

# Jonathan Morales

570.977.2847  
JonMorales2.718@gmail.com  
Portfolio: [www.voyagerhigh.com](http://www.voyagerhigh.com)  
2345 Story Ave. Bronx, NY 10473

## Education

### East Stroudsburg University

B.S. Computer Science, Minor in Mathematics – May 2018 (Expected)

- Coursework – C++, C#, Java, Software Engineering, Data Structures & Algorithms, Operating Systems, Artificial Intelligence, Graph Theory, Unity Game Development

## Programming Experience

### Filtershot (photo editor)

- Utilized object-oriented design patterns to collaborate with 30 programmers on a command-line photo application

### ESU Robotics Competition (Mindstorms/LeJOS robot)

- Programmed A-star search algorithm to navigate a floor maze
- Utilized LeJOS library to facilitate communication between sensors and motors in order to provide locomotion to robot

### 3D Asteroids Game (Desktop)

- Utilized Unity's Shuriken engine to create particle explosions
- Used 3D physics engine to create realistic player movement and shooting mechanism, including homing missiles

### 2D Platforming Game (Desktop)

- Coded base functions for game (scoring, level navigation, etc.)
- Created sprite animations and dynamically-sized obstacles

### A Modern Ghost (iOS app)

- Programmed exponential decay / growth function to manage user swipe input for an interactive story
- Nominated for Bouremouth University's 2017 New Media Prize

### Portfolio Website (Wordpress)

- Utilized Bootstrap and Wordpress to create a visually Appealing and stunning website
- Designed and coded website to showcases projects using Javascript, HTML, and CSS
- View at: [www.voyagerhigh.com](http://www.voyagerhigh.com)

## Work Experience

### Programming Intern – Müz Entertainment (Jan 2015 – May 2016)

- Program functionality for user input and animations for interactive novels

### Sales Associate – Weis Quality Markets (Jun 2015 – Dec 2017)

- Maintain/stock produce; provide exceptional customer service

## Computer Skills

### Languages

- C/C++/C#
- Java
- SQL
- Perl
- Prolog / LISP
- JavaScript
- Assembler
- XML
- Git

### Software

- Xcode
- Visual Studio
- Unity
- Blender
- SVN
- Microsoft Office

### Operating Systems

- Windows (7/8/10)
- Mac OS
- Linux (Fedora/Debian)

