INTRO-CS-3 - Algorithm Design and Problem Solving – Introduction

Exercises

Logical

On pen and paper, solve the logical exercises and give the expected output statement (true / false):

```
( true && true ) => verdadero
( false && true ) => falso
( true && false ) => verdadero
( false && false ) => falso
( true || true) => verdadero
( true || false ) => verdadero
( false || true) => verdadero
( false || true ) => falso
!( false || true ) => falso
!( false && true ) => verdadero
( !false && true ) => verdadero
( !false && true ) => verdadero
( !false || false ) => verdadero
```

Comparison

```
/** Exercise #1
 * Create a function that takes in one number and checks if
the number is greater than 10. Print out to the console
true if it is greater and false otherwise.
 */
userNum = prompt('Escribe un número: ' );
function greaterNumberthanTen(num) {
  if (num > 10) {
    return "the number is greater than 10";
  }else {
    return 'error!'
  }
}
console.log(greaterNumberthanTen(userNum));
```

```
/**
 * Exercise #2
 * Create a function that takes in one number
 * and checks if it is divisible by 4 or divisible by 9.
 * Print out to the console true if a number
 * if divisible by 4 or 9, and false if a
 * number is not divisible by either number.
 */
userNum = prompt('Escribe un numero: ')
function divisibleNumbers(num) {
  if (num % 4 == 0 || num % 9 == 0) {
    console.log(true);
    console.log('it is divisible by 4 or divisible by 9');
  }else {
    console.log(false);
console.log(divisibleNumbers(userNum));
```

String Function

```
/**
 * Exercise 1:
 * We want to check if a string is empty.
 * If a string is not empty, we want to print
 * out the first character of that string.
 * If a string is empty, print out a text saying
 * "This string is empty"
 */
```

```
var cadena = prompt("Introduce una palabra");
function checkEmptyString(str) {
  if(str === "") {
    console.log("La cadena esta vacia");
  } else {
    console.log(str.charAt(0));
// Example test, should return a
checkEmptyString(cadena);
/**
 * Exercise 2:
 * We want to compare two strings and check if
 * they are the same - case insensitive.
 * Return a boolean - true if the two strings are
 * the same, and false if they are not
 */
var str1 = ("Equipo Generation").toLowerCase;
var str2 = ("Equipo Generation").toLowerCase;
function checkTwoStringsSame(str1, str2) {
  if( str1==str2){
    alert(str1 == str2);
  } else {
    console.log('False');
// Example test, should return true
checkTwoStringsSame("String1", "string1");
```

User Input

```
/**
    Create a function that takes in 2 inputs (using prompt)
    and goes through the 5 arithmetic operators (+, -, /,
   %). The expected output on the console is:
 * `The sum is x` -> x is the calculated sum
 * `The subtraction is y` -> y is the calculated difference
 * `The multiplication is z` -> z is the calculated
multiplication
 * `The division is w` -> w is the calculated division
 * `The remainder is q` -> q is the calculated remainder
 */
let num1 = parseInt(prompt('Introduce un numero: '));
let num2 = parseInt(prompt('Introduce otro numero: '));
function mathematicOperations(num1,num2) {
  let suma = num1 + num2 ;
 let resta = num1 - num2 :
 let multiply = num1 * num2;
 let division = num1 / num2;
 let remainder = num1 % num2;
  alert(`The sum is ${suma}
  The subtraction is ${resta}
  The multiplication is ${multiply}
 The division is ${division}
 The remainder is ${remainder}`);
mathematicOperations(num1, num2);
```

PRACTICE

Part 1

- 1. Open a repl.it Javascript page and call it Algorithms Introduction Exercise 1.
- 2. Write a program where a user enters the number of tasks they have completed. The program returns one of the following labels to the console:

```
**Failed**

**Insufficient**

**Good**

**Excellent**

**Frror**
```

based on the conditions:

- Failed if they scored 6 or less
- **Insufficient** if they scored > 6 but less than 9 (9 included)
- **Good** if they scored > 9 but less than 14 (14 included)
- **Excellent** if they scored 15
- **Error** if participants enter a negative number or a number outside the range supported (outside 0 15)

```
• //Se piden Los datos
• Let tareas=parseInt(prompt("¿Cuantas tareas entregaste?"));
• function homeworksDone() {
• if (tareas>=0&&tareas<=6){
• alert("Failed");
• }
• else if (tareas>=7&&tareas<9) {</pre>
```

```
alert("Insufficient");
}
else if (tareas>=9&&tareas<=14) {
alert("Good");
}
else if (tareas==15) {
alert("Excellent");
}
else {
alert("Error, dato no valido");
}
};
alert(homeworksDone());</pre>
```

Part 2

- 1. Open a repl.it Javascript page and call it Algorithms Introduction Exercise 2.
- 2. Write an algorithm to find the largest among 5 different numbers entered by the user.
- 3. Print out the largest number to the console.

```
4. //Se piden los datos
5. Let num=parseInt(prompt("Ingresa un numero: "));
6.
7. function largestNumber(){
       let mayor=0;
9. //se crea un ciclo for de 5 repeticiones
       for (var i = 0; i<5; i++ ){</pre>
10.
11.
      //Se piden los datos
           let n1=parseInt(prompt("Ingresa numero"));
12.
13.
       //Se compara si el numero ingresado es mayor
14.
           if(n1>mayor)
15.
16.
            //Si es mayor, se guarda como el numero mayor
17.
               mayor=n1;
18.
19.
20.//Mensaje de numero mayor
```

```
21.alert("el numero mayor es "+ mayor);
```

Part 3

- 1. Open a repl.it Javascript page and call it Algorithms Introduction Exercise 3.
- 2. We have 3 items and we know the price for each. However, we can only buy the two least expensive items.
- 3. Write an algorithm that takes in three user inputs and outputs the two smallest prices to the console.

```
4. // Algoritmo que señaña el producto con el precio más bajo
5. //Se crea una funcion que muestra al usuario los dos productos con el
   precio más bajo
6. function lowestPrice(){
       let mayor=0;
7.
8.
       // se declaran variables para los arrays que guardaran los valores
   de los productos y precios
let prices = [];
10.
11.
      //se crea un ciclo for de 3 repeticiones
12.
      for (var i = 0; i < 3; i++){}
          // se declaran variables para la informacion dada por el
  usuario: productos y precios
14.
           let userList = prompt('Ingresa los productos que deseas
   comprar: ');
15.
          let addPrice = prompt('Ingresa los precios: ');
16.
          // Se agregan con el metodo push de JS a la variables products
17.
18.
          products.push(userList);
19.
          prices.push(parseInt(addPrice));
20.
      if (prices[0] < prices[1]){</pre>
21.
22.
          if (prices[2] < prices[1]){</pre>
```

```
alert(`Nosotros vamos a compar: ${products[0]} por
23.
   ${prices[0]} y ${products[2]} por ${prices[2]}`);
24.
           } else {
25.
               alert(`Nosotros vamos a compar: ${products[0]} por
   ${prices[0]} y ${products[1]} por ${prices[1]}`);
26.
27.
       } else {
28.
           alert('ERROR!');
29.
30.}
31.
32.
33.alert(lowestPrice());
```