

cmatrix

+ p : double = 0.85

+ find_imp() : cmatrix&
+ find_tran() : cmatrix&
+ markov() : cmatrix
+ full_process() : cmatrix



matrix

+ myMatrix : vector<vector<double>>
+ TOLERANCE : double

+ operator*(matrix &m) const : matrix
+ operator*=(matrix &m) : matrix&
+ operator++() : matrix&
+ operator++(int) : matrix
+ operator==(const matrix &m) : bool
+ operator!=(const matrix &m) : bool
+ operator+=(matrix &m) : &matrix
+ operator+(matrix &m) : matrix
+ operator-(matrix &m) : matrix

+ matrix()
+ matrix(int r, int c)
+ matrix(int size)
+ matrix(const char* filename)
+ ~matrix()