John Pierre Mendoza

Front-end Web Developer

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Projects and Experience

To-Do List App [https://jonpeeair.github.io/todo-list/]

- Users can create tasks, create projects with tasks, sort tasks by today, week, and all-time, mark tasks as finished, and delete tasks
- Tasks are stored using the browser's built-in Local Storage
- Made with HTML, CSS, Javascript, and Webpack

Memory Card Game [https://jonpeeair.github.io/memory-card-game/]

- A Rick and Morty themed memory card game
- The rule of the game is to not click on the same card twice
- This fetches Rick and Morty characters using the rickandmortyapi.com
- Implemented a responsive design that changes based on the current screen size
- Made with HTML, CSS, Javascript, React, Tailwind CSS

Battleship Game [https://jonpeeair.github.io/battleship/]

- Made a web-based battleship game where users can play battleship against an AI
- Made with HTML, CSS, Javascript, and Webpack
- Implemented unit testing with the Jest testing library

Key Skills

- HTML
- CSS
- Javascript
- Webpack
- Jest
- React
- NodeJS
- Tailwind CSS
- Git and GitHub
- Linux

Education

Seneca College of Applied Arts and Technology | Toronto, ON, Canada | Ongoing
Computer Programming and Analysis Student
- GPA: 4.0
- Summer 2022 President's Honour List
- Courses taken: IPC144, APS145, CPR101, ULI101, COM101
- Courses currently taking: OOP244, WEB222, DBS211, DCF255, LGE903

Colegio San Agustin – Makati | Makati, Metro Manila, Philippines | March 2021
High School Diploma
- Completed the Science, Technology, Engineering, and Mathematics (STEM) Track
- Gold Eagle Awardee (Highest Academic Award)