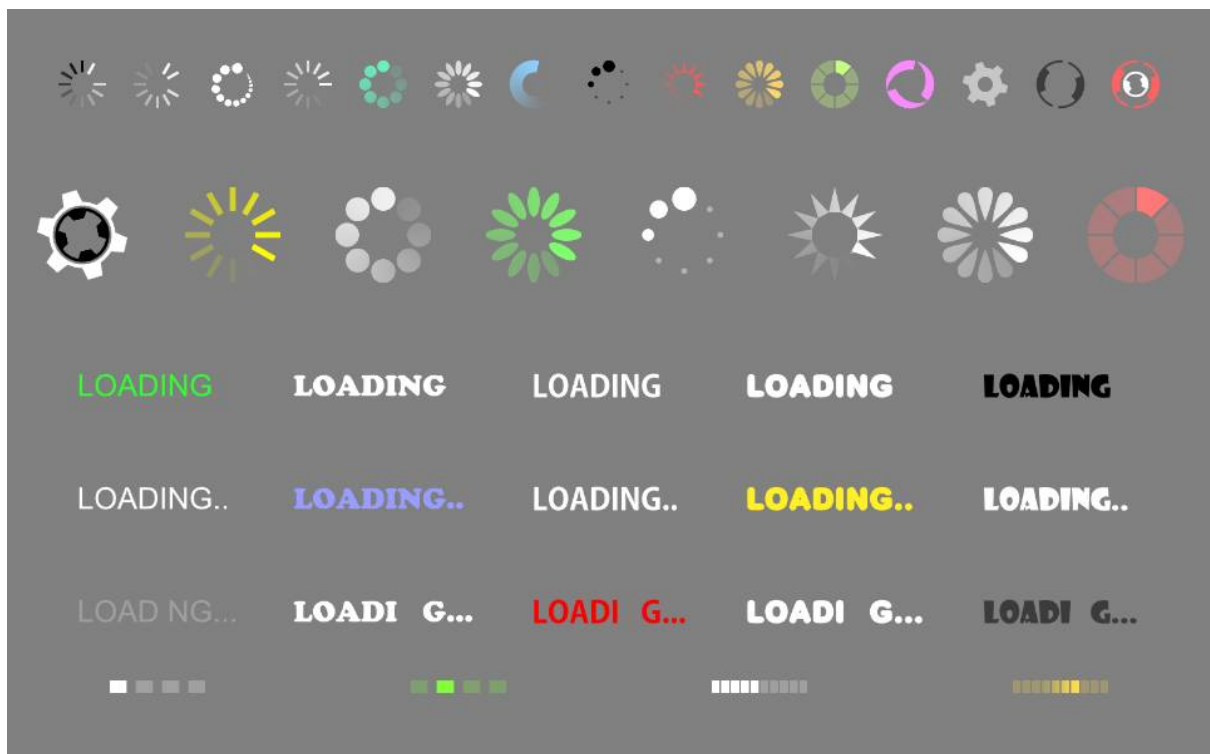


Loading Indicator

Thank you for download.

Introduce

This asset is Loading Indicator usually used in games.

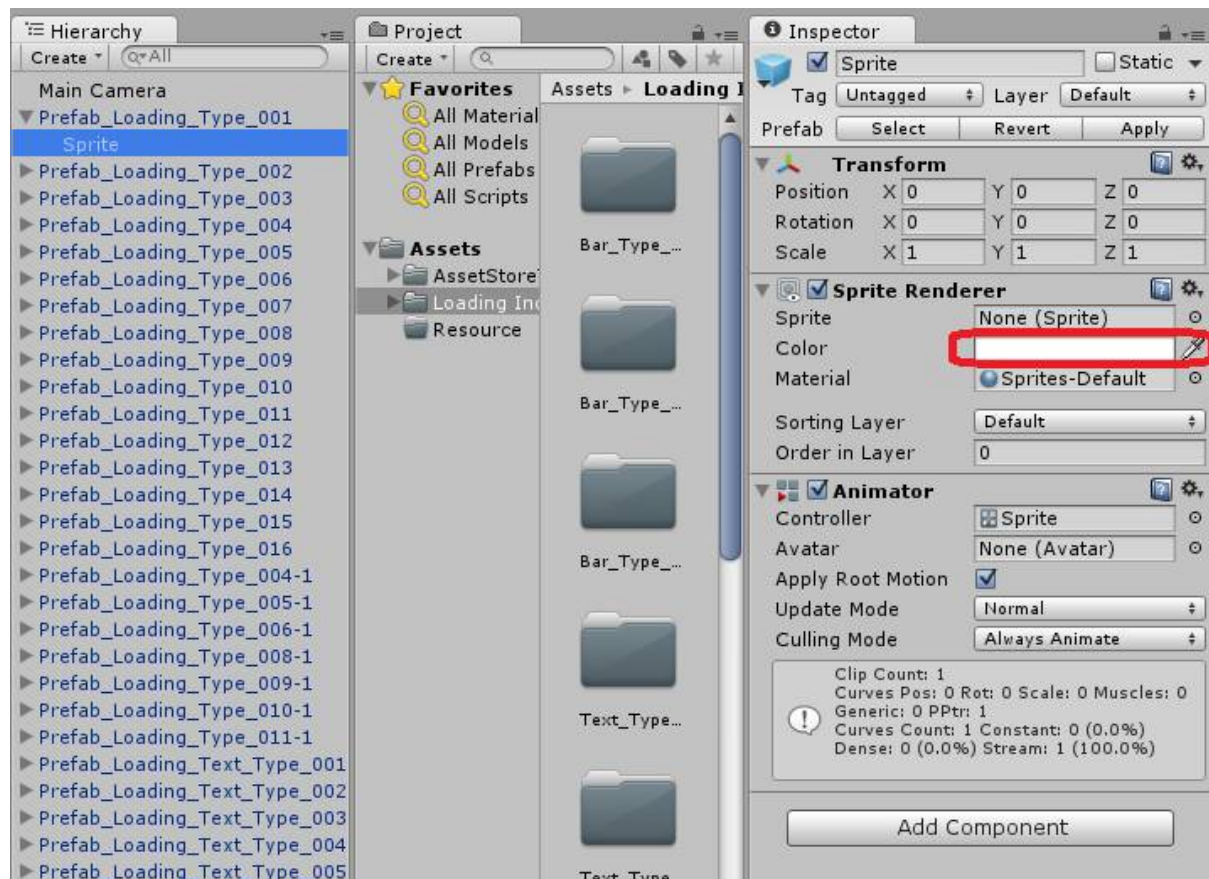


How To Use

Just drag prefabs to you want.

Change Color:

1. Select prefabs or child.
2. Find Sprite Renderer component.
3. Click color property.
4. Select color you want.



Contact

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