

Vector Calculus

EE2007 – Engineering Mathematics II

Vector Calculus > Learning Objectives

At the end of this lesson, you should be able to:

- Perform the vector line integral.
- Perform the vector surface integral.

Vector line integral is the operation of integrating a vector field along a curve in space.

- The curve is expressed in a parametric form by writing x, y, z as functions of a single parameter ' t '.

- The parameter ' t ' can then be used to specify points $(x(t), y(t), z(t))$ along the curve.

- Such integrals have considerable utility in many areas of Engineering and Physics.

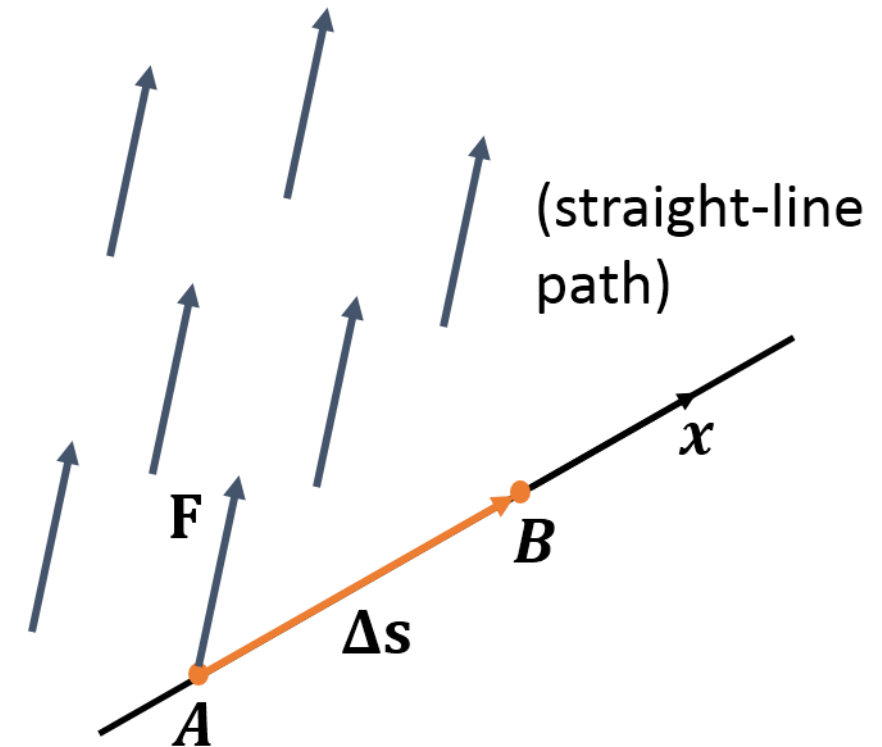
The work done W by a force F moving an object is one such example of vector line integrals.

From the given figure, for a constant force field F pushing an object in a straight line, is expressed as:

$$W = \mathbf{F} \cdot \mathbf{r}$$

$$W = \|\mathbf{F}\| \|\mathbf{r}\| \cos \theta$$

If \mathbf{F} is not a constant force and if the object is pushed along a curve instead of a straight line, then use a line integral to calculate the work done.



Let us look at an example to understand the vector line integral.

Example 1

Given $\mathbf{F} = -y \mathbf{i} - xy \mathbf{j}$, and C is the circular arc from A to B , calculate the line integral $\mathbf{F} \cdot d\mathbf{r}$.

The points on the arc can be written as $\mathbf{r} = x \mathbf{i} + y \mathbf{j}$

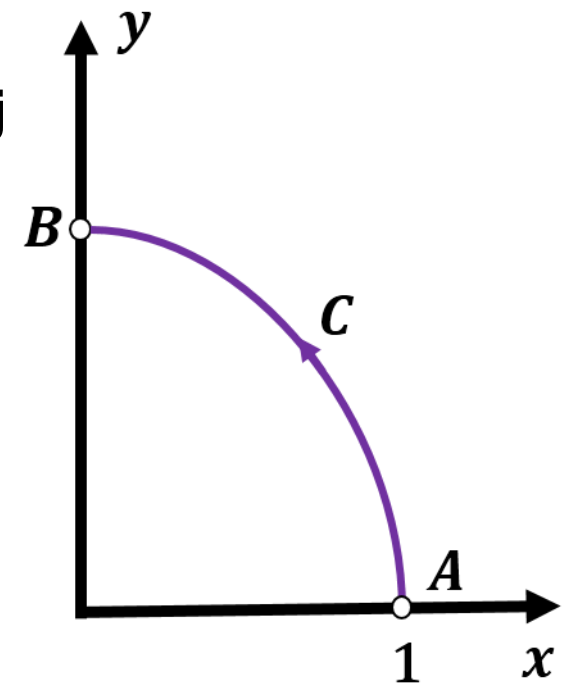
Where, $x^2 + y^2 = 1$

Let us define t such that

$$x = \cos t, y = \sin t, 0 \leq t \leq \pi/2$$

Then, $\mathbf{r} = \cos t \mathbf{i} + \sin t \mathbf{j}$

$$d\mathbf{r} = (-\sin t \mathbf{i} + \cos t \mathbf{j}) dt$$



Let us look at an example to understand the vector line integral.

Example 1 (contd.)

$$\begin{aligned} W &= \int_C \mathbf{F} \cdot d\mathbf{r} \\ &= \int_0^{\pi/2} (-\sin t \mathbf{i} + \cos t \sin t \mathbf{j}) \cdot (-\sin t \mathbf{i} + \cos t \mathbf{j}) dt \\ &= \int_0^{\pi/2} (\sin^2 t + \cos^2 t \sin t) dt = \frac{\pi}{4} + \frac{1}{3} \end{aligned}$$

Let us look at another example to understand the vector line integral.

Example 2

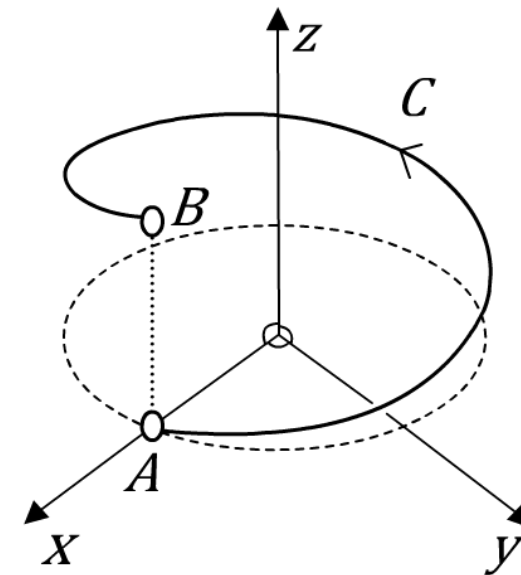
Given $\mathbf{F} = -z \mathbf{i} + x \mathbf{j} + y \mathbf{k}$, and C is the helix given by

$$x = \cos t, y = \sin t, z = 3t, 0 \leq t \leq 2\pi$$

The points on the helix can be written as:

$$\mathbf{r} = \cos t \mathbf{i} + \sin t \mathbf{j} + 3t \mathbf{k}$$

$$d\mathbf{r} = (-\sin t \mathbf{i} + \cos t \mathbf{j} + 3\mathbf{k})dt$$



Let us look at another example to understand the vector line integral.

Example 2 (contd.)

$$\begin{aligned} W &= \int_C \mathbf{F} \cdot d\mathbf{r} \\ &= \int_P^Q (F_1 \mathbf{i} + F_2 \mathbf{j} + F_3 \mathbf{k}) \cdot (x' \mathbf{i} + y' \mathbf{j} + z' \mathbf{k}) dt \\ &= \int_0^{2\pi} (-3t \mathbf{i} + \cos t \mathbf{j} + \sin t \mathbf{k}) \cdot (-\sin t \mathbf{i} + \cos t \mathbf{j} + 3\mathbf{k}) dt \end{aligned}$$

Let us look at another example to understand the vector line integral.

Example 2 (contd.)

$$W = \int_0^{2\pi} (3t \sin t + \cos^2 t + 3 \sin t) dt$$

$$= -6\pi + \pi + 0$$

$$= -5\pi$$

Here is another example to understand the concept of vector line integral.

Example 3

Given the force $\mathbf{F} = x^2\mathbf{i} + y\mathbf{j} + (xz - y)\mathbf{k}$, find the work done by \mathbf{F} from $(0,0,0)$ to $(1,2,4)$ in:

- (i) C_1 a straight line joining the points,
- (ii) C_2 along the curve given parametrically by $x = t^2, y = 2t, z = 4t^3$

(i) Parametric equations for the straight line path C_1 are:

$$x = t, y = 2t, z = 4t, 0 \leq t \leq 1$$

$$d\mathbf{r} = (\mathbf{i} + 2\mathbf{j} + 4\mathbf{k})dt$$

$$\text{So, } W_1 \text{ is given by: } \int_{C_1} \mathbf{F} \cdot d\mathbf{r} = 11/3$$

Here is another example to understand the concept of vector line integral.

Example 3 (contd.)

(ii) Along Path C_2 :

$$d\mathbf{r} = (2t \mathbf{i} + 2 \mathbf{j} + 12t^2 \mathbf{k})dt$$

So, W_2 is given by:

$$\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = 7/3$$

In the previous example, it is to note that $W_1 \neq W_2$, which means that work done is dependent on the path C .

Q

Is there a vector field \mathbf{F} such that W is independent of path taken?
What is the necessary condition of such a field to yield this path independence property?

The answer is YES. Such a vector field \mathbf{F} is called conservative.

A

Let us understand the meaning of conservative field and prove that the line integration is path independent.

A vector field \mathbf{F} is called conservative if there is a scalar field V such that $\mathbf{F} = \nabla V$ or equivalently if $\nabla \times \mathbf{F} = 0$.

Suppose there exists a scalar field V such that:

$$\mathbf{F} = \nabla V = \frac{\partial V}{\partial x} \mathbf{i} + \frac{\partial V}{\partial y} \mathbf{j} + \frac{\partial V}{\partial z} \mathbf{k}.$$

$$\text{Then, } \int_A^B \mathbf{F} \cdot d\mathbf{r} = \int_A^B \left(\frac{\partial V}{\partial x} \mathbf{i} + \frac{\partial V}{\partial y} \mathbf{j} + \frac{\partial V}{\partial z} \mathbf{k} \right) \cdot (dx \mathbf{i} + dy \mathbf{j} + dz \mathbf{k}).$$

Let us understand the meaning of conservative field and prove that the line integration is path independent.

$$\int_A^B \mathbf{F} \cdot d\mathbf{r} = \int_A^B \left(\frac{\partial V}{\partial x} dx + \frac{\partial V}{\partial y} dy + \frac{\partial V}{\partial z} dz \right) = \int_A^B dV = V \Big|_A^B = V(B) - V(A).$$

$$\text{Since } dV = \left(\frac{\partial V}{\partial x} dx + \frac{\partial V}{\partial y} dy + \frac{\partial V}{\partial z} dz \right).$$

The line integral is independent of path.

The line integral is given by the values of the scalar field V at the end points, $V(B) - V(A)$.

V is called the potential function of \mathbf{F} and \mathbf{F} is a conservative field.

For a conservative field \mathbf{F} , $\mathbf{F} = \nabla V$ and its curl can be shown as $\nabla \times \mathbf{F} = \nabla \times (\nabla V) = 0$ which is derived below.

$$\nabla \times \mathbf{F} = \nabla \times (\nabla V) = \nabla \times \left(\frac{\partial V}{\partial x} \mathbf{i} + \frac{\partial V}{\partial y} \mathbf{j} + \frac{\partial V}{\partial z} \mathbf{k} \right)$$

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial V}{\partial x} & \frac{\partial V}{\partial y} & \frac{\partial V}{\partial z} \end{vmatrix}$$

$$\nabla \times \mathbf{F} = \left[\frac{\partial^2 V}{\partial y \partial z} - \frac{\partial^2 V}{\partial z \partial y} \right] \mathbf{i} + \left[\frac{\partial^2 V}{\partial z \partial x} - \frac{\partial^2 V}{\partial x \partial z} \right] \mathbf{j} + \left[\frac{\partial^2 V}{\partial x \partial y} - \frac{\partial^2 V}{\partial y \partial x} \right] \mathbf{k} = 0$$

The concept of conservative field can be summarised as below.



There are two ways to check if \mathbf{F} is conservative.



First, find a scalar field V such that $\mathbf{F} = \nabla V$.



Second, equivalently check whether $\nabla \times \mathbf{F} = 0$.

Let us look at an example to understand the conservative field.

Example 4

Given $\mathbf{F} = 2x \mathbf{i} + 2y \mathbf{j} + 4z \mathbf{k}$, check whether \mathbf{F} is conservative, hence or otherwise calculate the line integrals along the two paths from $(0,0,0)$ to $(1,1,1)$.

$$C_1: \mathbf{r}(t) = t \mathbf{i} + t \mathbf{j} + t \mathbf{k}, 0 \leq t \leq 1$$

$$C_2: \mathbf{r}(t) = t \mathbf{i} + t^3 \mathbf{j} + t^2 \mathbf{k}, 0 \leq t \leq 1$$

To see if \mathbf{F} is conservative, check the curl:

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 2x & 2y & 4z \end{vmatrix} = 0. \text{ Hence, } \mathbf{F} \text{ is conservative.}$$

Let us look at an example to understand the conservative field.

Example 4 (contd.)

Along C_1 : $\mathbf{r}(t) = t \mathbf{i} + t \mathbf{j} + t \mathbf{k}$

That is, $x = t, y = t, z = t, 0 \leq t \leq 1$

$$d\mathbf{r}(t) = dt \mathbf{i} + dt \mathbf{j} + dt \mathbf{k}$$

$$d\mathbf{r}(t) = (\mathbf{i} + \mathbf{j} + \mathbf{k})dt$$

$$\begin{aligned} \int_{C_1} \mathbf{F} \cdot d\mathbf{r} &= \int_0^1 (2t \mathbf{i} + 2t \mathbf{j} + 4t \mathbf{k}) \cdot (\mathbf{i} + \mathbf{j} + \mathbf{k}) dt \\ &= \int_0^1 (2t + 2t + 4t) dt = \frac{8}{2} t^2 \Big|_0^1 = 4 \end{aligned}$$

Let us look at an example to understand the conservative field.

Example 4 (contd.)

Along C_2 : $\mathbf{r}(t) = t \mathbf{i} + t^3 \mathbf{j} + t^2 \mathbf{k}$

That is, $x = t, y = t^3, z = t^2, 0 \leq t \leq 1$

$$d\mathbf{r}(t) = dt \mathbf{i} + 3t^2 dt \mathbf{j} + 2t dt \mathbf{k}$$

$$d\mathbf{r}(t) = (\mathbf{i} + 3t^2 \mathbf{j} + 2t \mathbf{k}) dt$$

$$\begin{aligned} \int_{C_2} \mathbf{F} \cdot d\mathbf{r} &= \int_0^1 (2t \mathbf{i} + 2t^3 \mathbf{j} + 4t^2 \mathbf{k}) \cdot (\mathbf{i} + 3t^2 \mathbf{j} + 2t \mathbf{k}) dt \\ &= \int_0^1 (2t + 6t^5 + 8t^3) dt = t^2 + \frac{6}{6} t^6 + \frac{8}{4} t^4 \Big|_0^1 = 4 \end{aligned}$$

Let us look at an example to understand the conservative field.

Example 4 (contd.)

Once it is found that \mathbf{F} is conservative, the other way to deduce V such that $\mathbf{F} = \nabla V$ is as follows:

$$\mathbf{F} = F_1 \mathbf{i} + F_2 \mathbf{j} + F_3 \mathbf{k} = \frac{\partial V}{\partial x} \mathbf{i} + \frac{\partial V}{\partial y} \mathbf{j} + \frac{\partial V}{\partial z} \mathbf{k}$$

$$\frac{\partial V}{\partial x} = F_1 = 2x, \Rightarrow V = x^2 + f(y, z),$$

$$\frac{\partial V}{\partial y} = F_2 = 2y, \Rightarrow V = y^2 + g(x, z),$$

$$\frac{\partial V}{\partial z} = F_3 = 4z, \Rightarrow V = 2z^2 + h(x, y)$$

Let us look at an example to understand the conservative field.

Example 4 (contd.)

$$V = x^2 + y^2 + 2z^2 + c$$

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_A^B dV = V(B) - V(A)$$

$$= V(1,1,1) - V(0,0,0)$$

$$= (4 + c) - (0 + c) = 4$$

Where, c is a constant.

The concept of conservative field can be summarised by the given diagrams.

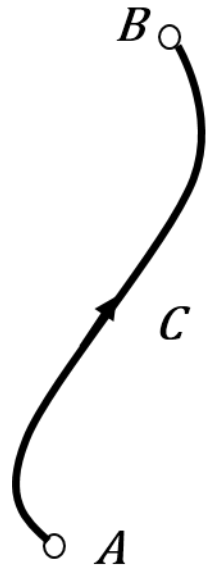


Diagram illustrating a conservative field. A curve C starts at point A and ends at point B . The line integral of the vector field \mathbf{F} along C is equal to the difference in potential function values at the endpoints:

$$\int_A^B \mathbf{F} \cdot d\mathbf{r} = V(B) - V(A)$$

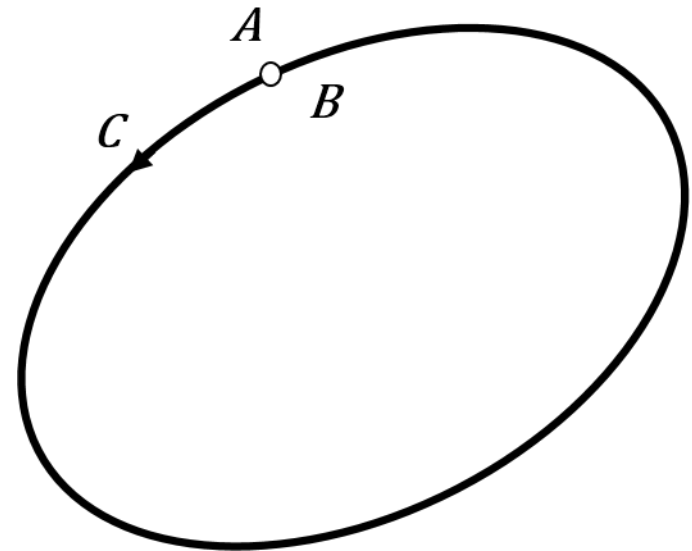


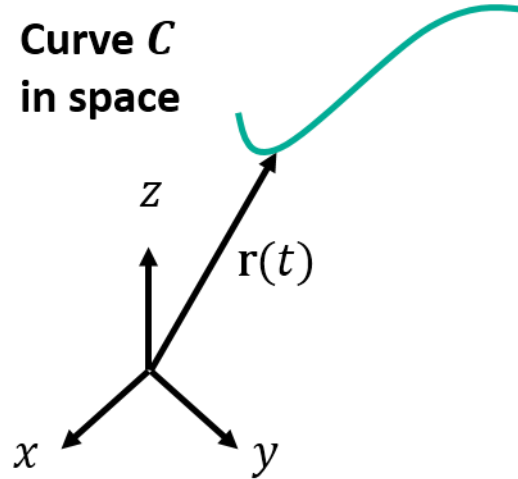
Diagram illustrating a conservative field. A closed curve C is shown, starting and ending at point A . The line integral of the vector field \mathbf{F} along the closed curve C is zero:

$$\oint_C \mathbf{F} \cdot d\mathbf{r} = 0$$

Non-conservative fields are also called as dissipative which can be expressed as $\oint_C \mathbf{F} \cdot d\mathbf{r} \neq 0$

Vector Calculus > Vector Surface Integrals

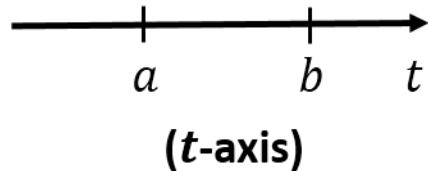
A surface S in the xyz -space can be represented as $z = f(x, y)$ or $g(x, y, z) = 0$.



For example, $z = \sqrt{a^2 - x^2 - y^2}$

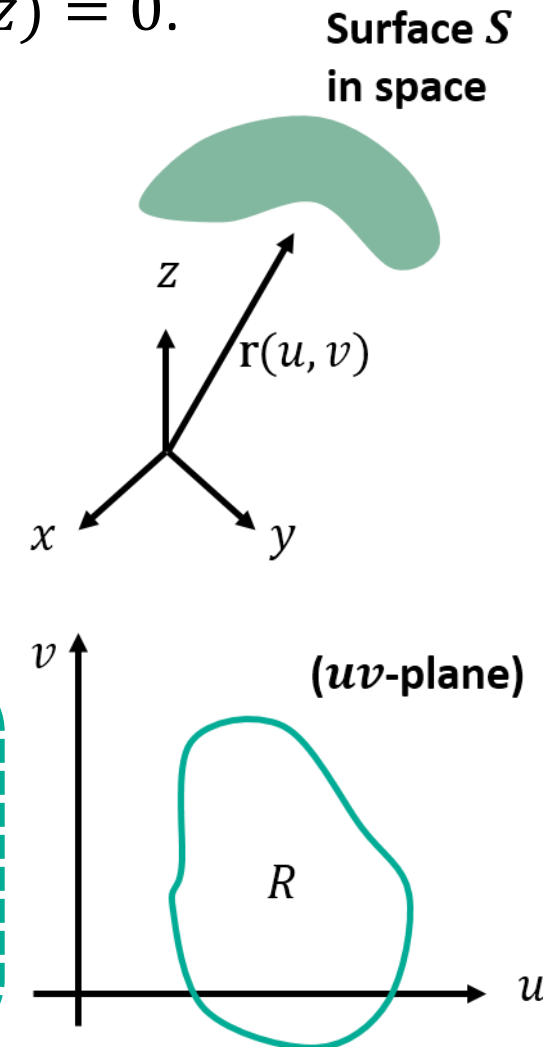
Or $x^2 + y^2 + z^2 - a^2 = 0 ; z \geq 0$

It represents a hemisphere of radius a and centre at the origin.



Just like the parametric representation of a curve in space, a surface can also be represented parametrically.

Surfaces are two-dimensional, hence two parameters are required, which are denoted as u and v .



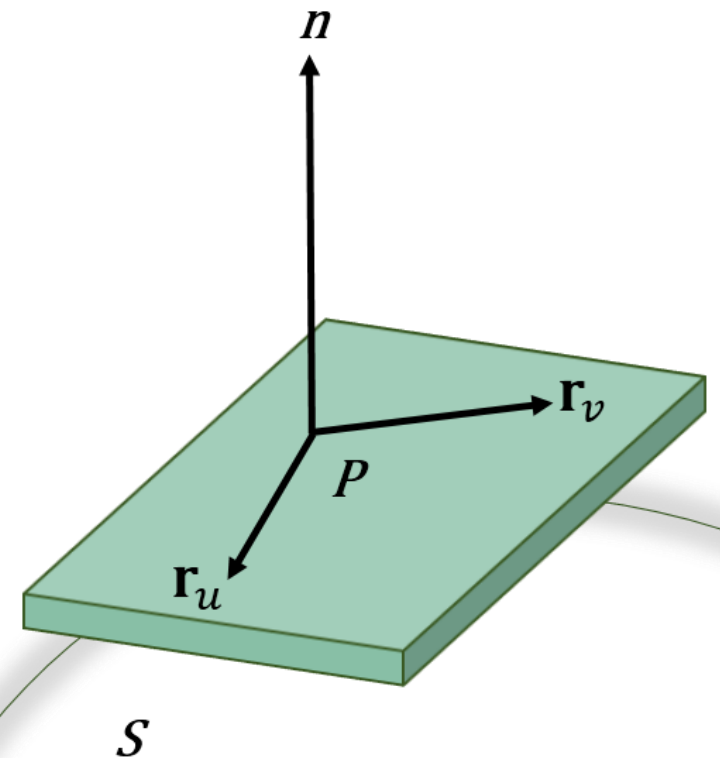
If curve C is represented by $\mathbf{r}(t)$, then the tangent to the curve is the derivative $d\mathbf{r}(t)/dt$.

From the given parametric representation of the surface $S: \mathbf{r}(u, v)$, the surface normal can be obtained as:

$$\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$$

Where, \mathbf{r}_u and \mathbf{r}_v are partial derivatives of $\mathbf{r}(u, v)$ with respect to u and v respectively.

The unit normal vector is $\mathbf{n} = \mathbf{N}/\|\mathbf{N}\|$.



The two ways derived for computing normal to a surface is summarised below.

1

If the surface is specified by $z = f(x, y)$ or $f(x, y, z) = 0$, then $\text{grad } f$ is a normal vector.

2

If the surface is specified parametrically, that is, $x = x(u, v)$, $y = y(u, v)$, $z = z(u, v)$, then $\mathbf{r}_u \times \mathbf{r}_v$ is a normal vector.

Unit normal is obtained in both cases by dividing the normal to its length.

Let us look at an example to understand the parametric representation of a circular cylinder.

Example 5

The surface S of a circular cylinder can be shown as:

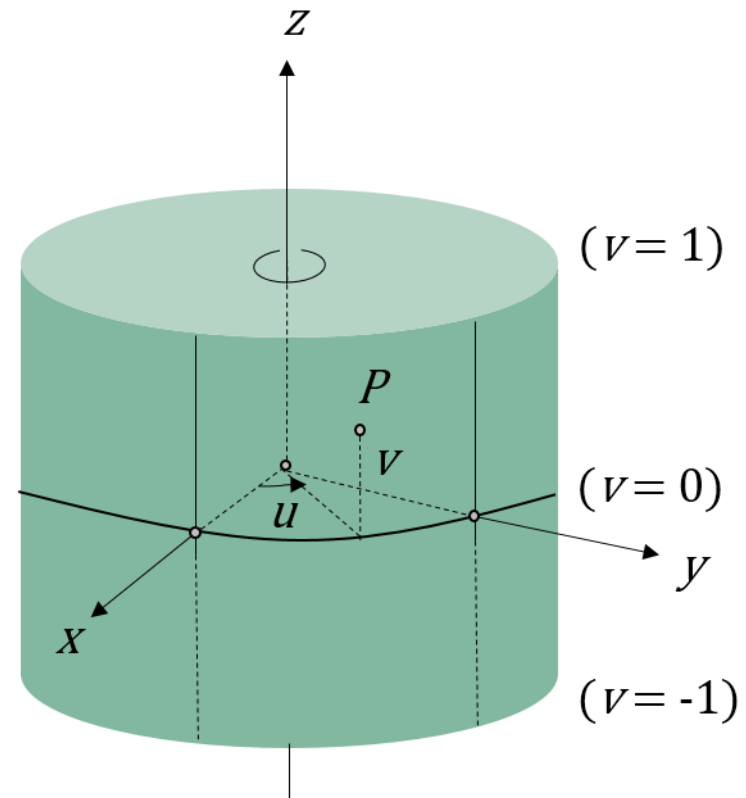
$$x^2 + y^2 = a^2, -1 \leq z \leq 1$$

$$\mathbf{r} = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$$

The parameters u and v can be defined as:

$$x = a \cos u; y = a \sin u; z = v;$$

$$0 \leq u \leq 2\pi; -1 \leq v \leq 1$$



Let us look at an example to understand the parametric representation of a circular cylinder.

Example 5 (contd.)

Then, $\mathbf{r}(u, v) = a \cos u \mathbf{i} + a \sin u \mathbf{j} + v \mathbf{k}$

Let $\mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} = -a \sin u \mathbf{i} + a \cos u \mathbf{j}$, $\mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v} = \mathbf{k}$

A normal to the surface can be given by: $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$

$$\mathbf{N} = a \sin u \mathbf{j} + a \cos u \mathbf{i} = (x \mathbf{i} + y \mathbf{j})$$

Check if: $f = x^2 + y^2 = a^2$

$$\text{Then, } \nabla f = \left(\frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} \right) (x^2 + y^2) = 2(x \mathbf{i} + y \mathbf{j})$$

Now, let us take a look at an example on the parametric representation of a sphere.

Example 6

Surface S: The position vector \mathbf{r} of a point of the sphere S is given by:

$$\mathbf{r} = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$$

Subject to the constraint,

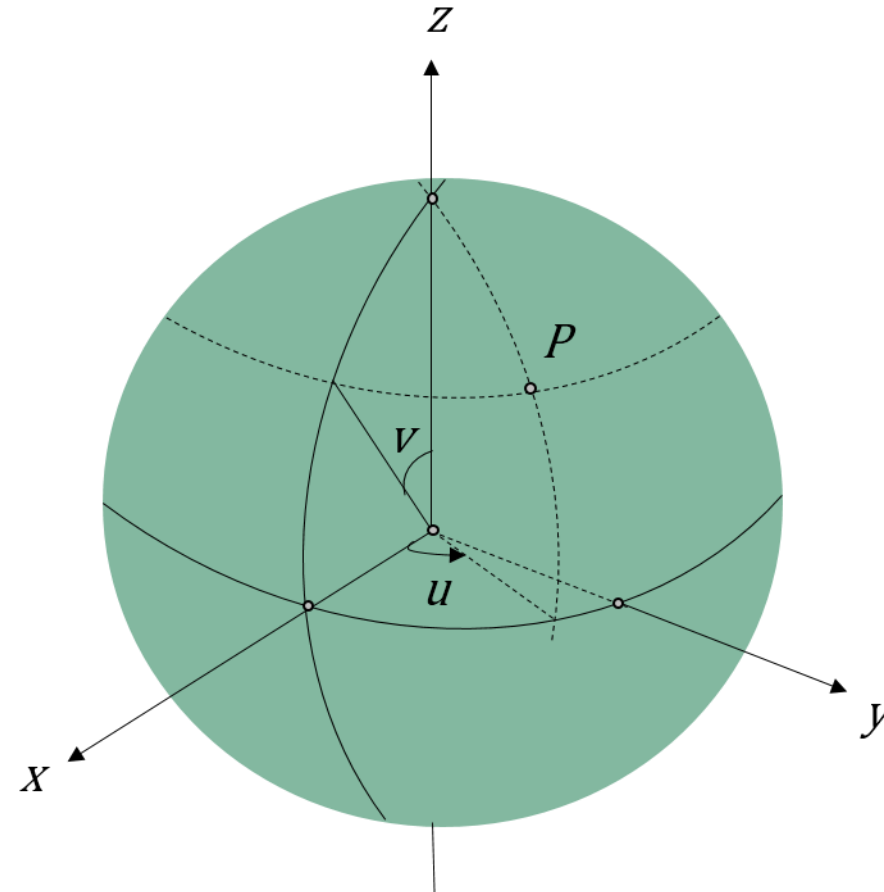
$$x^2 + y^2 + z^2 = a^2,$$

The parameters u and v can be defined as:

$$x = a \cos u \sin v; 0 \leq u \leq 2\pi$$

$$y = a \sin u \sin v; 0 \leq v \leq \pi$$

$$z = a \cos v$$



Now, let us take a look at an example on the parametric representation of a sphere.

Example 6 (contd.)

$$\text{If } \mathbf{r}(u, v) = a \cos u \sin v \mathbf{i} + a \sin u \sin v \mathbf{j} + a \cos v \mathbf{k}$$

$$\text{Then, } \mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} = -a \sin u \sin v \mathbf{i} + a \cos u \sin v \mathbf{j},$$

$$\mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v} = a \cos u \cos v \mathbf{i} + a \sin u \cos v \mathbf{j} - a \sin v \mathbf{k}$$

A normal to the surface can be found by: $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$

$$\begin{aligned} \mathbf{N} &= -a \sin v (a \cos u \sin v \mathbf{i} + a \sin u \sin v \mathbf{j} + a \cos v \mathbf{k}) \\ &= -a \sin v (x \mathbf{i} + y \mathbf{j} + z \mathbf{k}) \end{aligned}$$

Now, let us take a look at an example on the parametric representation of a sphere.

Example 6 (contd.)

\mathbf{N} is thus in the inward radial direction. For outward pointing normal, take the negative of \mathbf{N} . That is, $a \sin v(x \mathbf{i} + y \mathbf{j} + z \mathbf{k})$

Check if: $f = x^2 + y^2 + z^2 = a^2$

$$\text{Then, } \nabla f = \left(\frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) (x^2 + y^2 + z^2) = 2(x\mathbf{i} + y\mathbf{j} + z\mathbf{k})$$

which is in outward radial direction.

Here is an example on the parametric representation of a parabolic cylinder.

Example 7

The surface S of a parabolic cylinder can be shown as:

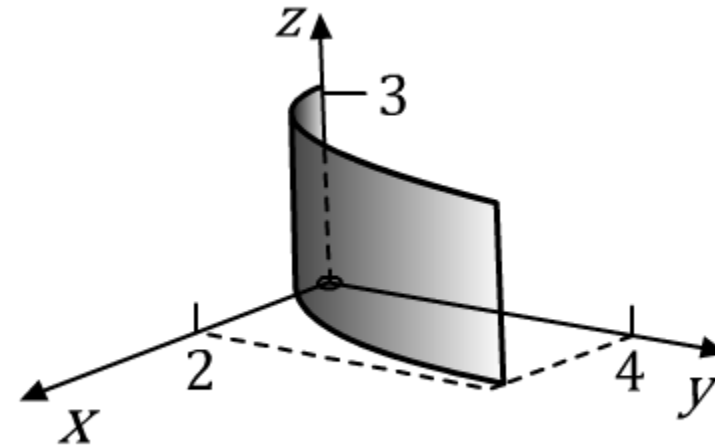
$$y = x^2, 0 \leq x \leq 2, 0 \leq z \leq 3$$

$$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

If $\mathbf{r}(u, v) = u\mathbf{i} + u^2\mathbf{j} + v\mathbf{k}$

Then,

$$\mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} = \mathbf{i} + 2u\mathbf{j}, \mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v} = \mathbf{k} \quad \begin{cases} x = u; 0 \leq u \leq 2 \\ y = u^2 \\ z = v; 0 \leq v \leq 3 \end{cases}$$



Here is an example on the parametric representation of a parabolic cylinder.

Example 7 (contd.)

The normal vector can be given as: $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v = 2u \mathbf{i} - \mathbf{j}$

Check if: $f = y - x^2 = 0$

$$\begin{aligned}\nabla f &= \left(\frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) (y - x^2) \\ &= (-2x \mathbf{i} - \mathbf{j})\end{aligned}$$

Given below is an example to understand the parametric representation of a plane.

Example 8

The surface S of a plane can be shown as:

$$x + y + z = 1, 0 \leq x \leq 1, 0 \leq y \leq 1, 0 \leq z \leq 1$$

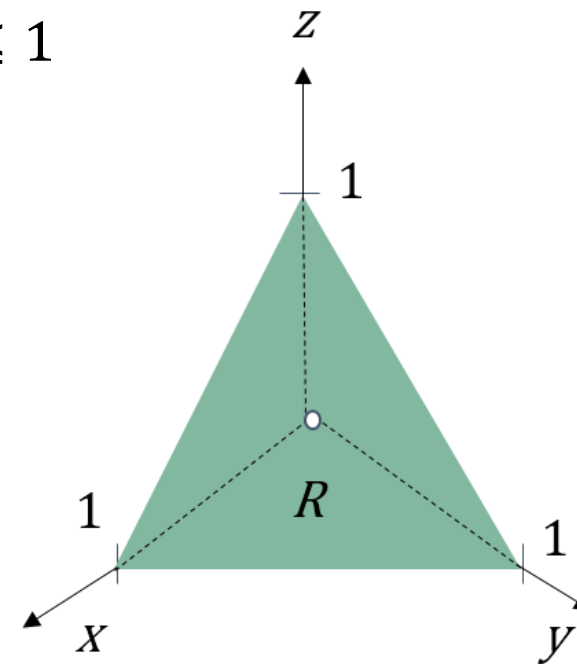
$$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$

$$\text{If } \mathbf{r}(u, v) = u\mathbf{i} + v\mathbf{j} + (1 - u - v)\mathbf{k}$$

Then,

$$\mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} = \mathbf{i} - \mathbf{k}, \quad \begin{cases} x = u; 0 \leq u \leq 1 \\ y = v; 0 \leq v \leq 1 \\ z = 1 - u - v \end{cases}$$

$$\mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v} = \mathbf{j} - \mathbf{k}$$



Given below is an example to understand the parametric representation of a plane.

Example 8 (contd.)

The normal vector can be given as: $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v = \mathbf{i} + \mathbf{j} + \mathbf{k}$

Check if: $f = x + y + z = 1$

$$\begin{aligned}\nabla f &= \left(\frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) (x + y + z) \\ &= (i + j + k)\end{aligned}$$

Let us now look at an example on the parametric representation of a paraboloid.

Example 9

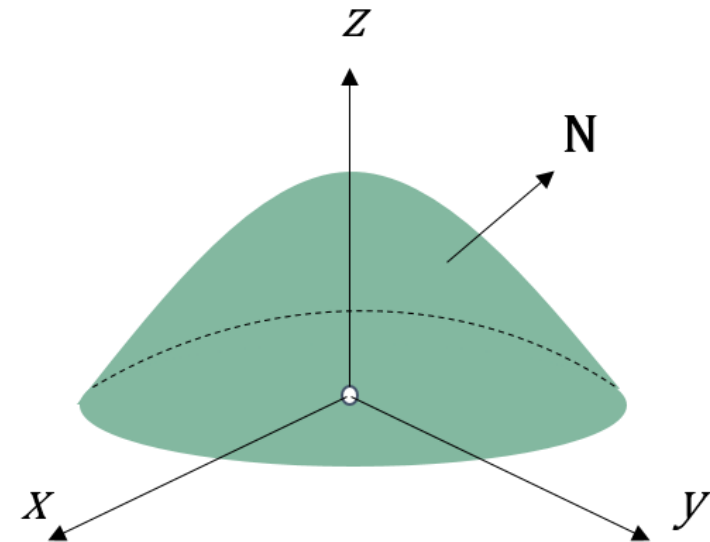
The surface S of a paraboloid can be shown as:

$$z = 1 - (x^2 + y^2), z \geq 0$$

From parameterisation and normal vector:

$$\begin{cases} x = \sqrt{1-v} \cos u \\ y = \sqrt{1-v} \sin u \\ z = v; 0 \leq v \leq 1 \end{cases}$$

$$\mathbf{r}_u = \frac{\partial \mathbf{r}}{\partial u} = -\sqrt{1-v} \sin u \mathbf{i} + \sqrt{1-v} \cos u \mathbf{j},$$



Let us now look at an example on the parametric representation of a paraboloid.

Example 9 (contd.)

$$\mathbf{r}_v = \frac{\partial \mathbf{r}}{\partial v} = -\frac{1}{2\sqrt{1-v}} \cos u \mathbf{i} - \frac{1}{2\sqrt{1-v}} \sin u \mathbf{j} + \mathbf{k}$$

The normal vector can be given as: $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$

$$\begin{aligned} \mathbf{N} &= +\frac{1}{2} \sin^2 u \mathbf{k} + \sqrt{1-v} \sin u \mathbf{j} \\ &\quad +\frac{1}{2} \cos^2 u \mathbf{k} + \sqrt{1-v} \cos u \mathbf{j} \\ &= \sqrt{1-v} \cos u \mathbf{i} + \sqrt{1-v} \sin u \mathbf{j} + 1/2 \mathbf{k} \end{aligned}$$

Now let's get familiarised with the flux integral or flux of \mathbf{F} through surface S .

Let dA be the area of a small patch in a surface S . Then, it can be seen that $\mathbf{n}dA = \mathbf{N} du dv$.

Where, \mathbf{N} is a surface normal given by $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$ and \mathbf{n} is the unit normal vector given by $\mathbf{n} = \mathbf{N}/\|\mathbf{N}\|$.

If the notation $d\mathbf{A}$ can be introduced as a vector normal to the small patch with a magnitude dA , then it can be seen that $d\mathbf{A} = \mathbf{n}dA = \mathbf{N} du dv$.

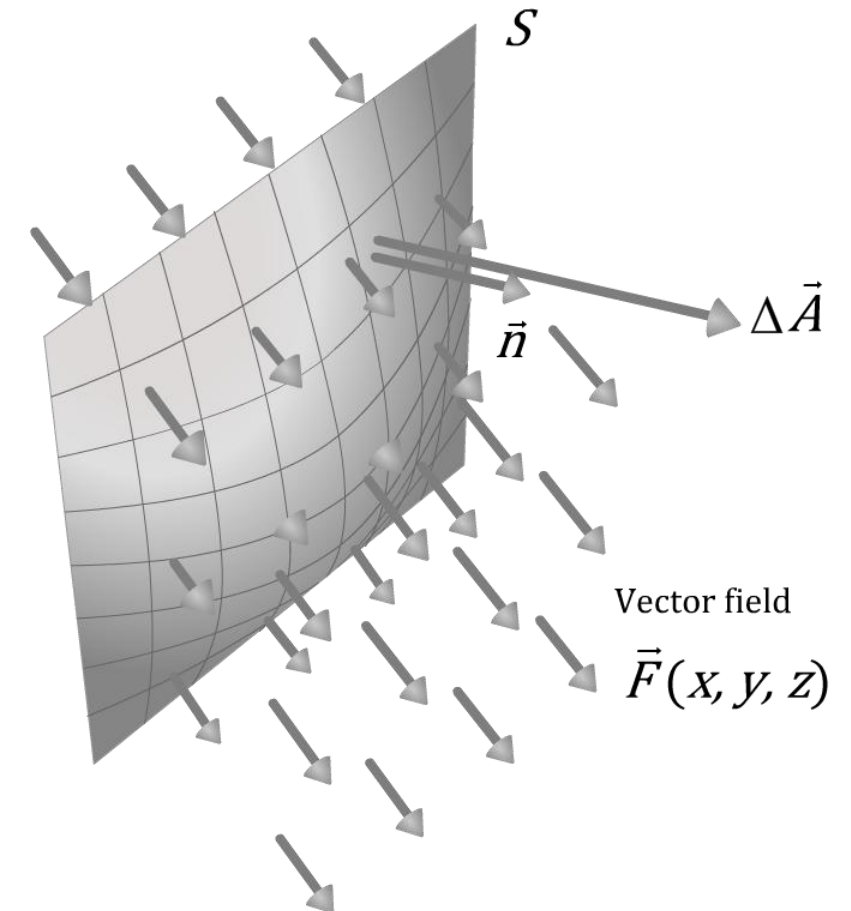
Now let's get familiarised with the flux integral or flux of \mathbf{F} through surface S .

Double integral of $\mathbf{F} \cdot d\mathbf{A}$ or $\mathbf{F} \cdot \mathbf{n}dA$ over S is called a flux integral as it gives the flux (Latin for “flow”) of \mathbf{F} through the surface S .

If \mathbf{F} is the velocity of a fluid then the integral gives the amount of fluid that flows through S per unit time.

The flux integral of the vector field \mathbf{F} through the oriented surface S is shown below.

$$\begin{aligned}
 \iint_S \mathbf{F} \cdot d\mathbf{A} &= \lim_{|\Delta\mathbf{A}| \rightarrow 0} \sum \mathbf{F} \cdot \Delta\mathbf{A} \\
 &= \iint_S \mathbf{F} \cdot d\mathbf{A} \\
 &= \iint_S \mathbf{F} \cdot \mathbf{n} dA \\
 &= \iint_R \mathbf{F}(u, v) \cdot \mathbf{N} du dv
 \end{aligned}$$



Let us take a look at a sample problem to understand the concept of surface integral.

Sample Problem 1

Compute the flux of the vector field $F = \mathbf{i} + xy \mathbf{j}$ across the surface given by: $x = u + v$, $y = u - v$, $z = u^2$; $0 \leq u \leq 1$, $0 \leq v \leq 1$

Solution:

$$\iint_S \mathbf{F} \cdot \mathbf{N} \, du \, dv = \int_0^1 \int_0^1 \mathbf{i} + xy \mathbf{j} \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, du \, dv$$

$$\mathbf{r}(u, v) = (u + v)\mathbf{i} + (u - v)\mathbf{j} + u^2\mathbf{k}$$

$$\mathbf{r}_u = \mathbf{i} + \mathbf{j} + 2u\mathbf{k}, \mathbf{r}_v = \mathbf{i} - \mathbf{j}$$

Let us take a look at a sample problem to understand the concept of surface integral.

Solution (contd.):

$$\mathbf{F}(u, v) = \mathbf{i} + (u^2 - v^2)\mathbf{j}$$

$$\mathbf{F} \cdot \mathbf{r}_u \times \mathbf{r}_v = \begin{vmatrix} 1 & u^2 - v^2 & 0 \\ 1 & 1 & 2u \\ 1 & -1 & 0 \end{vmatrix} = 2u^3 - 2uv^2 + 2u$$

$$\int_0^1 \int_0^1 (2u^3 - 2uv^2 + 2u) \, du \, dv = \int_0^1 \left[\frac{1}{2} - v^2 + 1 \right] dv = \frac{7}{6}$$

Let us take a look at another sample problem to understand the concept of surface integral.

Sample Problem 2

Consider the vector field $\mathbf{F} = 2x \mathbf{i} + 2y \mathbf{j}$.

And, consider the surface S :

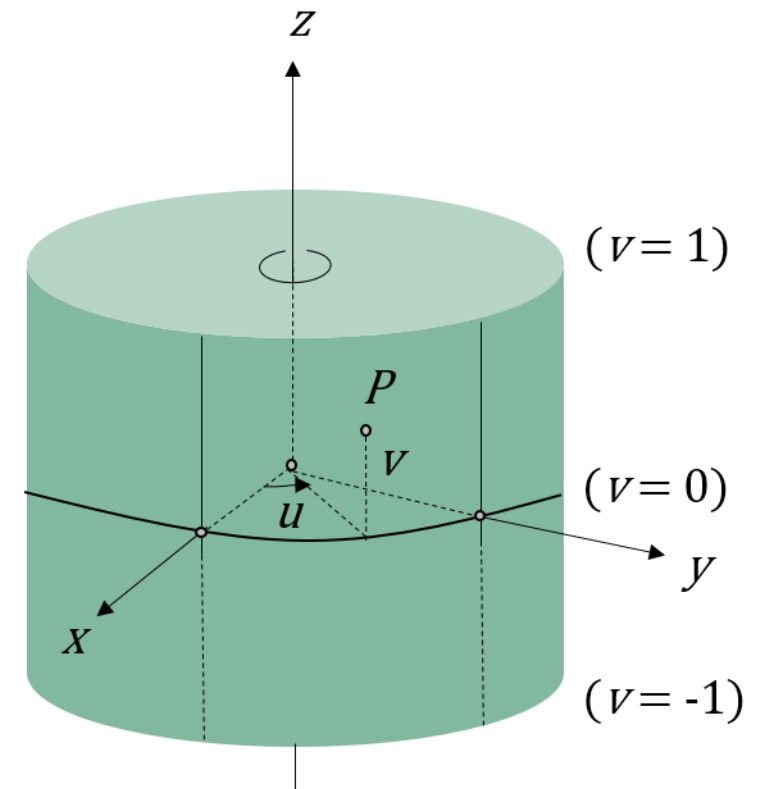
$$x^2 + y^2 = a^2$$

$$-1 \leq z \leq 1$$

Find $\iint_S \mathbf{F} \cdot d\mathbf{A}$

Parameters are:
$$\begin{cases} x = a \cos u \\ y = a \sin u, 0 \leq u \leq 2\pi \\ z = v \end{cases}$$

$$\mathbf{N} = a \cos u \mathbf{i} + a \sin u \mathbf{j}$$



Let us take a look at another sample problem to understand the concept of surface integral.

Solution:

$$\begin{aligned}\iint_S \mathbf{F} \cdot d\mathbf{A} &= \iint_R \mathbf{F}(u, v) \cdot \mathbf{N}(u, v) \, du \, dv \\ &= \int_{-1}^1 \int_0^{2\pi} (2a \cos u \mathbf{i} + 2a \sin u \mathbf{j}) \cdot (a \cos u \mathbf{i} + a \sin u \mathbf{j}) \, du \, dv \\ &= \int_{-1}^1 \int_0^{2\pi} (2a^2 \cos^2 u + 2a^2 \sin^2 u) \, du \, dv\end{aligned}$$

Let us take a look at another sample problem to understand the concept of surface integral.

Solution (contd.):

$$\begin{aligned}\iint_S \mathbf{F} \cdot d\mathbf{A} &= \int_{-1}^1 \int_0^{2\pi} (2a^2) du dv \\ &= 2a^2 \int_{-1}^1 dv \int_0^{2\pi} du \\ &= 8\pi a^2\end{aligned}$$

Here is another sample problem explaining the concept of surface integral.

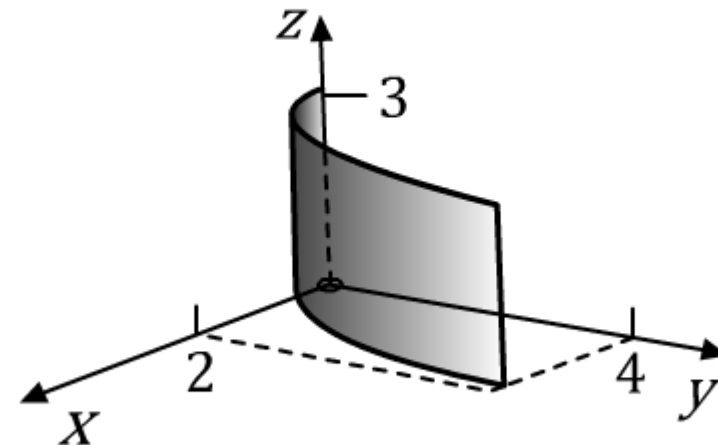
Sample Problem 3

Compute the flux of water through the parabolic cylinder if the velocity vector field is given by $\mathbf{F} = 3z^2\mathbf{i} + 6\mathbf{j} + 6xz\mathbf{k}$

And, the surface S is given by:

$$y = x^2, 0 \leq x \leq 2, 0 \leq z \leq 3$$

$$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$$



Here is another sample problem explaining the concept of surface integral.

Solution:

$$\mathbf{r}(u, v) = u\mathbf{i} + u^2\mathbf{j} + v\mathbf{k}; 0 \leq u \leq 2, 0 \leq v \leq 3$$

$$\mathbf{r}_u = \mathbf{i} + 2u\mathbf{j} + 0\mathbf{k}; \mathbf{r}_v = +\mathbf{k}$$

$$\mathbf{N} = 2u\mathbf{i} - 1\mathbf{j} + 0\mathbf{k}; \mathbf{F}(u, v) = 3v^2\mathbf{i} + 6\mathbf{j} + 6uv\mathbf{k}$$

Here is another sample problem explaining the concept of surface integral.

Solution(contd.):

$$\begin{aligned}\iint_S \mathbf{F} \cdot \mathbf{n} d\mathbf{A} &= \iint_R \mathbf{F}(u, v) \cdot \mathbf{N}(u, v) du dv \\ &= \int_0^3 \int_0^2 (3v^2 \mathbf{i} + 6\mathbf{j} + 6uv\mathbf{k}) \cdot (2u\mathbf{i} - \mathbf{j}) du dv \\ &= 72\end{aligned}$$

Summary

Key points discussed in this lesson:

Vector line integral is the operation of integrating a vector field along a curve in space. Such integrals have considerable utility in many areas of Engineering and Physics.

A vector field \mathbf{F} is called conservative if there is a scalar field V such that $\mathbf{F} = \nabla V$ or equivalently if $\nabla \times \mathbf{F} = 0$.

The line integral is independent of path and is given by the values of the scalar field V at the end points, $V(B) - V(A)$ where, V is called the potential function of \mathbf{F} , and \mathbf{F} is a conservative field.

Key points discussed in this lesson:

- Non conservative fields are also called as dissipative as $\oint_C \mathbf{F} \cdot d\mathbf{r} \neq 0$.
- From the given parametric representation of the surface $S: \mathbf{r}(u, v)$ you could obtain the surface normal as $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$, where, \mathbf{r}_u and \mathbf{r}_v are partial derivatives of $\mathbf{r}(u, v)$ with respect to u and v respectively. The unit normal vector is given as: $\mathbf{n} = \mathbf{N}/\|\mathbf{N}\|$.
- The two ways derived for computing normal to a surface is summarised below.
 - If the surface is specified by $z = f(x, y)$ or $f(x, y, z) = 0$ then $\text{grad } f$ is a normal vector.
 - If the surface is specified parametrically, that is, $x = x(u, v)$, $y = y(u, v)$, $z = z(u, v)$, then $\mathbf{r}_u \times \mathbf{r}_v$ is a normal vector.Unit normal is obtained in both cases by dividing the normal to its length.

Key points discussed in this lesson:

- Double integral of $\mathbf{F} \cdot \mathbf{dA}$ or $\mathbf{F} \cdot \mathbf{n dA}$ over S is called a flux integral as it gives the flux of \mathbf{F} through the surface S .

- The flux integral of the vector field \mathbf{F} through the oriented surface S is given by:

$$\iint_S \mathbf{F} \cdot \mathbf{dA} = \iint_R \mathbf{F}(u, v) \cdot \mathbf{N} \, du \, dv$$