# Exam Preparation and Summary of Topics Advances Systems Programming S. 5 Bachelor WS21/22 $$\rm h\_da$ Darmstadt

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• Text editor

• Chat client

Shopping website Social media apps

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1	Introduction to Systems Programming
1.1	What is Systems Software?
Impo	ortant aspects of systems software:
Syste	ems software
•	closely interacts with the hardware.
•	is concerned about efficiency.
•	$\dots$ is used by other software as opposed to application software which is used by the end-user directly.
Exan	mples for systems software:
•	Operating system
•	Compiler
•	Game engine
•	Search engine
•	Programming languages virtual machines e.g. java virtual machine
•	Device drivers
Exan	mples for application software:

### 1.2 Systems Programming Languages

Systems programming languages are languages which make systems programming easy. There are three properties we are especially interested in:

- 1. Direct access to hardware resources:
  - Memory management
  - Network throughput
  - $\bullet$  GPU
  - CPU (single or multi core)
  - threads and processes
- 2. Performance, therefore mostly compiled languages
- 3. It would be nice to have some useful abstractions to improve productivity (C/C++  $\rightarrow$  Rust or Go).

Examples for systems programming languages:

- C, C++
- Rust
- Go
- Assembly (rarely)

Examples for application programming languages:

- JavaScript (disgusted tone of voice)
- Python
- Java