







# DIVIDE

Name: \_\_\_\_\_ Player: \_\_\_\_\_

Race: \_\_\_\_\_ Class: \_\_\_\_\_ Tree: \_\_\_\_\_ Level: \_\_\_\_\_ Exp: \_\_\_\_\_ /

Age: \_\_\_\_\_ Sex: \_\_\_\_\_ Hgt: \_\_\_\_\_ Wgt: \_\_\_\_\_ Skin: \_\_\_\_\_ Eye: \_\_\_\_\_ Vision: \_\_\_\_\_ Hair: \_\_\_\_\_

## Statistics



Constitution	
Strength	
Dexterity	
Charisma	
Intellect	
Wisdom	

Health Max.	Overpower
Current	Speed
Expertise	
Second Wind	Corruption
	/ 10
Condition	Disposition

## Skills

Acrobatics	$\frac{D}{I}$	Medical
Arcana	$\frac{I}{W}$	Nature
Climb	$\frac{S}{I}$	Perception
Craft	$\frac{I}{I/S}$	Pilot
Decipher	$\frac{I/W}{I}$	Search
Disarm	$\frac{I/S}{Cha}$	Speech
Disengage	$\frac{D/S}{D}$	Stealth
Grapple	$\frac{D/S}{Con}$	Survival
Initiative	$\frac{D}{Con/S}$	Swim
Intimidate	$\frac{S}{S}$	Throw
Lore	$\frac{W}{W}$	Willpower

## Equipment

Primary	Name: _____
To-Hit	 ___ d ___ + ___
Special:	
Off-Hand	Name: _____
To-Hit	 ___ d ___ + ___
Special:	
Amulet	Rings
Armor Name	
AR	DR
Additional Effects	

## Spells and Abilities

Powerfocus: _____ / 10	
I	II
III	IV
V	VI
Additional Information	

# Backpack

WGT

A hand-drawn sketch of a large, rectangular bag or backpack. The bag has a main body with a large front flap that is secured by a central buckle. There are several straps with buckles along the top and sides. On the right side, there is a small, rounded pocket or compartment. The drawing is done in black ink on a white background.

Weight:	/	Gold:	Silver:	Copper:
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## Proficiencies

- |               |                          |                          |                |
|---------------|--------------------------|--------------------------|----------------|
| Axes          | <input type="checkbox"/> | <input type="checkbox"/> | Longbows       |
| Clubs         | <input type="checkbox"/> | <input type="checkbox"/> | Longswords     |
| Crossbows     | <input type="checkbox"/> | <input type="checkbox"/> | Maces          |
| Daggers       | <input type="checkbox"/> | <input type="checkbox"/> | Medium Armor   |
| Fist Weapons  | <input type="checkbox"/> | <input type="checkbox"/> | Mini Crossbows |
| Great Axes    | <input type="checkbox"/> | <input type="checkbox"/> | Polearms       |
| Great Bows    | <input type="checkbox"/> | <input type="checkbox"/> | Shields        |
| Great Clubs   | <input type="checkbox"/> | <input type="checkbox"/> | Short Bows     |
| Great Hammers | <input type="checkbox"/> | <input type="checkbox"/> | Short Swords   |
| Great Maces   | <input type="checkbox"/> | <input type="checkbox"/> | Sidearms       |
| Great Shields | <input type="checkbox"/> | <input type="checkbox"/> | Spell Casting  |
| Great Swords  | <input type="checkbox"/> | <input type="checkbox"/> | Spell Tomes    |
| Hammers       | <input type="checkbox"/> | <input type="checkbox"/> | Staves         |
| Heavy Armor   | <input type="checkbox"/> | <input type="checkbox"/> | Throwables     |
| Light Armor   | <input type="checkbox"/> | <input type="checkbox"/> | Wands          |
| Longarms      | <input type="checkbox"/> | <input type="checkbox"/> | Whips          |

# Quest Log

Description /	Rewards	Coin	Exp.
1.			
2.			
3.			
4.			
5.			

Additional Information	Languages
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- 1.
- 2.
- 3.
- 4.
- 5.

## Feats and Traits

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