Jonah Min

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Available: January – June 2018

Education

Northeastern University, Boston, MA   Sept. 2014 - Present
College of Computer and Information Science
Candidate for a Bachelor of Science in Computer Science, Minor in Art (2019 Graduation)
Honors: GPA: 3.5/4.0, Dean's List
Relevant Coursework: Database Design, Networks and Distributed Systems, Algorithms and Data, Object-Oriented
                                    Design, Computer Systems, Web Development (In Progress)

Computer Knowledge

Languages: JavaScript (ES6), Python, Java, HTML, CSS, PHP, SQL, Ruby
Tech: Django, JQuery, Puppet, Marionette.js, Backbone.js, LESS, Lodash, Angular.js, Elasticsearch

Experience

Full Stack Engineer Co-op
Rue La La, Boston, MA   January 2017 – June 2017
- Developed new front end Javascript code for major website product list pages to improve readability and modularity, and move pages to newly updated API and indexer code
- Implemented search functionality and a new search page using Backbone and Marionette as a part of a team of seven
- Added Javascript code to track how users interact and move through the website, and send data to a Tealium instance
- Reworked mobile web product filter styling from scratch utilizing guidelines from a UI/UX mockup
- Improved Python algorithm for the Elasticsearch index to remove certain product filters to improve efficiency

Junior Systems Administrator   Sept. 2014 – December 2016
College of Computer and Information Science, Boston, MA
- Used puppet to implement a centralized logging system in the infrastructure using Elasticsearch, Logstash, and Kibana
- Researched blameless post-mortem for team lead to assist in learning from and resolving technical failures in team of five

Student Research Assistant   May 2015 – August 2015
University of Pennsylvania, Philadelphia, PA
- Designed crowd-sourcing website using PHP and MySQL to survey and record information from psychologists to evaluate the usefulness of tests on certain parts of the brain
- Updated and maintained bash scripts written for server monitoring

Projects

League of Legends Match History, *Django Web Application*
www.github.com/Jonah-Min/Match-History
- Utilized Riot Games' API to create a personal match history visualization using HTML, CSS, Python, and SQLite

Discord Bot, *Ruby Chat Bot*
www.github.com/Jonah-Min/JonahBot
- Developed Discord chat plugin in Ruby to respond to user commands with data fetched from various APIs and scraped webpages

SASE Pals Website, *Society of Asian Scientists and Engineers Website*
- Created website for underclassmen to find upperclassmen mentors using dynamic filtering implemented in JQuery