newsched, _ = clbtrans.apply(schedule)
>>> # or, to turn off const. looop bounds:
>>> # newsched, _ = clbtrans.apply(schedule, const_bounds=False)
>>>
>>> newsched.view()
```

apply (node, const bounds=True)

Switches constant loop bounds on or off for all loops in the schedule node. Default is 'on'.

Parameters

- node (psyclone.gocean1p0.GOSchedule) The schedule of which all loops will get the constant loop bounds switched on or off.
- const_bounds (bool) If the constant loop should be used (True) or not (False). Default is True.

name

Return the name of the Transformation as a string.

${\bf class} \ {\tt psyclone.transformations.GOLoopSwapTrans}$

Provides a loop-swap transformation, e.g.:

```
DO j=1, m
DO i=1, n
```

becomes:

```
DO i=1, n
DO j=1, m
```

This transform is used as follows:

```
>>> from parse import parse
>>> from psyGen import PSyFactory
>>> ast,invokeInfo=parse("shallow_alg.f90")
>>> psy=PSyFactory("gocean1.0").create(invokeInfo)
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>>
>>> from transformations import GOLoopSwapTrans
>>> swap=GOLoopSwapTrans()
>>> new_schedule,memento=swap.apply(schedule.children[0])
>>> new_schedule.view()
```

apply (outer)

The argument outer must be a loop which has exactly one inner loop. This transform then swaps the outer and inner loop.

Parameters outer (psyclone.psyGen.Loop) - The node representing the outer loop.

Returns A tuple consistent of the new schedule, and a Memento.

Raises *TransformationError* – if the supplied node does not allow a loop swap to be done.

name

Returns the name of this transformation as a string.

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CHAPTER

ELEVEN

STUB GENERATION

11.1 Quick Start

- 1) Use an existing Kernel file or create a Kernel file containing a Kernel module with the required metadata and an empty Kernel subroutine with no arguments.
- 2) Run the following command

> genkernelstub <PATH>/my_file.f90

11.2 Introduction

PSyclone provides a kernel stub generator for the Dynamo0.3 API. The kernel stub generator takes a kernel file as input and outputs the kernel subroutine arguments and declarations. The word "stub" is used to indicate that it is only the subroutine arguments and their declarations that are generated; the subroutine has no content.

The primary reason the stub generator is useful is that it generates the correct Kernel subroutine arguments and declarations for the Dynamo0.3 API as specified by the Kernel metadata. As the number of arguments to Kernel subroutines can become large and the arguments have to follow a particular order, it can become burdensome, and potentially error prone, for the user to have to work out the appropriate argument list if written by hand.

The stub generator can be used when creating a new Kernel. A Kernel can first be written to specify the required metadata and then the generator can be used to create the appropriate (empty) Kernel subroutine. The user can then fill in the content of the subroutine.

The stub generator can also be used to check whether the arguments for an existing Kernel are correct i.e. whether the Kernel subroutine and Kernel metadata are consistent. One example would be where a Kernel is updated resulting in a change to the metadata and subroutine arguments.

The Dynamo0.3 API requires Kernels to conform to a set of rules which determine the required arguments and types for a particular Kernel. These rules are required as the generated PSy layer needs to know exactly how to call a Kernel. These rules are outlined in Section *Rules*.

Therefore PSyclone has been coded with the Dynamo0.3 API rules which are then applied when reading the Kernel metadata to produce the require Kernel call and its arguments in the generated PSy layer. These same rules are used by the Kernel stub generator to produce Kernel subroutine stubs, thereby guaranteeing that Kernel calls from the PSy layer and the associated Kernel subroutines are consistent.

11.3 Use

Before using the stub generator, PSyclone must be installed. If you have not already done so, please follow the instructions for setting up PSyclone in Section *Getting Going*.

PSyclone will be installed in a particular location on your machine, which will be referred to as the <PSYCLONEINSTALL> directory. The stub generator script genkernelstub comes with the PSyclone installation. A quick check > which genkernelstub should return the location of the <PSYCLONEINSTALL>/bin directory.

The easiest way to use the stub generator is to run the supplied genkernelstub script.

```
> genkernelstub usage: genkernelstub [-h] [-o OUTFILE] [-api API] [-l] filename genkernelstub: error: too few arguments
```

You can get information about the genkernelstub arguments using -h or --help:

```
genkernelstub -h
usage: genkernelstub [-h] [-o OUTFILE] [-api API] [-l] filename
Create Kernel stub code from Kernel metadata
positional arguments:
 filename
                       Kernel metadata
optional arguments:
 -h, --help
                       show this help message and exit
  -o OUTFILE, --outfile OUTFILE
                       filename of output
 -api API
                       choose a particular api from ['dynamo0.3'], default
                        dynamo0.3
 -1, --limit
                       limit the fortran line length to 132 characters
```

As is indicated when using the -h option, the -api option only accepts dynamo0.3 at the moment and is redundant as this option is also the default. However the number of supported API's is expected to expand in the future.

The $-\circ$, or $-\circ$ utfile option allows the user to specify that the output should be written to a particular file. If $-\circ$ is not specified then the python print statement is used. Typically the print statement results in the output being printed to the terminal.

The -1, or --limit option utilises the PSyclone support for wrapping of lines within the 132 character limit (please see the *Line Length* chapter for more details).

11.4 Kernels

Any Dynamo 0.3 kernel can be used as input to the stub generator. Example Kernels can be found in the examples/dynamo repository or, for more simple cases, in the tests/test_files/dynamo0p3 directory. These directories are located in the <PSYCLONEHOME>/src/psyclone directory where <PSYCLONEHOME> refers to the location where you download or clone PSyclone (Getting Going).

In the tests/test_files/dynamo0p3 directory the majority of examples start with testkern. The exceptions are: simple.f90, ru_kernel_mod.f90 and matrix_vector_mod.F90. The following test kernels can be used to generate kernel stub code (running stub generation from the <PSYCLONEHOME>/src/psyclone directory):

```
tests/test_files/dynamo0p3/testkern_chi_2.F90
tests/test_files/dynamo0p3/testkern_chi.F90
tests/test_files/dynamo0p3/testkern_operator_mod.f90
tests/test_files/dynamo0p3/testkern_operator_nofield_mod.f90
tests/test_files/dynamo0p3/testkern_orientation.F90
tests/test_files/dynamo0p3/testkern_operator_orient_mod.f90
tests/test_files/dynamo0p3/ru_kernel_mod.f90
tests/test_files/dynamo0p3/simple.f90
```

11.5 Example

A simple single field example of a kernel that can be used as input for the stub generator is found in tests/test_files/dynamo0p3/simple.f90 and is shown below:

Note: The module name simple_mod and the type name simple_type share the same root simple and have the extensions _mod and _type respectively. This is a convention in Dynamo0.3 and is required by the kernel stub generator as it needs to determine the name of the type containing the metadata and infers this by reading the module name. If this rule is not followed the kernel stub generator will return with an error message (see Section *Errors*).

Note: Whilst strictly the kernel stub generator only requires the Kernel metadata to generate the appropriate stub code, the parser that the generator relies on currently requires a dummy kernel subroutine to exist.

If we run the kernel stub generator on the simple.f90 example:

```
> genkernelstub tests/test_files/dynamo0p3/simple.f90
```

we get the following kernel stub output:

```
MODULE simple_mod

IMPLICIT NONE

CONTAINS

SUBROUTINE simple_code(nlayers, field_1_w1, ndf_w1, undf_w1, map_w1)

USE constants_mod, ONLY: r_def

IMPLICIT NONE

INTEGER, intent(in) :: nlayers

INTEGER, intent(in) :: ndf_w1

INTEGER, intent(in) :: undf_w1

REAL(KIND=r_def), intent(out), dimension(undf_w1) :: field_1_w1
```

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```
INTEGER, intent(in), dimension(ndf_w1) :: map_w1
END SUBROUTINE simple_code
END MODULE simple_mod
```

The subroutine content can then be copied into the required module, used as the basis for a new module, or checked with an existing subroutine for correctness.

Note: The output does not currently conform to Met Office coding standards so must be modified accordingly.

Note: The code will not compile without a) providing the constants_mod, argument_mod and kernel_mod modules in the compiler include path and b) adding in code that writes to any arguments declared as intent out or inout. For a quick check, the USE declaration and KIND declarations can be removed and the field_1_w1 array can be initialised with some value in the subroutine. At this point the Kernel should compile successfully.

Note: Whilst there is only one field declared in the metadata there are 5 arguments to the Kernel. The first argument nlayers specifies the number of layers in a column for a field. The second argument is the array associated with the field. The field array is dimensioned as the number of unique degrees of freedom (undf) which is also passed into the kernel (the fourth argument). The naming convention is to call each field a field, followed by its position in the (algorithm) argument list (which is reflected in the metadata ordering). The third argument is the number of degrees of freedom for the particular column and is used to dimension the final argument which is the degrees of freedom map (dofmap) which indicates the location of the required values in the field array. The naming convention for the dofmap, undf and ndf is to append the name with the space that it is associated with.

We now take a look at a more complicated example. The metadata in this example is the same as an actual Dynamo kernel, however the subroutine content and various comments have been removed. The metadata specifies that there are four fields passed by the algorithm layer, the fourth of which is a vector field of size three. All three of the spaces require a basis function and the w0 and w2 function spaces additionally require a differential basis function. The content of the Kernel is given below.

```
module ru_kernel_mod
type, public, extends(kernel_type) :: ru_kernel_type
 private
 type(arg_type) :: meta_args(6) = (/
      arg_type(GH_FIELD, GH_INC, W2),
                                                                        δ
       arg_type(GH_FIELD, GH_READ, W3),
       arg_type(GH_INTEGER, GH_READ),
       arg_type(GH_REAL,
                          GH_READ),
                           GH_READ, W0),
       arg_type(GH_FIELD,
       arg_type(GH_FIELD*3, GH_READ, W0)
 type(func_type) :: meta_funcs(3) = (/
                                                                        δ
       func_type(W2, GH_BASIS, GH_DIFF_BASIS),
                                                                        δ
       func_type(W3, GH_BASIS),
                                                                        S.
       func_type(W0, GH_BASIS, GH_DIFF_BASIS)
 integer :: iterates_over = CELLS
 integer :: gh_shape = gh_quadrature_XYoZ
contains
 procedure, nopass :: ru_code
end type
```

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```
contains
subroutine ru_code()
end subroutine ru_code
end module ru_kernel_mod
```

If we run the kernel stub generator on this example:

```
> genkernelstub tests/test_files/dynamo0p3/ru_kernel_mod.f90
```

we obtain the following output:

```
MODULE ru_mod
 IMPLICIT NONE
 CONTAINS
 SUBROUTINE ru_code(nlayers, field_1_w2, field_2_w3, iscalar_3, rscalar_4, field_5_
\rightarroww0, field_6_w0_v1, field_6_w0_v2, field_6_w0_v3, ndf_w2, undf_w2, map_w2, basis_w2,_
→diff_basis_w2, ndf_w3, undf_w3, map_w3, basis_w3, ndf_w0, undf_w0, map_w0, basis_w0,
→ diff_basis_w0, np_xy, np_z, weights_xy, weights_z)
   USE constants_mod, ONLY: r_def
   IMPLICIT NONE
    INTEGER, intent(in) :: nlayers
   INTEGER, intent(in) :: ndf_w2
    INTEGER, intent(in) :: undf_w2
    INTEGER, intent(in) :: ndf_w3
    INTEGER, intent(in) :: undf_w3
    INTEGER, intent(in) :: ndf_w0
    INTEGER, intent(in) :: undf_w0
   REAL(KIND=r_def), intent(inout), dimension(undf_w2) :: field_1_w2
   REAL(KIND=r_def), intent(in), dimension(undf_w3) :: field_2_w3
    INTEGER, intent(in) :: iscalar_3
   REAL(KIND=r_def), intent(in) :: rscalar_4
   REAL(KIND=r_def), intent(in), dimension(undf_w0) :: field_5_w0
   REAL(KIND=r_def), intent(in), dimension(undf_w0) :: field_6_w0_v1
   REAL(KIND=r_def), intent(in), dimension(undf_w0) :: field_6_w0_v2
   REAL(KIND=r_def), intent(in), dimension(undf_w0) :: field_6_w0_v3
   INTEGER, intent(in), dimension(ndf_w2) :: map_w2
   REAL(KIND=r_def), intent(in), dimension(3,ndf_w2,np_xy,np_z) :: basis_w2
   REAL(KIND=r_def), intent(in), dimension(1,ndf_w2,np_xy,np_z) :: diff_basis_w2
    INTEGER, intent(in), dimension(ndf_w3) :: map_w3
    REAL(KIND=r_def), intent(in), dimension(1,ndf_w3,np_xy,np_z) :: basis_w3
    INTEGER, intent(in), dimension(ndf_w0) :: map_w0
   REAL(KIND=r_def), intent(in), dimension(1,ndf_w0,np_xy,np_z) :: basis_w0
   REAL(KIND=r_def), intent(in), dimension(3,ndf_w0,np_xy,np_z) :: diff_basis_w0
    INTEGER, intent(in) :: np_xy, np_z
   REAL(KIND=r\_def), intent(in), dimension(np_xy) :: weights_xy
   REAL(KIND=r_def), intent(in), dimension(np_z) :: weights_z
 END SUBROUTINE ru_code
END MODULE ru_mod
```

The above example demonstrates that the argument list can get quite complex. Rather than going through an explanation of each argument you are referred to Section *Rules* for more details on the rules for argument types and argument ordering. Regarding naming conventions for arguments you can see that the arrays associated with the fields are labelled as 1-6 depending on their position in the metadata. For a vector field, each vector results in a different array. These are distinguished by appending _vx where x is the number of the vector.

The introduction of stencil operations on field arguments futher complicates the argument list of a kernel. An example

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of the use of the stub generator for a kernel that performs stencil operations is provided in examples/dynamo/eg5.

```
> genkernelstub ../../examples/dynamo/eg5/conservative_flux_kernel_mod.F90
```

11.6 Errors

The stub generator has been written to provide useful errors if mistakes are found. If you run the generator and it does not produce a useful error - and in particular if it produces a stack trace - please contact the PSyclone developers.

The following tests do not produce stub kernel code either because they are invalid or because they contain functionality that is not supported in the stub generator.

```
tests/test_files/dynamo0p3/matrix_vector_mod.F90
tests/test_files/dynamo0p3/testkern_any_space_1_mod.f90
tests/test_files/dynamo0p3/testkern_any_space_4_mod.f90
tests/test_files/dynamo0p3/testkern_invalid_fortran.F90
tests/test_files/dynamo0p3/testkern_short_name.F90
tests/test_files/dynamo0p3/testkern_no_datatype.F90
tests/test_files/dynamo0p3/testkern.F90
tests/test_files/dynamo0p3/testkern_qr.F90
```

testkern_invalid_fortran.F90, testkern_no_datatype.F90, testkern_short_name.F90, testkern.F90 and matrix_vector_mod.F90 are designed to be invalid for PSyclone testing purposes and should produce appropriate errors. For example:

```
> genkernelstub tests/test_files/dynamo0p3/testkern_invalid_fortran.F90 Error: 'Parse Error: Code appears to be invalid Fortran'
```

any_space is not currently supported in the stub generator so testkern_any_space_1_mod.f90 and testkern_any_space_4_mod.f90 should fail with appropriate warnings because of that. For example:

```
> genkernelstub tests/test_files/dynamo0p3/testkern_any_space_1_mod.f90
Error: "Generation Error: Unsupported space for basis function, expecting one of ['w3', 'wtheta', 'w2v', 'w0', 'w1', 'w2', 'w2h', 'any_w2'] but found 'any_space_1'"
```

As noted above, if the Dynamo0.3 naming convention for module and type names is not followed, the stub generator will return with an error message. For example:

```
> genkernelstub tests/test_files/dynamo0p3/testkern.F90
Error: "Parse Error: Error, module name 'testkern' does not have
'_mod' as an extension. This convention is assumed."
```

CHAPTER

TWELVE

LINE LENGTH

By default PSyclone will generate fortran code with no consideration of fortran line length limits. As the line length limit for free-form fortran is 132 characters, the code that is output may be non-conformant.

Line length is not an issue for many compilers as they allow compiler flags to be set which allow lines longer than the fortran standard. However this is not the case for all compilers.

PSyclone therefore supports the wrapping of lines within the 132 character limit. The next two sections discuss how this is done when scripting and when working interactively respectively.

12.1 Script

The generate.py script provides the -l option to wrap lines. Please see the Fortran line length section for more details.

12.2 Interactive

When using PSyclone interactively the line length of the input algorithm and Kernel files can be checked by setting the parse.parse() function's "line length" argument to "True".

```
>>> from parse import parse
>>> ast, info = parse("argspec.F90", line_length=True)
```

Similarly the "line_length" argument can be set to "True" if calling the generator.generate() function. This function simply passes this argument on to the parse.parse() function.

```
>>> from generator import generate
>>> alg, psy = generate("argspec.F90", line_length=True)
```

Line wrapping is performed as a post processing step, i.e. after the code has been generated. This is done by an instance of the line_length.FortLineLength class. For example:

```
>>> from generator import generate
>>> from line_length import FortLineLength
>>> psy, alg = generate("algspec.f90", line_length=True)
>>> line_length = FortLineLength()
>>> psy_str = line_length.process(str(psy))
>>> print psy_str
>>> alg_str = line_length.process(str(alg))
>>> print alg_str
```

12.3 Limitations

The line_length.FortLineLength class is only partially aware of fortran syntax. This awareness is required so that appropriate continuation characters can be used (for example & at the end of a line and $! \circ mp$ at the start of a line for OpenMP directives, & at the end of a line for statements and & at the end of a line and & at the beginning of a line for strings).

Whilst statements only require an & at the end of the line when line wrapping with free-form fortran they may optionally also have an & at the beginning of the subsequent line. In contrast, when splitting a string over multiple lines an & is required at both locations. Therefore an instance of the line_length.FortLineLength class will always add & at the beginning of a continuation line for a statement, in case the line is split within a string.

One known situation that could cause an instance of the <code>line_length.FortLineLength</code> class to fail is when an inline comment is used at the end of a line to make it longer than the 132 character limit. Whilst PSyclone does not generate such code for the PSy-layer, this might occur in Algorithm-layer code, even if the Algorithm-layer code conforms to the 132 line length limit. The reason for this is that PSyclone's internal parser concatenates lines together, thus a long line correctly split with continuation characters in the Algorithm-layer becomes a line that needs to be split by an instance of the <code>line_length.FortLineLength</code> class.

CHAPTER

THIRTEEN

API

```
generator.py
```

```
-h
-oalg <filename>
-opsy <filename>
-api <api>-s <script>
-d <directory>
-1
```

Command line version of the generator. -h prints out the command line options. If -oalg or -opsy are not provided then the generated code is printed to stdout, otherwise they are output to the specified file name. -api specifies the particular api to use. -s allows a script to be called which can modify (typically optimise) the PSy layer. -d specifies a directory to recursively search to find the associated kernel files. -l limits the maximum line length of the fortran output to 132 characters. -l uses a relatively simple algorithm which in pathological cases may produce incorrect output, so it is recommended to only use this option if necessary. generator.py Uses the generator.generate() function to generate the code. Please see the run documentation for more details.

For example:

```
> python generator.py algspec.f90
> python generator.py -oalg alg.f90 -opsy psy.f90 -api dynamo0.3 algspec.f90
> python generator.py -d ../kernel -s opt.py algspec.f90
> python generator.py -s ../scripts/opt.py -l algspec.f90
```

This module provides the PSyclone 'main' routine which is intended to be driven from the bin/psyclone executable script. 'main' takes an algorithm file as input and produces modified algorithm code and generated PSy code. A function, 'generate', is also provided which has the same functionality as 'main' but can be called from within another Python program.

Takes a GungHo algorithm specification as input and outputs the associated generated algorithm and psy codes suitable for compiling with the specified kernel(s) and GungHo infrastructure. Uses the parse.parse() function to parse the algorithm specification, the psyGen.PSy class to generate the PSy code and the algGen.Alg class to generate the modified algorithm code.

Parameters

• **filename** (str) – The file containing the algorithm specification.

- **kernel_path** (*str*) The directory from which to recursively search for the files containing the kernel source (if different from the location of the algorithm specification)
- **script_name** (*str*) A script file that can apply optimisations to the PSy layer (can be a path to a file or a filename that relies on the PYTHONPATH to find the module).
- line_length (bool) A logical flag specifying whether we care about line lengths being longer than 132 characters. If so, the input (algorithm and kernel) code is checked to make sure that it conforms. The default is False.
- **distributed_memory** (bool) A logical flag specifying whether to generate distributed memory code. The default is set in the config.py file.

Returns The algorithm code and the psy code.

Return type ast

Raises IOError – if the filename or search path do not exist

For example:

```
>>> from generator import generate
>>> alg, psy = generate("algspec.f90")
>>> alg, psy = generate("algspec.f90", kernel_path="src/kernels")
>>> alg, psy = generate("algspec.f90", script_name="optimise.py")
>>> alg, psy = generate("algspec.f90", line_length=True)
>>> alg, psy = generate("algspec.f90", distributed_memory=False)
```

13.1 The parse module

Module implementing classes populated by parsing either kernel meta-data or invoke()'s in the Algorithm layer

Takes a GungHo algorithm specification as input and outputs an AST of this specification and an object containing information about the invocation calls in the algorithm specification and any associated kernel implementations.

Parameters

- $alg_filename(str)$ The file containing the algorithm specification.
- invoke_name (str) The expected name of the invocation calls in the algorithm specification
- $inf_name(str)$ The expected module name of any required infrastructure routines.
- **kernel_path** (*str*) The path to search for kernel source files (if different from the location of the algorithm source).
- line_length (bool) A logical flag specifying whether we care about line lengths being longer than 132 characters. If so, the input (algorithm and kernel) code is checked to make sure that it conforms and an error raised if not. The default is False.

Return type ast,invoke_info

Raises

- IOError if the filename or search path does not exist
- ParseError if there is an error in the parsing

• RuntimeError – if there is an error in the parsing

For example:

```
>>> from parse import parse
>>> ast,info=parse("argspec.F90")
```

13.2 The transformations module

This module provides the various transformations that can be applied to the schedule associated with an invoke(). There are both general and API-specific transformation classes in this module where the latter typically apply API-specific checks before calling the base class for the actual transformation.

class psyclone.transformations.ColourTrans

Apply a colouring transformation to a loop (in order to permit a subsequent OpenMP parallelisation over colours). For example:

```
>>> invoke = ...
>>> schedule = invoke.schedule
>>>
>>> ctrans = ColourTrans()
>>>
>>> # Colour all of the loops
>>> for child in schedule.children:
>>> cschedule, _ = ctrans.apply(child)
>>>
>>> csched.view()
```

apply (node)

Converts the Loop represented by node into a nested loop where the outer loop is over colours and the inner loop is over cells of that colour.

name

Returns the name of this transformation as a string.

class psyclone.transformations.Dynamo0p3ColourTrans

Split a Dynamo 0.3 loop over cells into colours so that it can be parallelised. For example:

```
>>> from psyclone.parse import parse
>>> from psyclone.psyGen import PSyFactory
>>> import transformations
>>> import os
>>> import pytest
>>>
>>> TEST_API = "dynamo0.3"
>>> _,info=parse(os.path.join(os.path.dirname(os.path.abspath(__file__))),
                 "tests", "test_files", "dynamo0p3",
>>>
>>>
                 "4.6_multikernel_invokes.f90"),
                 api=TEST_API)
>>> psy = PSyFactory (TEST_API).create(info)
>>> invoke = psy.invokes.get('invoke_0')
>>> schedule = invoke.schedule
>>>
>>> ctrans = Dynamo0p3ColourTrans()
>>> otrans = DynamoOMPParallelLoopTrans()
```

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```
>>> # Colour all of the loops
>>> for child in schedule.children:
>>> cschedule, _ = ctrans.apply(child)
>>>
>>> # Then apply OpenMP to each of the colour loops
>>> schedule = cschedule
>>> for child in schedule.children:
>>> newsched, _ = otrans.apply(child.children[0])
>>>
>>> newsched.view()
```

Colouring in the Dynamo 0.3 API is subject to the following rules:

- Only kernels with an iteration space of CELLS and which modify a continuous field require colouring. Any other type of loop will cause this transformation to raise an exception.
- · A kernel may have at most one field with 'INC' access
- A separate colour map will be required for each field that is coloured (if an invoke contains >1 kernel call)

apply (node)

Performs Dynamo0.3-specific error checking and then uses the parent class to convert the Loop represented by node into a nested loop where the outer loop is over colours and the inner loop is over cells of that colour.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.DynamoOp3OMPLoopTrans(omp_schedule='static')
```

Dynamo 0.3 specific orphan OpenMP loop transformation. Adds Dynamo-specific validity checks. Actual transformation is done by base class.

```
apply (node, reprod=None)
```

Perform Dynamo 0.3 specific loop validity checks then call OMPLoopTrans.apply().

name

Returns the name of this transformation as a string.

${\tt class} \ \, {\tt psyclone.transformations.Dynamo0p3RedundantComputationTrans}$

This transformation allows the user to modify a loop's bounds so that redundant computation will be performed. Redundant computation can result in halo exchanges being modified, new halo exchanges being added or existing halo exchanges being removed.

- This transformation should be performed before any parallelisation transformations (e.g. for OpenMP) to the loop in question and will raise an exception if this is not the case.
- This transformation can not be applied to a loop containing a reduction and will again raise an exception if this is the case.
- This transformation can only be used to add redundant computation to a loop, not to remove it.
- This transformation allows a loop that is already performing redundant computation to be modified, but only if the depth is increased.

apply (loop, depth=None)

Apply the redundant computation tranformation to the loop loop. This transformation can be applied to loops iterating over 'cells or 'dofs'. if depth is set to a value then the value will be the depth of the field's halo over which redundant computation will be performed. If depth is not set to a value then redundant computation will be performed to the full depth of the field's halo.

Parameters

- loop (psyclone.psyGen.DynLoop) the loop that we are transforming
- **depth** (*int* or *None*) the depth of the stencil. Defaults to None if a depth is not provided.

name

Returns the name of this transformation as a string.

class psyclone.transformations.DynamoLoopFuseTrans

Performs error checking before calling the <code>apply()</code> method of the <code>base class</code> in order to fuse two Dynamo loops.

```
apply (node1, node2, same_space=False)
```

Fuse the two Dynamo loops represented by node1 and node2. The optional same_space flag asserts that an unknown iteration space (i.e. any_space) matches the other iteration space. This is set at the users own risk.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.DynamoOMPParallelLoopTrans(omp_schedule='static')
```

Dynamo-specific OpenMP loop transformation. Adds Dynamo specific validity checks. Actual transformation is done by the base class.

```
apply (node)
```

Perform Dynamo specific loop validity checks then call the apply () method of the base class.

name

Returns the name of this transformation as a string.

class psyclone.transformations.GOConstLoopBoundsTrans

Switch on (or off) the use of constant loop bounds within a GOSchedule. In the absence of constant loop bounds, PSyclone will generate loops where the bounds are obtained by de-referencing a field object, e.g.:

```
DO j = my_field%grid%internal%ystart, my_field%grid%internal%ystop
```

Some compilers are able to produce more efficient code if they are provided with information on the relative trip-counts of the loops within an Invoke. With constant loop bounds switched on, PSyclone generates code like:

```
ny = my_field%grid%simulation_domain%ystop
...
DO j = 1, ny-1
```

In practice, the application of the constant loop bounds looks something like, e.g.:

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```
>>> newsched, _ = clbtrans.apply(schedule)
>>> # or, to turn off const. looop bounds:
>>> # newsched, _ = clbtrans.apply(schedule, const_bounds=False)
>>>
>>> newsched.view()
```

apply (node, const_bounds=True)

Switches constant loop bounds on or off for all loops in the schedule node. Default is 'on'.

Parameters

- node (psyclone.gocean1p0.GOSchedule) The schedule of which all loops will get the constant loop bounds switched on or off.
- const_bounds (bool) If the constant loop should be used (True) or not (False). Default is True.

name

Return the name of the Transformation as a string.

class psyclone.transformations.GOLoopSwapTrans

Provides a loop-swap transformation, e.g.:

```
DO j=1, m
DO i=1, n
```

becomes:

```
DO i=1, n
DO j=1, m
```

This transform is used as follows:

```
>>> from parse import parse
>>> from psyGen import PSyFactory
>>> ast,invokeInfo=parse("shallow_alg.f90")
>>> psy=PSyFactory("gocean1.0").create(invokeInfo)
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>>
>>> from transformations import GOLoopSwapTrans
>>> swap=GOLoopSwapTrans()
>>> new_schedule,memento=swap.apply(schedule.children[0])
>>> new_schedule.view()
```

apply (outer)

The argument outer must be a loop which has exactly one inner loop. This transform then swaps the outer and inner loop.

Parameters outer (psyclone.psyGen.Loop) - The node representing the outer loop.

Returns A tuple consistent of the new schedule, and a Memento.

Raises *TransformationError* – if the supplied node does not allow a loop swap to be done.

name

Returns the name of this transformation as a string.

class psyclone.transformations.GOceanLoopFuseTrans

Performs error checking (that the loops are over the same grid-point type) before calling the LoopFuseTrans.apply() method of the base class in order to fuse two GOcean loops.

apply (node1, node2)

Fuse the two GOcean loops represented by node1 and node2.

Parameters

- node1 (psyclone.gocean1p0.GOLoop) A node representing a GOLoop.
- node2 (psyclone.gocean1p0.GOLoop) A node representing a GOLoop.

Raises *TransformationError* – if the supplied node2 can not be fused, e.g. not all nodes are loops, don't have the same parent, are not next to each other or have different iteration spaces.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.GOceanOMPLoopTrans(omp_schedule='static')
```

GOcean-specific orphan OpenMP loop transformation. Adds GOcean specific validity checks (that the node is either an inner or outer Loop). Actual transformation is done by base class.

Parameters omp_schedule - The omp schedule to be created. Must be one of 'runtime', 'static', 'dynamic', 'guided' or 'auto'.

apply (node)

Perform GOcean specific loop validity checks then call OMPLoopTrans.apply().

Parameters node (psyclone.psyGen.Loop.) - The loop to parallelise using OMP Do.

name

Returns the name of this transformation as a string.

class psyclone.transformations.GOceanOMPParallelLoopTrans(omp_schedule='static')

GOcean specific OpenMP Do loop transformation. Adds GOcean specific validity checks (that supplied Loop is an inner or outer loop). Actual transformation is done by base class.

Parameters omp_schedule - The omp schedule to be created. Must be one of 'runtime', 'static', 'dynamic', 'guided' or 'auto'.

apply (node)

Perform GOcean-specific loop validity checks then call OMPParallelLoopTrans.apply().

Parameters node (psyclone.psyGen.Loop) - A Loop node from an AST.

Raises *TransformationError* – if the supplied node is not an inner or outer loop.

name

Returns the name of this transformation as a string.

class psyclone.transformations.KernelModuleInlineTrans

Switches on, or switches off, the inlining of a Kernel subroutine into the PSy layer module. For example:

```
>>> invoke = ...
>>> schedule = invoke.schedule
>>>
>>> inline_trans = KernelModuleInlineTrans()
>>>
>>> ischedule, _ = inline_trans.apply(schedule.children[0].children[0])
>>> ischedule.view()
```

Warning: For this transformation to work correctly, the Kernel subroutine must only use data that is passed in by argument, declared locally or included via use association within the subroutine. Two examples where in-lining will not work correctly are:

- 1. A variable is declared within the module that contains the Kernel subroutine and is then accessed within that Kernel:
- A variable is included via use association at the module level and accessed within the Kernel subroutine.

There are currently no checks that these rules are being followed when in-lining so the onus is on the user to ensure correctness.

apply (node, inline=True)

Checks that the node is of the correct type (a Kernel) then marks the Kernel to be inlined, or not, depending on the value of the inline argument. If the inline argument is not passed the Kernel is marked to be inlined.

name

Returns the name of this transformation as a string.

class psyclone.transformations.LoopFuseTrans

Provides a loop-fuse transformation. For example:

apply (node1, node2)

Fuse the loops represented by node1 and node2.

name

Returns the name of this transformation as a string.

class psyclone.transformations.MoveTrans

Provides a transformation to move a node in the tree. For example:

Nodes may only be moved to a new location with the same parent and must not break any dependencies otherwise an exception is raised.

```
apply (node, location, position='before')
```

Move the node represented by node before location location (which is also a node) by default and after if the optional *position* argument is set to 'after'. An exception is raised if the move is invalid.

name

Returns the name of this transformation as a string.

```
class psyclone.transformations.OMPLoopTrans(omp_schedule='static')
```

Adds an orphaned OpenMP directive to a loop. i.e. the directive must be inside the scope of some other OMP Parallel REGION. This condition is tested at code-generation time. The optional 'reprod' argument in the apply method decides whether standard OpenMP reduction support is to be used (which is not reproducible) or whether a manual reproducible reproduction is to be used.

For example:

```
>>> from psyclone.parse import parse, ParseError
>>> from psyclone.psyGen import PSyFactory, GenerationError
>>> api="gocean1.0"
>>> filename="nemolite2d_alg.f90"
>>> ast,invokeInfo=parse(filename,api=api,invoke_name="invoke")
>>> psy=PSyFactory(api).create(invokeInfo)
>>> print psy.invokes.names
>>>
>>> from psyclone.psyGen import TransInfo
>>> t=TransInfo()
>>> ltrans = t.get_trans_name('OMPLoopTrans')
>>> rtrans = t.get_trans_name('OMPParallelTrans')
>>>
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>> new schedule=schedule
# Apply the OpenMP Loop transformation to *every* loop
# in the schedule
>>> for child in schedule.children:
      newschedule, memento=ltrans.apply(child, reprod=True)
       schedule = newschedule
>>>
# Enclose all of these loops within a single OpenMP
# PARALLEL region
>>> rtrans.omp_schedule("dynamic,1")
>>> newschedule, memento = rtrans.apply(schedule.children)
>>>
```

apply (node, reprod=None)

Apply the OMPLoopTrans transformation to the specified node in a Schedule. This node must be a Loop since this transformation corresponds to wrapping the generated code with directives like so:

```
!$OMP DO
do ...
...
end do
!$OMP END DO
```

At code-generation time (when OMPLoopTrans.gen_code() is called), this node must be within (i.e.

a child of) an OpenMP PARALLEL region.

The optional reprod argument will cause a reproducible reduction to be generated if it is set to True, otherwise the default, non-reproducible OpenMP reduction will used. Note, reproducible in this case means obtaining the same results with the same number of OpenMP threads, not for different numbers of OpenMP threads.

Parameters node – the supplied node to which we will apply the

OMPLoopTrans transformation :type node: psyclone.psyGen.Node :param reprod: optional argument to determine whether to generate reproducible OpenMP reductions (True) or not (False). The default value is None which will cause PSyclone to look up a default value :type reprod: Boolean, or None :return: (psyclone.psyGen.Schedule, psyclone.undoredo.Memento)

name

Returns the name of this transformation as a string.

omp_schedule

Returns the OpenMP schedule that will be specified by this transformation. The default schedule is 'static'.

```
class psyclone.transformations.OMPParallelLoopTrans (omp_schedule='static') Adds an OpenMP PARALLEL DO directive to a loop.
```

For example:

```
>>> from psyclone.parse import parse
>>> from psyclone.psyGen import PSyFactory
>>> ast,invokeInfo=parse("dynamo.F90")
>>> psy=PSyFactory("dynamo0.1").create(invokeInfo)
>>> schedule=psy.invokes.get('invoke_v3_kernel_type').schedule
>>> schedule.view()
>>>
>>> from psyclone.transformations import OMPParallelLoopTrans
>>> trans=OMPParallelLoopTrans()
>>> new_schedule,memento=trans.apply(schedule.children[0])
>>> new_schedule.view()
```

apply (node)

Apply an OMPParallelLoop Transformation to the supplied node (which must be a Loop). In the generated code this corresponds to wrapping the Loop with directives:

```
!$OMP PARALLEL DO ...
do ...
end do
!$OMP END PARALLEL DO
```

name

Returns the name of this transformation as a string.

class psyclone.transformations.OMPParallelTrans

Create an OpenMP PARALLEL region by inserting directives. For example:

```
>>> from psyclone.parse import parse, ParseError
>>> from psyclone.psyGen import PSyFactory, GenerationError
>>> api="gocean1.0"
>>> filename="nemolite2d_alg.f90"
>>> ast,invokeInfo=parse(filename,api=api,invoke_name="invoke")
>>> psy=PSyFactory(api).create(invokeInfo)
>>>
```

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```
>>> from psyclone.psyGen import TransInfo
>>> t=TransInfo()
>>> ltrans = t.get_trans_name('GOceanOMPLoopTrans')
>>> rtrans = t.get_trans_name('OMPParallelTrans')
>>>
>>> schedule=psy.invokes.get('invoke_0').schedule
>>> schedule.view()
>>> new_schedule=schedule
>>> # Apply the OpenMP Loop transformation to *every* loop
>>> # in the schedule
>>> for child in schedule.children:
       newschedule, memento=ltrans.apply(child)
>>>
       schedule = newschedule
>>>
>>> # Enclose all of these loops within a single OpenMP
>>> # PARALLEL region
>>> newschedule, _ = rtrans.apply(schedule.children)
>>> newschedule.view()
```

apply (nodes)

Apply this transformation to a subset of the nodes within a schedule - i.e. enclose the specified Loops in the schedule within a single OpenMP region. nodes can be a single Node or a list of Nodes.

name

Returns the name of this transformation as a string.

```
exception psyclone.transformations.TransformationError (value)
```

Provides a PSyclone-specific error class for errors found during code transformation operations.

```
psyclone.transformations.check_intergrid(node)
```

Utility function to check that the supplied node does not have an intergrid kernel as a child.

This is used to ensure that we reject any attempt to apply transformations to loops containing inter-grid kernels. (This restriction will be lifted in Issue #134 and this routine can then be removed.)

TODO remove this routine once #134 is complete.

```
Parameters node (psyGen.Node) - the Node in the Schedule to check
```

Raises TransformationError - if the supplied node has an inter-grid kernel as a child

13.3 The psyGen module

This module provides generic support for PSyclone's PSy code optimisation and generation. The classes in this method need to be specialised for a particular API and implementation.

```
class psyclone.psyGen.PSy(invoke_info)
```

Base class to help manage and generate PSy code for a single algorithm file. Takes the invocation information output from the function parse.parse() as its input and stores this in a way suitable for optimisation and code generation.

Parameters invoke_info (FileInfo) – An object containing the required invocation information for code optimisation and generation. Produced by the function parse.parse().

For example:

```
>>> import psyclone
>>> from psyclone.parse import parse
>>> ast, info = parse("argspec.F90")
>>> from psyclone.psyGen import PSyFactory
>>> api = "..."
>>> psy = PSyFactory(api).create(info)
>>> print(psy.gen)
```

inline (module)

inline all kernel subroutines into the module that are marked for inlining. Avoid inlining the same kernel more than once.

13.4 The algGen module

This module provides the Alg class and supporting exception-handling to translate the original algorithm file into one that can be compiled and linked with the generated PSy code.

```
class psyclone.algGen.Alg(ast, psy)
```

Generate a modified algorithm code for a single algorithm specification. Takes the ast of the algorithm specification output from the function parse.parse() and an instance of the psyGen.PSy class as input.

Parameters

- **ast** (ast) An object containing an ast of the algorithm specification which was produced by the function parse.parse().
- psy (PSy) An object (psyGen. PSy) containing information about the PSy layer.

For example:

```
>>> from parse import parse
>>> ast,info=parse("argspec.F90")
>>> from psyGen import PSy
>>> psy=PSy(info)
>>> from algGen import Alg
>>> alg=Alg(ast,psy)
>>> print(alg.gen)
```

gen

Generate modified algorithm code

Return type ast

13.5 The line_length module

Provides support for breaking long fortran lines into smaller ones to allow the code to conform to the maximum line length limits (132 for f90 free format is the default)

```
class psyclone.line_length.FortLineLength(line_length=132)
```

This class take a free format fortran code as a string and line wraps any lines that are larger than the specified line length

length

returns the maximum allowed line length

long_lines (fortran_in)

returns true if at least one of the lines in the input code is longer than the allowed length. Otherwise returns false

process (fortran_in)

takes fortran code as a string as input and output fortran code as a string with any long lines wrapped appropriately

CHAPTER

FOURTEEN

SYSTEM-SPECIFIC SET-UP

This chapter is split into two sections: *User set-up* describes the setup for a user of PSyclone. It includes all steps necessary to be able to use PSyclone. And while you could obviously do some development, none of the required tools for testing or documentation creation will be installed.

Developer set-up describes the additional installation of all required tools to run tests, and create documentation.

Both sections have detailed instructions for Ubuntu 16.04.2 and OpenSUSE 42.2 - if you are working with a different Linux distribution some adjustments will be necessary.

14.1 User set-up

This section provides system-specific information on how to set-up your system to use PSyclone for users. It has been tested with a vanilla installation of Ubuntu 16.04.2 and OpenSUSE 42.2. You need a terminal window for entering the commands into.

14.1.1 Installing dependencies

Most required dependencies are installed from the Python Package Index (https://packaging.python.org/installing/) using the program pip ("PIP Installs Packages"). Besides pip it is also recommended to install the graphviz package to be able to visualise dependency graphs. This is optional and the associated routine will silently return if the graphviz bindings are not installed.

Installing dependencies on Ubuntu

On Ubuntu pip and graphviz are installed using apt-get. Remember that graphviz is optional and that you'll need to install the graphviz package in addition to the Python bindings.

```
> sudo apt-get install python-pip graphviz
```

Installing dependencies on OpenSUSE

While the vanilla OpenSUSE installation includes pip, the installed version only works for Python 3. So the python 2 version of PIP still needs to be installed. Note that the graphviz package is installed by default.

```
> sudo zypper install python-pip
```

Warning: PIP for python2 on OpenSUSE is called pip2.7. So you need to replace the pip command with pip2.7 in all commands in the following sections.

14.1.2 Installing PSyclone

Change your working directory to where you would like to place the code and download the latest stable release of PSyclone.

```
> cd <PSYCLONEHOME>
> wget https://github.com/stfc/PSyclone/archive/1.6.1.tar.gz
> gunzip 1.6.1.tar.gz
> tar xf 1.6.1.tar
> rm 1.6.1.tar
> cd PSyclone-1.6.1
> export PYTHONPATH=`pwd`/src:${PYTHONPATH}
> export PATH=`pwd`/bin:${PATH}
```

This sets up your python path and path appropriately. You may want to set these paths permanently (e.g. by editing your \${HOME}/.bashrc file if you run the BASH shell). You can also use the latest version using git, as described in *Installing PSyclone From Git*.

14.1.3 Common installation

To avoid warnings during the dependency installation, it is recommended to update pip to the latest version:

```
> sudo pip install --upgrade pip
```

Warning: As mentioned in *Installing dependencies on OpenSUSE*: on OpenSUSE this commands needs to be sudo pip2.7 install --upgrade pip.

Next you need to install the fparser and pyparsing packages:

```
> sudo pip install fparser pyparsing
```

Tip: With pip it is possible to install packages either system-wide (which requires root privileges) as above, or for a single user only (in ~/.local). While the latter is only useful for one particular user, it means that PSyclone can be installed using pip without needing root privileges. In order to install a package for a user, add the –user command line option to all pip commands. This flag requests that the packages be installed locally for the current user rather than requiring root access:

```
> pip install --user fparser pyparsing
```

You may remove the use of sudo and add the --user option to all pip commands described in this document.

Uninstalling is simply a matter of doing:

```
> sudo pip uninstall fparser pyparsing
```

PSyclone supports the ability to output a schedule dependency graph using the graphviz package. This is optional and the associated routine will silently return if the graphviz bindings are not installed. If you have the graphviz package

installed (see especially section *Installing dependencies on Ubuntu* if you are on Ubuntu), you also need to install the python bindings to the graphviz package:

```
> sudo pip install graphviz
```

If you just want to use PSyclone then you've installed all you need and you are ready to go to the getting-going *Run* section.

14.2 Developer set-up

This section adds software that is used to develop and test PSyclone. It includes all packages for testing and creation of documentation in html and pdf. We assume you have already installed the software described in the *User set-up* section.

14.2.1 Installing PSyclone From Git

For development it is recommended to get a copy of PSyclone using git to get access to the latest development version.

Installing git for Ubuntu

You need to install the git package:

```
> sudo apt-get install git
```

Installing git on OpenSUSE

You need to install the git package:

```
>> sudo zypper --no-recommends install git
```

Cloning PSyclone using git

Cloning PSyclone from git and setting up your environment is done as follows:

```
> cd <PSYCLONEHOME>
> git clone https://github.com/stfc/PSyclone.git
> cd PSyclone
> pip install --user -e .
```

Note that the "-e" flag causes the project to be installed in 'editable' mode so that any changes to the PSyclone source take effect immediately. On OpenSUSE it is necessary to add \$HOME/.local/bin to your \$PATH.

14.2.2 Installing documentation tools

Install Sphinx for creating PSyclone documentation

```
> sudo pip install sphinx
```

You can now build html documentation:

```
> cd doc
> make html
```

The latex package is required to create the pdf documentation for PSyclone. Installing the full dependencies can take up several GB, the instructions for Ubuntu and OpenSUSE only install a minimal subset.

Installing LaTeX on Ubuntu

The following three packages need to be installed to create the pdf documentation. It is recommended to install the packages in one apt-get command, since otherwise, depending on your filesystem, unnecessary snapshots might be created that take up additional space. The --no-install-recommends option significantly reduces the number of installed packages:

```
> sudo apt-get install --no-install-recommends texlive \ texlive-latex-extra latexmk
```

Installing LaTeX on OpenSUSE

The following command installs the minimum number of packages in order to create the pdf documentation - around 130 packages all in all, requiring approximately 300 MB.

Warning: It is important to install the packages in one zypper command, since otherwise, depending on your filesystem, unnecessary snapshots might be created after each package, which can add up to several GB of data.

```
> sudo zypper install --no-recommends texlive-latex texlive-latexmk \
texlive-babel-english texlive-cmap texlive-psnfss texlive-fncychap \
texlive-fancyhdr texlive-titlesec texlive-tabulary texlive-varwidth \
texlive-framed texlive-fancyvrb texlive-float texlive-wrapfig \
texlive-parskip texlive-upquote texlive-capt-of texlive-needspace \
texlive-metafont texlive-makeindex texlive-times texlive-helvetic \
texlive-courier texlive-dvips
```

Creating pdf documentation

You can now build the pdf documentation using

```
> cd doc
> make latexpdf
```

14.2.3 Installing testing tools

The following modules are recommended to get access to testing and formatting tools:

```
> sudo pip install pytest pep8 pylint==1.6.5 pytest-cov pytest-pep8 \ pytest-pylint pytest-flakes pytest-pep257
```

Warning: It appears that the 1.7 series of pylint has a bug (at least up to 1.7.2) and does not work properly with PSyclone - it aborts with a "maximum recursion depth exceeded" error message. It is therefore recommended to use version 1.6.5, as specified in the above pip command.

You can now run the PSyclone python tests:

```
> cd PSyclone.git
> py.test
```

In order to see whether the Python code conforms to the pep8 standards, use:

```
> pep8 code.py
```

Warning: From release 1.7.1 pep8 returns a runtime user warning to install and use pycodestyle instead.

Verifying the pylint standards is done with:

```
> pylint code.py
```

OK, you're all set up.

CHAPTER

FIFTEEN

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